Coding Camp

## Checklist PRESENTATION - Short Talk

## Aspects to check

 Does your presentation contain 3 main slides maximal? (You can put in an additional slide for the title/introduction and a closing slide at the end for acknowledgements)

SJF template

Is text on the slides avoided as much as possible?

prefer image, pictures and graphs

Is your text and lettering constant and reader-friendly?

Letter sizes as big as possible, same structure of the text

- Are the axes of the graphs labelled clearly? (if you use any)
- Do arrows mark things you want to point out? (if you use any)

pointing at things is s a bit tricky – avoid pointing all the time and "randomly"

Do you have a clear introduction (object of interest)?

motivate what you did and present the problem you wanted to solve

• Do you mention in the "Results" what you find out?

show it clearly and confident!

• Are your main ideas clearly communicated (YOU like to attract the audience to have a look at your Poster afterwards)?

the ones you really want people to remember

- Does your talk last 3 minutes, not more?
- Are you speaking loud and slowly?

the auditors aren't as familiar with the subject as you are

- Be sure that every student of your group is speaking and taking over a part of the presentation
- Do you keep eye contact with the auditors?

at least fix the wall behind the audience

Avoid looking permanently at the computer, the slides or your notes!

Are you ready for questions from the audience?