## <<Interfaz>> RadioInterface

+ toggle(): void

+ getState(): boolean

+ changeFrecuency(): void+ getFrecuency(): boolean

+ changeStation(boolean up): boolean

+ getStation(): double

+ saveStation(int numButton): void

+ changeStationButton(int numButton): void

Radio

- isOn:boolean = false

- isInFM:boolean = false

- station:boolean = 550.0

- buttons:ArrayList<Double>=ArrayList<>

- FM Increment:double = 0.2

- FM Min:double = 87.9

- FM Max:double = 107.9

- AM Increment:double = 10.0

- AM Min: double = 530.0

- AM\_Max:double = 1610.0

Main

+ main(String[] args):void