

Making the Atoms Dance!

Where do molecular dynamics simulation algorithms
come from?

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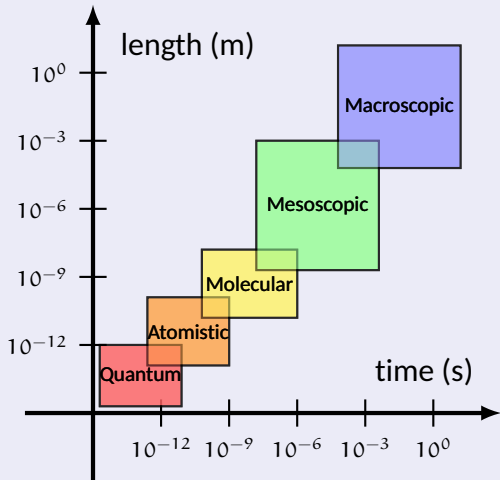
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Molecular Simulation

What Is It?

Time and Length Scales



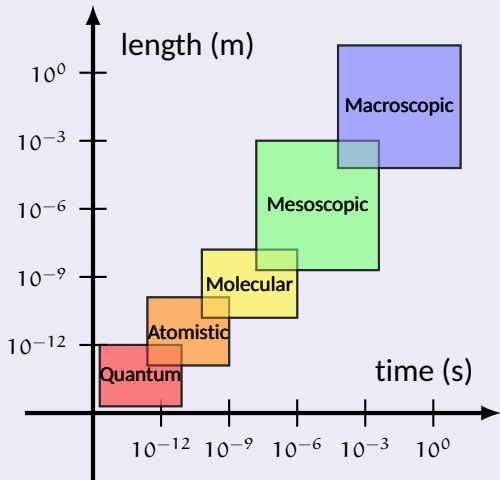
Methods

- FE Finite Elements
- CFD Computational Fluid Dynamics
- LB Lattice Boltzmann
- MPC MultiParticle Collision Dynamics
- DPD Dissipative Particle Dynamics
- BD Brownian Dynamics
- MC Monte Carlo
- MD Molecular Dynamics
- CP Electronic Structure

Molecular Simulation

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Microscopic to Macroscopic

Microscopic Evolution

$$\mathbf{q} = \{\mathbf{q}_1, \mathbf{q}_2, \dots, \mathbf{q}_N\}$$

atomic coordinates

$$\mathbf{p} = \{\mathbf{p}_1, \mathbf{p}_2, \dots, \mathbf{p}_N\}$$

conjugate momenta

$$\mathbf{q}_t = \mathbf{q}(t), \mathbf{p}_t = \mathbf{p}(t)$$

time dependence

$$\langle A \rangle = \frac{1}{t_{\max}} \int_0^{t_{\max}} dt A(\mathbf{q}_t, \mathbf{p}_t)$$

time average

We compare results $\langle A \rangle$ with theories or experiments

- ▶ thermodynamics, phase transitions
- ▶ structure
- ▶ dynamical properties

Hamiltonian Mechanics

Hamiltonian = Kinetic energy + Potential energy

Equations of motion

$$H(\mathbf{q}, \mathbf{p}) = K(\mathbf{p}) + U(\mathbf{q}) = \frac{1}{2}|\mathbf{p}|^2/m + U(\mathbf{q})$$

$$\dot{\mathbf{q}} = \frac{d\mathbf{q}}{dt} = \mathbf{p}/m = \frac{\partial K}{\partial \mathbf{p}}, \quad \dot{\mathbf{p}} = \frac{d\mathbf{p}}{dt} = \mathbf{f} = -\frac{\partial U}{\partial \mathbf{q}}$$

- ▶ A system of coupled ordinary differential equations.
- ▶ Can be numerically integrated step-by-step.

The MD Algorithm

The Key Problem

$$\begin{pmatrix} \mathbf{q}(t) \\ \mathbf{p}(t) \end{pmatrix} \rightarrow \begin{pmatrix} \mathbf{q}(t + \Delta t) \\ \mathbf{p}(t + \Delta t) \end{pmatrix}, \quad t_{\max} = n_{\text{step}} \Delta t$$

- ▶ Wish to make the timestep Δt as large as possible.
- ▶ Cannot follow true trajectory for long times t_{\max} .
- ▶ Trajectories diverge from each other exponentially.
- ▶ However long-term **energy conservation** is possible.

The MD Algorithm

Velocity Verlet Equations

$$\mathbf{p}(t + \frac{1}{2}\Delta t) = \mathbf{p}(t) + \frac{1}{2}\Delta t \mathbf{f}(t)$$

$$\mathbf{q}(t + \Delta t) = \mathbf{q}(t) + \Delta t \mathbf{p}(t + \frac{1}{2}\Delta t)/m$$

$$\mathbf{f}(t + \Delta t) = \mathbf{f}(\mathbf{q}(t + \Delta t))$$

$$\mathbf{p}(t + \Delta t) = \mathbf{p}(t + \frac{1}{2}\Delta t) + \frac{1}{2}\Delta t \mathbf{f}(t + \Delta t)$$

Propagators

Formal Mechanics

Liouville Equations for $A(\mathbf{q}, \mathbf{p})$

$$\frac{dA}{dt} = \frac{\partial A}{\partial \mathbf{q}} \cdot \dot{\mathbf{q}} + \frac{\partial A}{\partial \mathbf{p}} \cdot \dot{\mathbf{p}}$$

chain rule

$$= \left(\frac{\partial A}{\partial \mathbf{q}} \cdot \frac{\partial H}{\partial \mathbf{p}} - \frac{\partial A}{\partial \mathbf{p}} \cdot \frac{\partial H}{\partial \mathbf{q}} \right)$$

Hamilton's equations

$$= (A, H)$$

Poisson bracket

$$\equiv i\mathcal{L}A$$

Liouville operator

$$A(\mathbf{q}_t, \mathbf{p}_t) = e^{i\mathcal{L}t} A(\mathbf{q}_0, \mathbf{p}_0)$$

Propagator

Propagators

Molecular Dynamics

Trotter Decomposition

$$e^{i\mathcal{L}t_{\max}} = \left(e^{i\mathcal{L}\Delta t} \right)_{\text{approx}}^{n_{\text{step}}} + \mathcal{O}(n_{\text{step}}\Delta t^3), \quad t_{\max} = n_{\text{step}}\Delta t$$



Approximate propagator correct at short timesteps $\Delta t \rightarrow 0$.
Useful approximations arise from splitting $i\mathcal{L} = i\mathcal{P} + i\mathcal{Q}$.

Non-symmetric Splittings

$$e^{i\mathcal{L}\Delta t} = e^{(i\mathcal{P}+i\mathcal{Q})\Delta t} \approx e^{i\mathcal{P}\Delta t} e^{i\mathcal{Q}\Delta t}$$

or $\approx e^{i\mathcal{Q}\Delta t} e^{i\mathcal{P}\Delta t}$

Propagators

Splitting the Liouville Operator

Drift

$$iQ = \dot{\mathbf{q}} \cdot \frac{\partial}{\partial \mathbf{q}} = \frac{\mathbf{p}}{m} \cdot \frac{\partial}{\partial \mathbf{q}}$$
$$e^{iQ\Delta t} A(\mathbf{q}, \mathbf{p}) = A\left(\mathbf{q} + \frac{\mathbf{p}}{m}\Delta t, \mathbf{p}\right)$$

Kick

$$iP = \dot{\mathbf{p}} \cdot \frac{\partial}{\partial \mathbf{p}} = \mathbf{f} \cdot \frac{\partial}{\partial \mathbf{p}}$$
$$e^{iP\Delta t} A(\mathbf{q}, \mathbf{p}) = A\left(\mathbf{q}, \mathbf{p} + \mathbf{f}\Delta t\right)$$

Propagators

Velocity Verlet Algorithm

Symmetric Splitting

$$e^{i\mathcal{L}\Delta t} = e^{(i\mathcal{P}+i\mathcal{Q})\Delta t} \approx \underbrace{e^{i\mathcal{P}\Delta t/2}}_{\text{kick}} \underbrace{e^{i\mathcal{Q}\Delta t}}_{\text{drift}} \underbrace{e^{i\mathcal{P}\Delta t/2}}_{\text{kick}}$$

- ▶ Exactly time reversible and **symplectic**.
- ▶ Conserving phase space volume $d\mathbf{q}_t d\mathbf{p}_t = d\mathbf{q}_0 d\mathbf{p}_0$.
- ▶ This gives the velocity Verlet algorithm.

Velocity Verlet Algorithm

MD Algorithm

Direct translation of symmetrically split propagator.

```
do step = 1, nstep
  p = p + ( dt / 2 ) * f      ! half-step kick
  q = q + dt * p / m         ! full-step drift
  f = force ( q )            ! force evaluation
  p = p + ( dt / 2 ) * f      ! half-step kick
end do
```

Propagators

Energy Stability

- ▶ Symplectic dynamics exactly conserves H^\ddagger
- ▶ $H^\ddagger = H + \mathcal{O}(\Delta t^2)$
- ▶ H is true hamiltonian
- ▶ H^\ddagger is **pseudo-hamiltonian** or **shadow hamiltonian**

Such a stability property is extremely useful in MD, since we wish to sample constant-energy states.

Example

Consider a simple one-dimensional harmonic oscillator,

- ▶ mass m , spring constant k
- ▶ natural frequency $\omega = \sqrt{k/m}$

Harmonic Oscillator Equations

$$\dot{q} = p/m, \quad \dot{p} = -kq, \quad H(q, p) = \frac{1}{2}p^2/m + \frac{1}{2}kq^2$$

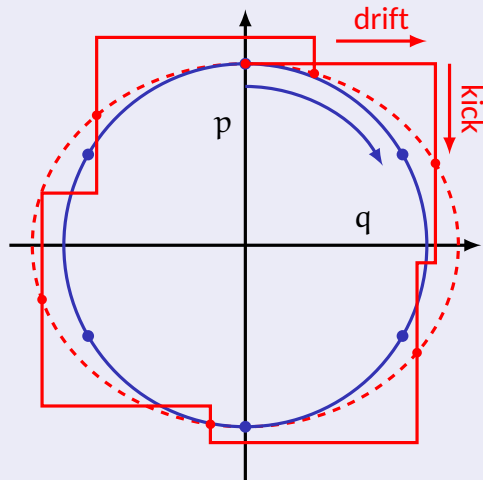
The Shadow Hamiltonian

$$H^\ddagger(r, p) = \frac{1}{2}p^2/m + \frac{1}{2}kq^2 \left[1 - \left(\frac{1}{2}\omega\Delta t \right)^2 \right]$$

Exactly conserved by velocity Verlet algorithm.

Example

Harmonic Oscillator



In a phase portrait, the simulated system remains on an ellipse

$$H^{\dagger} = \text{constant}$$

which differs slightly from the ellipse,

$$H = \text{constant}$$

for small $\omega\Delta t$
(here $\omega\Delta t = \frac{1}{3}\pi$).

Multiple Timesteps

- ▶ Suppose there are **slow forces** \mathbf{f}_{slow} , and **fast forces** \mathbf{f}_{fast} .
- ▶ Momentum satisfies $\dot{\mathbf{p}} = \mathbf{f}_{\text{slow}} + \mathbf{f}_{\text{fast}}$.
- ▶ Break up Liouville operator $i\mathcal{L} = i\mathcal{P}_{\text{slow}} + i\mathcal{P}_{\text{fast}} + i\mathcal{Q}$:

Multiple Timestep Liouville Operator

$$i\mathcal{P}_{\text{slow}} = \mathbf{f}_{\text{slow}} \cdot \frac{\partial}{\partial \mathbf{p}}, \quad i\mathcal{P}_{\text{fast}} = \mathbf{f}_{\text{fast}} \cdot \frac{\partial}{\partial \mathbf{p}}, \quad i\mathcal{Q} = \frac{\mathbf{p}}{m} \cdot \frac{\partial}{\partial \mathbf{q}}$$

$$e^{i\mathcal{L}\Delta t} \approx e^{i\mathcal{P}_{\text{slow}}\Delta t/2} e^{(i\mathcal{P}_{\text{fast}}+i\mathcal{Q})\Delta t} e^{i\mathcal{P}_{\text{slow}}\Delta t/2}$$

$$e^{(i\mathcal{P}_{\text{fast}}+i\mathcal{Q})\Delta t} \approx \left(e^{i\mathcal{P}_{\text{fast}}\delta t/2} e^{i\mathcal{Q}\delta t} e^{i\mathcal{P}_{\text{fast}}\delta t/2} \right)^n, \quad \delta t = \Delta t/n$$

- ▶ \mathbf{f}_{fast} computed once per δt .
- ▶ \mathbf{f}_{slow} computed once per $\Delta t = n\delta t$.

Multiple Timesteps

Algorithm

Direct translation of split propagator.

```
do step = 1, nstep
  p = p + ( dt / 2 ) * f_slow
  do small_step = 1, n
    p      = p + ( dt_small / 2 ) * f_fast
    q      = q + dt_small * p / m
    f_fast = force_fast ( q )
    p      = p + ( dt_small / 2 ) * f_fast
  end do
  f_slow = force_slow ( q )
  p      = p + ( dt / 2 ) * f_slow
end do
```

Conclusions

- ▶ Molecular dynamics solves the classical equations of motion step by step on a computer.
- ▶ Modern algorithms are derived by splitting the Liouville operator into separately-integrable parts.
- ▶ The algorithms conserve a shadow hamiltonian.
- ▶ This is fun, as well as useful!
- ▶ Feel free to
 - ▶ ...ask questions
 - ▶ ...look at kittens

