

(Classical) Molecular Dynamics for Dummies

Computational Techniques for Molecular Modeling 2020-2021

Bibliography

will be extend as course continues

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Interactions Among Molecules

Molecular dynamics: numerical, step-by-step, solution of the classical equations of motion

$$m_i \ddot{r}_i = f_i \text{ or, equivalently } \begin{cases} \dot{r}_i = \frac{p_i}{m_i} \\ \dot{p}_i = f_i \end{cases}$$

the **forces** f_i are assumed to be gradients of a potential energy U , $f_i = -\nabla_i U$

r_i are the **coordinates** of the i -th atom

Non-bonded Interactions Molecules

The non-bonded potential U_{nb} can be split as

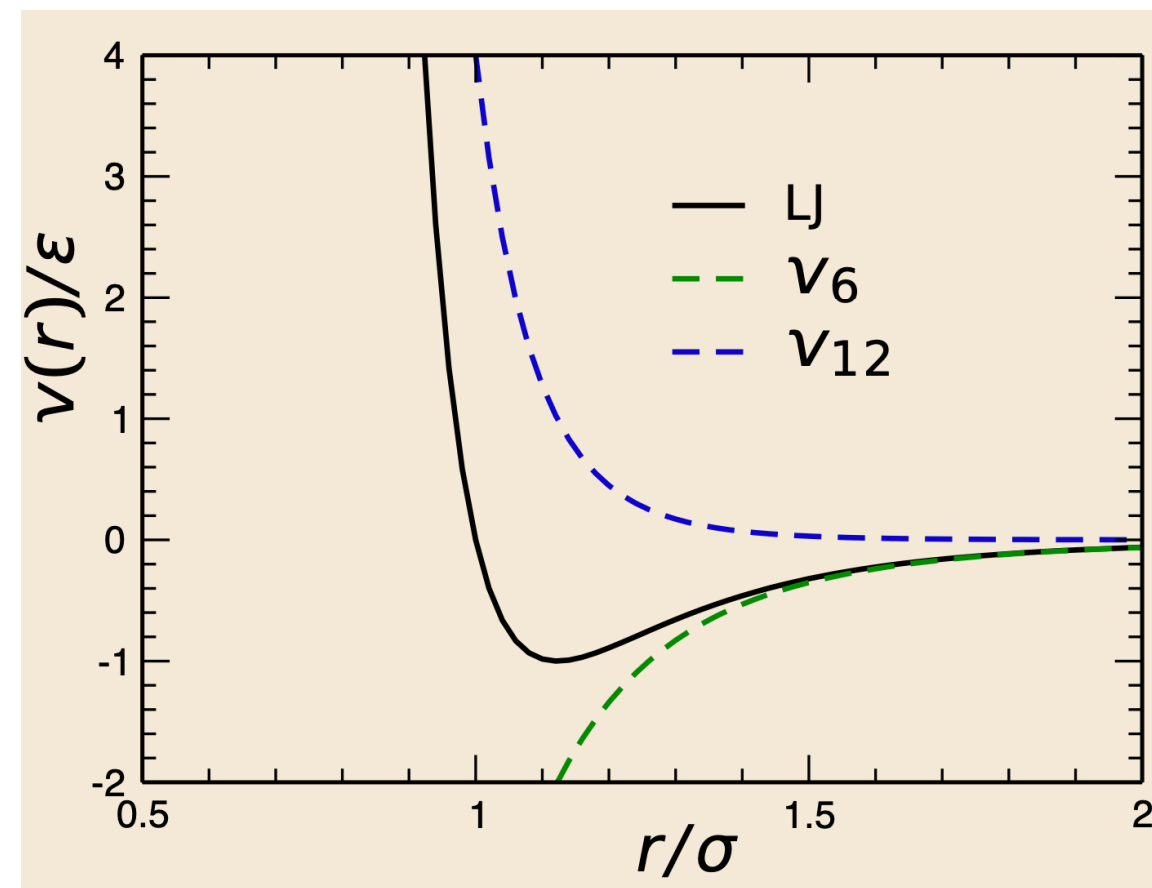
$$U_{nb}(r) = \sum_i u(r_i) + \sum_{i,j>i} v(r_i, r_j) + \dots$$

- The **external potential** u is often neglected for bulk systems
- Pair-wise interactions v
- **Higher order interactions** usually neglected

There is an extensive literature on how these potentials are computed (e.g. Israelachvili 20013)

Lennard-Jones Potential

- Sometimes even simplest models provide interesting insight into physics
- The **Lennard-Jones** potential is very often used



$$v^{LJ}(r_i, r_j) = 4\varepsilon \left(\left(\frac{\sigma}{|r_i - r_j|} \right)^{12} - \left(\frac{\sigma}{|r_i - r_j|} \right)^6 \right)$$

- σ diameter, ε potential barrier height
- models empirically dipole-dipole and dipole-induced dipole interactions

Electrostatics

- Electrically charged ions interact via Coulomb potential (long range)

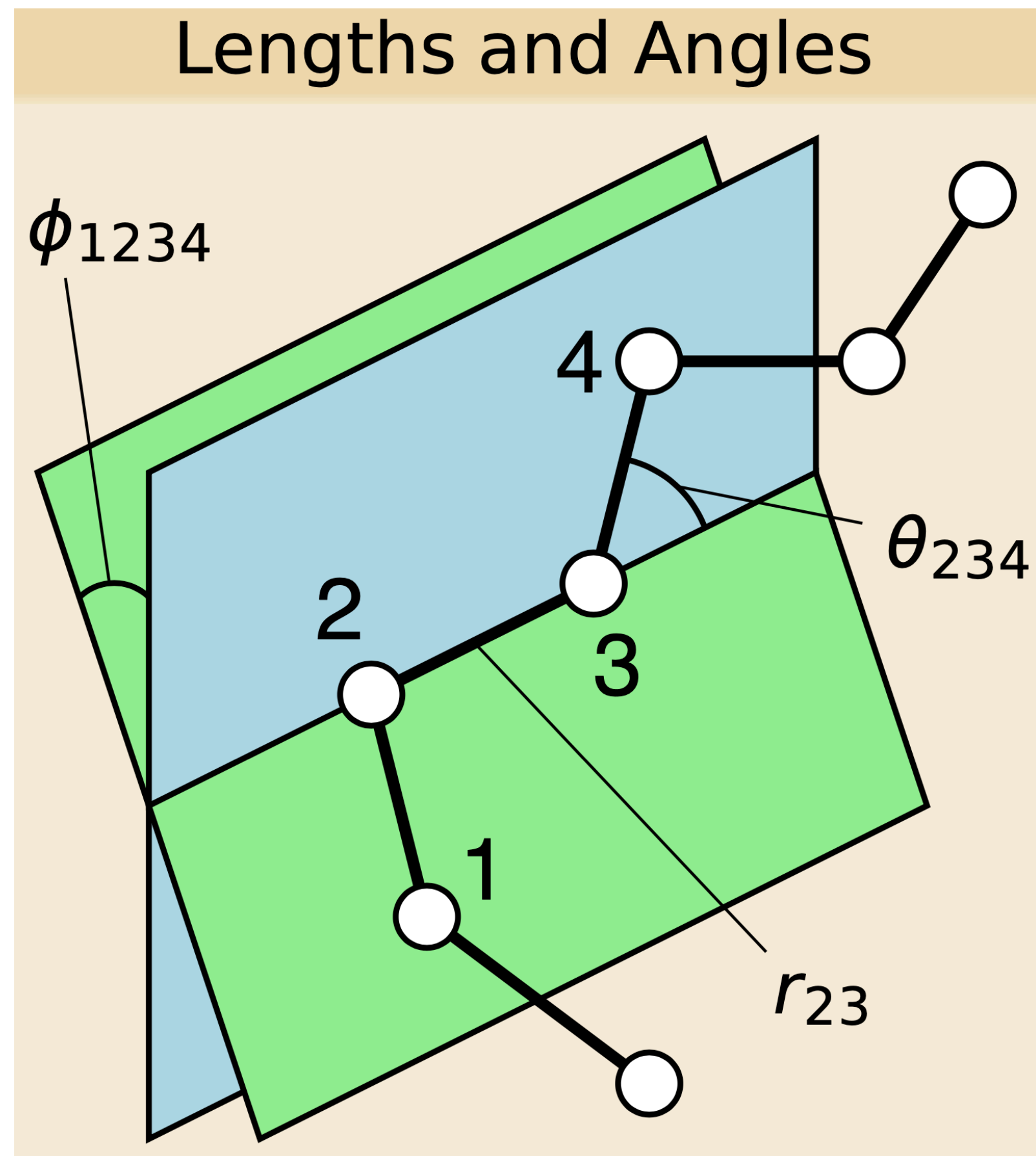
$$v^{qq}(r_i, r_j) = \frac{q_i q_j}{4\pi \epsilon_0 |r_i - r_j|}$$

- q_i, q_j charges, ϵ_0 permittivity of free space
- correctly handling long range interactions in MD algorithms is a complex task
- dipole and multipole interactions

Atoms and Molecules

- For molecular systems, we simply build the molecules out of Lennard-Jones site-site potentials, or similar
- Typically, a single-molecule quantum-chemical calculation may be used to estimate the electron density throughout the molecule
- This may then be modelled by a distribution of partial charges
- or more accurately by a distribution of electrostatic multipoles

Bonding Interactions



- For molecules we must also consider the intramolecular bonding interactions. Consider this geometry of an alkyl chain (just showing the carbons).
- interatomic distance r_{23}
- bend angle θ_{234}
- torsion angle Φ_{1234}

Example

$$\begin{aligned} U_{int} = & \frac{1}{2} \sum k_{ij}^r (|r_i - r_j| - r_0)^2 + \\ & + \frac{1}{2} \sum k_{ijk}^\theta (\theta_{ijk} - \theta_0)^2 + \\ & + \frac{1}{2} \sum \sum_m k_{ijkl}^{\Phi, m} \left[1 + \cos(m\Phi_{ijkl} - \gamma_m) \right] \end{aligned}$$

Bond Stretching

$$\frac{1}{2} \sum k_{ij}^r (|r_i - r_j| - r_0)^2$$

- Distance between atoms
- Harmonic oscillator with specified equilibrium separation
- Trivial to compute forces
- High vibration frequencies
 - C-H bond implies about 10fs period
 - Explicit simulation would require time steps in the order of fs

Bond Bending

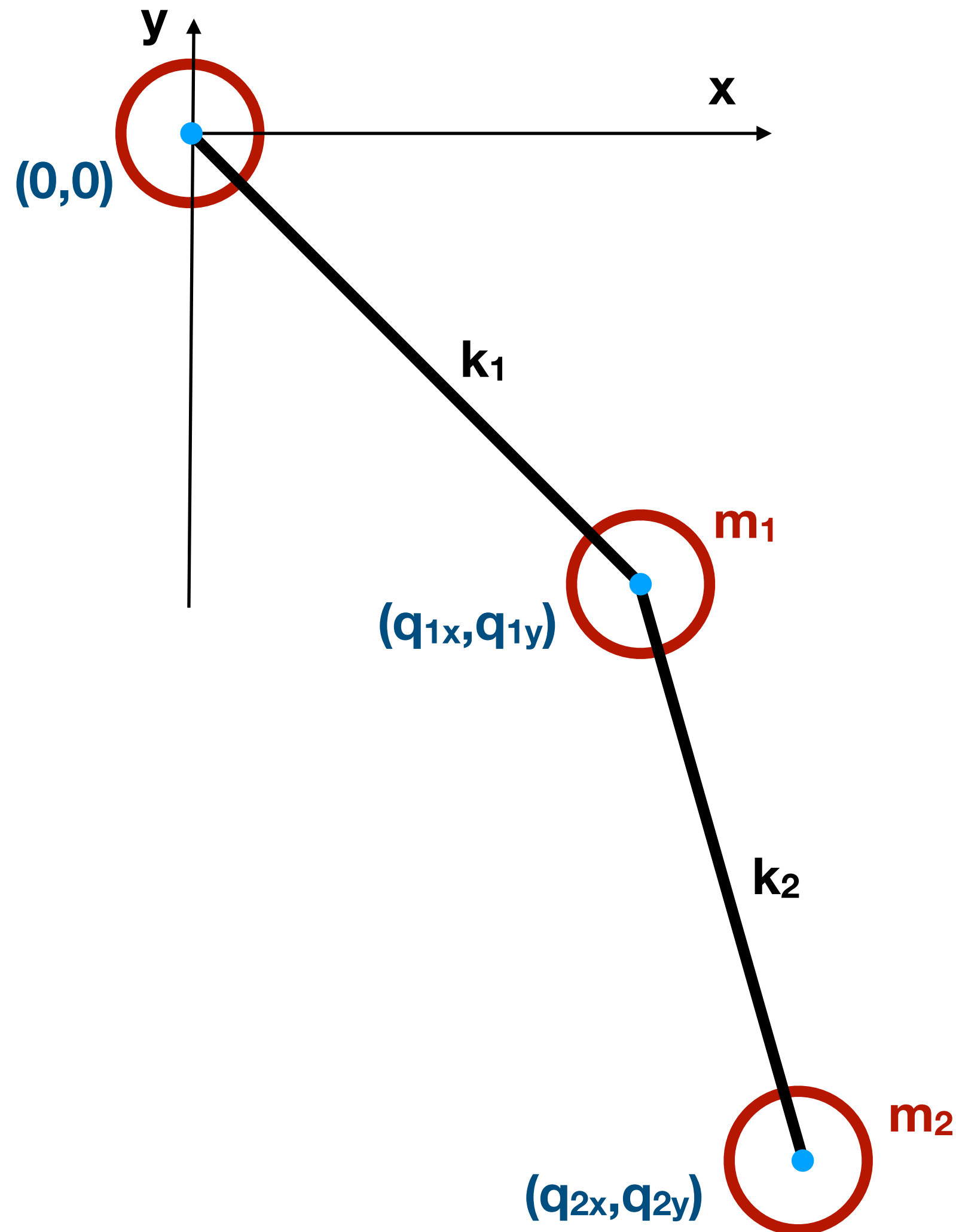
$$\frac{1}{2} \sum k_{ijk}^{\theta} (\theta_{ijk} - \theta_0)^2 + \frac{1}{2} \sum \sum_m k_{ijkl}^{\Phi, m} \left[1 + \cos(m\Phi_{ijkl} - \gamma_m) \right]$$

- Angles involve at least 2 bonds (3 atoms)
- Forces affect all involved atoms
- Computation involved but straightforward
- Timescales
 - in H_2O about 20 fs
 - Explicit simulation would require time steps in the order of fs

MD Algorithm

- Calculating forces is expensive, typically a pairwise sum over atoms, so we need to perform this as infrequently as possible.
 - Wish to make the timestep as large as possible
 - Hence, simulation algorithms tend to be low order (i.e. do not use high derivatives of r)
 - This allows the time step to be increased as much as possible without jeopardizing energy conservation.
- Cannot accurately follow true trajectory for very long simulation times.
 - trajectories diverge from each other exponentially
 - however long-term energy conservation is possible

Double Elastic Pendulum



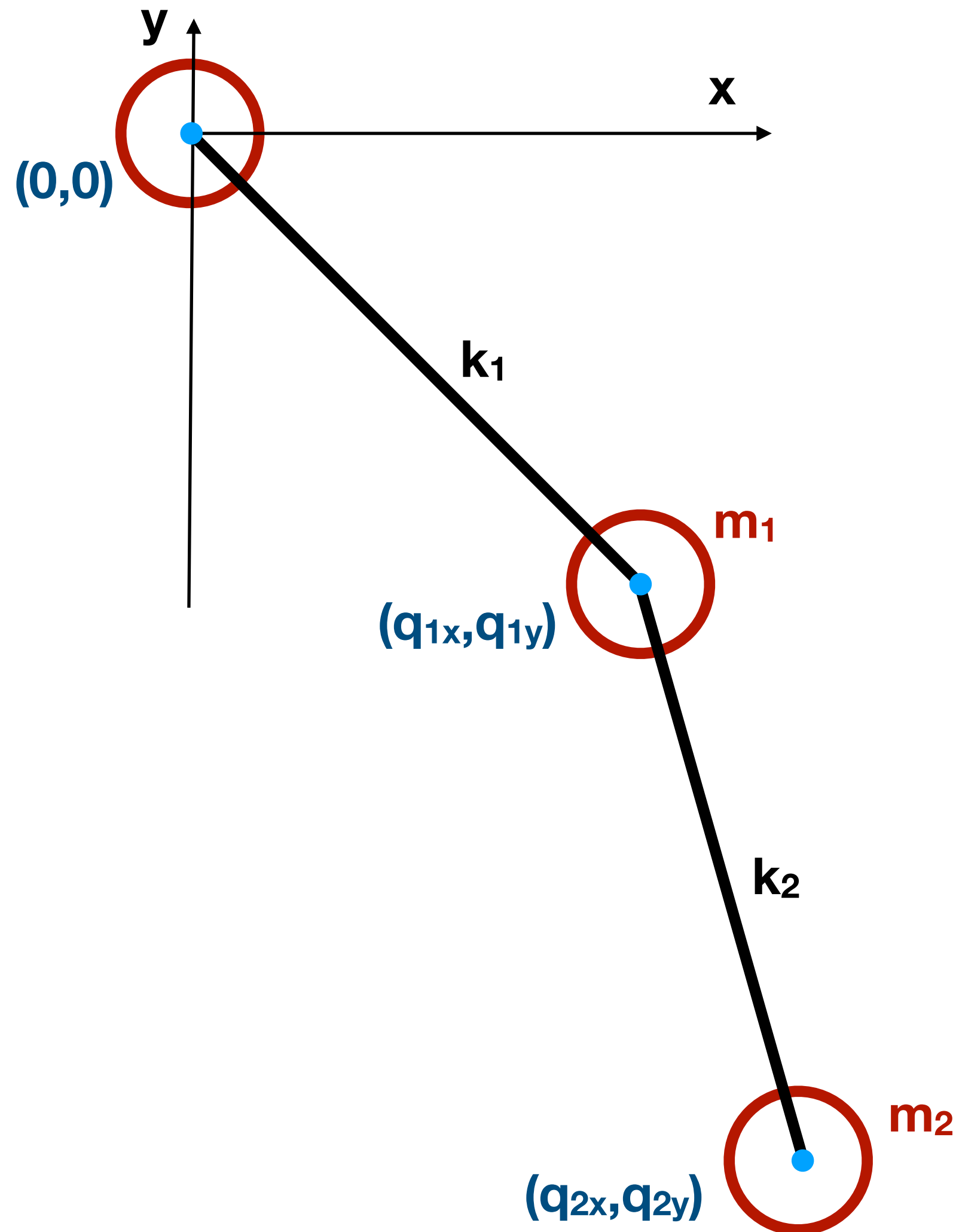
$$\mathbf{p}_i := m_i \dot{\mathbf{q}}_i$$

$$E = K(\mathbf{p}_1, \mathbf{p}_2) + T(\mathbf{q}_1, \mathbf{q}_2)$$

$$K(\mathbf{p}_1, \mathbf{p}_2) = \frac{|\mathbf{p}_1|^2}{2m_1} + \frac{|\mathbf{p}_2|^2}{2m_2}$$

$$T(\mathbf{q}_1, \mathbf{q}_2) = -m_1 \mathbf{g} \cdot \mathbf{q}_1 - m_2 \mathbf{g} \cdot \mathbf{q}_2 + \frac{k_1}{2} \left(|\mathbf{q}_1| - l_1 \right)^2 + \frac{k_2}{2} \left(|\mathbf{q}_1 - \mathbf{q}_2| - l_2 \right)^2$$

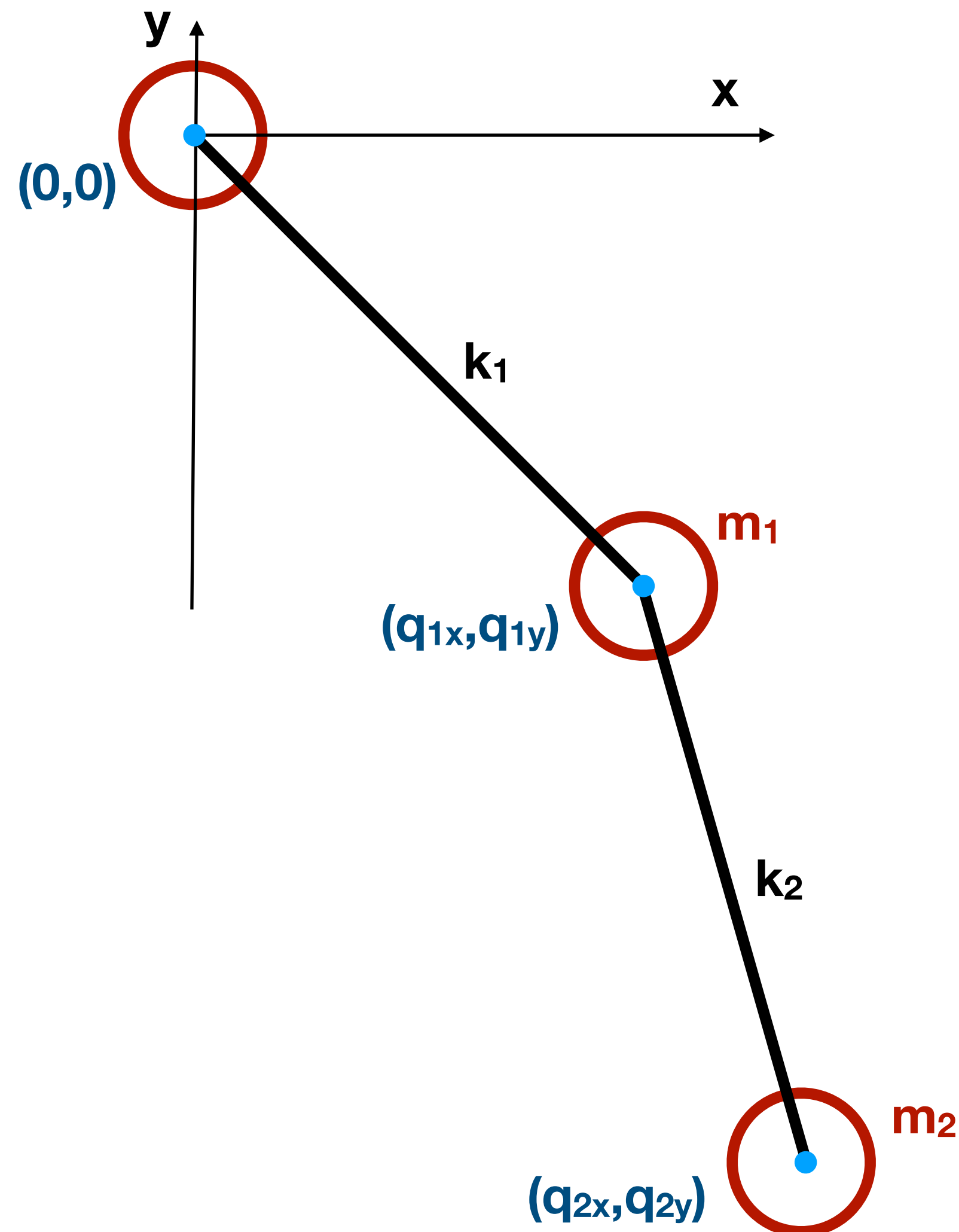
Double Elastic Pendulum



$$\dot{\mathbf{q}}_i = \frac{\partial K}{\partial \mathbf{p}_i}$$

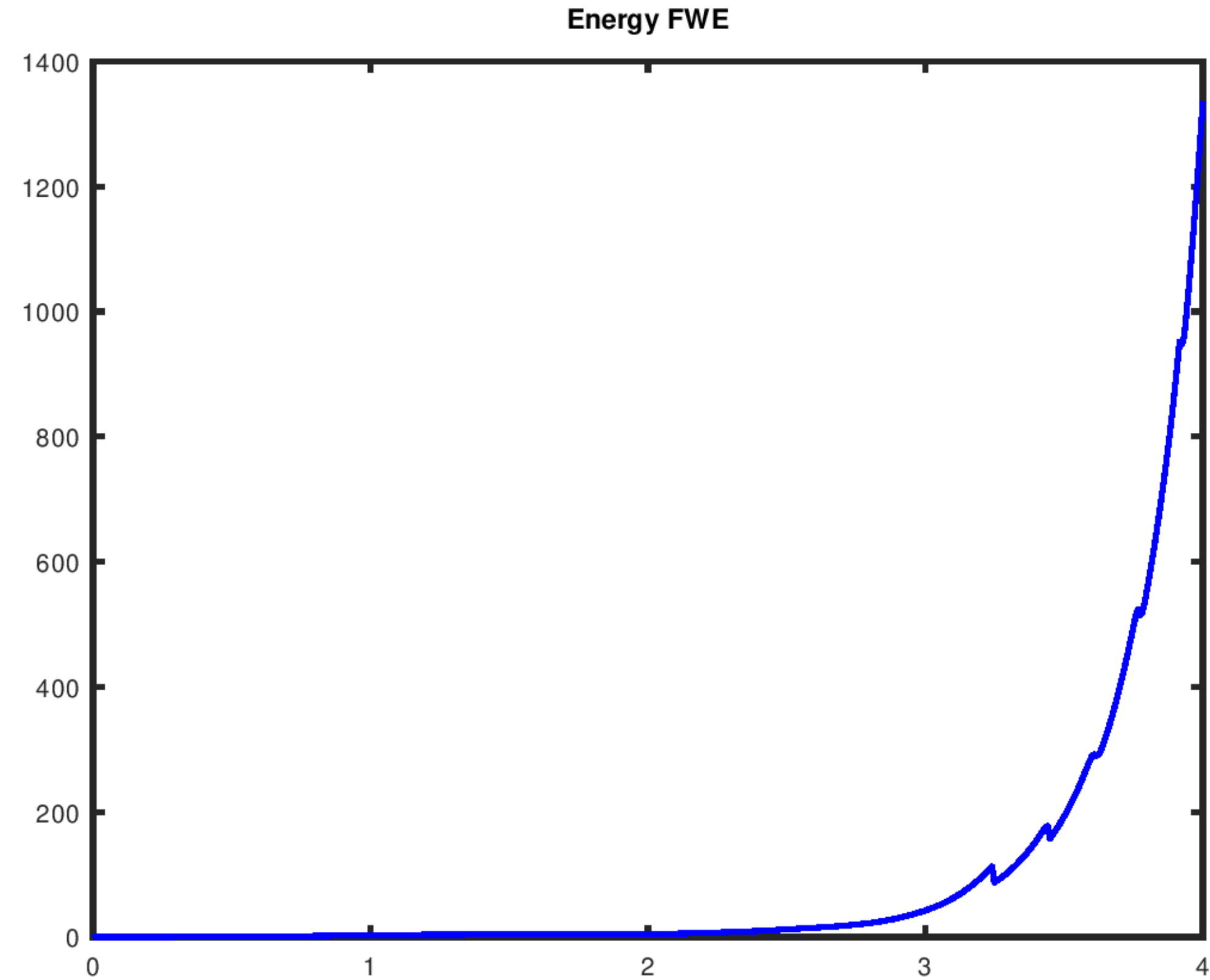
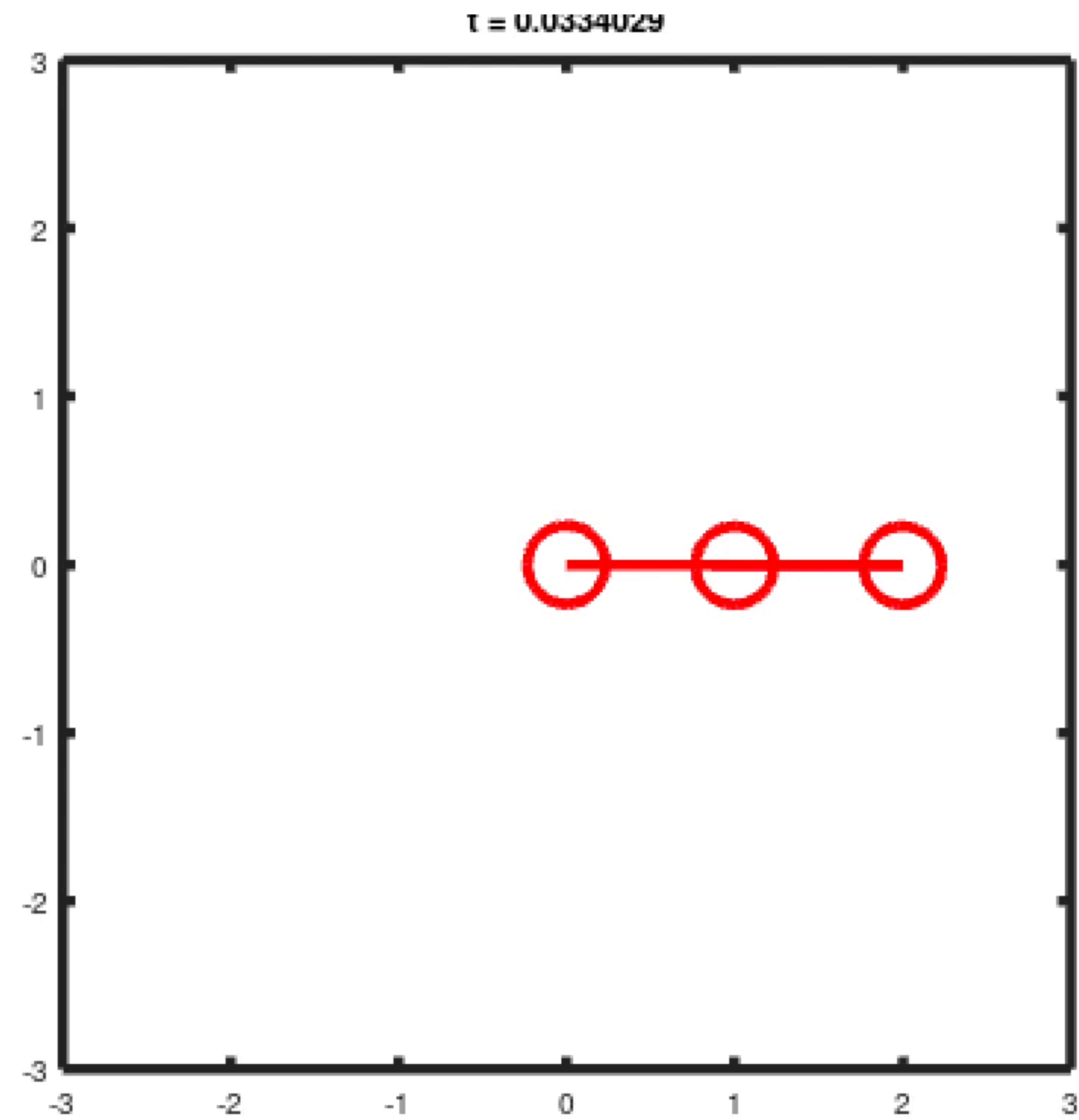
$$\dot{\mathbf{p}}_i = -\frac{\partial T}{\partial \mathbf{q}_i}$$

Double Elastic Pendulum

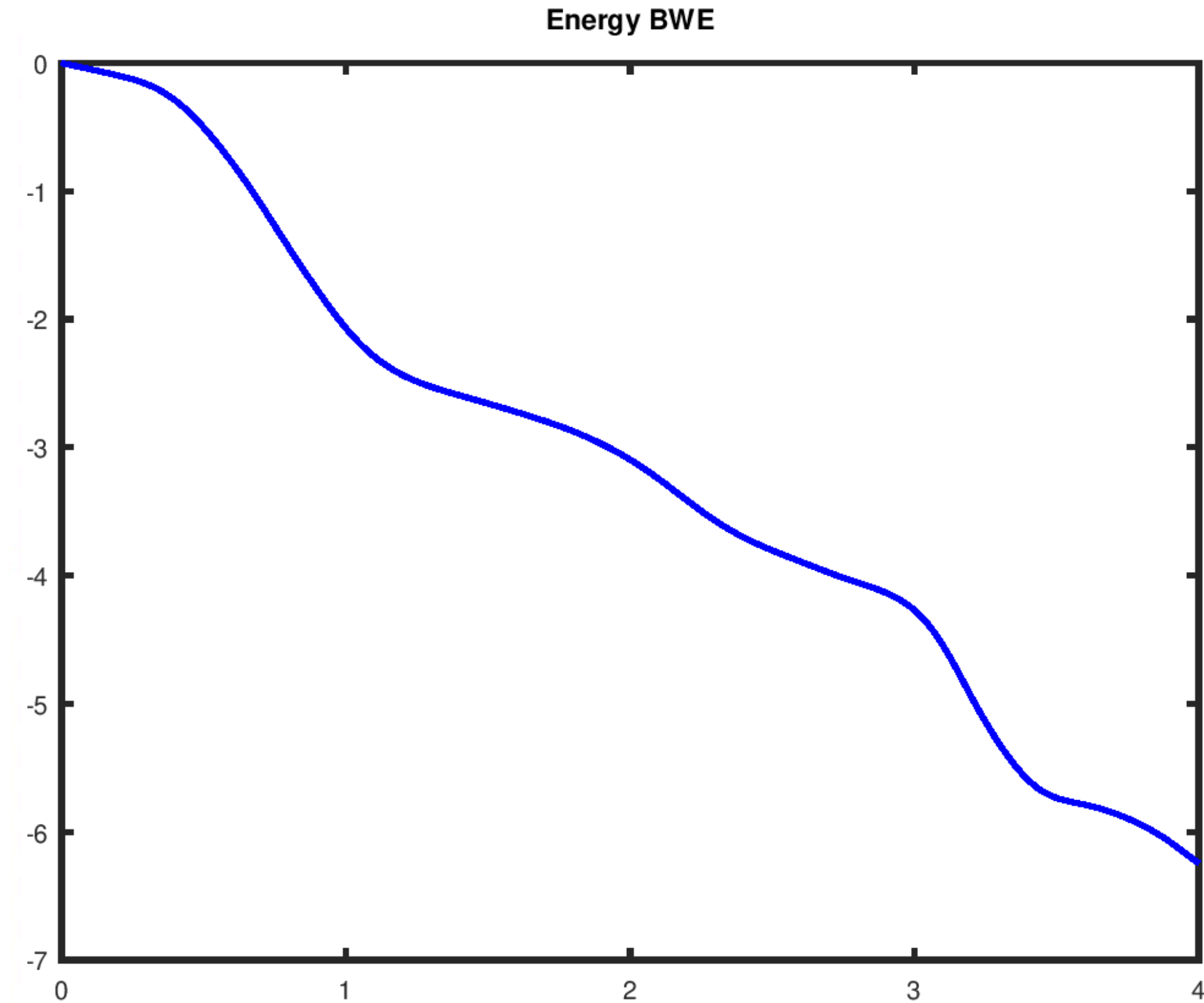
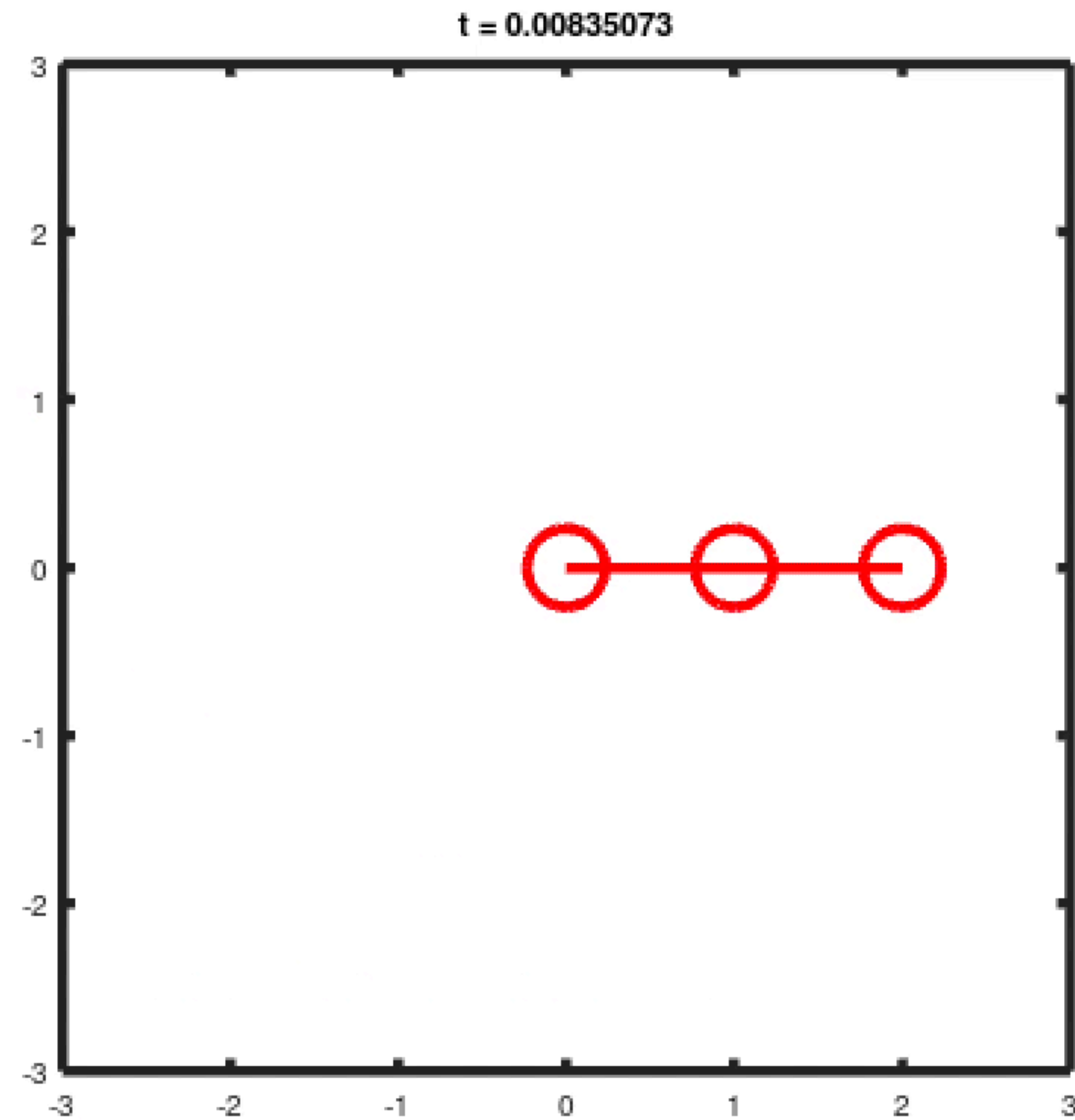


$m_1 = 1;$
 $m_2 = .2;$
 $k_1 = 100;$
 $k_2 = 100;$
 $l_1 = 1;$
 $l_2 = 1;$
 $g_x = 0;$
 $g_y = -9.81;$

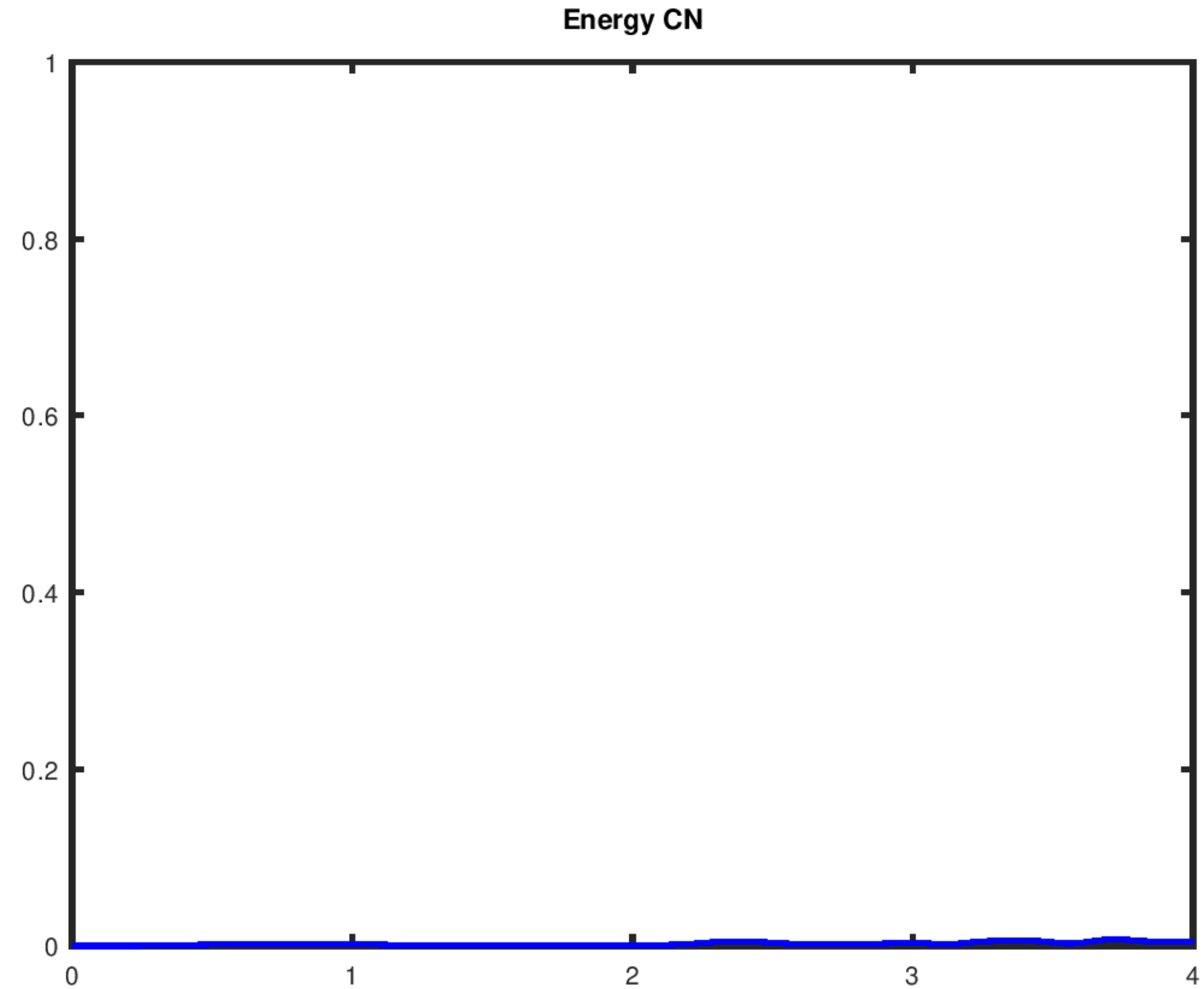
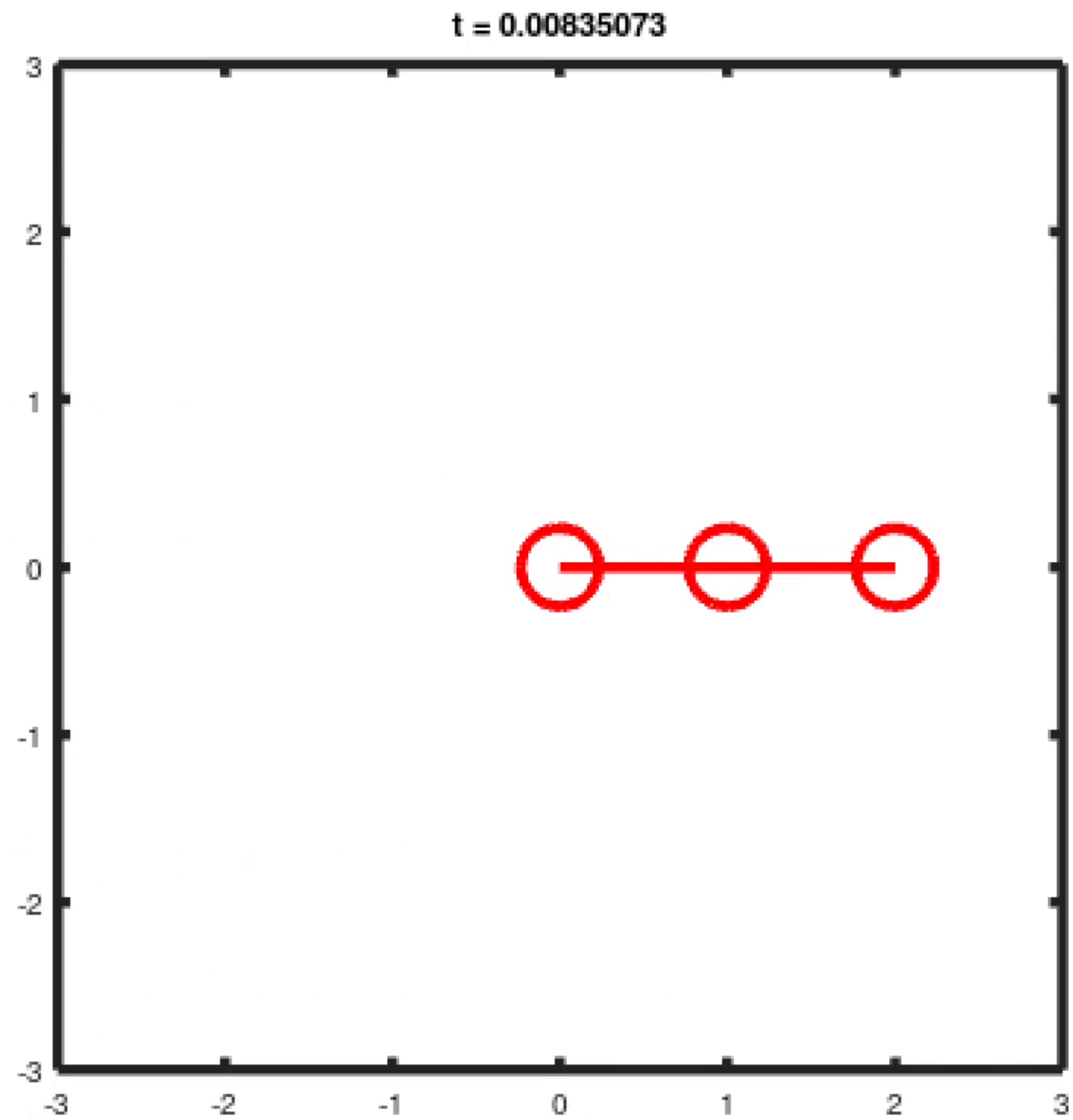
Forward Euler



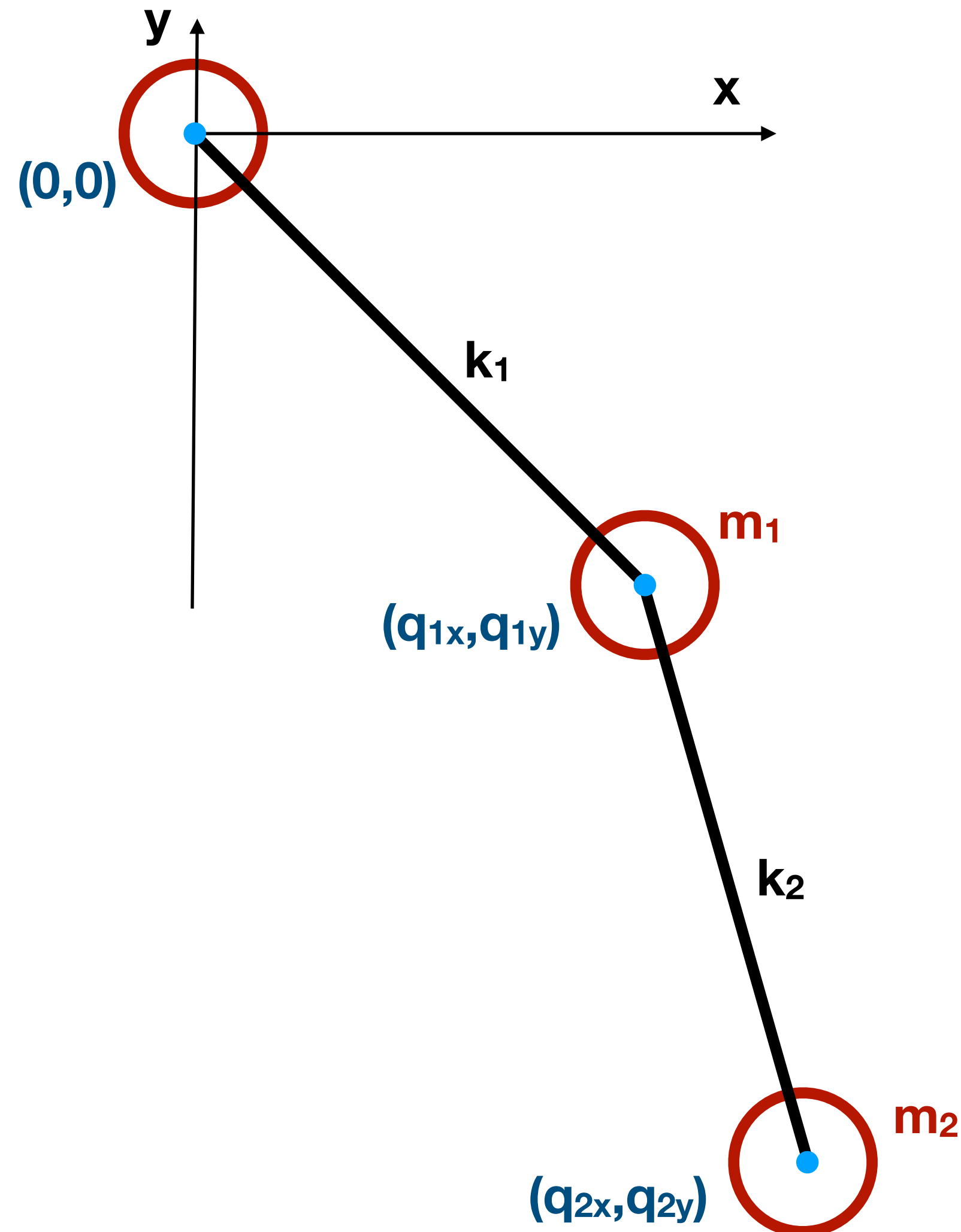
Backward Euler



Trapezoidal Rule



Double Elastic Pendulum with Friction



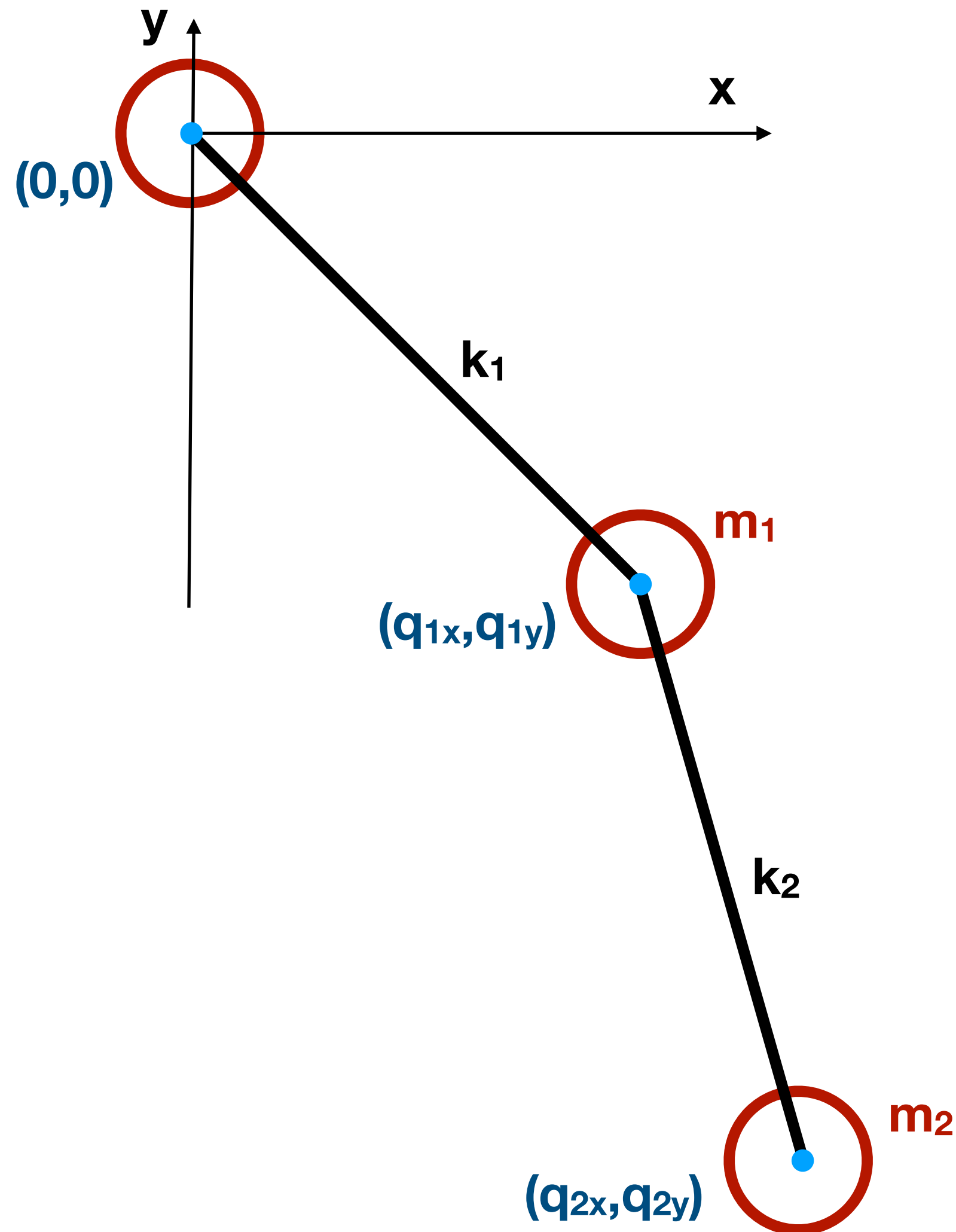
$$\mathbf{p}_i := m_i \dot{\mathbf{q}}_i$$

$$E = K(\mathbf{p}_1, \mathbf{p}_2) + T(\mathbf{q}_1, \mathbf{q}_2) + \theta S$$

$$K(\mathbf{p}_1, \mathbf{p}_2) = \frac{|\mathbf{p}_1|^2}{2m_1} + \frac{|\mathbf{p}_2|^2}{2m_2}$$

$$T(\mathbf{q}_1, \mathbf{q}_2) = -m_1 \mathbf{g} \cdot \mathbf{q}_1 - m_2 \mathbf{g} \cdot \mathbf{q}_2 + \frac{k_1}{2} \left(|\mathbf{q}_1| - l_1 \right)^2 + \frac{k_2}{2} \left(|\mathbf{q}_1 - \mathbf{q}_2| - l_2 \right)^2$$

Double Elastic Pendulum

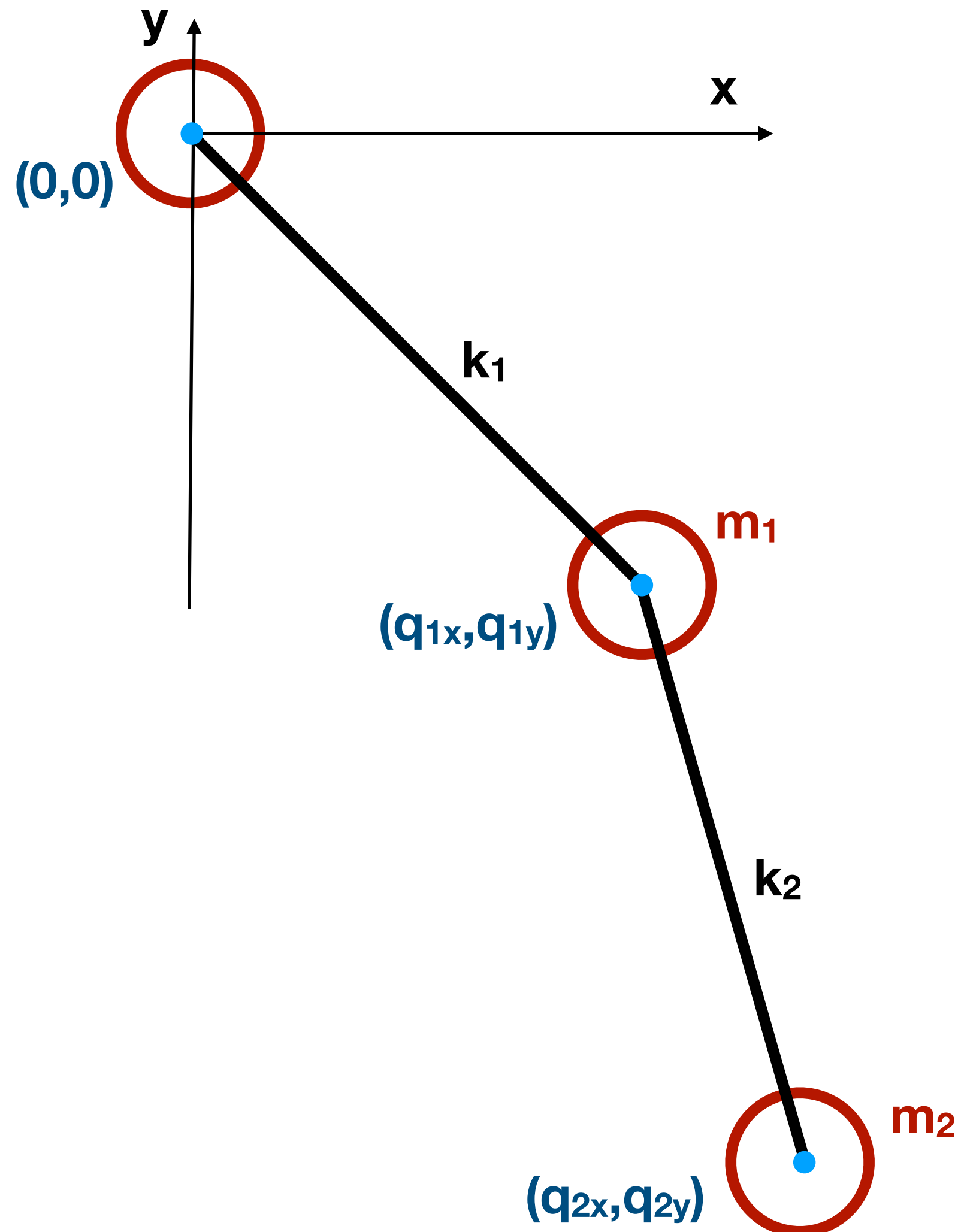


$$\dot{\mathbf{q}}_i = \frac{\partial K}{\partial \mathbf{p}_i}$$

$$\dot{\mathbf{p}}_i = -\frac{\partial T}{\partial \mathbf{q}_i} - \frac{\lambda}{m_i} \mathbf{p}_i$$

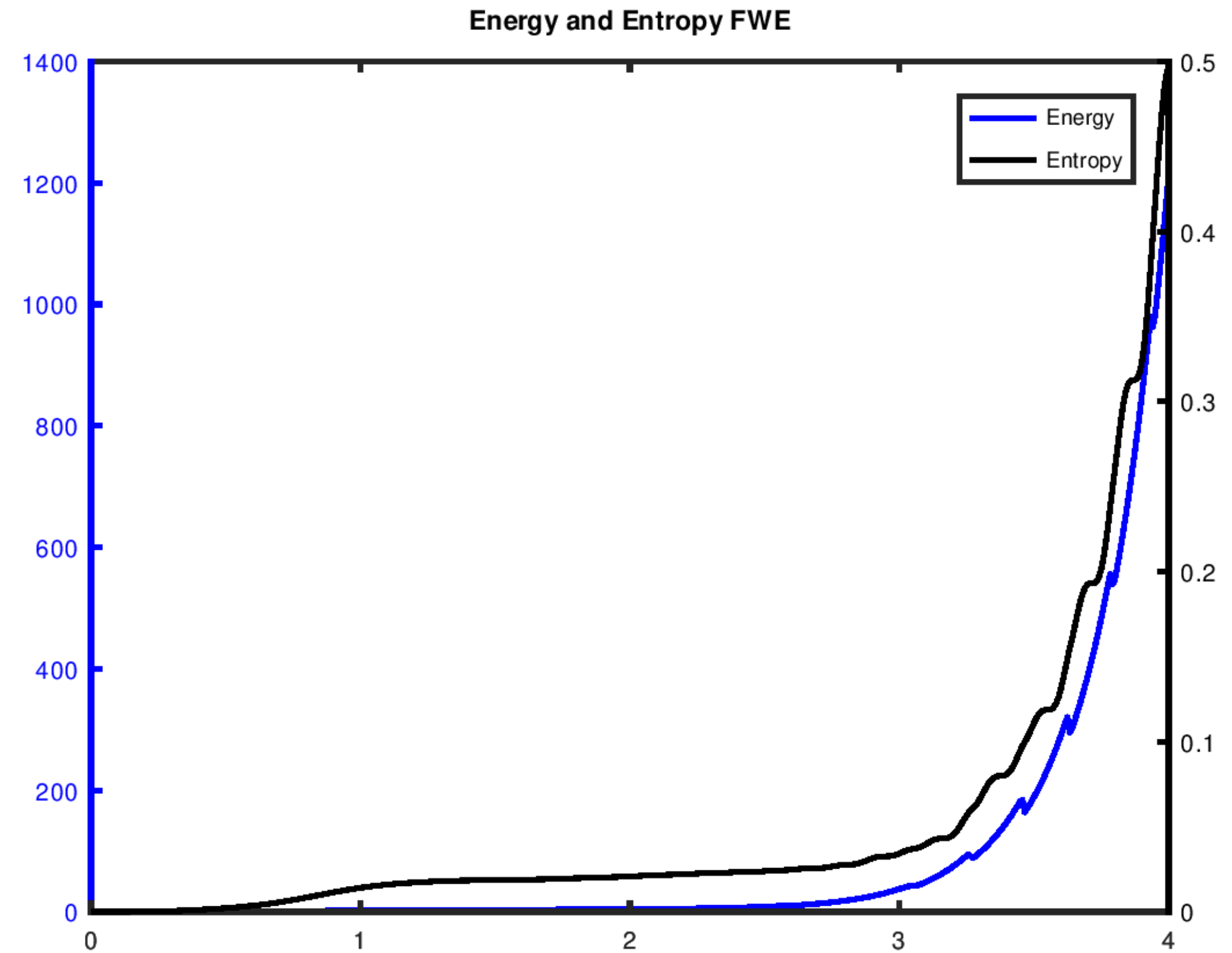
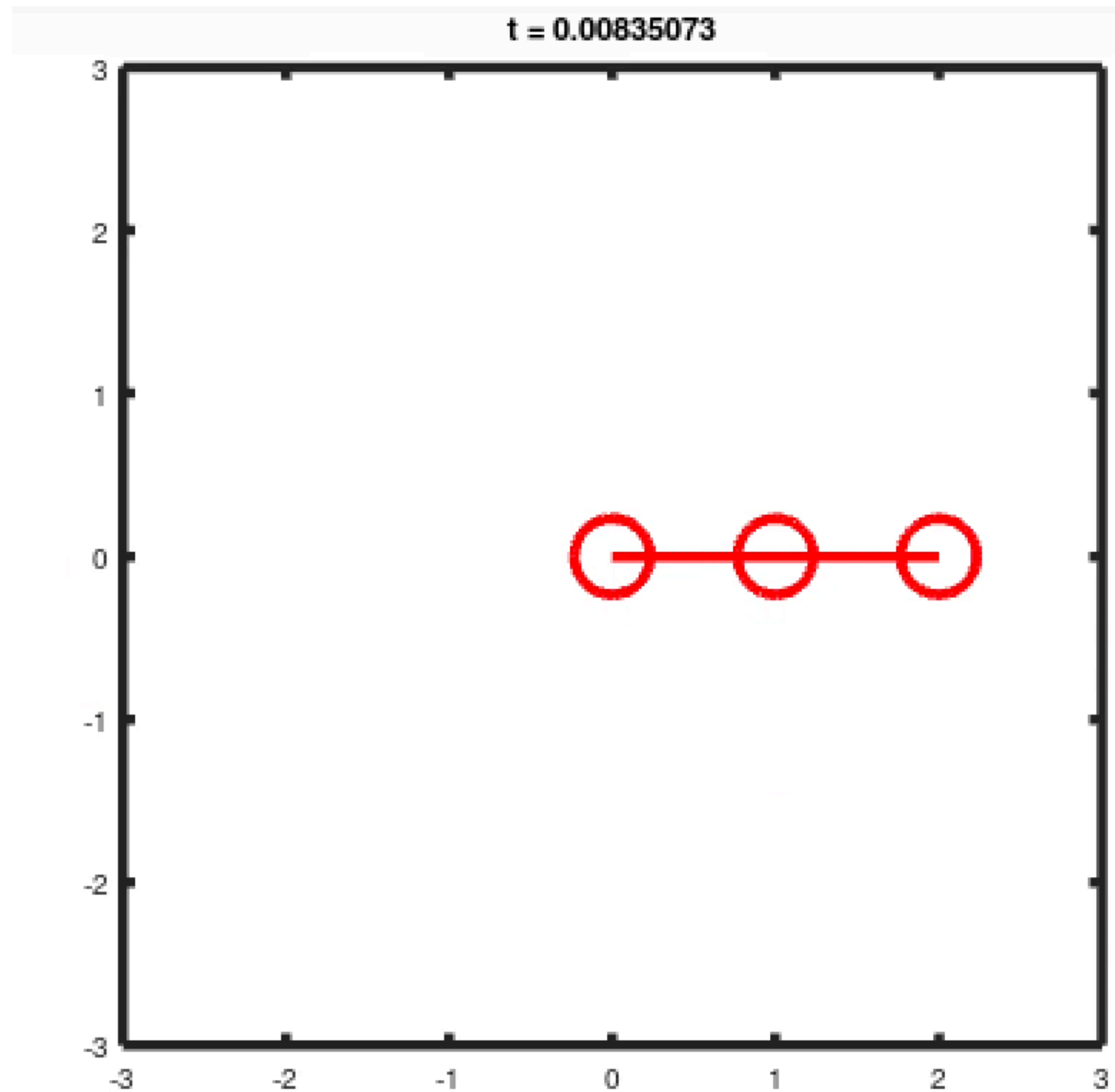
$$\dot{s} = \frac{\lambda}{\theta m_i^2} |\mathbf{p}_i|^2$$

Double Elastic Pendulum

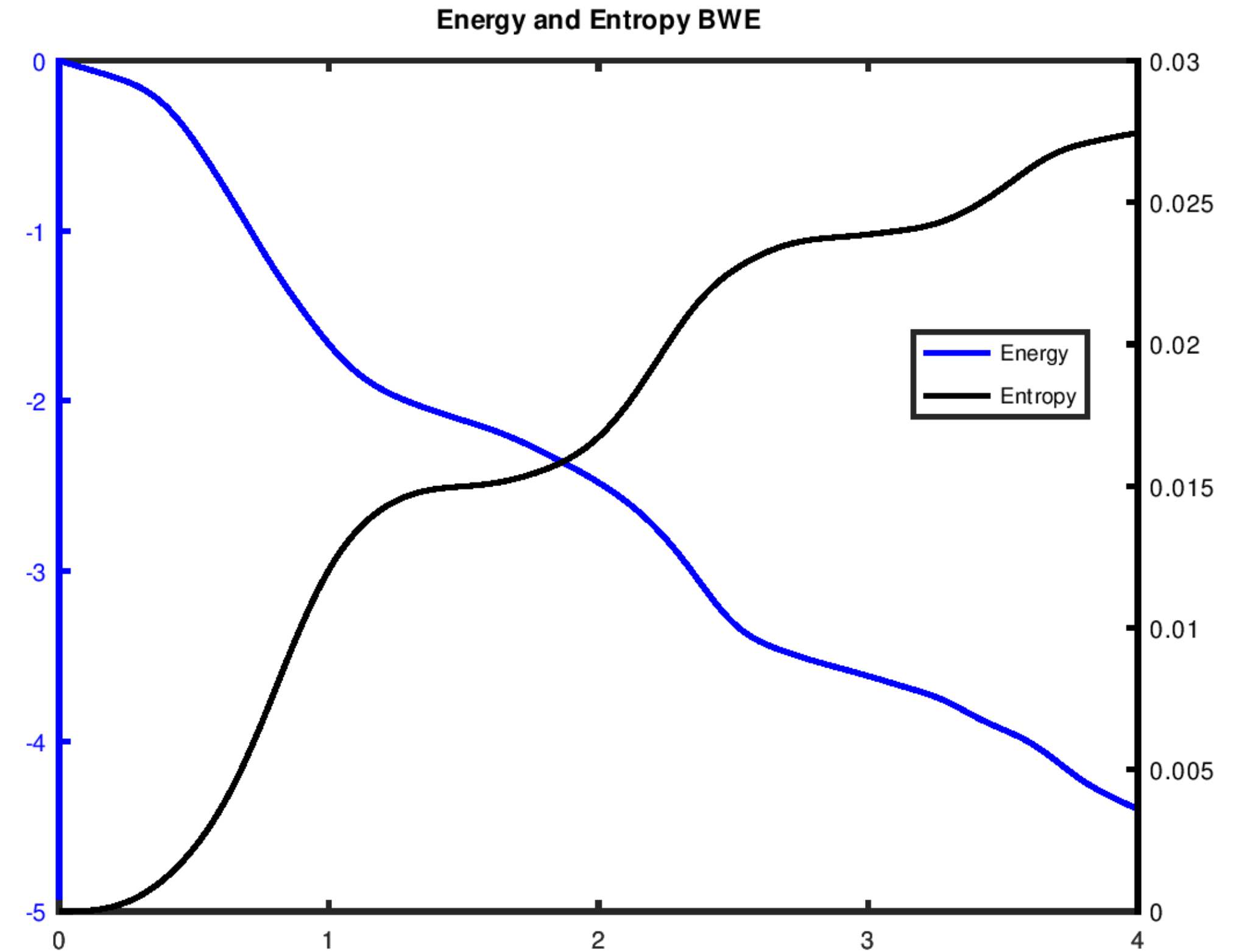
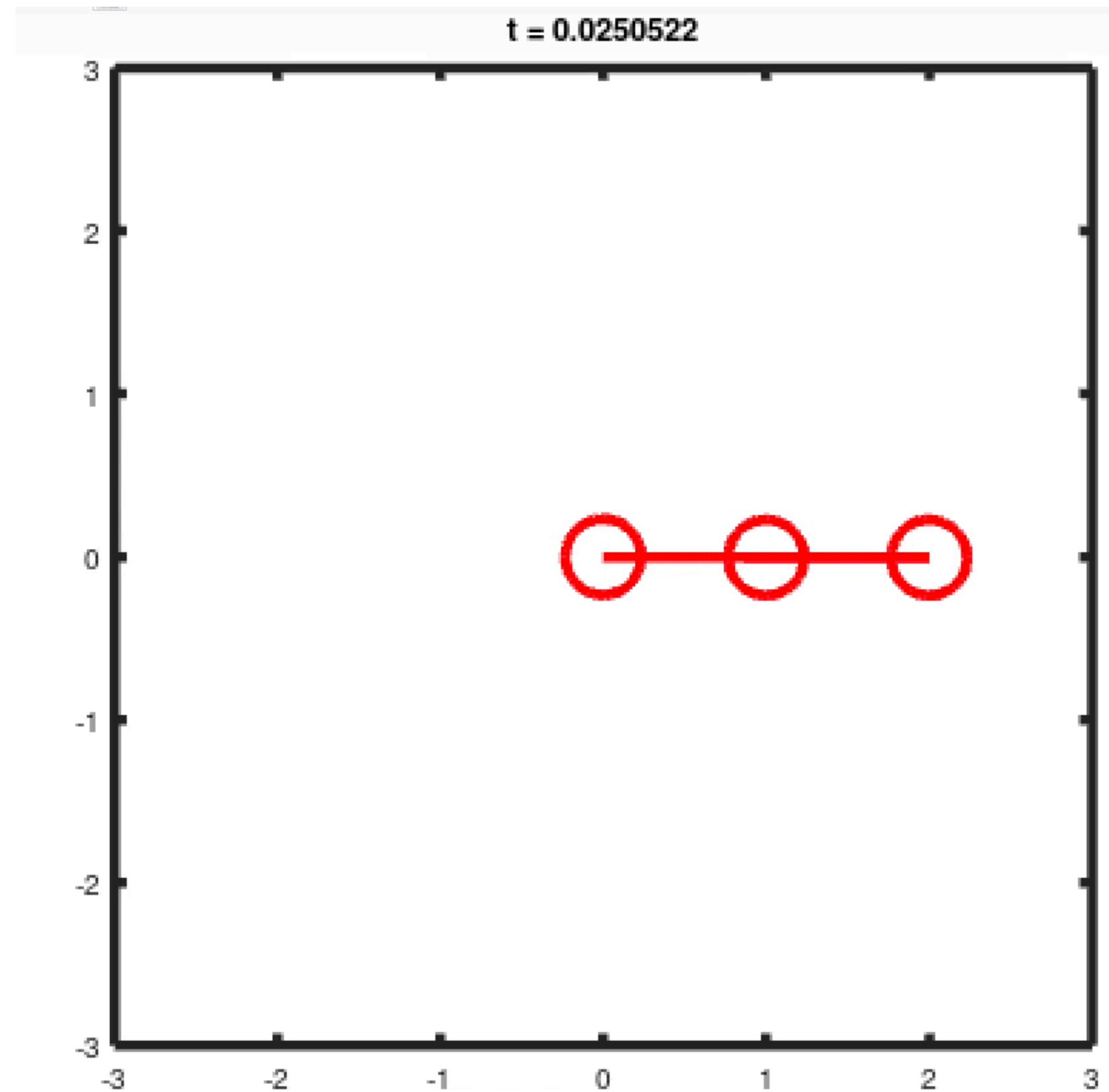


```
m1 = 1;  
m2 = .2;  
k1 = 100;  
k2 = 100;  
l1 = 1;  
l2 = 1;  
gx = 0;  
gy = -9.81;  
fr = .1;  
th = 300;
```

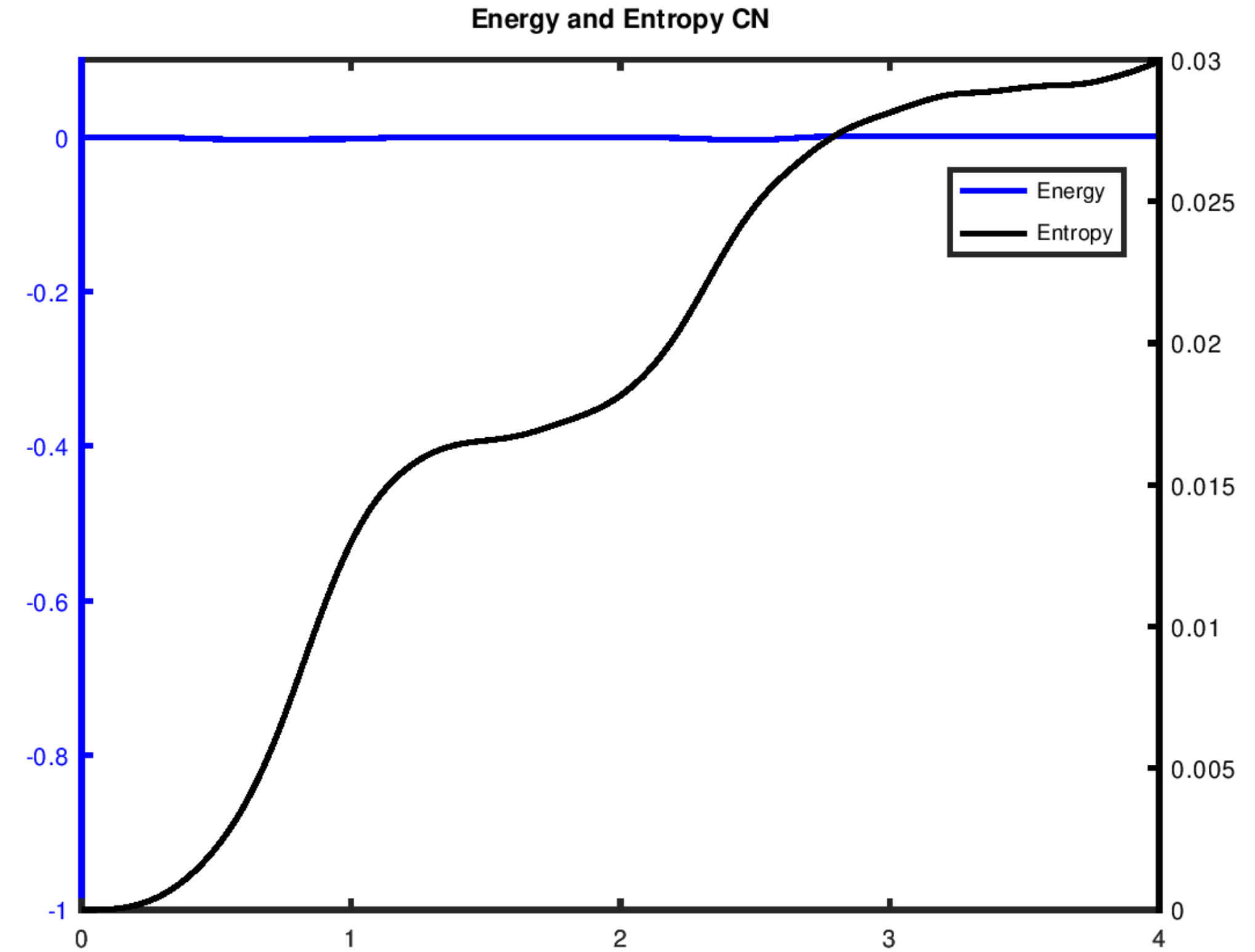
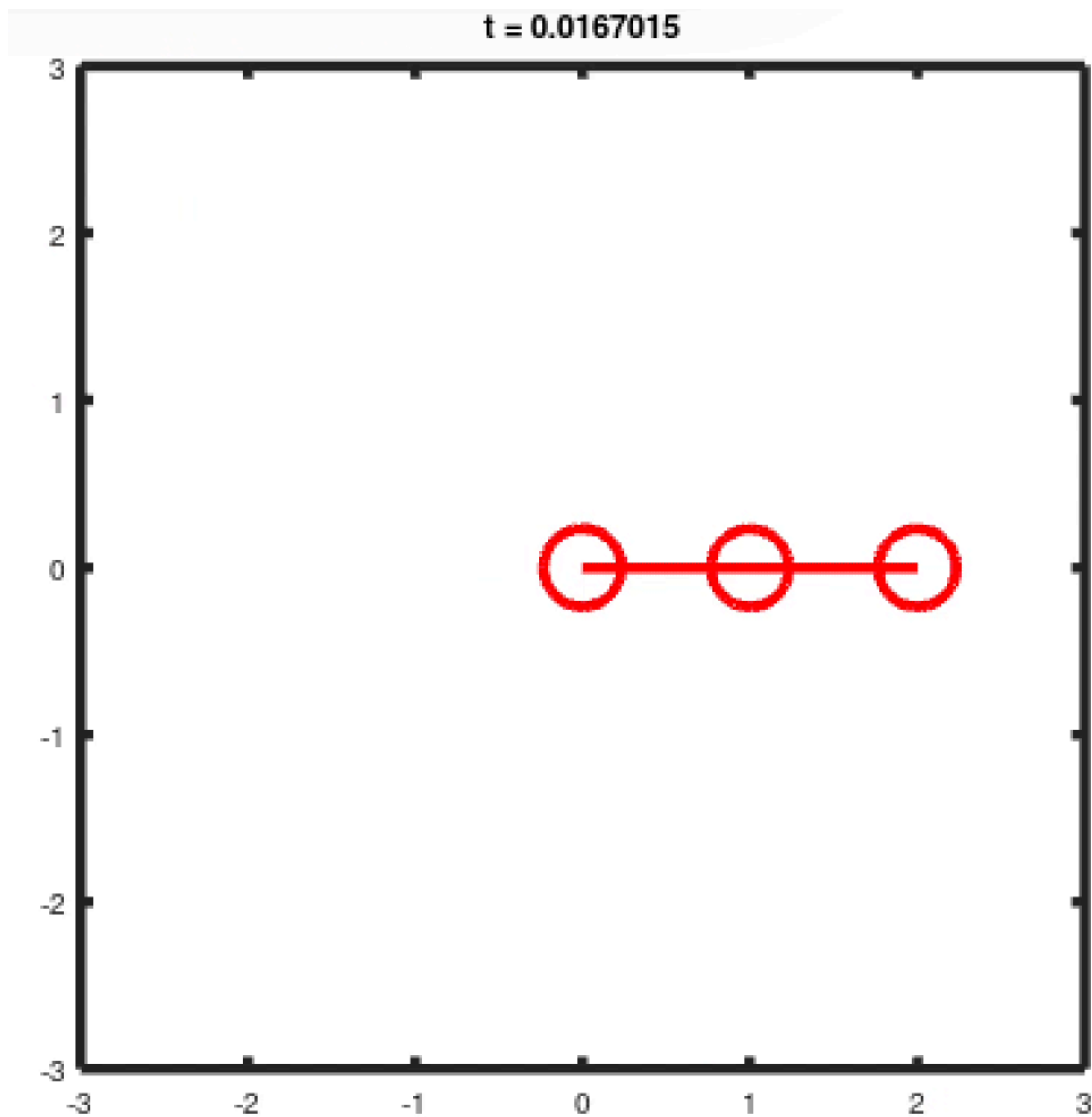
Forward Euler



Backward Euler



Trapezoidal Rule



Symplectic (Geometric) Integrators

- Methods especially tailored for simulating Hamiltonian systems
- Very popular in MD is the Velocity-Verlet algorithm

$$p_{n+1/2} = p_n + h/2 f_n$$

$$r_{n+1} = r_n + h p_{n+1/2}/m$$

$$p_{n+1} = p_{n+1/2} + h/2 f_{n+1}$$

- Explicit, 1-step, 2-stage method
- h time step

Verlet Algorithm

- Important features of the Verlet algorithm are:
 - it is exactly time reversible
 - it is symplectic
 - it is 2nd order in time, permitting long timesteps
 - it requires just one force evaluation per step
 - it is easy to program

Verlet Algorithm

- The trajectories generated by the above scheme are approximate, and will not conserve the true energy H .
- Nonetheless, they do exactly conserve a “pseudo-hamiltonian” or “shadow hamiltonian” H^\ddagger
- H and H^\ddagger differ from each other by a small amount, $H^\ddagger = H + O(\Delta t^2)$.
- This means that the system will remain on a hypersurface in phase space which is “close” to the true constant-energy hypersurface.
- Such a stability property is extremely useful in MD, since we wish to sample constant-energy states.