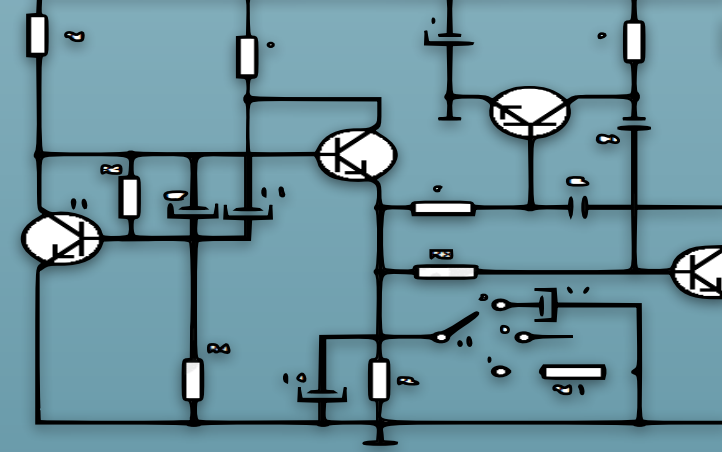


Implementation of FIFO queue for generic data type

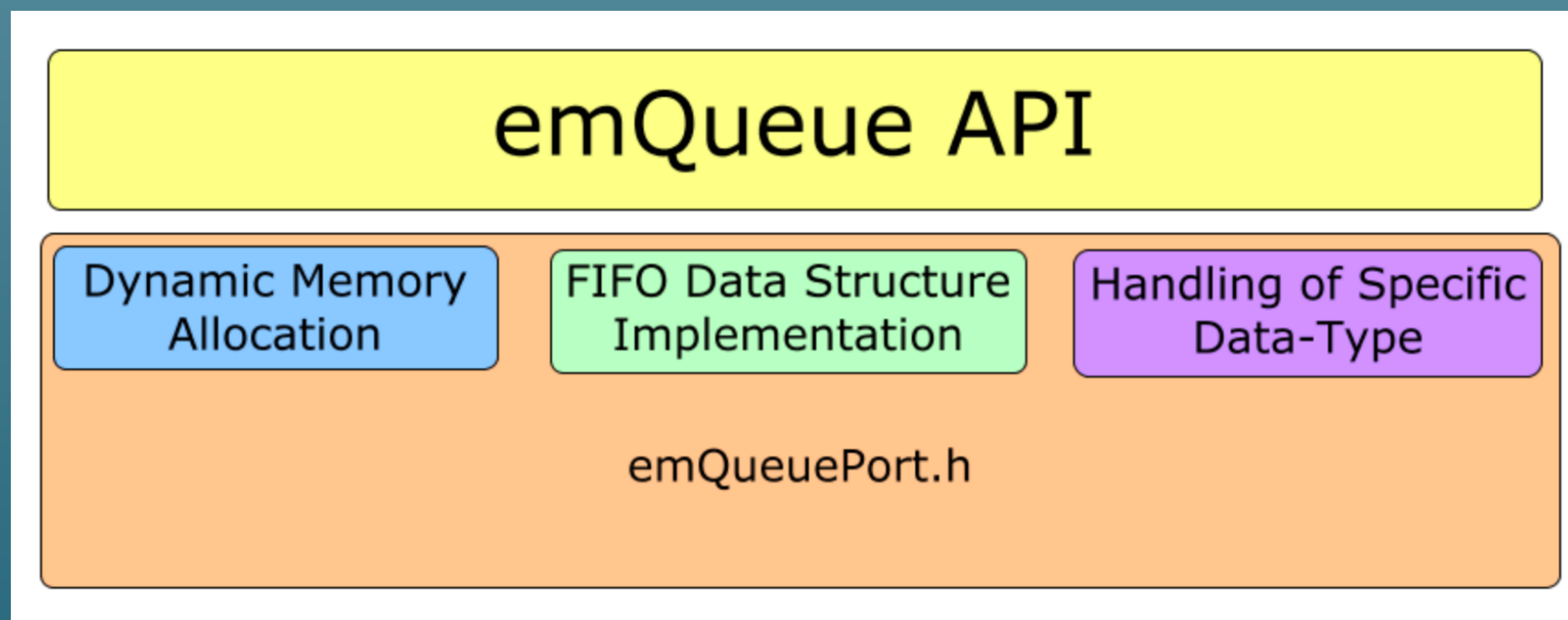
THREAD-SAFE QUEUE API FOR EMBEDDED SYSTEMS

EMQUEUE API

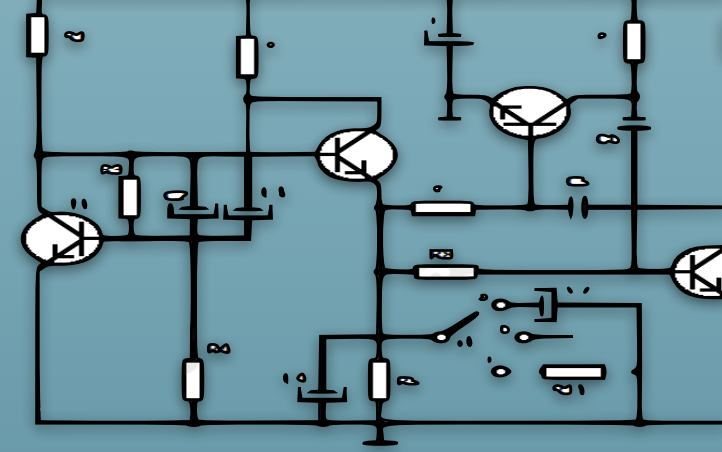


Directory organisation

- **emQueue.c** → functions implementation
- **emQueue.h** → functions declaration
- **emQueuePort.h** → declaration of necessary porting functions



EMQUEUE API

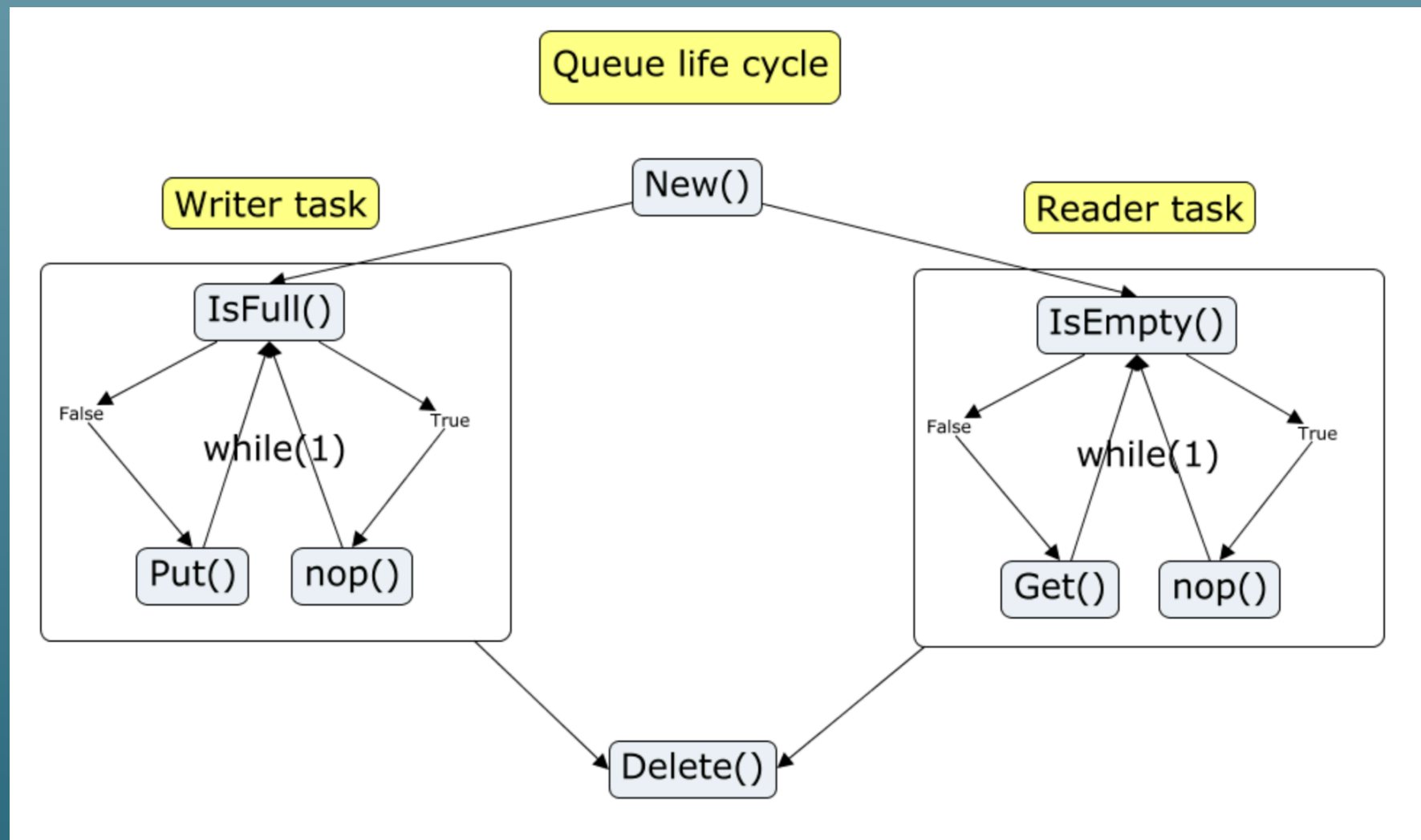


API functions *emQueue_[function]*

- New() —> initialises the queue, allocating the necessary pool of memory
- IsFull() / IsEmpty() —> return the queue status: whether is or is not empty/full of elements
- Put() —> inserts an element of known size at the head of the queue
- Get() —> extracts an element and puts it in a given memory address
- Delete() —> de-allocates all the memory needed for the queue

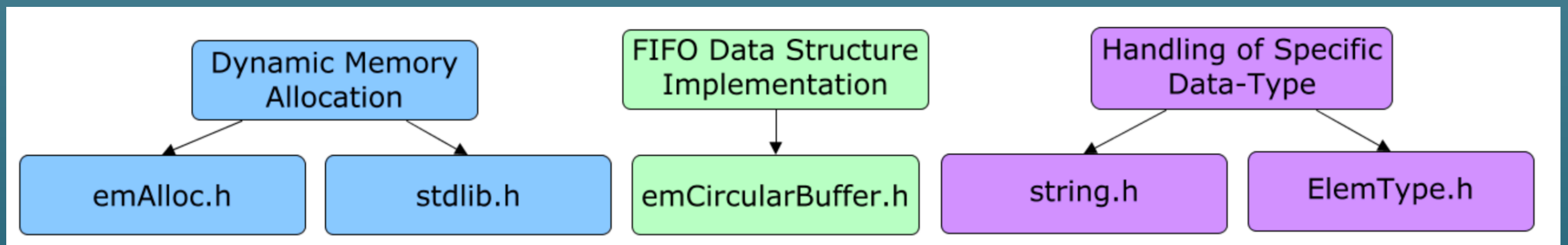
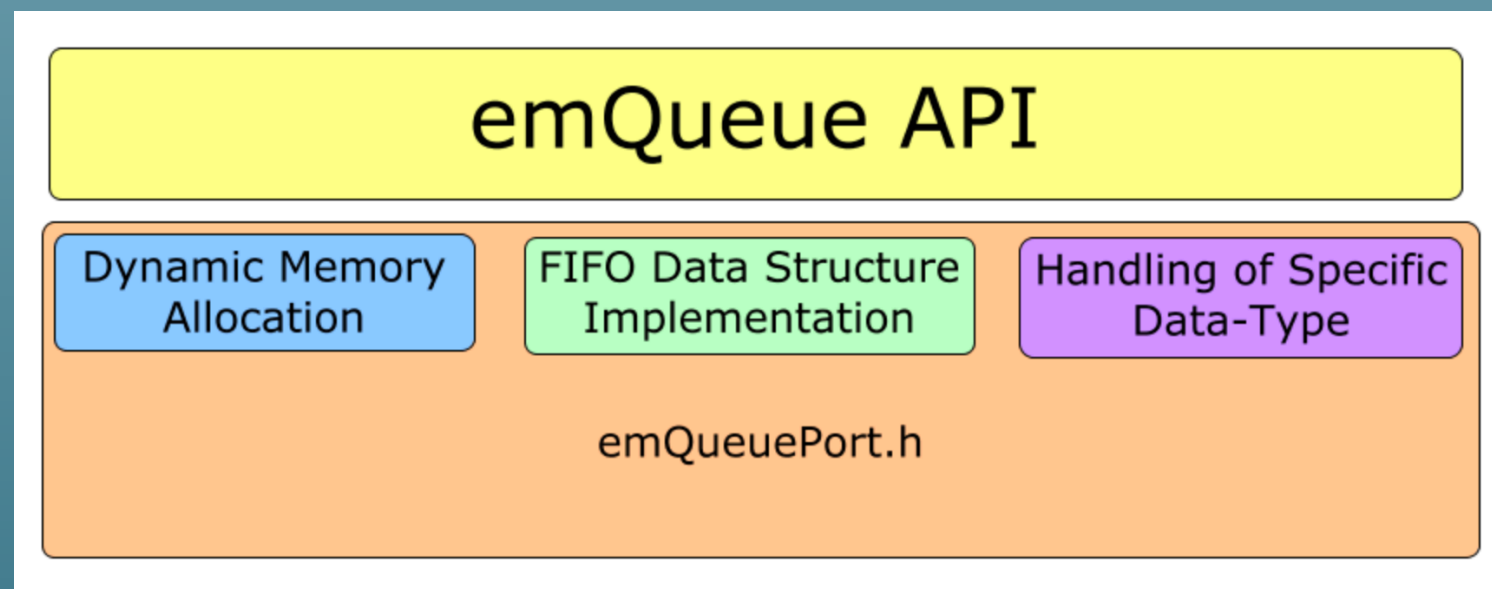
EMQUEUE API

API functions *emQueue* life cycle



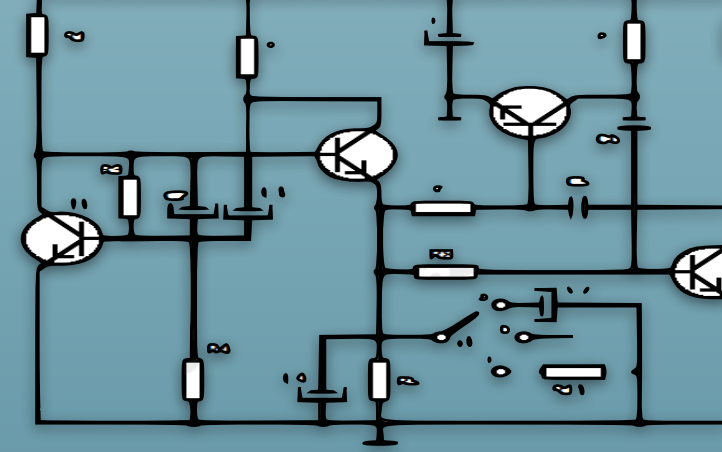
EMQUEUE API

Porting functions implementation



EMQUEUE API

Thread-safe implementation



emQueue API

Dynamic Memory
Allocation

FIFO Data Structure
Implementation

Handling of Specific
Data-Type

emQueuePort.h

Operating System

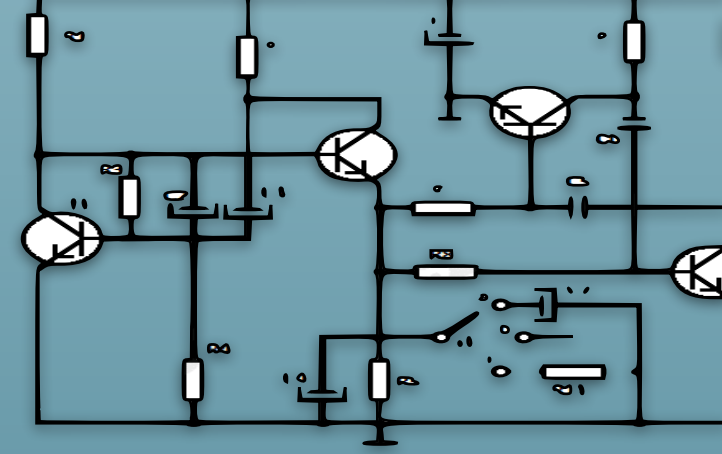
Lock/Unlock mechanism

- In porting headers it is possible to configure the library to use lock/unlock mechanisms such as semaphores and mutexes
- CMSIS-FreeRTOS and pthread can be used based on the actual machine the code will be running on

EMQUEUE API

CMSIS-FreeRTOS, Nucleo F303RE example

- **Static allocation of memory**
- **User-defined data-type**
- **Queue implemented as ring buffer**
- **Queue disposal during runtime**
- **1 reader and 1 writer task**



EMQUEUE API

pthread, MacOS example

- **Static or Dynamic allocation of memory**
- **User-defined data-type or generic data type handling**
- **Ring buffer implementation of the queue**
- **Multiple readers and multiple writers threads**

