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### Assignment 3 – Algorithms for Questions 1 and 2

Question 1: **\*\*Algorithm for ATM Program\***

**1. \*\*Start Program\*\*:**

- Print the welcome message: "Welcome to Concordia Virtual ATM service."

**2. \*\*Declare Variables\*\*:**

- Create a `Scanner` object (`cin`) to accept user input.
- Define `int` variable **displayMenuChoice** to store the user's choice in the main menu, initialized to 0.
- Define `double` variable **storedBalance** to keep track of the account balance, initialized to 0.
- Define constants:
  - `final double MAX_DEPOSIT = 100000` for the maximum deposit limit.
  - `final double MIN_VALUE = 5` for the minimum transaction amount.
  - `final double MAX_WITHDRAWAL = 1000` for the maximum withdrawal limit.
- Define `double` variable **inputAmount** for handling deposit and withdrawal amounts.
- Define boolean variable **exit** initialized to `false` to control loops for deposit/withdrawal operations.

**3. \*\*Main Program Loop\*\*:**

- Repeat until the user chooses to exit (**displayMenuChoice != 4**):

Print the menu

1. Check Balance
2. Deposit
3. Withdraw
4. Exit

- Prompt the user to enter their choice and store it in **displayMenuChoice**.

**4. \*\*Handle User Choice\*\*:**

- If **displayMenuChoice** is between 1 and 3:
- Use a switch statement to handle each specific choice:

**\*\*Case 1 - Check Balance\*\*:**

- Print the current balance, formatted to two decimal places (e.g., "Current balance is: **storedBalance**\$").

### **\*\*Case 2 - Deposit\*\*:**

- Repeat the following steps until a valid deposit is made (`exit = true`):
  - Prompt the user to enter deposit amount and store it in **inputAmount**.
  - **\*\*Check validity\*\***:
    - If **inputAmount** < **MIN\_VALUE** or **inputAmount** > **MAX\_DEPOSIT**:
      - Print "The Input amount is INVALID, not between 5.00\$ and 10,000.00\$".
      - Set **exit** to `false`.
    - Else if **inputAmount** is not a multiple of 5:
      - Print "The Input amount is INVALID, was not multiple of 5, 10, 50, or 100".
      - Set **exit** to `false`.
    - Else:
      - Add **inputAmount** to **storedBalance**.
      - Print "Deposit Successful!".
      - Set **exit** to true.

### **\*\*Case 3 - Withdraw\*\*:**

- Repeat the following steps until a valid withdrawal is made (`exit = true`):
  - Prompt the user to enter withdrawal amount (only in multiples of 5, 10, 50, or 100) and store it in **inputAmount**.
  - Calculate the new balance after withdrawal: **withdrawalBalance** = **storedBalance** - **inputAmount**.
  - **\*\*Check validity\*\***:
    - If **inputAmount** < **MIN\_VALUE** or **inputAmount** > **MAX\_WITHDRAWAL**:
      - Print "The withdrawal amount is INVALID, not between 5.00\$ and 1,000\$".
      - Set **exit** to false.
    - Else if **inputAmount** is not a multiple of 5:
      - Print "The withdrawal amount is INVALID, was not multiple of 5, 10, 50, or 100".
      - Set **exit** to false.
    - Else if **withdrawalBalance** is negative:

- Print "There is insufficient funds inside your account to withdraw such amount. Please try again."
- Set **exit** to `false`.
- Else:
  - Print "You will receive:", and calculate number of bills:
    - **fiftyBills** = **inputAmount** / 50
    - Update **inputAmount** to remainder: **inputAmount** %= 50
    - **tenBills** = **inputAmount** / 10
    - Update **inputAmount** to remainder: **inputAmount** %= 10
    - **fiveBills** = **inputAmount** / 5
  - Print the number of bills:
 

```
'''
Number of 50.00$ bills: [fiftyBills]
Number of 10.00$ bills: [tenBills]
Number of 5.00$ bills: [fiveBills]
'''
```
  - Print "Withdrawal Successful!" and update **storedBalance** to **withdrawalBalance**.
  - Set **exit** to true.
- **\*\*Else if displayMenuChoice > 4:**
  - Print "The Input for the display Menu is INVALID, please try again."

5. **\*\*Exit Program\*\***:

- Print "Thank you for using the Concordia Virtual ATM Service. Have a great day! :)".

6. **\*\*End Program\*\***.

## Question 2: Algorithm for Product Management System

1. **\*\*Start Program\*\***:

- Print the welcome message: "Welcome to the Product Management System Program. Let's begin".

## 2. **\*\*Declare Variables\*\***:

- Create a `Scanner` object **cin** for reading user input.
- Define int variables:
  - **displayMenu** initialized to 0 for storing main menu choices.
  - **choice** initialized to 0 for storing user menu selections.
  - **final int ARRAY\_SIZE = 5** for the fixed size of arrays (five products).
- Define `boolean` variable **exit** initialized to `false` for loop control.
- Define `String` variable **searchWord** to store product names for search queries.
- Define three arrays:
  - **String[] products = new String[ARRAY\_SIZE]** to store product names.
  - **double[] prices = new double[ARRAY\_SIZE]** to store product prices.
  - **int[] quantity = new int[ARRAY\_SIZE]** to store product quantities.

## 3. **\*\*Collect Product Information\*\***:

- Prompt the user to enter details for 5 products: each entry includes **price**, **quantity**, and **name**.
- For each product (from 1 to 5):
  - Prompt the user to enter:
    - **Price** as a `double` stored in **prices[i]**
    - **Quantity** as an `int` stored in **quantity[i]**
    - Product name as a `String` stored in **products[i]**

## 4. **\*\*Main Program Loop\*\***:

- Repeat until the user chooses to exit (**exit = true**):
  - Display the menu options:
    - ...
    - 1. Display Information of all Products
    - 2. Update the quantity of a product
    - 3. Search for a product by name
    - 4. Find the product with the lowest quantity

5. Find the product with the highest price

6. Exit

...

- Prompt the user to input their choice and store it in **choice**.

#### 5. **\*\*Handle User Choice\*\***:

- If **choice** is out of bounds (not between 1 and 6):

- Print "This is an invalid input, please try again."

- Set **exit** to false.

- If **choice** is 6:

- Set **exit** to true to break out of the main loop

- Otherwise, proceed with switch cases for **choices** 1 through 5:

#### **\*\*Case 1 - Display Information of All Products\*\***:

- Print "Product List" and for each **product**:

- Display **Name**, **Price** (formatted to 2 decimals), and **Quantity**.

- Set **exit** to 'false'.

#### **\*\*Case 2 - Update the Quantity of a Product\*\***:

- Repeat until valid input is provided:

- Prompt the user to enter a product number (1 to 5), store it in **productNumber**.

- **\*\*If productNumber is valid (1 to 5):**

- Prompt the user to enter new quantity for the selected **product**.

- **\*\*If the new quantity is non-negative\*\***:

- Update **quantity[productNumber - 1]** to the new quantity.

- Print "Quantity updated successfully!".

- Set **exit** to 'true'.

- Else, print an error message: "The value entered is INVALID, please try again."

- Else, print "The input is INVALID, please try again." (For an invalid initial statement.)

- Set **exit** to 'false'.

**\*\*Case 3 - Search for a Product by Name\*\*:**

- Set boolean **found** = false
- Repeat until a product is found:
  - Prompt the user to enter a product name and store it in **searchWord**.
- For each product in **products**:
  - If **searchWord** matches a product name (ignoring case):
    - Display that product's **Name, Price, and Quantity**.
    - Set **exit** to `true` and **found** = true. To end the loop
  - If no match (**found** = false):
    - Print "Product not found. Please try again."
    - Set **exit** to `false`.
- Set **exit** to `false`. To restart the loop.

**\*\*Case 4 - Find the Product with the Lowest Quantity\*\*:**

- Initialize `int` **min** to 0 (index of product with the lowest quantity).
- For each **product**:
  - If **quantity[i] < quantity[min]**, update **min** to **i**.
- Print the **product** with the lowest quantity, displaying **Name, Price, and Quantity**.
- Set **exit** to false. For the main loop.

**\*\*Case 5 - Find the Product with the Highest Price\*\*:**

- Initialize `int` **max** to 0 (index of product with the highest price).
- For each **product**:
  - If **prices[i] > prices[max]**, update **max** to **i**.
- Print the **product** with the highest price, displaying **Name, Price, and Quantity**.
- Set exit to `false`.

**6. \*\*Exit Program\*\*:**

- Print the closing message: "Thank you for using the most amazing product Inventory Management program that you have ever seen. Have a great day!"

7. **\*\*End Program\*\***:

- Close the `Scanner` `cin`