```
import java.rmi.RemoteException;
public class BootstrapServer_Monitor {
              int clients = 0;
              int waitingNodes = 0;
              int waitingClients = 0;
              boolean keepalive = false;
              boolean addingNodes = false;
              boolean clientsturn = false;
              synchronized public void start_join_node() {
                     ++waitingNodes;
                                    try {
                                                  wait();
                                           } catch (InterruptedException e) {}
                                   --waitingNodes;
                     addingNodes = true;
              synchronized public void end_join_node() {
                     addingNodes = false;
                     clientsturn = true;
                     notifyAll();
              }
              synchronized public void start_client_search() {
                     while (addingNodes || (waitingNodes > 0 && !clientsturn) || keepalive) {
                                   ++waitingClients;
                                    try {
                                                  wait();
                                           } catch (InterruptedException e) {}
                                   --waitingClients;
                            }
                     ++clients;
              }
              synchronized public void end_client_search() {
                     clients = clients - 1;
                     clientsturn = false;
                     if (clients == 0)
                            notifyAll();
              synchronized public void start_keep_alive() {
                     keepalive = true;
                     while (addingNodes || clients > 0) {
                                   try {
```

wait();

}