Test Plan Document

Michele Madaschi Lidia Moioli Luca Martinazzi

January 21, 2016

Contents

Introd	uction	2
1.1	Revision History	2
1.2	Purpose and Scope	2
1.3	List of Definitions and Abbreviations	2
1.4	List of Reference Documents	2
Integra	ation strategy	3
2.1	Entry criteria	3
2.2	Elements to be integrated	3
2.3	Integration testing strategy	4
2.4	Sequence of component/Function integration	4
	2.4.1 Software integration sequence	4
	2.4.2 Subsystem integration sequence	5
Indivi	dual steps and Test description	8
3.1	Integration test case I-1	8
3.2	Integration test case I-2	8
3.3	Integration test case I-3	8
3.4	Integration test case I-4	8
3.5	Integration test case I-5	9
3.6	Integration test case I-6	9
3.7	Integration test case I-7	9
3.8	Integration test case I-8	9
	and testing equipment required	10
Progre	am stubs and test data required	11

Introduction

1.1 Revision History

First version of the ITPD document.

1.2 Purpose and Scope

This document aims to describe, specify and analyze the integration test strategy for $My\ Taxi\ Service$, in terms of which components/classes to integrate, the chosen typology of testing and a general schedule to do it, accordingly to what we enstablished in the previous assignments .

1.3 List of Definitions and Abbreviations

1.4 List of Reference Documents

- The project description.
- Our RASD document.
- Ou DD document.

Integration strategy

2.1 Entry criteria

Due to start an integration test two constraints must be satisfied: the major classes must be covered by ,at least , a 60 percent of unit test, while for the others a 30 percent is sufficient.

2.2 Elements to be integrated

In our case element is synonym of class; now we're going to show the classes that need integration test in order to be sure that our application will work correctly.

Ridesmanager: it needs to be integrated with:

Ride, Sharedride: in order to store information about the actived rides

Taxiqueue: in order to take information of available taxis in case of taxi

request.

Controller: in order to exchange information about user's (and also guest's)

requests

Controller: it needs to be integrated with:

User: in order to create an ad-hoc Controller and to retrieve informa-

tion about users

Servernetworkinterface: in order to communicate with the corresponding client side

Servernetworkinterface: it needs to be integrated with:

Clientmessage: in order to read client's messages

Servermessage: in order to send messages to the client

Activity: it needs to be integrated with

Action: in order to provides the allowed actions

Userinterface: in order to provide the set of items this class needs to show

Action: it needs to be integrated with the Clientnetwork interface in order to send requests to the server

Userinterface: it needs to be integrated with the Clientnetworkinterface in order to

show the right Activity according to the server message

Clientnetworkinterface: it needs to be integrated with:

Clientmessage: in order to send messages to the server

Servermessage: in order to read server's messages

2.3 Integration testing strategy

In this section we will explain how we planned the integration test in order to build, as soon as possible, a running application with few working features; this will allow us to easly show our progress to the customer, and also, in case of delay, to launch a working application, also with missing requirements. In order to reach our goal we decide to apply a bottom-up method for integration test and top down method for unit test.

The first working version of our application will include major classes; in this there are no users but only a guest that has the possibility to access all altredy implemented features.

The second vesiion will add the other users with realted constraints, as explained in the previous documents (RASD and Design Document).

From the second version the application could be released, considering that only few features are already implemented.

The next versions will include other features that allow us to reach all missing requirements.

2.4 Sequence of component/Function integration

2.4.1 Software integration sequence

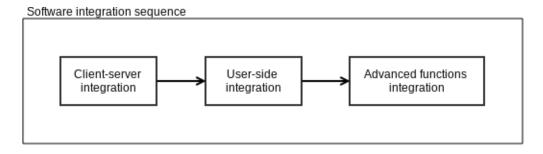


Figure 2.1: Software integration

2.4.2 Subsystem integration sequence

The classes are presented here in the ordered sequence in which they will be implemented, which is: $2.2 \rightarrow 2.3 \rightarrow 2.4 \rightarrow 2.5 \rightarrow 2.6$

Note: the arrows here represent the ordering of the implementation, which may happen to partially match the logical structure of the class; however, those arrows do not aim to describe the inter-class relationships

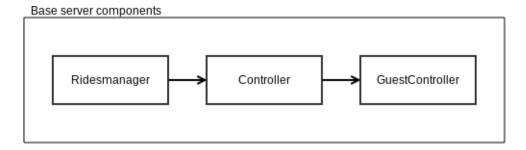


Figure 2.2: Base server components

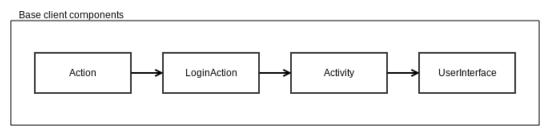


Figure 2.3: Base client components

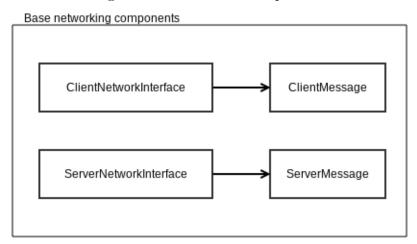


Figure 2.4: Base networking components

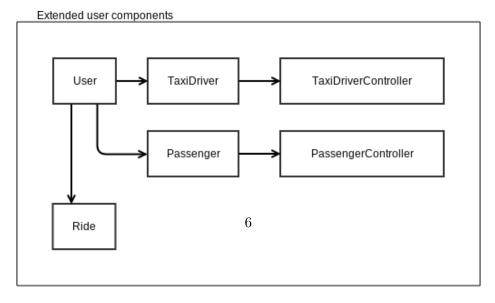


Figure 2.5: Extended client components

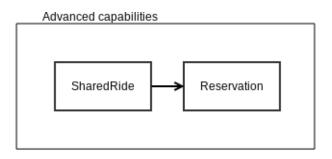


Figure 2.6: Advanced functions

Individual steps and Test description

3.1 Integration test case I-1

Test Case Identifier	I-1-T1
Test Item(s)	$Ridesmanager \rightarrow Controller$
Input specification	Create the typical Ridesmanager input
Output specification	Check if the correct methods are called in the Controller
Environmental needs	Ridesmanager driver

3.2 Integration test case I-2

Test Case Identifier	I-2-T1
Test Item(s)	Controller o GuestController
Input specification	Create the typical Controller input
Output specification	Check if the correct methods are called in the GuestController
Environmental needs	I-1 succeeded

3.3 Integration test case I-3

Test Case Identifier	I-3-T1
Test Item(s)	$Activity \rightarrow Action, TaxirequestAction, TaxiresponseAction$
Input specification	Create a generic Activity and the Home
Output specification	Check that the Activities does create the correct Actions
Environmental needs	An Activity driver

3.4 Integration test case I-4

Test Case Identifier	I-4-T1
Test Item(s)	$ClientNetworkInterface \rightarrow ClientMessage$
Input specification	Invoke various types of network methods
Output specification	Check that the correct ClientMessage(s) are generated
Environmental needs	ClientNetworkInterface driver

3.5 Integration test case I-5

Test Case Identifier	I-5-T1
Test Item(s)	$ServerNetworkInterface \rightarrow ServerMessage$
Input specification	Invoke various types of network methods
Output specification	Check that the correct ServerMessage(s) are generated
Environmental needs	ServerNetworkInterface driver

3.6 Integration test case I-6

Test Case Identifier	I-6-T1
Test Item(s)	$User \rightarrow Ride$
Input specification	Add a new Ride to an User
Output specification	Check that the Ride is correctly added
Environmental needs	User driver

3.7 Integration test case I-7

Test Case Identifier	I-7-T1
Test Item(s)	Taxidriver o TaxidriversController
Input specification	Add a new Taxidriver to a TaxidriversController
Output specification	Check that the Taxidriver is correctly added
Environmental needs	TaxidriversController driver

3.8 Integration test case I-8

Test Case Identifier	I-8-T1
Test Item(s)	$Passenger \rightarrow PassengersController$
Input specification	Add a new Passenger to a PassengersController
Output specification	Check that the Passenger is correctly added
Environmental needs	PassengersController driver

Tools and testing equipment required

Maven: As a platform to manage builds and dependancies

JUnit : For the implementation of unit tests, it's an obvious choice, given its

integration with the major IDEs and the overall simplicity

Arquillian: For the integration testing phase, we have chosen this tool, since it

easily integrates with Maven and JUnit, and offers speed and simplicity

as its defining traits