

# COS341, 2021



## Practical 1: “**Lexer**” SPECIFICATION



# Preliminaries

- Throughout this specification, **bold blue** will be used to indicate the  $\Sigma$ -symbols *which your lexer software must deal with*.
- Text in normal black font describes and explains the tasks of this assignment.
- Throughout this specification document, the two following symbols will be used for the ***invisible characters*** on the keyboard:

□ for the *blank\_space* key,

# for the *return\_enter* key (at the end of a text line).

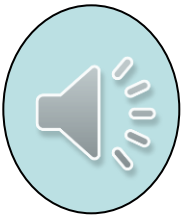


# Students' Programming Language: **SPL**

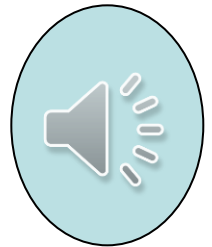
- In this project we will deal with **SPL**, which your professor has “made” for you, for educational purposes.
  - In P1 (this specification) we will deal with the **lexical analysis of SPL**.
  - In P2 (later) we will deal with the syntax analysis (grammar and parsing) of **SPL**.
- On the following slides,
  - The *admissible words* of **SPL** will be given,
  - and your assignment task will be stipulated.



# Admissible Words (vocabulary) of ***SPL***



- **Comparison** symbols: **eq** , **<** , **>**
  - Note: **eq** *may not be used as variable name*
- **Boolean** operators: **and** , **or** , **not**
  - Note: *may not be used as variable names*
- **Number** operators: **add** , **sub** , **mult**
  - Note: *may not be used as variable names*
- **String** indicators: **"** , **"**
- **Separator** symbols: **□** , **#**
  - Note: *see slide 2 for their explanation*
- **Grouping** symbols: **(** , **)** , **{** , **}** , **,** , **;**
- **Assignment** operator: **=**



- **Control structure**

keywords: **if**, **then**, **else**, **while**, **for**

– Note: *may not be used as variable names*

- **I/O commands: **input** , **output****

– Note: *may not be used as variable names*

- **Special command: **halt****

– Note: *may not be used as variable name*

- **Procedure definition keyword: **proc****

– Note: *may not be used as variable name*



- **Integer** Numbers in **SPL** are characterised by the following **regular expression**:

$$(0 \mid ((D_{pos}) \cdot (D_{null})^*)) \mid (- \cdot ((D_{pos}) \cdot (D_{null})^*))$$

- Whereby the usual Digits are used:

$$D_{pos} := (1 \mid 2 \mid 3 \mid 4 \mid 5 \mid 6 \mid 7 \mid 8 \mid 9)$$
$$D_{null} := (0 \mid D_{pos})$$

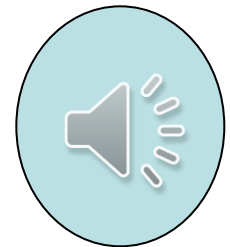

- **User-defined names** (e.g.: variable names) in **SPL** are generally defined by the **regular expression**:

$$\text{Lett}_{rom} \cdot (\text{Lett}_{rom} \mid \text{D}_{null})^*$$

whereby

$$\text{Lett}_{rom} := ( \text{a} \mid \text{b} \mid \text{c} \mid \text{d} \mid \dots \mid \text{x} \mid \text{y} \mid \text{z} )$$

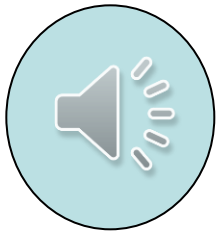
are the usual small roman letters



- Note, however, that the **special keywords** (defined on the previous slides) **must be excluded** from this general definition!



- **Short Strings** in **SPL** are defined by the regular expression



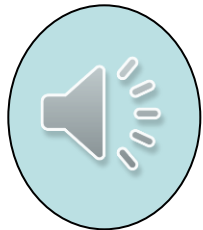
“ • (  $\square$  | Lett<sub>rom</sub> | D<sub>null</sub> ) {0,1,2,3,4,5,6,7,8} • ”

which indicates that the *string-length* is *minimally* 0 (“”) and *maximally* 8 characters *between* the “” marks

Explanation:

{0,1,2,3,4,5,6,7,8} is a bounded subset of the un-bounded regular expression star operator \*

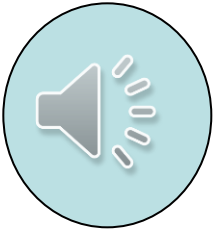
**Examples:** “hello $\square$ jo”, “cos341”, “error”, “my $\square$ house”, “ $\square\square$ ”



# Your TASK

**Implement the Lexer with the  
“Strategy”: LONGEST MATCH**

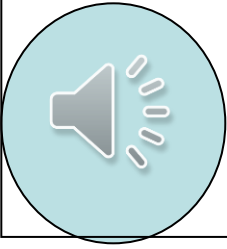
Note: **Software Demo Date**  
**will be announced** on the  
COS341 Web Page



# Construction Strategy

- **ON PAPER:**
  - Regular Expressions to NFA
- **ON PAPER:**
  - NFA to DFA
- **ON PAPER:**
  - DFA to Min-DFA
- **IN SOFTWARE** (*any Programming Lang.*):
  - Implementation of Min-DFA embedded into the Longest-Match-Lexer

Hint: exploit the space\_symbols wisely for longest matching!



# INPUT

- You will be given a plain text file (*test.txt*) which contains a long and un-structured sequence of text.
  - *For pre-testing your scanner software before the Assessment-Day, use your own home-made .txt files as input*
- This input text file must be scanned, one character after another, by the Lexer tool which you must implement along the lines of what you have learned from the book and in the lectures.



# OUTPUT

- IF the input text file contains any word or character that does NOT belong to the vocabulary of **SPL**,
  - then **your tool** must **output** the message:  
“**Lexical Error:**”
  - and must then indicate the detected input text snippet which caused the error
  - and thereafter abort the process of scanning.

## Output **Examples:**

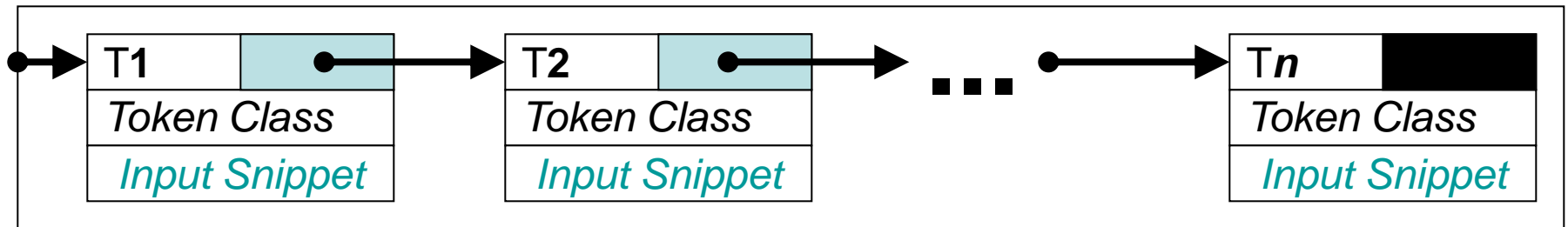
**Lexical Error:** @ = *illegal character*. Scanning aborted.

**Lexical Error:** “universit = *string too long*. Scanning aborted.



# OUTPUT

- **OTHERWISE** your tool must create an **output file which contains** a finite LINKED LIST of the following data for the correctly identified **Tokens**:



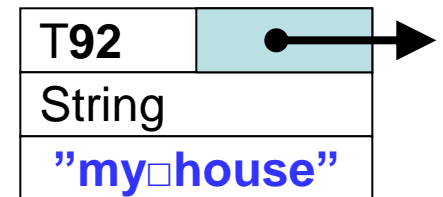
**Example:**

T462	
Number	
	-35



# OUTPUT

- **Special treatment** of the two “invisible” input symbols □ and # from the keyboard:
  - For # you do NOT create any data block in the linked list. If you have correctly scanned a # symbol, you simply continue with scanning.
  - For □ :
    - IF □ appears **inside a string**, it will be part of its STRING token data block.
    - IF □ appears **outside a string**, then proceed as in the case of # .



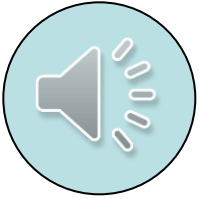
**Explanation:** Because of the “→” in the linked list, we do not need the separator symbols any longer

# Web-based Presentation



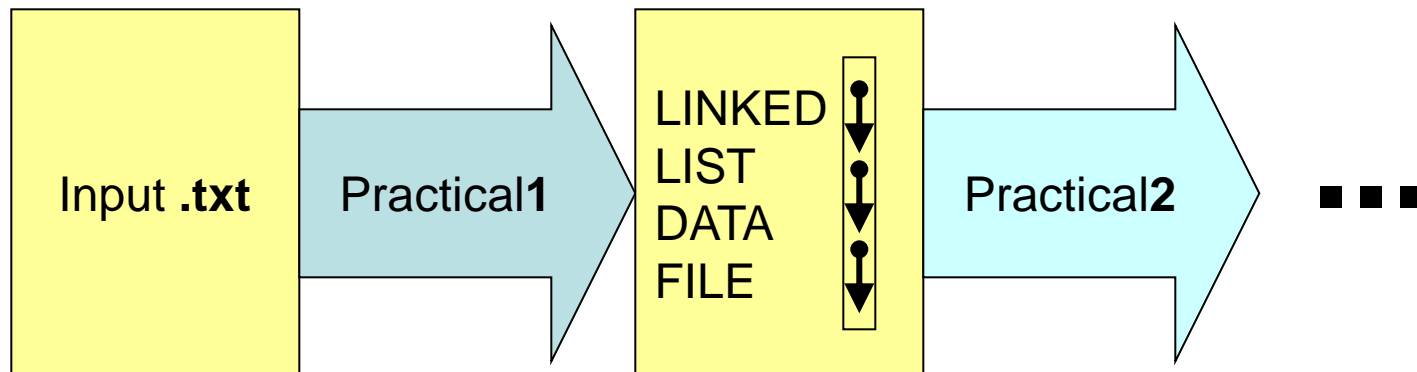
- The **output file**, which your Lexer has created at server-side, **must then be transmitted** either as plain **\*.txt** file, or as a very simple **\*.HTML** file, back **to the client-side** (for viewing), **as it was already explained in the previous (preparatory) practical P0**.
- **Attention: Marks will be given ONLY for what is visible at the Client-Side!**





# Additional Remark

- The persistent **output file** (containing the linked list data structure) created by your Lexer in this Practical1 will later be used **as input** file (for parsing) in Practical2:





And now...

**HAPPY CODING!**



**Note:** Plagiarism is *forbidden!*  
Code sharing with other students  
is also *not allowed*