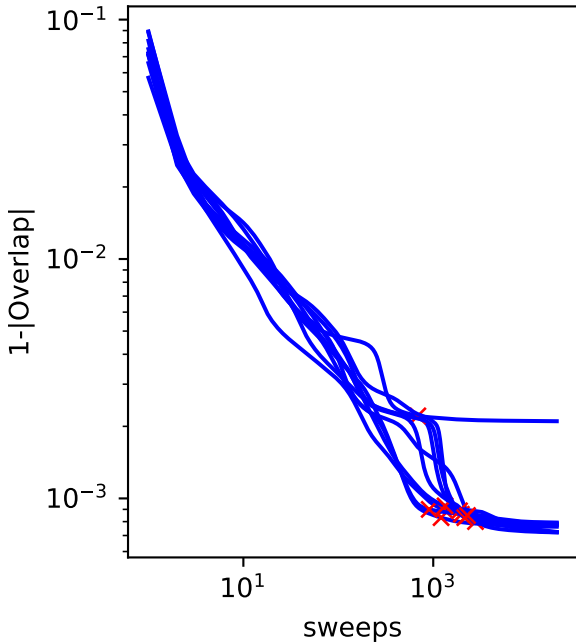


Random gates initialized



Close to Id gates initialized

