Artificial Neural Networks

Course-9

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AGENDA FOR TODAY

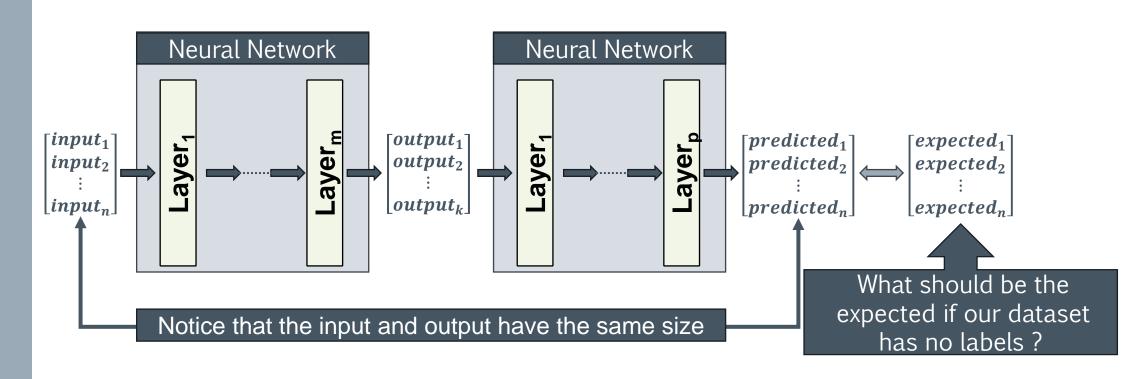
- > Introduction to Auto-Encoders
- > Demo
- > Usage & Characteristics

Up to this point, we have discussed how neural networks can be trained if we have a labeled dataset:

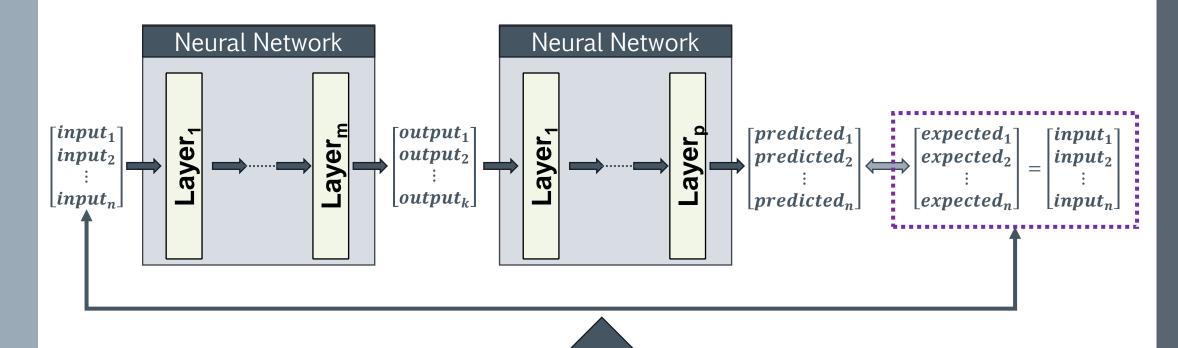
- An input
- An expected output (target)

But ... what if we only have the input but no output – can we use neural networks for these cases ?

Let's consider the following neural network:

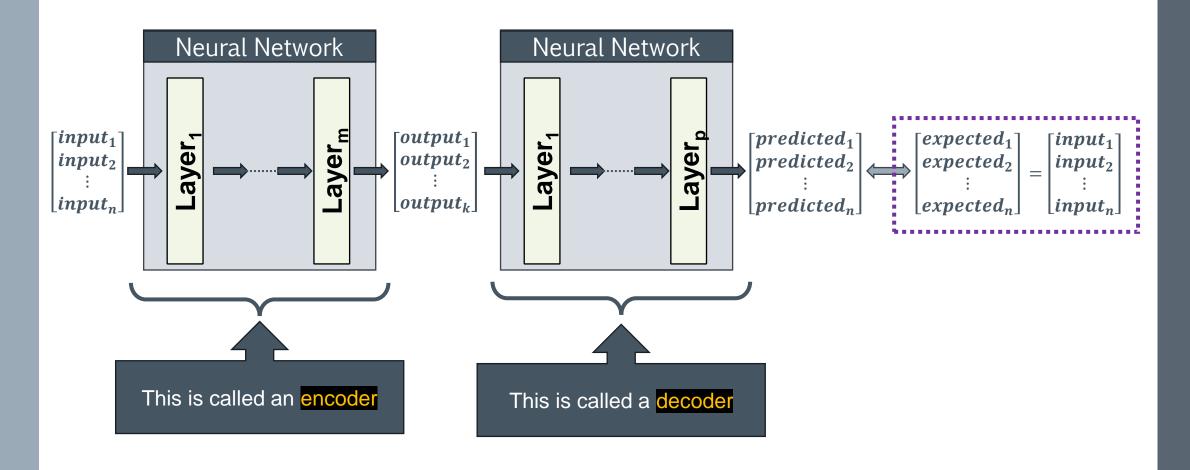


Let's consider the following neural network:

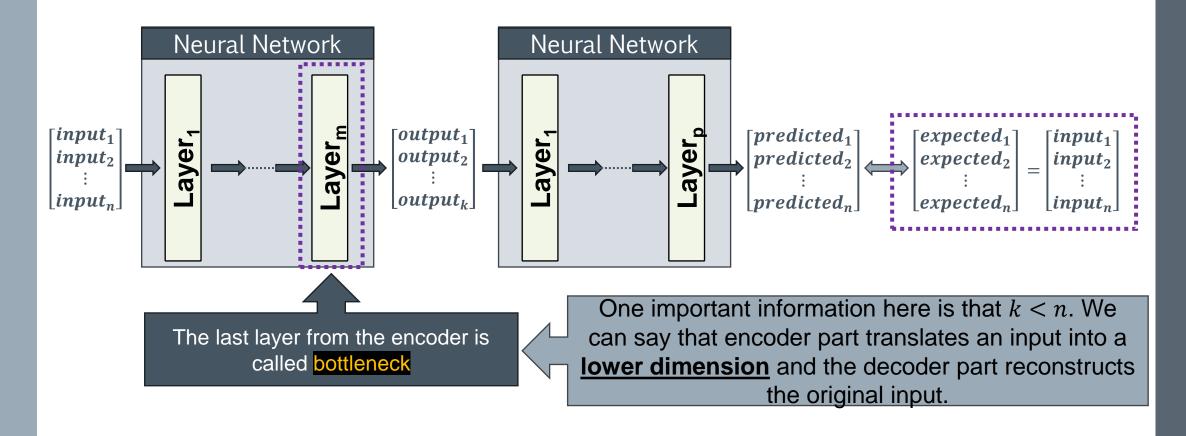


What if the input from the first neural network is the target (expected output) for the second neural network?

Let's consider the following neural network:

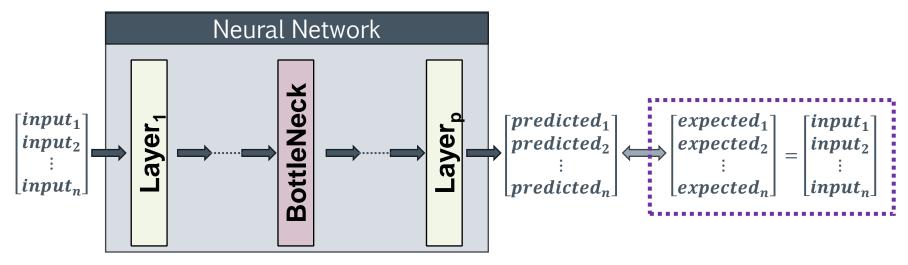


Let's consider the following neural network:



With this in min we can define an auto-encoder in a following

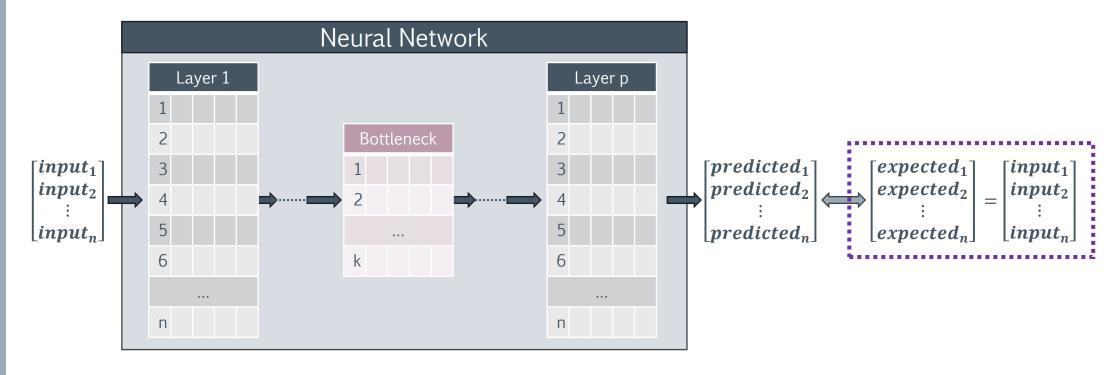
way:



We also know that:

- Layer₁ and Layer_p have the same size (n)
- Bottleneck layer has a smaller size than the first and last layer

As such another way we can describe this is as follows:





Notice the form of the neural network, that reflects why the middle layers is called **bottleneck**

Let's imagine the following scenario:

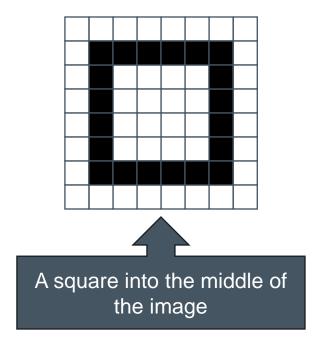
- A database with images (for simplicity we will use black and white images of 8x8 pixels)
- We use those images to train an auto-encoder
- Then we use another dataset with different images to see what we can observe n terms of the auto-encoder behavior.

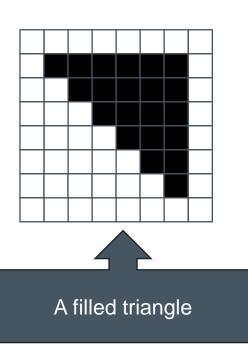
We will organize the code into several components:

- Training and Testing datasets
- Autoencoder
- Training code

Training dataset:

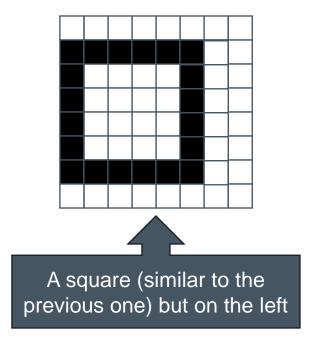
- 2 images
- 8x8 pixels (black and white)

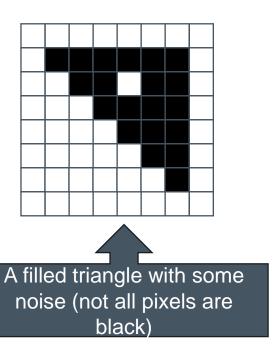




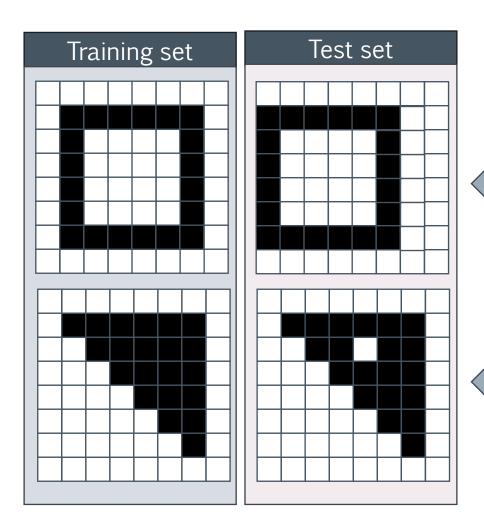
Testing dataset:

- 2 images
- 8x8 pixels (black and white)





Demo (Summary)



In this case we will examine how well the autoencoder adjust to an image that was moved (to the left in this case)

In this case we will examine how well the autoencoder adjust to an image that has noise in it (in our case, a white pixel where a black one should have been).

Let's see how we can load these datasets:

```
import torch
from torch.utils.data import DataLoader
class CustomDataset(Dataset):
    def __init__(self, images):
        self.images = []
        for img in images:
            self.images += [torch.tensor(self.string_to_vector(img))]
    def string_to_vector(self, txt):
    def len (self):
        return len(self.images)
    def __getitem__(self, idx):
        image = self.images[idx]
        return image, 0
```

Let's see how we can load these datasets:

```
class CustomDataset(Dataset):
                                       def string_to_vector(self, txt):
                                           v = []
                                           for c in txt:
            self.images += [torch.tens
                                               if c == 'X':
                                                   v+=[1.0]
   def string to vector(self, txt):
                                               elif c=='.':
                                                   V+=[0.0]
                                           if len(v)!=64:
                                               raise Exception("Invalid size")
                                           return v
        return image, 0
```

We will instantiate the two datasets using the following constants:

Notice that the two list of strings reflect the presented images (with character X being a black pixel and character . (point) a white one)

Let's move on to the Autoencoder. Since we are dealing with a very small data set, it will not be formed out of too many layers.

We will however, split the autoencoder into two parts:

- Encoder
- Decoder

The size of the input will be 64 values (8 x 8 pixels for a picture).

Auto-encoder class:

```
class Autoencoder(torch.nn.Module):
    def __init__(self):
        super(Autoencoder, self).__init__()
        self.encoder = nn.Sequential(
            nn.Linear(8*8, 16),
            nn.ReLU(),
            nn.Linear(16,4),
        self.decoder = nn.Sequential(
            nn.Linear(4,16),
            nn.ReLU(),
            nn.Linear(16, 8*8),
            nn.Tanh()
    def forward(self, x):
        x = self.encoder(x)
        x = self.decoder(x)
        return x
```

Auto-encoder class:

```
class Autoencoder(torch.nn.Module):
        super(Autoencoder, self). init ()
        self.encoder = nn.Sequential(
            nn.Linear(8*8, 16),
                                        Notice that we encode 64 values into 4 through an
            nn.ReLU(),
            nn.Linear(16,4),
                                                 intermediate layer of 16 values.
        self.decoder = nn.Sequential(
        return x
```

Now let's put all of these together and train an auto-encoder:

```
autoencoder = Autoencoder()
loss_function = nn.MSELoss()
optimizer = optim.Adam(autoencoder.parameters())
train_loader = CustomDataset(train_set)
test loader = CustomDataset(test set)
num epochs = <a large number... more than 500>
for epoch in range(num epochs):
    for data in train_loader:
        output = autoencoder(data[0])
        loss = loss function(output, data[0])
        optimizer.zero_grad()
        loss.backward()
        optimizer.step()
```

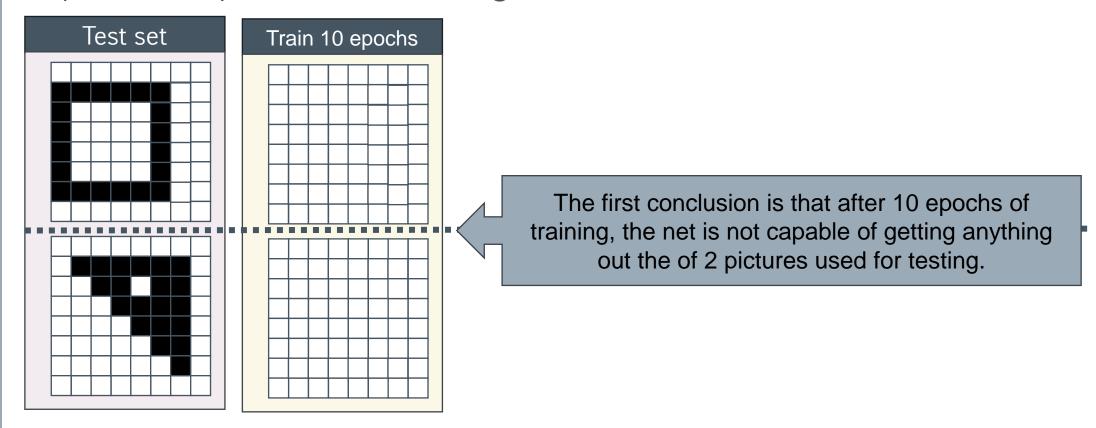
Now let's put all of these together and train an auto-encoder:

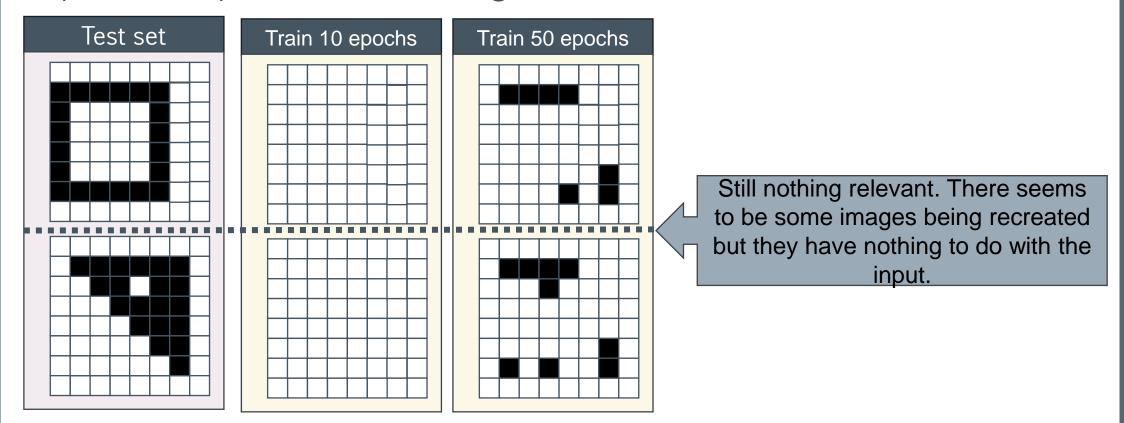
```
autoencoder = Autoencoder()
loss function = nn.MSELoss()
optimizer = optim.Adam(autoencoder.parameters())
train loader = CustomDataset(train set)
test_loader = CustomDataset(test_set)
num epochs = <a large number... more than 500>
    for data in train loader:
                                                     Notice that the input (data[0]) is the same
        output = autoencoder(data[0])
                                                     as the expected (targeted value) that we
        loss = loss_function(output, data[0])
                                                             use in the loss function.
        optimizer.step()
```

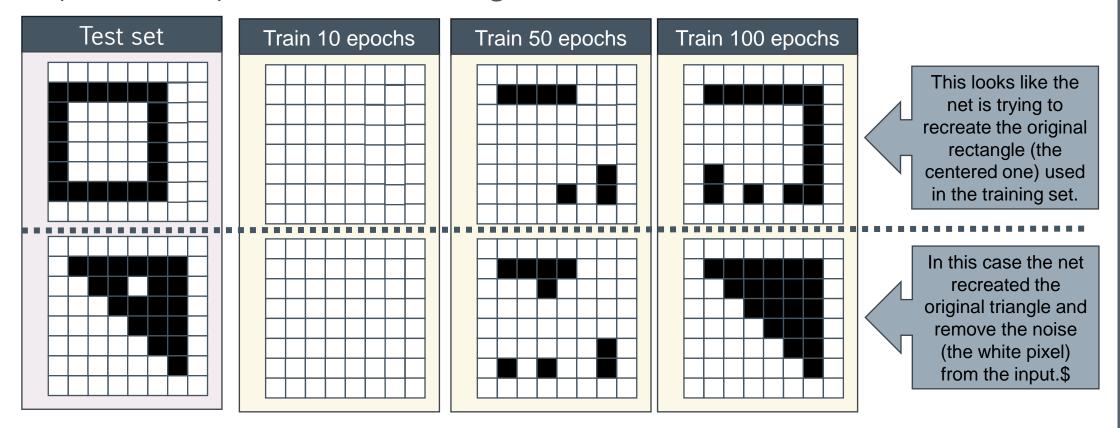
So ... we have a model, what's next?

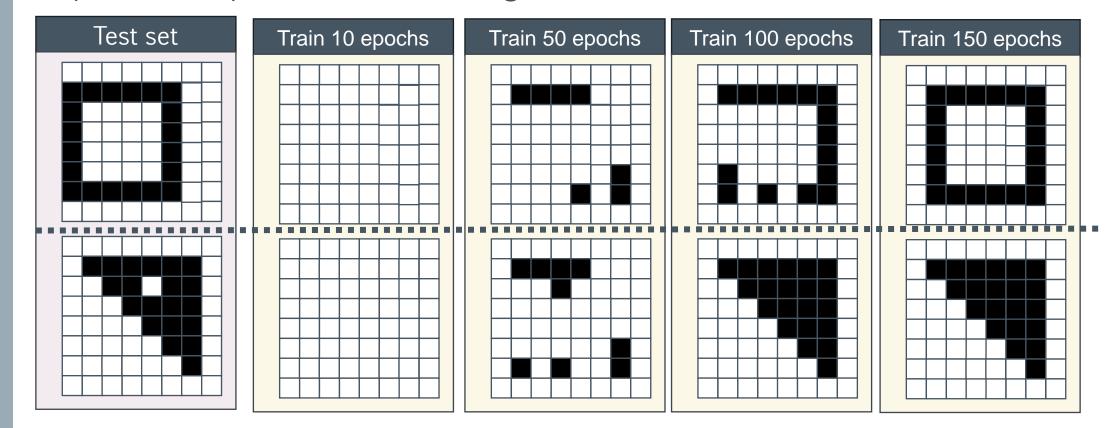
- We know that the output is also a 64 bytes value (so we can try to map it into an 8x8 pixel picture) → in a way we can say that we can try to reconstruct an image.
- > But, our picture is black and white and the output of the network uses more discrete values. As such, we will need a convention on what values become white pixels and what values become black pixels (for this example we can use a threshold of 0.5).

And the code:





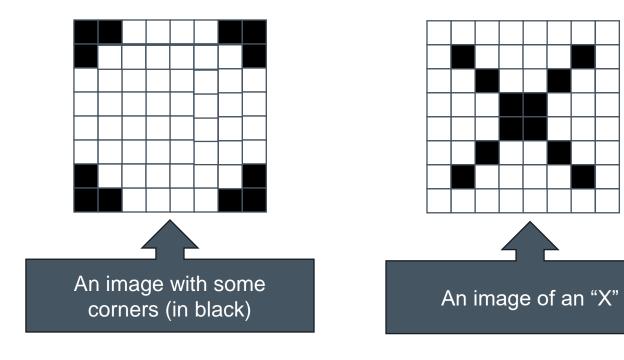




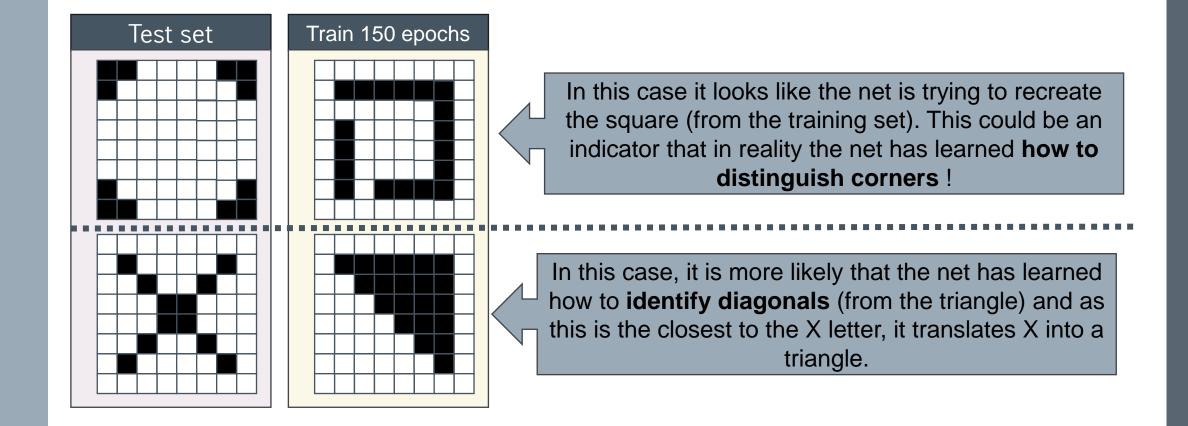
So ... what are the conclusions:

- 1. The net will try to map an input to the closest image that was used in the training.
- 2. This process will reduce noise if present
- 3. Moving an image laterally is also covered if the image looks like something from the dataset.

Let's try to add into the testing set some images that don't really look like anything from the training set:



And now let's see what is the output our net (if trained for 150 epochs) in this case:



Usage & Characteristics

Usage & Characteristics

Where can we use auto-encoders:

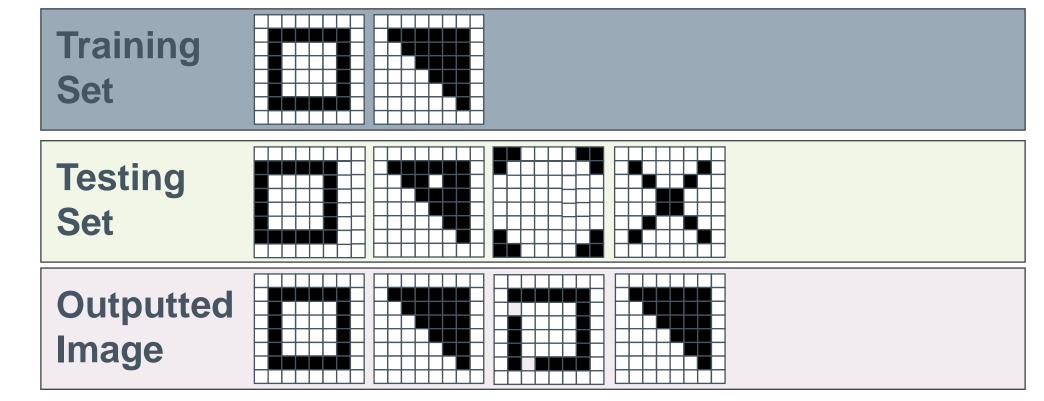
- Similar to PCA, auto-encoders can be used for reducing the number of dimensions in the data without losing much information.
- Learning to encode data into a compressed representation which can then be used for various tasks like classification.
- > Remove noise from data.
- > In scenarios where the normality/abnormality of new data needs to be determined, auto-encoders can learn the normal patterns and then can detect anomalies in new data.

In particular for anomaly detection, the idea is to train an autoencoder and in the inference phase to evaluate the difference between the input and the result.

Once trained, the auto-encoder is used to reconstruct new data. The key idea is that the auto-encoder will be good at reconstructing data that resembles the normal data it was trained on, but it will perform poorly on data that differs significantly from this training data — the anomalies.

The key idea is to find a **threshold** that reflects how similar the output and the input are.

Let's analyze the previous example:



Let's rewrite an auto-encoder in the following way:

$$I = \begin{bmatrix} input_1 \\ input_2 \\ \vdots \\ input_n \end{bmatrix}, O = f(I) = \begin{bmatrix} output_1 \\ output_2 \\ \vdots \\ output_n \end{bmatrix}, with f(x): R^n \to R^n, our auto-encoder described as a function$$

then we will consider the function **sim** defined in the following way:

$$sim(I, O) = x, x \in [0,1], where:$$

x = 0 means I and 0 are compliely different and x = 1 means I and 0 are indentical

Let's evaluate some similarity methods we can use: **Jaccard**.

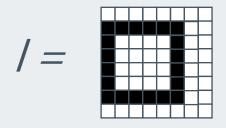
While Jaccard similarity is define for sets, as follows:

$$A = a \ set, B = another \ set, Jaccard(A, B) = \frac{|A \cap B|}{|A \cup B|}$$

We can use a modified version (Ruzicka similarity):

$$I = \begin{bmatrix} input_1 \\ input_2 \\ \vdots \\ input_n \end{bmatrix}, O = \begin{bmatrix} output_1 \\ output_2 \\ \vdots \\ output_n \end{bmatrix}, Jaccard(I, O) = \frac{\sum_{j=1}^{n} min(I_j, O_j)}{\sum_{j=1}^{n} max(I_j, O_j)}$$

Let's see how *Ruzicka* similarity is computed for one of our cases:



$$\sum_{\substack{j=1\\n\\max(I_j,O_j)}}^{n} min(I_j,O_j) = 10,$$

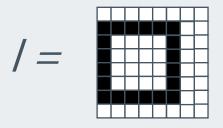
$$\sum_{\substack{j=1\\j=1}}^{n} max(I_j,O_j) = 30,$$
similarity= $\frac{10}{30} = 33\%$

Another way to compute the similarity is to use the Hamming distance (e.g., count how many positions from the I and O vectors have values that are different).

In other words:

$$I = \begin{bmatrix} input_1 \\ input_2 \\ \vdots \\ input_n \end{bmatrix}, O = \begin{bmatrix} output_1 \\ output_2 \\ \vdots \\ output_n \end{bmatrix}, Hamming(I, O) = 1 - \frac{\sum_{j=1}^{n} |I_j - O_j|}{n}$$

Let's see how *Hamming* similarity is computed for one of our cases:



$$\sum_{j=1}^{n} |I_j - O_j| = 20,$$

$$n = 64,$$

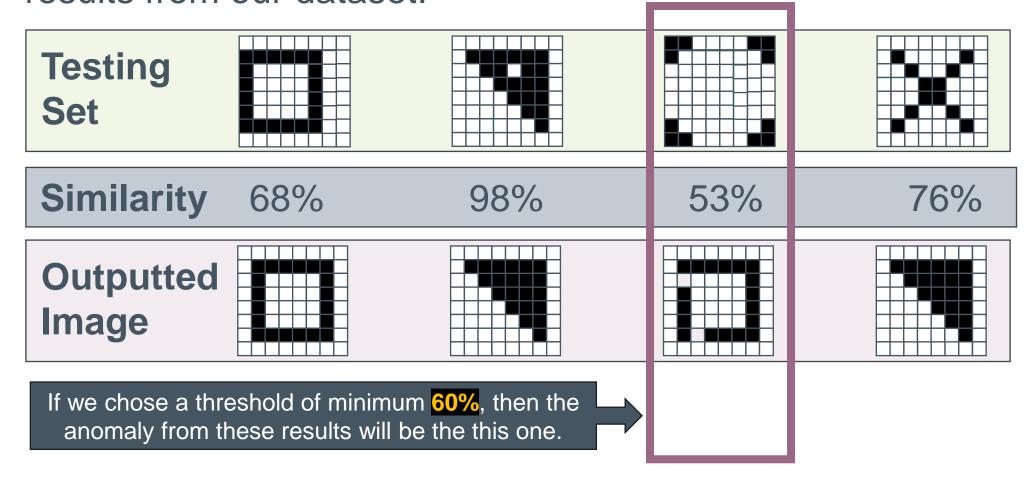
similarity=1
$$-\frac{20}{64} = 68\%$$

Other distances or adaptation can be used as well, such as:

- > Dice coefficient
- > Cosine coefficient
- > Etc

Its important to chose a similarity metric that best fits the problem you are trying to solve with an auto-encoder.

Let's use the Hamming distance for similarity and compare the results from our dataset:



Usage & Characteristics

There are also various types of auto-encoders:

- 1. Deep autoencoders (use multiple layers in both the encoder and decoder, allowing them to learn more complex representations of the data)
- 2. Convolutional Autoencoders (use convolutional layers instead of fully connected layers)
- 3. Denoising Autoencoders (trained to remove noise or to reconstruct data)
- 4. Sparse Autoencoders (use sparsity constraints on the hidden layers to force the model to learn a more dispersed or sparse representation of the input data)

Usage & Characteristics

There are also various types of auto-encoders:

- 5. Variational Autoencoders (VAEs) (generative models that learn a probabilistic representation of the data)
- 6. Contractive Autoencoders (CAEs) (use a regularization term in their loss function that encourages the model to learn a function that's robust to slight variations of input data)
- 7. Sequence-to-Sequence Autoencoders (designed for sequential data (like time series or text))

