

NNLM: A package For Fast And Versatile Nonnegative Matrix Factorization

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Abstract

Background

Non-negative matrix factorization (NMF or NNMF) has been widely used as a general method for feature extraction on non-negative data. For example, meta-gene discovery from gene expression profiles in Kim and Park (2007), Brunet et al. (2004). There are currently a few algorithms for NMF decomposition, including the multiplicative algorithms proposed by Lee and Seung (1999), gradient decent and alternating non-negative least square (NNLS), which is getting popular recently, due to its speed to convergence.

Software and implementation

The most popular R implantation of NMF is the *NMF* package (Gaujoux and Seoighe (2010)) which was first translated from a MATLAB package and later optimized via C++ for some algorithms. It implements various algorithms, such as the Lee's multiplicative updates based on square error and Kullback-Leibler divergence distance, sparse alternating NNLS, etc. The sparse alternating NNLS (ALS) is supposed to be a very fast algorithm, but in practice, when number of rows increased to tens of thousands, this package gets very slow, probably due to its R implementation.

In NNLM, we adapt the ALS approach, but the NNLS problem is solved by a coordinate-wise algorithm proposed by Franc, Navara, and Hlavac (2005), in which each unknown variable can be solved sequentially and explicitly as simple quadratic optimization problems. Due to this efficient NNLS algorithm and the usage of Rcpp, our NMF is fast. Choice of different regularizations and many other unique features like integrating known profiles, designable factorization, missing value handling are also available.

Description

This package includes two main functions, `nnlm` and `nnmf`.

Sequential coordinate-wise descent (SCD)

`nnlm` solves the following non-negative least square (NNLS)

$$\min_{\beta \geq 0} \|Y - X\beta\|_F,$$

using the following sequentially coordinate-wise algorithm (Franc, Navara, and Hlavac (2005)).

0. Let $V = X^T X$.
1. Initialize $\beta^{(0)} = 0$, $\mu^{(0)} = -X^T Y$.
2. Repeat until converge: for $k = 1$ to p ,

$$\beta_k^{(t+1)} = \max \left(0, \beta_k^{(t)} - \frac{\mu_k^{(t)}}{v_{kk}} \right)$$
$$\mu^{(t+1)} = \mu^{(t)} + \left(\beta_k^{(t+1)} - \beta_k^{(t)} \right) V_{.k}$$

where $V_{.k}$ is the k^{th} coloum of V and p is the length of β .

Note that in this problem, Y and X are not necessary non-negative.

Alternating NNLS with regularization

A typical non-negative matrix factorization problem can be expressed as

$$\min_{W \geq 0, H \geq 0} \frac{1}{2} \|A - WH\|_F^2 + J_W(W) + J_H(H)$$

where

$$J_W(W) = \alpha_1 J_1(W) + \alpha_2 J_2(W) + \alpha_3 J_3(W)$$
$$J_H(H) = \beta_1 J_1(H^T) + \beta_2 J_2(H^T) + \beta_3 J_3(H^T)$$

and

$$\begin{aligned}
J_1(X) &:= \frac{1}{2} \|X\|_F^2 = \frac{1}{2} \text{tr}(XX^T) \\
J_2(X) &:= \sum_{i < j} (X_{\cdot i})^T X_{\cdot j} = \frac{1}{2} \text{tr}(X(E - I)X^T) \\
J_3(X) &:= \sum_{i,j} |x_{ij}| = \text{tr}(XE) \\
J_4(X) &:= \frac{1}{2} \sum_k \|X_{\cdot k}\|_1^2 = \frac{1}{2} \text{tr}(XEX^T)
\end{aligned}$$

In the above, $A \in \mathbb{R}^{n \times m}$, $W \in \mathbb{R}^{n \times K}$, $H \in \mathbb{R}^{K \times m}$, I is an identity matrix, E is a matrix of proper dimension with all entries equal to 1, $w_{\cdot i}$ and w_i are the i^{th} column and row respectively, $h_{\cdot j}$ is the j -th column of H . Obviously, $J_4 = J_1 + J_2$.

The above four types of regularizations can be used for different purposes. J_1 is a ridge penalty to control the magnitudes and smoothness. $J_2(X)$ is used to minimize correlations among columns, i.e., to maximize independence or the angle between $X_{\cdot i}$, $X_{\cdot j}$ (Zhang et al. (2008)). J_3 and J_4 (Kim and Park (2007)) is a LASSO like penalty, which controls both magnitude and sparsity. However, $J_3(X)$ tends to control matrix-wise sparsity, but may also result in that some column of X have all entries equal to 0, while $J_4(X)$ forces sparsity in a column-wise manner, which should seldom give zero column.

The alternative least square (ALS) algorithm solves W and H iteratively. Due to the non-negative constraint, the penalized NNLS is only slightly complicated. For example, When solving H with W fixed, i.e., minimizing for H such that $H \geq 0$, we have

$$\begin{aligned}
&\frac{1}{2} \|A - WH\|_F^2 + J_H(H) \\
&= \text{tr} \left\{ \frac{1}{2} H^T [W^T W + \beta_1 I + \beta_2 (E - I)] H - H^T [W^T A - \beta_3 E] \right\} + \text{const.}
\end{aligned}$$

Since $E - I$ is semi-negative definite, therefore, to ensure the uniqueness and the convergence of the algorithm, one has to ensure that $W^T W + \beta_1 I + \beta_2 (E - I)$ is positive definite. Indeed, we force a more stringent constraint that $\beta_1 \geq \beta_2$. Similarly, $\alpha_1 \geq \alpha_2$, since the same. When the equality is reached, it is the J_4 constraint, i.e., row-wise LASSO for W and column-wise LASSO for H .

The following algorithm is used to solve penalized NNLS.

0. Let $V = W^T W + \beta_1 I + \beta_2 (E - I)$.
1. Initialization. Set $H^{(0)} = 0$, $U^{(0)} = -W^T A + \beta_3 E$.
2. Repeat until converge: for $j = 1$ to m , $k = 1$ to K

$$\begin{aligned}
h_{kj}^{(t+1)} &= \max \left(0, h_{kj}^{(t)} - \frac{u_{kj}^{(t)}}{v_{kk}} \right) \\
U_{\cdot j}^{(t+1)} &= U_{\cdot j}^{(t)} + \left(h_{kj}^{(t+1)} - h_{kj}^{(t)} \right) V_{\cdot k}
\end{aligned}$$

where $V_{\cdot k}$ is the k^{th} column of V .

The alternating NNLS algorithm fixes W and solve for H using NNLS, and then fixes H and solve for W . This procedure is repeated until the change of $A - WH$ is small enough.

Instead of initializing $H^{(0)} = 0$ for every iteration, we use *warm-start*, i.e., make use of the previous iteration result,

$$H^{(0)} = H, \quad U^{(0)} = W^T W H - W^T A + \beta_3 E,$$

where H is the solution from the previous iteration.

Sequential quadratic approximation for Kullback-Leibler divergence loss

A well known problem about square error loss is that it is not robust to skewed distribution (e.g., count data) or outliers. An alternative choice of loss function is the Kullback-Leibler divergence “distance” defined as

$$L(A, \hat{A}) = \text{KL}(A|\hat{A}) = \sum_{i,j} a_{ij} \log \frac{a_{ij}}{\hat{a}_{ij}} - a_{ij} + \hat{a}_{ij}.$$

It can be proved that $\text{KL}(A|\hat{A}) \geq 0$ and equality is reached if and only if $A = \hat{A}$. In NMF, $\hat{A} = WH$.

One explanation of the the KL divergence is to assume that a_{ij} is some count drawn independently as

$$a_{ij} \sim \text{Poisson}(\lambda_{ij}).$$

The correspondent log likelihood is

$$l(\Lambda) = \sum_{i,j} (a_{ij} \log \lambda_{ij} - \lambda_{ij}) + \text{const}.$$

Maximizing this log likelihood with respect to $\Lambda = \{\lambda_{ij}\}$ is equivalent minimizing KL with respect to \hat{A} . Assume that the observed a_{ij} comes from a mixture of independent Poisson distributions with rates $\lambda_{ij}^{(1)}, \dots, \lambda_{ij}^{(K)}$, then

$$a_{ij} \sim \text{Poisson} \left(\lambda_{ij} = \sum_{l=1}^K \lambda_{ij}^{(l)} \right).$$

If we force a structure $\lambda_{ij}^{(l)} = w_{il} h_{lj}$, we get NMF with KL divergence loss.

With KL divergence loss, a non-negative matrix factorization problem can be expressed as

$$\min_{W \geq 0, H \geq 0} \text{KL}(A|WH) + J_W(W) + J_H(H).$$

This problem can be solved using a similar alternating coordinate-wise algorithm, by approximating $\text{KL}(A|WH)$ with a quadratic function (Taylor expansion up to second order around its current value).

Assume W is known and H is to be solved. Let

$$b := \frac{\partial \text{KL}}{\partial h_{kj}} (H^0) = \sum_l \left(w_{lk} - \frac{a_{lj} w_{lk}}{\sum_q w_{lq} h_{qj}^0} \right)$$

$$a := \frac{\partial^2 \text{KL}}{\partial h_{kj}^2} (H^0) = \sum_l a_{lj} \left(\frac{w_{lk}}{\sum_q w_{lq} h_{qj}^0} \right)^2$$

where H^0 is the current value of H in the iteration procedure.

Therefore for h_{kj} , with all other entries fixed,

$$\text{KL}(A|WH) + J_H(H) \approx \frac{1}{2} a (h_{kj} - h_{kj}^0)^2 + b (h_{kj} - h_{kj}^0) + \frac{1}{2} \beta_1 h_{kj}^2 + \beta_2 h_{kj} \sum_{l \neq k} h_{lj}^0 + \beta_3 h_{kj} + \text{const},$$

which can be minimized explicitly with constraint $h_{kj} \geq 0$, as

$$h_{kj} = \max \left(0, \frac{a h_{kj}^0 - b - \beta_2 \sum_{l \neq k} h_{lj}^0 - \beta_3}{a + \beta_1} \right).$$

Obviously, this update can be paralleled in a column-wise manner.

Note that when an entry of \hat{A} is 0, the KL divergence is infinity. To avoid this, we add a very small number both to A and \hat{A} .

Multiplicative updates with regularization

Two multiplicative updating algorithms are proposed in Lee and Seung (1999) for square loss and KL divergence loss. We modify these algorithms to integrate all the above regularizations as the followings.

With square loss

$$w_{ik} = w_{ik} \frac{(AH^T)_{ik}}{(W [HH^T + \alpha_1 I + \alpha_2 (E - I)] + \alpha_3 E)_{ik}},$$

$$h_{kj} = h_{kj} \frac{(W^T A)_{kj}}{([W^T W + \beta_1 I + \beta_2 (E - I)] H + \beta_3 E)_{kj}}.$$

With Kullback-Leibler divergence distance,

$$w_{ik} = w_{ik} \frac{\sum_{l=1} h_{kl} a_{il} / \sum_q w_{iq} h_{ql}}{(\sum_l h_{kl} + (\alpha_1 - \alpha_2) w_{ik} + \alpha_2 \sum_l w_{il} + \alpha_3)},$$

$$h_{kj} = h_{kj} \frac{\sum_l w_{lk} a_{lj} / \sum_q w_{lq} h_{qj}}{(\sum_l w_{lk} + (\beta_1 - \beta_2) h_{kj} + \beta_2 \sum_l h_{lj} + \beta_3)}.$$

When $\alpha_i = 0, \beta_i = 0, i = 1, 2, 3$, these are the original multiplicative algorithms in Lee and Seung (1999).

This multiplicative algorithm is straight forward to implemented, but it has a drawback that when W or H is initialized with a zero entry or positive, it remains 0 or positive through iterations. Therefore, true sparsity can not be achieved generally, unless a hard-thresholding is forced, as many of entries should be small enough to be thresholded as 0.

Complexity and convergence speed

One can easily see that both the sequential coordinate descent (SCD) and Lee's multiplicative algorithms using MSE have complexity of $\mathcal{O}((m+n)k^2 N_i + 2nmK) N_o$, while their KL counterparts have complexity of $\mathcal{O}(nmk^2 N_i N_o)$. Here N_i is the number of inner iterations to solve the non-negative linear model and N_o is the number of outer iteration to alternate W and H . $N_i x N_o$ is the total number of epochs, i.e., swaps over W and H matrices. Obviously algorithm with MSE are faster then the KL based ones (by a factor of k) in terms of complexity, and can benefit from multiple inner iterations N_i (reducing the expensive computation of $W^T A$ and AH^T) as typically $k \ll m, n$, which generally should reduce N_o . On the contrast, algorithm with KL has not benefit from N_i due to the re-calculation of WH on each inner iteration. Though the SCD and Lee's algorithm are close in terms of complexity, one can stil expect that SCD will converge much faster in practice. This is because Lee's multiplicative algorithm is indeed a gradient descent with a special step size (Lee and Seung (1999)) which is first order method, while the sequential coordinate-wise is a second order approach like the Newton-Raphson algorithm.

Usage

One can install NNLM like

```
install.packages("NNLM");

# or get a dev-version from Github
library(devtools);
install_github('linxihui/NNLM')
```

Interface

```
nnlm(x, y, alpha = rep(0,3), method = c('scd', 'lee'), loss = c('mse', 'mkl'), init = NULL,
     mask = NULL, check.x = TRUE, max.iter = 10000L, rel.tol = 1e-12, n.threads = 1L)
```

```
nnmf(A, k = 1L, alpha = rep(0,3), beta = rep(0,3), method = c("scd", "lee"), loss = c("mse", "mkl"),
  init = NULL, mask = NULL, W.norm = -1L, check.k = TRUE, max.iter = 500L, rel.tol = 1e-4,
  n.threads = 1L, trace = 10L, verbose = 1L, show.warning = TRUE,
  inner.max.iter = ifelse('mse' == loss, 50L, 1L), inner.rel.tol = 1e-09)
```

- `x` : design matrix.
- `y` : a vector or matrix of responses.
- `A` : matrix to decompose.
- `k` : rank of NMF.
- `method`: sequential coordinate descent ("scd") or Lee's multiplicative algorithm ("lee").
- `metric`: loss function, mean square error or KL-divergence.
- `init`:
 - `nnlm`: a non-negative matrix of initials.
 - `nnmf`: a list of named initial matrices for W and H . One can also supply known matrices W_0 , H_0 , and initialize their correspondent matrices H_1 and W_1 .
- `mask`:
 - `nnlm`: a logical matrix indicating if entries are fixed to 0 or initials if available.
 - `nnmf`: a list of named mask matrices for W , H , H_1 (if `init$W0` supplied), W_1 (if `init$H0` supplied), which should have the same shapes as W , H , H_1 and W_1 if specified. If initial matrices not specified, masked entries are fixed to 0.
- `alpha` and `beta`: a vector of length equal to or less than 3, indicating $\alpha_1, \alpha_2, \alpha_3$ and $\beta_1, \beta_2, \beta_3$. If latter entries are missing, 0 is assumed.
- `trace`: an integer n indicating how frequent the error should be checked, i.e., n -iterations.
- `verbose`: either 0/FALSE, 1/TRUE or 2, indicating no printing, progression bar or iteration details.
- `n.threads`: number of openMP threads.
- `max.iter` and `rel.tol`: number of outer alternating iterations and the relative tolerance.
- `inner.max.iter` and `inner.rel.tol`: number of inner iterations for solving NNLM and the relative tolerance. Default to 50 if `loss == 'mse'` and 1 if `loss == 'mkl'`.

Compare different algorithms

```
library(NNLM);
set.seed(123);

k <- 15;
init <- list(W = matrix(runif(nrow(nsc1c)*k), ncol = k),
  H = matrix(runif(ncol(nsc1c)*k), nrow = k));
# Set rel.tol = -1 to prevent from early stop, just for comparison purpose
scd.mse <- nnmf(nsc1c, k, init = init, max.iter = 100, rel.tol = -1, show.warning = FALSE);
lee.mse <- nnmf(nsc1c, k, init = init, max.iter = 100, rel.tol = -1, method = 'lee', show.warning = FALSE);
scd.mkl <- nnmf(nsc1c, k, init = init, max.iter = 5000, rel.tol = -1, loss = 'mkl', show.warning = FALSE);
lee.mkl <- nnmf(nsc1c, k, init = init, max.iter = 5000, rel.tol = -1, loss = 'mkl',
  method = 'lee', show.warning = FALSE);
lee.mse1 <- nnmf(nsc1c, k, init = init, max.iter = 5000, rel.tol = -1, method = 'lee',
  inner.max.iter = 1, show.warning = FALSE);

plot(NULL, xlim = c(1, 3000), ylim = c(0.15, 0.45), xlab = 'Epochs', ylab = 'MSE');
lines(cumsum(scd.mse$average.epochs), scd.mse$mse, col = 'firebrick1');
lines(cumsum(lee.mse$average.epochs), lee.mse$mse, col = 'orange');
lines(cumsum(scd.mkl$average.epochs), scd.mkl$mse, col = 'chartreuse3');
lines(cumsum(lee.mkl$average.epochs), lee.mkl$mse, col = 'deepskyblue4');
lines(cumsum(lee.mse1$average.epochs), lee.mse1$mse, col = 'orange', lty = 2);
legend('topright', bty = 'n', lwd = 1, lty = c(1,1,2,1,1),
  legend = c('SCD-MSE', 'LEE-MSE', 'LEE-MSE-1', 'SCD-MKL', 'LEE-MKL'),
```

```

col = c('firebrick1', 'orange', 'orange', 'chartreuse3', 'deepskyblue4'));

plot(NULL, xlim = c(1, 3000), ylim = c(0.01, 0.034), xlab = 'Epochs', ylab = 'MKL');
lines(cumsum(scd.mse$average.epochs), scd.mse$mk1, col = 'firebrick1');
lines(cumsum(lee.mse$average.epochs), lee.mse$mk1, col = 'orange');
lines(cumsum(scd.mk1$average.epochs), scd.mk1$mk1, col = 'chartreuse3');
lines(cumsum(lee.mk1$average.epochs), lee.mk1$mk1, col = 'deepskyblue4');
lines(cumsum(lee.mse1$average.epochs), lee.mse1$mk1, col = 'orange', lty = 2);
legend('topright', bty = 'n', lwd = 1, lty = c(1,1,2,1,1),
      legend = c('SCD-MSE', 'LEE-MSE', 'LEE-MSE-1', 'SCD-MKL', 'LEE-MKL'),
      col = c('firebrick1', 'orange', 'orange', 'chartreuse3', 'deepskyblue4'));

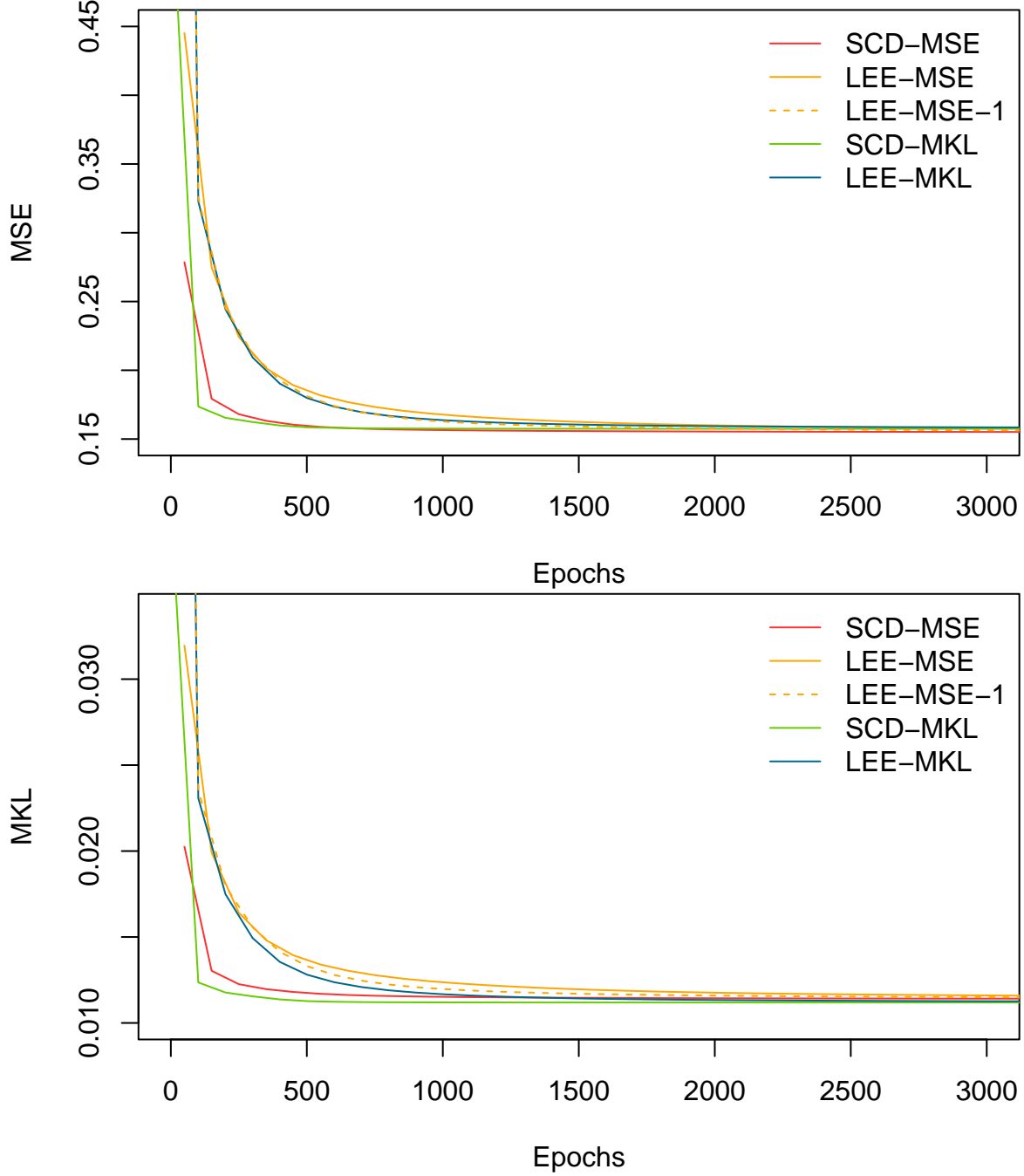
summary.nnmf <- function(x) {
  if (x$n.iteration < 2) {
    rel.tol <- NA_real_;
  } else {
    err <- tail(x$target.loss, 2);
    rel.tol <- diff(err)/mean(err);
  }
  return(c(
    'MSE' = tail(x$mse, 1), 'MKL' = tail(x$mk1, 1), 'Target' = tail(x$target.loss, 1),
    'Rel. tol.' = abs(rel.tol), 'Total epochs' = sum(x$average.epochs),
    '# Iteration' = x$n.iteration, x$run.time[1:3]));
};

library(knitr);
kable(
  sapply(
    X = list(
      'SCD-MSE' = scd.mse,
      'LEE-MSE' = lee.mse,
      'LEE-MSE-1' = lee.mse1,
      'SCD-MKL' = scd.mk1,
      'LEE-MKL' = lee.mk1
    ),
    FUN = function(x) {z <- summary(x); sapply(z, sprintf, fmt = '%.4g')}
  ),
  align = rep('r', 5),
  caption = 'Compare performance of different algorithms'
);

```

Table 1: Compare performance of different algorithms

	SCD-MSE	LEE-MSE	LEE-MSE-1	SCD-MKL	LEE-MKL
MSE	0.155	0.1565	0.1557	0.1574	0.1579
MKL	0.01141	0.01149	0.01145	0.01119	0.01122
Target	0.07749	0.07825	0.07783	0.01119	0.01122
Rel. tol.	1.325e-05	0.0001381	0.000129	6.452e-08	9.739e-05
Total epochs	5000	5000	5000	5000	5000
# Iteration	100	100	5000	5000	5000
user.self	0.367	0.448	2.855	9.736	5.567
sys.self	0.002	0.004	0.008	0.039	0.014
elapsed	0.372	0.467	2.87	9.802	5.588



One can see from the above summary, the SCD and Lee's algorithms have roughly the same run time for each epoch, i.e., updating W and H entries once. However, SCD generally converges much faster than Lee's, i.e., achieving the same accuracy in less epochs/iterations and thus shorter time. Obviously, algorithms with mean KL loss are slower than those with MSE for each epoch, but reducing error a bit more in each epoch. Lee's multiplicative algorithm with MSE is faster when multiple epochs used in each outer alternating iteration (LEE-MSE vs LEE-MSE-1).

Applications

Pattern extraction

In Lee and Seung (1999), NMF is shown to be able to learn sparse basis images (column of W) that represent facial parts, like mouths, noses and eyes of different shapes. Each face (column of A) is a positive combinations of a few of these basis images. In topic discovery, NMF can learn to group documents into topics, where A is a bag-of-words representation (count of a word in a document) of a batch of documents, with *rows* = *vocabulary*, and *columns* = *documents*. In NMF, the columns of W (after normalization) represent topics (a topic is represented as the distribution over vocabulary), and a column of H shows the topics a document covered.

In bioinformatics, NMF can be used to discover ‘meta-genes’ from expression profile, which are linear combinations of genes that may or may not related to some biology path ways. In this case, A is usually arranged as *rows* = *genes* and *columns* = *patients*. The columns of W can then be interpreted as meta-genes, and H are said to be the expression profile of meta-genes (Brunet et al. (2004), Kim and Park (2007)). Alexandrov et al. (2013) used NMF to extract trinucleotide mutational signatures (basis) from next generation sequencing data (NGS) for human genes and discovered that each cancer type is combination of these basis.

```
library(NNLM);
set.seed(123);

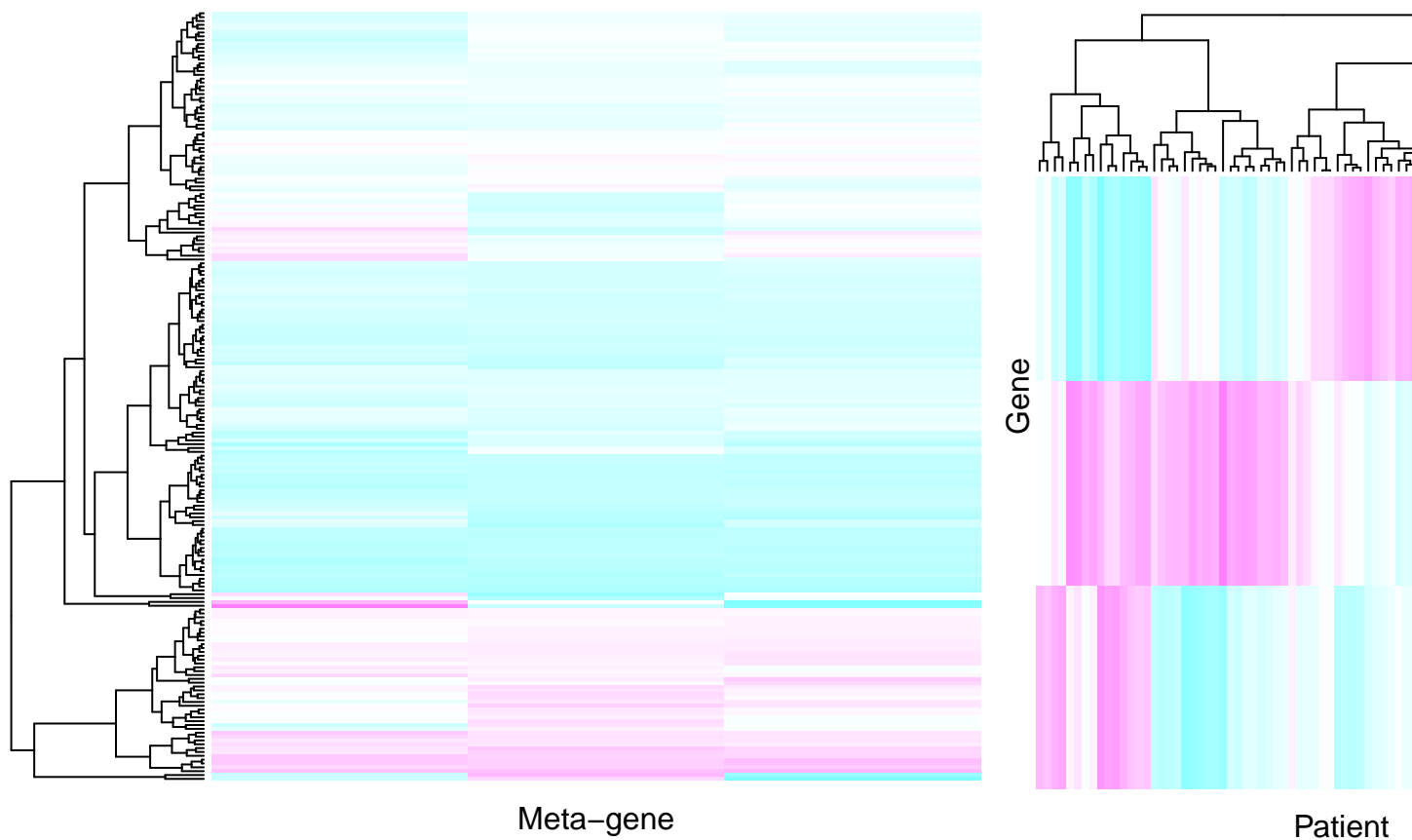
data(nsc1c, package = 'NNLM')
str(nsc1c)

##  num [1:200, 1:100] 7.06 6.41 7.4 9.38 5.74 ...
##  - attr(*, "dimnames")=List of 2
##    ..$ : chr [1:200] "PTK2B" "CTNS" "POLE" "NIPSNAP1" ...
##    ..$ : chr [1:100] "P001" "P002" "P003" "P004" ...

decomp <- nnmf(nsc1c[, 1:80], 3, rel.tol = 1e-5);
decomp

## Non-negative matrix factorization:
##   Algorithm: Sequential coordinate-wise descent
##       Loss: Mean squared error
##       MSE: 0.3481353
##       MKL: 0.02518784
##       Target: 0.1740676
##   Rel. tol.: 9.41e-06
## Total epochs: 2551
## # Iteration: 81
## Running time:
##   user  system elapsed
##  0.049   0.001   0.050

heatmap(decomp$W, Colv = NA, xlab = 'Meta-gene', ylab = 'Gene', margins = c(2,2),
        labRow = '', labCol = '', scale = 'column', col = cm.colors(100));
heatmap(decomp$H, Rowv = NA, ylab = 'Meta-gene', xlab = 'Patient', margins = c(2,2),
        labRow = '', labCol = '', scale = 'row', col = cm.colors(100));
```



We can also use the derived meta-genes and find their expressions in new patients, using `nnlm` which is wrapped as by `predict` for convenience .

```
# find the expressions of meta-genes for patient 81-100
newH <- predict(decomp, nsclc[, 81:100], which = 'H');
str(newH)

## List of 5
## $ coefficients: num [1:3, 1:20] 0.00576 0.00568 0.00539 0.00595 0.00337 ...
## .. attr(*, "dimnames")=List of 2
## .. ..$ : NULL
## .. ..$ : chr [1:20] "P081" "P082" "P083" "P084" ...
## $ n.iteration : int 10041
## $ error       : Named num [1:3] 0.374 0.027 0.187
## .. attr(*, "names")= chr [1:3] "MSE" "MKL" "target.error"
## $ options     :List of 4
## ..$ method    : chr "scd"
## ..$ loss       : chr "mse"
## ..$ max.iter   : int 10000
## ..$ rel.tol    : num 1e-12
## $ call        : language nnlm(x = object$W, y = newdata, method = method, loss = loss)
## - attr(*, "class")= chr "nnlm"
```

Content deconvolution and designable factorization

There are several researches (Zhang et al. (2008), Pascual-Montano et al. (2006)) shown the capacity of NMF in blind signal separation similar to independent component analysis (ICA). Here, we aim to focus on the application to tumor content deconvolution in the area of bioinformatics, in which one of the signal is known.

Microarray is a popular technique for collecting mRNA expression. Indeed, a mRNA profile (tumor profile) is typically a mixture of cancer specific profile and healthy profile as the collected tumor tissues are ‘contaminated’ by healthy cells. To extract the pure cancer profile for down-stream analysis, an NMF can be utilized. One can use this NMF as

$$A \approx WH + W_0H_1,$$

where W is unknown cancer profile, and W_0 is known healthy profile. The task here is to deconvolute W , H and H_1 from A and W_0 .

A more general deconvolution task can be expressed as

$$A \approx WH + W_0H_1 + W_1H_0,$$

where H_0 is known coefficient matrix, e.g. a column matrix of 1. In this scenario, W_1 can be interpreted as *homogeneous* cancer profile within the specific cancer patients, and W is *heterogeneous* cancer profile of interest for downstream analysis, such as diagnostic or prognostic capacity, sub-type clustering.

This general deconvolution is implemented in `nnmf` via the alternating NNLS algorithm. The known profile W_0 and H_0 can be passed via arguments `W0` and `H0`. L_2 and L_1 constraints for unknown matrices are also supported.

One can add mask matrices for W and H , where the masked entries are fixed to 0. Indeed, this is a form of hard-regularization. The above known-profile feature is a special case of this mask technique, in which masked entries are fixed to their initial values. This feature is designed to incorporate domain knowledge, like gene sub-networks, pathway, etc.

Assume $\mathcal{S} = \{S_1, \dots, S_L\}$, where S_l , $l = 1, \dots, L$ is a set of genes in sub-network S_l . One can design W as a matrix of L columns (or more), with $W_{i,l} = 0$, $i \notin S_l$. Then the NMF factorization will learn the *weights* of real genes in expression profile $W_{i,l}$, $i \in S_l$ from the data. This is implemented in `nnmf` with a logical mask matrix $M_W = \{\delta_{i \in S_l, l}\}$. Similar mask matrix M_H with the same shape of H can be specified in the `nnmf` function.

This feature can be used for meta-analysis of different cancer types, to force some of the k meta-genes to be cancer specific (and others are shared). For example, assume A_1, A_2 are expressions of lung cancer and prostate cancer microarray. By setting parts of the coefficient matrix H to 0 like

$$(A_1 \ A_2) = (W_0 \ W_1 \ W_2) \begin{pmatrix} H_{01} & H_{02} \\ H_1 & 0 \\ 0 & H_2 \end{pmatrix},$$

we can expect that W_1 and W_2 are lung and prostate cancer specific profiles.

ISOpureR (Anghel et al. (2015)) is an R package for tumor content deconvolution based on a graphic model introduced in Quon et al. (2013). As argued in the above, NMF can also be used for this purpose.

```
set.seed(123);
if (!require(ISOpureR)) {
  install.packages('ISOpureR');
  library(ISOpureR);
}

## Loading required package: ISOpureR

path.to.data <- file.path(system.file(package = 'ISOpureR'), 'extdata/Beer');
# normal profile
load(file.path(path.to.data, 'beer.normaldata.250.transcripts.RData'));
# transcriptome of 30 patients (part of the Beer dataset)
load(file.path(path.to.data, 'beer.tumordata.250.transcripts.30.patients.RData'));

# assume k = 3, beer.normaldata is the known healthy profile
```

```

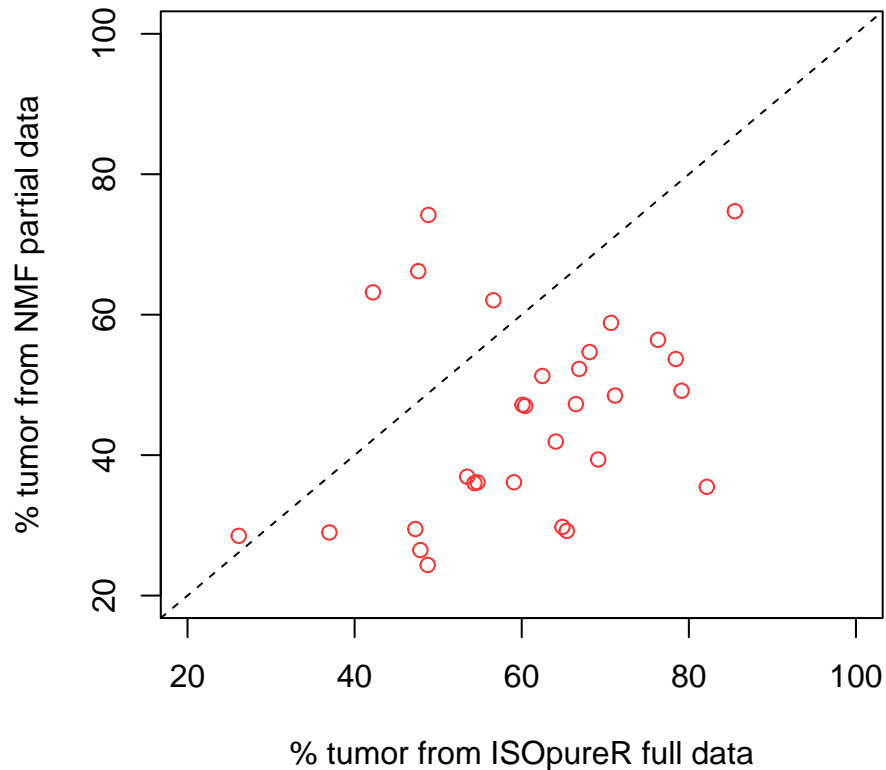
beer.nmf <- nnmf(beer.tumordata, k = 3, init = list(W0 = beer.normaldata));

# compute proportion of tumor content
tm.frac.nmf <- with(beer.nmf, colSums(W[,1:3] %*% H[1:3,])/colSums(W %*% H));

# tumor content from ISOpureR using the full dataset
tm.frac.full <- read.delim(file.path(path.to.data, "alphapurities_full_dataset.txt"));

plot(tm.frac.full$alphapurities*100, tm.frac.nmf*100,
     xlim = c(20, 100), ylim = c(20, 100), col = 'firebrick1',
     xlab = "% tumor from ISOpureR full data",
     ylab = "% tumor from NMF partial data");
abline(a = 0, b = 1, lty = 2)

```



Missing value imputation and application in recommendation system

Since matrix A is assumed to have a low rank K , information in A is redundant for such a decomposition. Hence it is possible to allow some entries in A to be absent. Such an observation implies that one can use complete entries to impute the missing ones in A , which is a classic task in recommendation system. For example, on Netflix, each customer scores only a small proportion of the movies and each movie is scored by a fraction of customers. One can expect that such a movie-customer score matrix is fairly sparse (lots of missings). Using a NMF that allows missing values, one can predict a customer's scores on movies he/she has not watched. A recommendation can be made simply based on the predicted scores. In addition, the resulting W and H can be used to further cluster movies and customers. This feature is implemented in the `nnmf` function and used whenever there is a missing in A by using only complete entries.

The advantage of NMF imputation, compared to other model based methods, is that it takes into account all the complete entries when imputing a single missing entry, which means it can capture complex dependency among entries. While a typical missing value imputation algorithm usually models missings in a feature-by-feature (column-by-column or row-by-row) manner, and iterates over all features multiple times to capture

complex dependency.

The following example shows the capacity of NMF for imputation. We use the NSCLC microarray data as an example and set 30% percent of the entries to NA. One can see that NMF imputation is faster and better than tradition imputation algorithm like median substitution and MICE (multivariate imputation by chained equations Van Buuren (2011)), and close to result from *missForest* (Stekhoven and Buehlmann (2012)) which utilizes the black-box random forest algorithm that is highly nonlinear. NMF imputation is the fastest which makes it suitable for big matrix.

```
set.seed(123);
nsclc2 <- nsclc;
index <- sample(length(nsclc2), length(nsclc2)*0.3);
nsclc2[index] <- NA;

# NMF imputation
system.time(nsclc2.nmf <- nnmf(nsclc2, 2));
nsclc2.hat.nmf <- with(nsclc2.nmf, W %*% H);

##      user  system elapsed
## 0.039    0.001    0.040

# multivariate imputation by chained equations (MICE)
if(!require(mice)) {
  install.packages('mice');
  library(mice);
}

# logarithm for positivity and the normality assumption
system.time(nsclc2.mice <- mice(log(nsclc2), m = 1, printFlag = FALSE)); # one imputation

## Warning: Number of logged events: 494
nsclc2.hat.mice <- exp(as.matrix(complete(nsclc2.mice)));

##      user  system elapsed
## 21.947    0.676   22.641

# imputation using random forest
if(!require(missForest)) {
  install.packages('missForest');
  library(missForest);
}

system.time(capture.output(nsclc2.missForest <- missForest(log(nsclc2))));
nsclc2.hat.missForest <- exp(nsclc2.missForest$ximp);

##      user  system elapsed
## 25.109    0.195   25.322

# simple imputation, fill-in median expression values of genes
nsclc2.hat.median <- matrix(
  apply(nsclc2, 1, median, na.rm = TRUE),
  nrow = nrow(nsclc2), ncol = ncol(nsclc2)
);

# compare different imputations
library(knitr);
kable(
```

```
sapply(
  X = list(
    Baseline = mean(nsclc2, na.rm = TRUE),
    Medians = nsclc2.hat.median[index],
    MICE = nsclc2.hat.mice[index],
    MissForest = nsclc2.hat.missForest[index],
    NMF = nsclc2.hat.nmf[index]
  ),
  FUN = mse.mkl, # mean square error, mean KL-divergence
  obs = nsclc[index]
),
caption = "A comparison of different imputation methods",
digits = 4
);
```

Table 2: A comparison of different imputation methods

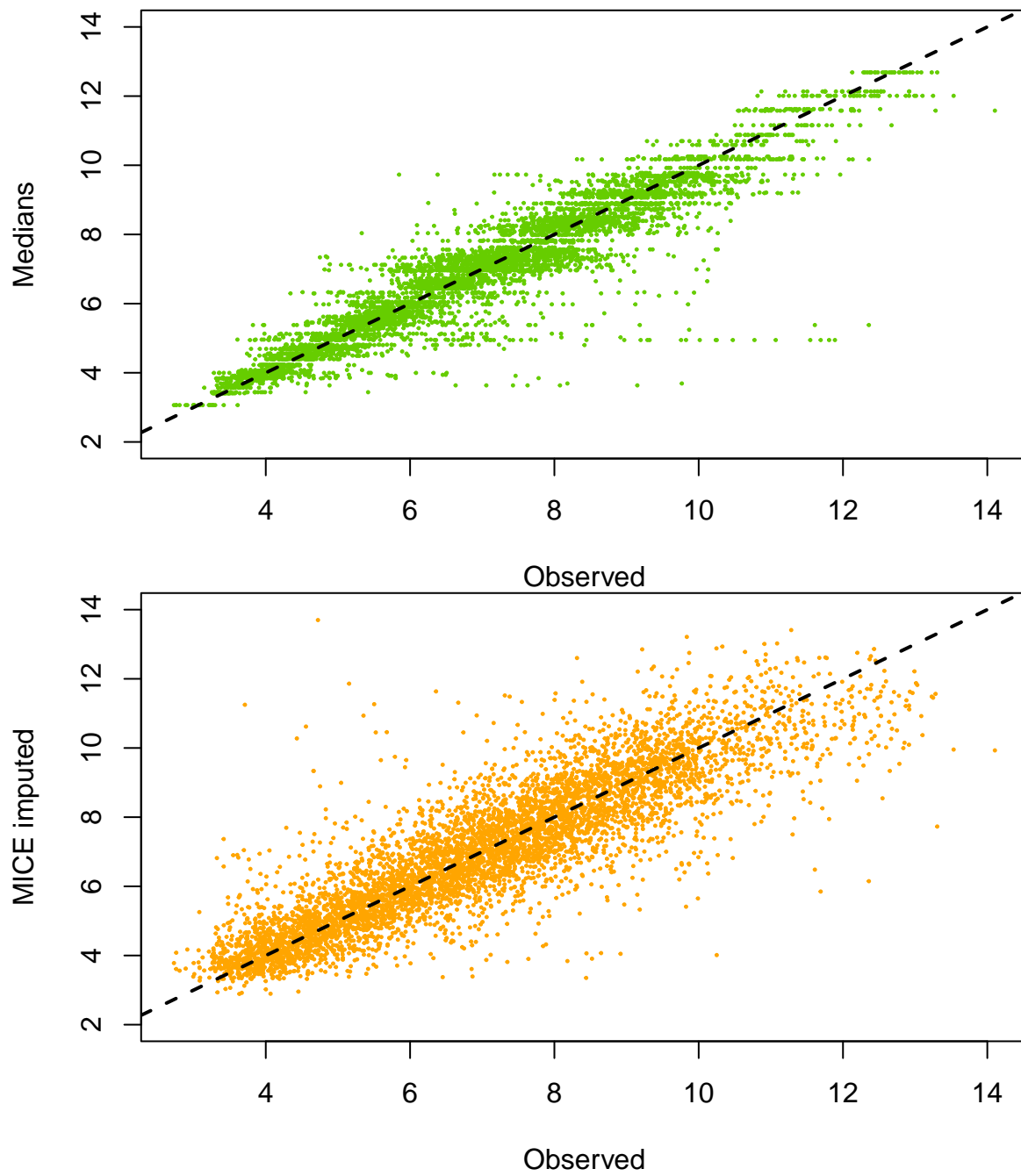
	Baseline	Medians	MICE	MissForest	NMF
MSE	4.4272	0.5229	1.0780	0.4217	0.4191
MKL	0.3166	0.0389	0.0744	0.0301	0.0301

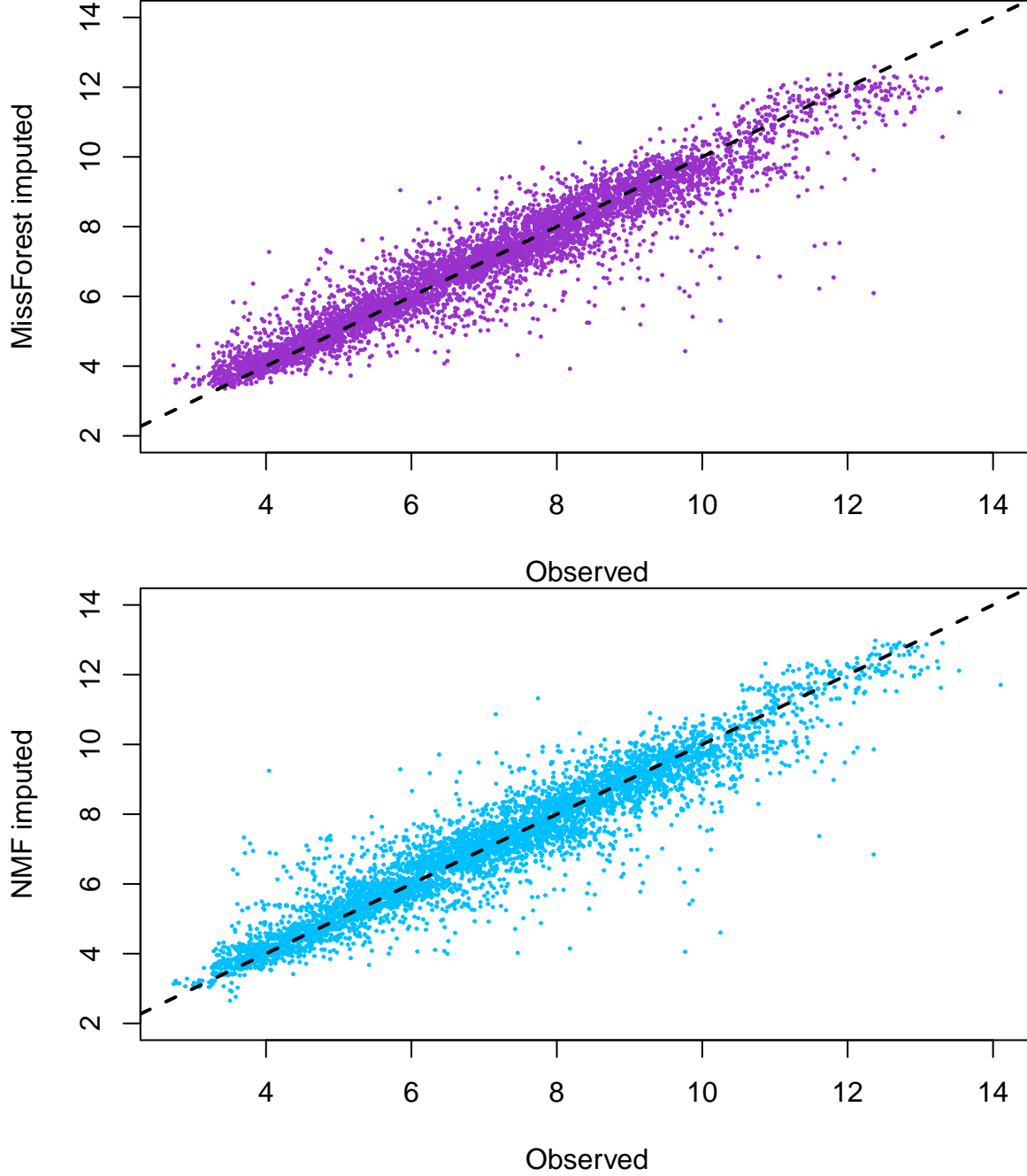
```
plot(nsclc[index], nsclc2.hat.median[index], col = 'chartreuse3', cex = 0.3, pch = 20,
     ylim = c(2, 14), xlab = "Observed", ylab = "Medians")
abline(a = 0, b = 1, lwd = 2, lty = 2)

plot(nsclc[index], nsclc2.hat.mice[index], col = 'orange', cex = 0.3, pch = 20,
     ylim = c(2, 14), xlab = "Observed", ylab = "MICE imputed")
abline(a = 0, b = 1, lwd = 2, lty = 2)

plot(nsclc[index], nsclc2.hat.missForest[index], col = 'darkorchid', cex = 0.3, pch = 20,
     ylim = c(2, 14), xlab = "Observed", ylab = "MissForest imputed")
abline(a = 0, b = 1, lwd = 2, lty = 2)

plot(nsclc[index], nsclc2.hat.nmf[index], col = 'deepskyblue', cex = 0.3, pch = 20,
     ylim = c(2, 14), xlab = "Observed", ylab = "NMF imputed")
abline(a = 0, b = 1, lwd = 2, lty = 2)
```





Determine rank k via missing value imputation

Tuning hyper-parameter is a typical challenge for all unsupervised learning algorithms. The rank k is the only but very crucial parameter, which is unknown before hand. Brunet et al. (2004) suggests to run multiple times of k and uses a consensus matrix to determine k . This idea assumes that sample assignment to clusters would vary little from run to run if a clustering into k classes is strong. However, this assumption is not validated and the purpose of NMF is not always for clustering. Another idea, brought from denoising autoencoder (Vincent et al. (2008)), is to add noise to matrix A , factorize the noisy version and compare the reconstructed matrix to the original A , and the k that gives the smallest error is picked. This could a general approach for many unsupervised learning algorithms, but in NMF, the choice of ‘noise’ is not easy as the noisy version of A has to be non-negative as well, which implies ‘noise’ may introduce bias.

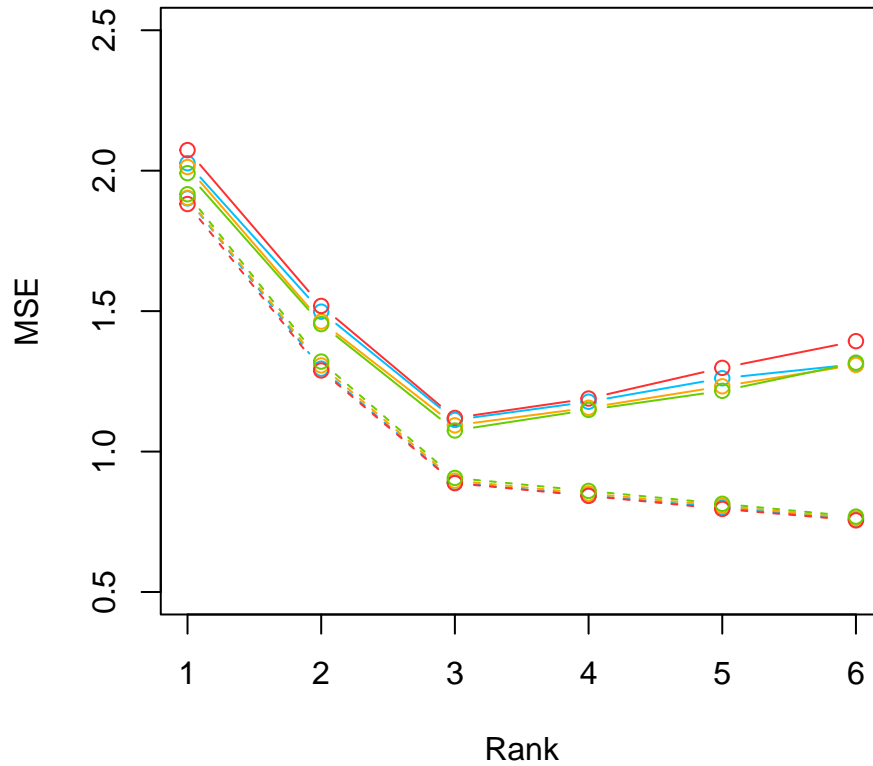
Given the powerful missing value imputation in NMF, we come up with a novel idea, adapting the well known training-validation split idea in supervised learning. Some entries are randomly deleted from A and then imputed by NMF with a set of k 's. These imputed entries are later compared to their observed values, and the k that gives the smallest error will be our choice, as only the correct k , if exists, has the right decomposition that recovers the missing entries. As contrast to training-validation split in supervised learning, due the typically big number of entries in A , we have a much large sample size. One can also easily adapt the idea of cross validation to this approach. This idea should be applicable to any unsupervised learning methods that supports missing value imputation.

To illustrate, we do a simulation study as follows. As we could see, different runs give consistent results. The mean square errors(MSEs) decrease as rank k increase, but the increases rate slows down when $k = 3$ (the true rank). Meanwhile, the MSEs for imputed values are minimized at $k = 3$ for all runs.

```
set.seed(678);

n <- 400;
m <- 50;
k <- 3;
W <- matrix(runif(n*k), n, k);
H <- matrix(10*runif(k*m), k, m);
noise <- matrix(rnorm(n*m), n, m);
A <- W %*% H + noise;
A[A < 0] <- 0;

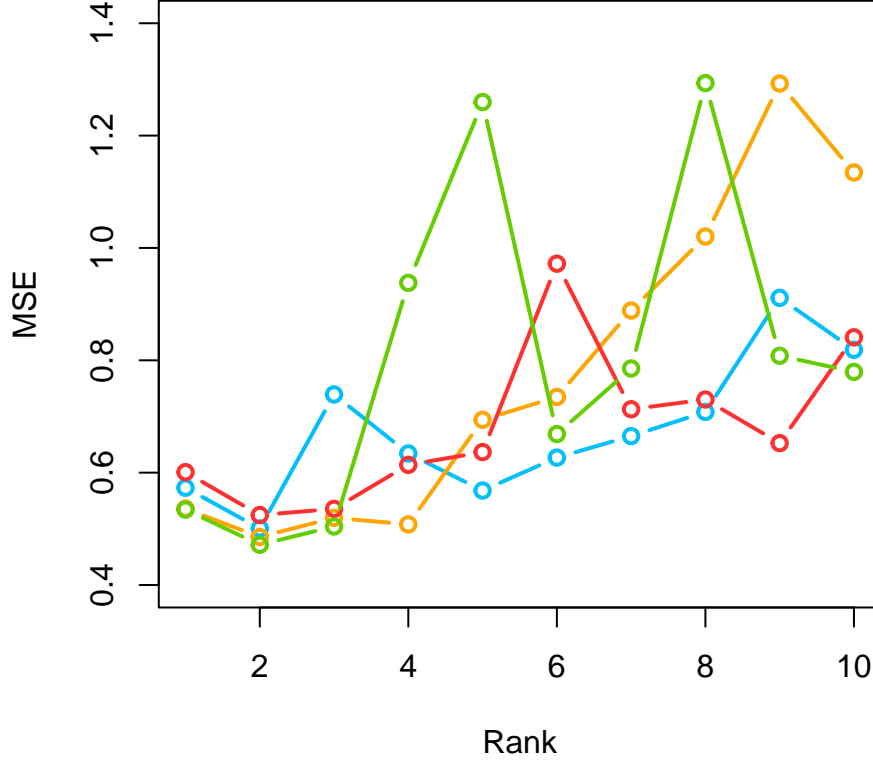
plot(-1, xlim = c(1,6), ylim = c(0.5, 2.5), xlab = "Rank", ylab = "MSE")
cols <- c('deepskyblue', 'orange', 'firebrick1', 'chartreuse3');
for (col in cols) {
  ind <- sample(length(A), 0.3*length(A));
  A2 <- A;
  A2[ind] <- NA;
  err <- sapply(X = 1:6,
    FUN = function(k) {
      z <- nnmf(A2, k);
      c(mean((with(z, W %*% H)[ind] - A[ind])^2), tail(z$mse, 1));
    }
  );
  invisible(lines(err[1,], col = col, type = 'b'));
  invisible(lines(err[2,], col = col, type = 'b', lty = 2));
}
```



For imputation, as in the previous example for NSCLC, we chose $k = 2$. But why? To determine the rank, we set a fraction of the complete entries to missing, and impute them. MSEs are computed to determine the optimal rank. As from the resulting graph below, one can tell that $k = 2$ is the optimal.

```
set.seed(567);

plot(0, xlim = c(1,10), ylim = c(0.4, 1.4), xlab = "Rank", ylab = "MSE")
cols <- c('deepskyblue', 'orange', 'firebrick1', 'chartreuse3');
for (col in cols) {
  index2 <- sample(which(!is.na(nsclc2)), 2000);
  nsclc3 <- nsclc2;
  nsclc3[index2] <- NA;
  err <- sapply(X = 1:10,
    FUN = function(k, A) {
      z <- nnmf(A, k, verbose = FALSE);
      mean((with(z, W%*%H)[index2] - nsclc2[index2])^2)
    },
    A = nsclc3
  );
  invisible(lines(err, col = col, type='b', lwd = 2, cex = 1));
}
```



Noise reduction

This is obvious as the reconstruction from W and H lies on a smaller dimension, and should therefore give a smoother reconstruction. This noise reduction is particularly useful when the noise is not Gaussian which cannot be done using many other methods where Gaussian noise is usually assumed.

NNLM vs NMF

The R package *NMF* by Gaujoux and Seoighe (2010) is an excellent and complete suite for basic NMF decomposition. It has a careful design, various choices of different algorithms (some of which are implemented in C for speed), different built-in initializations, a large amount of utility functions to process resulting NMF object, such as visualization, meta-gene thresholding. It supports multiple runs via the *foreach* framework, which parallels multiple runs on a multiple-cores machine and HPC cluster.

On the other hand, *NNLM* does not provide any functionality other than NMF decomposition. It focuses on speed and applications. The built-in coordinate NNLS solver is highly efficient to solve NMF via the alternating scheme. The algorithm is paralleled within a single run via openMP. Thus it is fast for a single NMF, which makes NMF suitable for big matrix. We believe our users can parallel multiple runs via *foreach*, *doMC* and *doMPI* without much effort, thanks to the simplicity of *foreach*. The NMF algorithms in *NNLM* are given more choices of regularizations, both traditional penalty methods and hard regularization like partially known W and H , which can be powerful to integrate previous or domain knowledge into NMF. All built-in NMF algorithms are capable for matrices with missing values, which is desirable in some applications like recommendation system and imputation. Although only random initialization is built-in, user specified initial matrices is accepted, which can come from an SVD, ICA, etc.

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