

BMEN 509 - Lab #2

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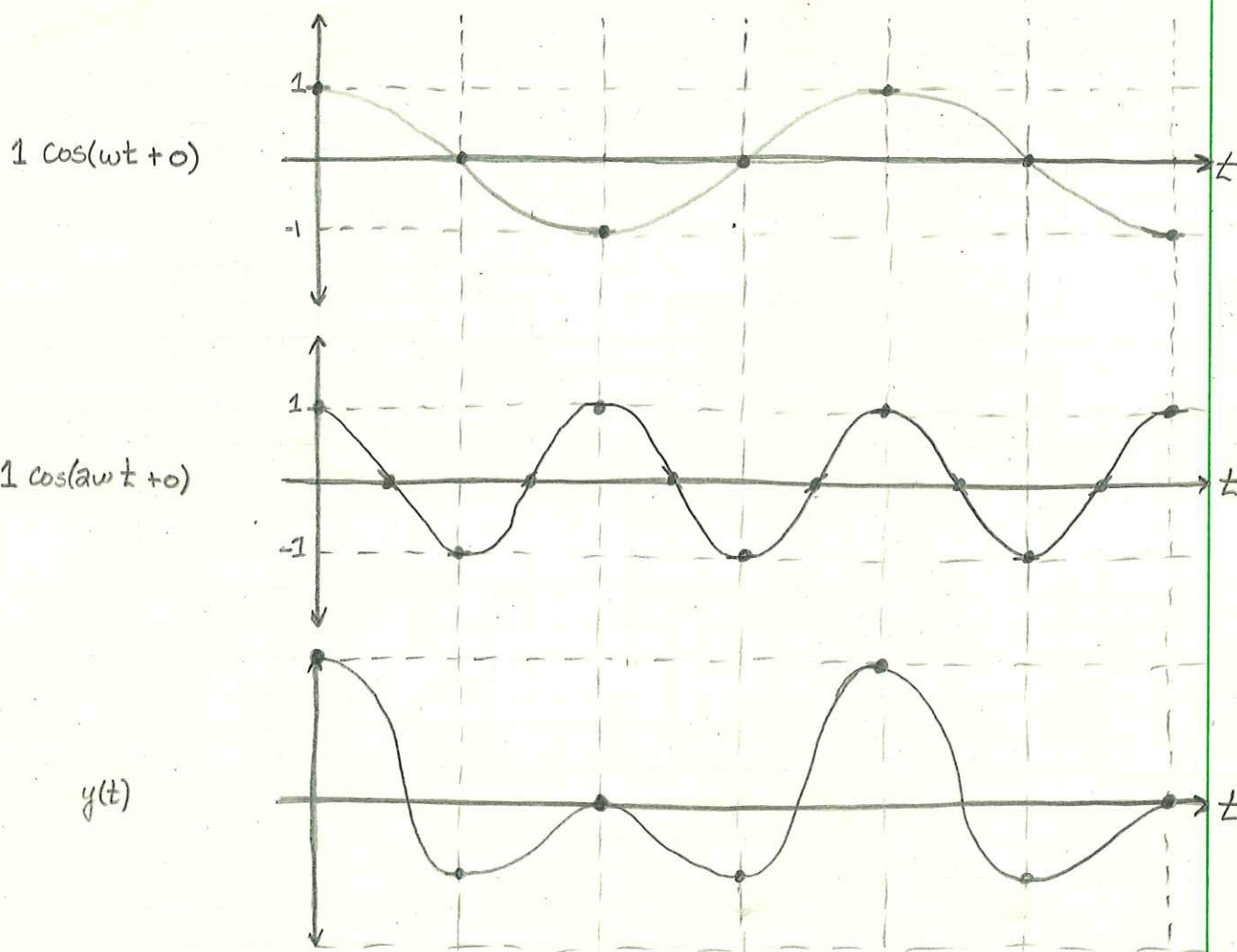
Objectives

- Understand the Fourier Transform
- Understand and implement frequency domain filtering

One Dimensional Example

Consider adding two cosine functions.

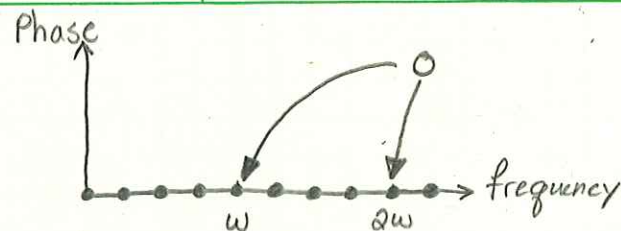
$$y(t) = \underset{\substack{\uparrow \\ \text{amplitude}}}{1} \cos(\underset{\substack{\uparrow \\ \text{phase}}}{\omega t + 0}) + 1 \cos(\underset{\substack{\uparrow \\ \text{frequency}}}{2\omega t + 0})$$



Properties of $y(t)$

- Periodic with *frequency*
- Represented using only cosine functions!

We could plot the parameters of each cosine - the magnitude and phase - as a function of frequency.



See Example 1 for concrete examples.

In general, any function can be represented by a sum of cosine functions.

The n^{th} component \rightarrow amplitude frequency phase

Boring
Math

Result $\left[y(t) = \sum_{n=-\infty}^{+\infty} M_n e^{j\phi_n} e^{j\omega_n t} \right]$

- A complex number, with phase and magnitude
- The magnitude and phase change with frequency.

2

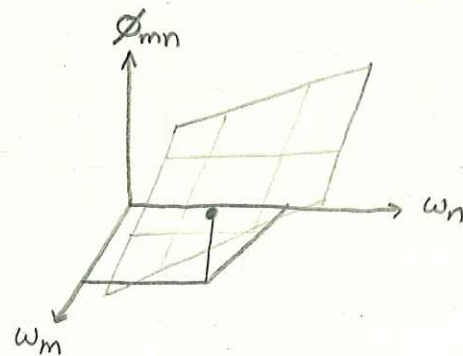
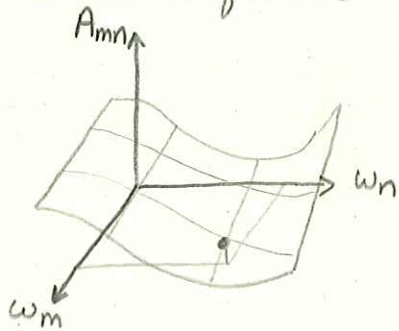
Fourier Transform for Images

Images are two dimensional signals. As before, we can represent images as a sum of 2D cosine functions.

$$I(x,y) = \sum_{m=0}^{\infty} \sum_{n=0}^{\infty} A_{mn} \cos(\omega_m x + \omega_n y + \phi_{mn})$$

↑
amplitude
↑
frequencies
↑
phase

The 2D Fourier Transform gives the components - A_{mn} , ϕ_{mn} - for various frequencies ω_m, ω_n .



See Example 3.

We can visualize the magnitude - A_{mn} - and phase - ϕ_{mn} - as another image! The intensity of the pixels correspond to the value of the magnitude or phase, whichever you are visualizing.

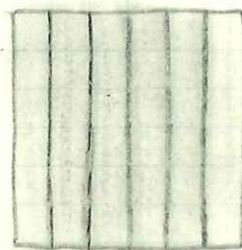
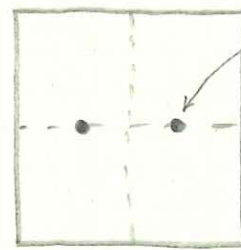


Image
(Cosine)

DFT
→



Magnitude of
DFT

single cosine,
single dot

See Example 4 for real images.

Frequency Domain Filtering

One important feature of the Fourier Transform is that convolution in the spatial domain is multiplication in the frequency domain

$$\begin{array}{ccc}
 j(x,y) = i(x,y) * l(x,y) & \xrightarrow{\text{DFT}} & J(K_x, K_y) = I(K_x, K_y) \cdot L(K_x, K_y) \\
 \uparrow \quad \quad \quad \uparrow & & \uparrow \quad \quad \quad \uparrow \\
 \text{spatial index} \quad \text{convolution} & & \text{frequency index} \quad \text{multiplication} \\
 & \xleftarrow{\text{IDFT}} &
 \end{array}$$

It is standard to denote indexing in the frequency domain with (K_x, K_y) , similar to how (x,y) denote spatial indexing.

See Example 5 for visualizing the frequency domain after filtering.

Many imaging systems introduce a blur similar to a Gaussian. We may want to uncover this blur with the Frequency domain. We can model a blur as:

$$\text{Image} = \text{Actual} * \text{Blur}$$

Take the Fourier Transform:

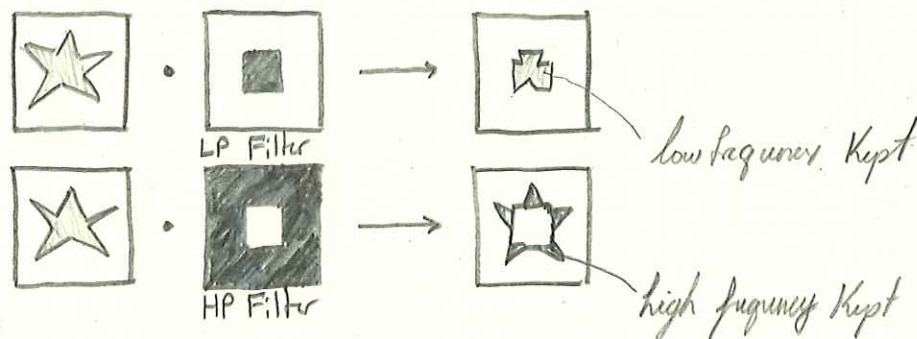
$$\text{Image}_f = \text{Actual}_f \cdot \text{Blur}_f$$

Now divide!

$$\text{Blur}_f = \frac{\text{Image}_f}{\text{Actual}_f}$$

See Example 6 for an example of 'uncovering' a gaussian blur.

Finally, we can filter our image data in the frequency domain by multiplication. Consider the following examples:



See Example 7 for an example of applying a filter in the frequency domain.