

Important

There are general homework guidelines you must always follow. If you fail to follow any of the following guidelines, you risk receiving a **0** for the entire assignment.

1. All submitted code must compile under **JDK 11**. This includes unused code, so don't submit extra files that don't compile. Any compile errors will result in a 0.
2. Do not include any package declarations in your classes.
3. Do not change any existing class headers, constructors, instance/global variables, or method signatures. For example, do not add **throws** to the method headers since they are not necessary.
4. Do not add additional public methods.
5. Do not use anything that would trivialize the assignment. (e.g. don't import/use `java.util.ArrayList` for an `ArrayList` assignment. Ask if you are unsure.)
6. Always be very conscious of efficiency. Even if your method is to be $O(n)$, traversing the structure multiple times is considered inefficient unless that is absolutely required (and that case is extremely rare).
7. You are expected to implement all of the methods in this homework. Each unimplemented method will result in a deduction.
8. You must submit your source code, the `.java` files, not the compiled `.class` files.
9. Only the last submission will be graded. Make sure your last submission has **all** required files. Resubmitting will void all previous submissions.
10. After you submit your files, redownload them and run them to make sure they are what you intended to submit. You are responsible if you submit the wrong files.

Collaboration Policy

Every student is expected to read, understand and abide by the [Georgia Tech Academic Honor Code](#).

When working on homework assignments, you **may not** directly copy code from any source (other than your own past submissions). You are welcome to collaborate with peers and consult external resources, but you **must** personally write all of the code you submit. **You must list, at the top of each file in your submission, every student with whom you collaborated and every resource you consulted while completing the assignment.**

You may not directly share any files containing assignment code with other students or post your code publicly online. If you wish to store your code online in a personal private repository, you can use [Github Enterprise](#) to do this for free.

The only code you may share is JUnit test code on a pinned post on the official course Piazza. Use JUnits from other students at your own risk; **we do not endorse them**. See each assignment's PDF for more details. If you share JUnits, they **must** be shared on the site specified in the Piazza post, and not anywhere else (including a personal GitHub account).

Violators of the collaboration policy for this course will be turned into the Office of Student Integrity.

Style and Formatting

It is important that your code is not only functional, but written clearly and with good programming style. Your code will be checked against a style checker. The style checker is provided to you, and is located on Canvas. It can be found under Files, along with instructions on how to use it. A point is deducted for every style error that occurs. If there is a discrepancy between what you wrote in accordance with good style and the style checker, then address your concerns with the Head TA.

Javadocs

Javadoc any helper methods you create in a style similar to the existing javadocs. Any javadocs you write must be useful and describe the contract, parameters, and return value of the method. Random or useless javadocs added only to appease checkstyle will lose points.

Vulgar/Obscene Language

Any submission that contains profanity, vulgar, or obscene language will receive an automatic zero on the assignment. This policy applies not only to comments/javadocs, but also things like variable names.

Exceptions

When throwing exceptions, you must include a message by passing in a String as a parameter. **The message must be useful and tell the user what went wrong.** “Error”, “BAD THING HAPPENED”, and “fail” are not good messages. The name of the exception itself is not a good message.

For example:

Bad: `throw new IndexOutOfBoundsException("Index is out of bounds.");`

Good: `throw new IllegalArgumentException("Cannot insert null data into data structure.");`

In addition, you may not use try catch blocks to catch an exception unless you are catching an exception you have explicitly thrown yourself with the `throw new ExceptionName("Exception Message");` syntax (replacing `ExceptionName` and `Exception Message` with the actual exception name and message respectively).

Generics

If available, use the generic type of the class; do **not** use the raw type of the class. For example, use `new LinkedList<Integer>()` instead of `new LinkedList()`. Using the raw type of the class will result in a penalty.

Forbidden Statements

You may not use these in your code at any time in CS 1332.

- `package`
- `System.arraycopy()`
- `clone()`
- `assert()`
- `Arrays` class
- `Array` class
- `Thread` class

- Collections class
- Collection.toArray()
- Reflection APIs
- Inner or nested classes
- Lambda Expressions
- Method References (using the :: operator to obtain a reference to a method)

If you're not sure on whether you can use something, and it's not mentioned here or anywhere else in the homework files, just ask.

Debug print statements are fine, but nothing should be printed when we run your code. We expect clean runs - printing to the console when we're grading will result in a penalty. If you submit these, we will take off points.

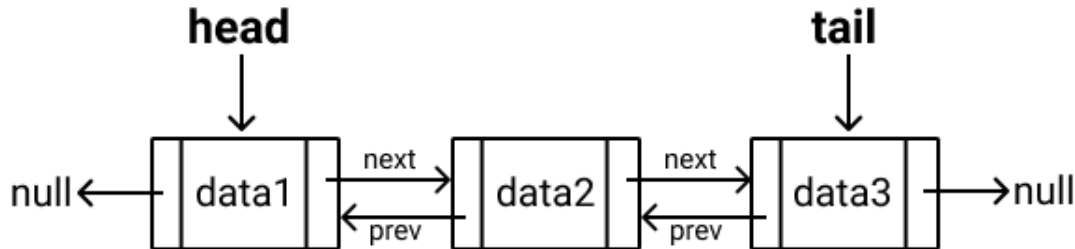
JUnits

We have provided a **very basic** set of tests for your code. These tests do not guarantee the correctness of your code (by any measure), nor do they guarantee you any grade. You may additionally post your own set of tests for others to use on the Georgia Tech GitHub as a gist. Do **NOT** post your tests on the public GitHub. There will be a link to the Georgia Tech GitHub as well as a list of JUnits other students have posted on the class Piazza.

If you need help on running JUnits, there is a guide, available on Canvas under Files, to help you run JUnits on the command line or in IntelliJ.

DoublyLinkedList

You are to code a non-circular `DoublyLinkedList` with head and tail references. A linked list is a collection of nodes, each having a data item and references to other nodes. In a `DoublyLinkedList`, each node has references to the previous and next nodes. The previous reference for the head/first node will point to null. The next reference for the tail/last node will point to null. Do **not** use a phantom node to represent the start or end of your list. A phantom or sentinel node is a node that does not store data held by the list and is used solely to indicate the start or end of a linked list. If your list contains n elements, then it should contain exactly n nodes. Below is an example of the structure of a `DoublyLinkedList`.



The `DoublyLinkedList` must follow the requirements stated in the javadocs of each method you must implement. Your linked list implementation will use the default constructor (the one with no parameters) which is automatically provided by Java. Do **not** write your own constructor.

Nodes

The linked list consists of nodes. A class `DoublyLinkedListNode` is provided to you. `DoublyLinkedListNode` has getter and setter methods to access and mutate the structure of the nodes.

Traversing

You are able to traverse a `DoublyLinkedList` from both ends depending on which makes more sense. For example, if you know the index you want is closer to the end of the list, you'd start traversing from the tail and go backwards; the opposite applies if the index is closer to the beginning of the list. **You should make this optimization wherever it applies.**

Adding

You will implement three `add()` methods. One will add to the front, one will add to the back, and one will add to anywhere in the list given a specific index. See the javadocs for more details.

Removing

You will also implement three `remove()` methods - from the front, the back, or anywhere in the list given a specific index. Make sure that there is no longer any way to access the removed node (i.e. no references to the node) so that the node will be garbage collected. See the javadocs for more details.

Grading

Here is the grading breakdown for the assignment. There are various deductions not listed that are incurred when breaking the rules listed in this PDF and in other various circumstances.

Methods:	
addAtIndex	10pts
addToFront	5pts
addToBack	5pts
removeAtIndex	10pts
removeFromFront	5pts
removeFromBack	5pts
get	10pts
isEmpty	4pts
clear	5pts
removeLastOccurrence	10pts
toArray	6pts
Other:	
Checkstyle	10pts
Efficiency	15pts
Total:	100pts

Provided

The following file(s) have been provided to you. There are several, but we've noted the ones to edit.

1. `DoublyLinkedList.java`

This is the class in which you will implement the `DoublyLinkedList`. Feel free to add private helper methods but **do not add any new public methods, inner/nested classes, instance variables, or static variables**.

2. `DoublyLinkedListNode.java`

This class represents a single node in the linked list. It encapsulates the `data`, and the `previous` and `next` references. **Do not alter this file.**

3. `DoublyLinkedListStudentTest.java`

This is the test class that contains a set of tests covering the basic operations on the `DoublyLinkedList` class. It is not intended to be exhaustive and does not guarantee any type of grade. **Write your own tests to ensure you cover all edge cases.**

Deliverables

You must submit **all** of the following file(s) to the course Gradescope. Make sure all file(s) listed below are in each submission, as only the last submission will be graded. Make sure the filename(s) matches the filename(s) below, and that *only* the following file(s) are present. Do **NOT** submit `DoublyLinkedListNode.java` for this homework; if you do, your homework will not compile on Gradescope. If you resubmit, be sure only one copy of each file is present in the submission. If there are multiple files, do not zip up the files before submitting; submit them all as separate files.

Once submitted, double check that it has uploaded properly on Gradescope. To do this, download

your uploaded file(s) to a new folder, copy over the support file(s), recompile, and run. It is your sole responsibility to re-test your submission and discover editing oddities, upload issues, etc.

1. `DoublyLinkedList.java`