## Grading Rubric

## "Calculate" App

- \_2 Has 2 EditTexts (or inputs)
- 2 Has 2 Buttons (or actions)
- \_2\_ Has 2 TextViews (or outputs)
- \_1\_ Compiles
- \_1\_ Runs/Works

Additional remarks
Additional: progress bar, background task, keyboard hiding
Look into Coroutines for background tasks.

Base(80) + additional(20) = 100%