

Lucas Albergoni Campaneruti

Software Engineer

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Profile

With a professional trajectory dedicated to developing innovative mobile solutions, specialization in Flutter has been applied to create robust architectures and manage states in an advanced manner. Leadership and communication skills have been fundamental in steering challenging projects, focused on scalability and integration with partner technologies.

The passion for pushing boundaries and the relentless pursuit of technical excellence have marked the journey and positively influenced the teams led. Together, significant milestones have been achieved in mobile application development, aligning efforts with the highest standards of quality and innovation in the software industry.

Specialties: Mobile, Architecture, Flutter, Dart, SOLID, GIT, Firebase

Experience

Flutter Specialist | Squad Premium | 02/2024 - 04/2024

At Squad premium, had the opportunity to work with a complete architecture, applying the principles of Clean Architecture, SOLID, Micro Front End, and Micro Apps, and using Bloc for state management, performing integrations with partner SDKs, such as Google and Samsung.

- Implementation of a complete architecture using Clean Architecture and SOLID.
- State management with Bloc.
- Integrations with partner SDKs (Google, Samsung).

Main technologies: Flutter, Dart, Clean Architecture, SOLID, Git, and GitHub.

Flutter Specialist | Tech Leader | Fteam | 08/2023 - 02/2024

As a Tech Leader, led high-performance teams in the constant pursuit of creative and scalable solutions. I Created complete solutions for our clients' projects, ensuring the team could smoothly flow through development.

- Leadership of high-performance teams.
- Development of complete solutions in Flutter/DART.
- Use of tools and concepts such as SOLID, CleanDart, Clean Architecture, Triple, Modular, Design System, Firebase.

Main technologies: SOLID, CleanDart, Clean Architecture, Triple, Modular, Design System, Firebase, Git, and GitHub.

Flutter Specialist | Pleno | Fteam | 06/2022 - 08/2023

Development of Apps with Flutter Dart, using tools and concepts such as SOLID, CleanDart, BLOC, MVVM, Triple, Modular, mobX, Design System, Firebase.

- Development of Apps with Flutter/DART.
- Use of SOLID, CleanDart, BLOC, MVVM, Triple, Modular, Firebase.

Main technologies: SOLID, CleanDart, Clean Architecture, Triple, Modular, Design System, Firebase, Git, and GitHub.

Flutter Specialist | Junior | Fteam | 06/2021 - 06/2022

Development of Apps with Flutter Dart, using tools and concepts such as SOLID, CleanDart, BLOC, MVVM, Triple, Modular, mobX, Design System, Firebase.

- Development of Apps with Flutter/DART.
- Use of SOLID, CleanDart, BLOC, MVVM, Triple, Modular, Firebase.

Main technologies: SOLID, CleanDart, Clean Architecture, Triple, Modular, Design System, Firebase, Git, and GitHub.

Desenvolvedor Front End | Quem Contrato | 02/2021 - 06/2021

Development of Web Platform in ReactJs

Main technologies: ReactJs, Git, and GitHub.

Education

Universo Ead | 2019 - 2020

Lato Sensu Postgraduate in Database.

Unicesumar | 2016 - 2018

Technologist, Bachelor's degree in Technology in Internet Systems

Other Courses or Certifications

Courses

2024 - Ongoing Android Developer Formation - DIO 67 hrs
2024 - Ongoing Fullstack Formation - DNC School
2023 - Leadership Formation - Conquer School - 10 hrs

Certifications

2019 - B2 First. Cambridge Assessment English