# Lucas **Tavares de Moura**

Porto Alegre, RS, Brazil

🛘 (+55) 51999123122 | 🗷 lucas.moura.002@acad.pucrs.br | 🖸 LucasAugustoTM | 🛅 Lucas Augusto Tavares de Moura

#### Summary.

Recent Computer Science Graduate at PUCRS. Self taught in basic Game Design principles. Digital Games Certification at School of Engineering/PUCRS with focus on computer graphics, Game Design, implementation/programming, narrative/script, computer animation, Unity, Augmented Reality and Virtual Reality. Big passion for Game Design, with a dream of working on games. Voice acting hobby, I seek ways of integrating art with my projects.

#### Skills

**Programming** Python, JAVA, C#, LaTeX, PostgreSQL

Tecnologies Augmented Reality, Virtual Reality, Unity, Game Design, Databases, Development for Android

**Languages** Portuguese (native), English (proficient)

#### Education

#### PUCRS (Pontifícia Universidade Católica do Rio Grande do Sul)

Porto Alegre, Brazil

**B.S. IN COMPUTER SCIENCE** Mar. 2016 - Jan. 2024

### **Experience**

**PUCRS - LSA** Porto Alegre, Brazil

SCIENTIFIC INITIATION SCHOLAR

Apr. 2019 - Jan. 2020

• Participation and presentation of the "Virtual Hardware for the Integration of an MPSoC for Robotics and Autonomous Vehicles Applications" project.

**PUCRS - USALAB** Porto Alegre, Brazil

SCIENTIFIC INITIATION SCHOLAR

May 2021 - Nov. 2021

Dec. 2021 - Nov. 2023

· Participation and presentation of the "Usability Evaluation of Health Products and Health Education project - The Experience at USALAB -IDEA/PUCRS" project.

**PUCRS - FABLAB** Porto Alegre, Brazil

INTERN

• Support in the maintenance and development of the "GrandelDEIA" internal data management firmware.

• Use of forms and HTML (front-end) and PostgreSQL (back-end)

## **Personal Projects/Participations**

**Pirate Jam VR - PUCRS** Porto Alegre, Brazil

• An Oculus Quest 2 VR port of a game jam game (available on Github).

STUDENT Mar. 2023 - Jun. 2023

#### Final Paper on AR for mobile - PUCRS

Porto Alegre, Brazil Mar. 2023 - Nov. 2023

• Development of an AR guide for a LASER cutting machine, implemented for mobile systems (available on Github).

· Maximum score reached.

STUDENT

#### Pinãta: Revengeance - GMTK Game Jam 2023

Porto Alegre, Brazil

UNITY PROGRAMMER/LEVEL DESIGNER

Jul 2023

• 335° place among more than 6000 submissions.