Homework 8 - Interacting with NFT's

Recap

DApps offer the benefits of interacting with blockchains to existing and novel services.

A multitude of ideas are being tested and trialled with the optimal model for each application being determined via trial and error.

DApps must try to improve on the UX on top of offering novel features to be successful.

Interact with a smart contract

- 1. Develop a front-end application that can call on a smart contract to mint an ERC721 token (NFT). Include relevant metadata in the token:
 - 1. Owner (pubkey)
 - 2. Token URI (e.g. an IPFS CID)
 - 3. Token ID
- 2. Retrieve information regarding an account's NFT's
 - 1. Display NFT metadata
- 3. Allow transfer of NFT
 - 1. Apply safe transfer
 - 2. Trade for zero cost?
- 4. Use smart contract from Homework 6
- 5. Use front-end code from Homework 7
- 6. Deploy on a test net

Recommended software

VSCode https://code.visualstudio.com/ (https://code.visualstudio.com/)

Node / NPM recommend use https://github.com/nvm-sh/nvm (https://github.com/nvm-sh/nvm)

Truffle https://www.trufflesuite.com/docs/truffle/getting-started/installation

(https://www.trufflesuite.com/docs/truffle/getting-started/installation)

Ganache https://www.trufflesuite.com/ganache (https://www.trufflesuite.com/ganache)

Postman https://www.postman.com/ (https://www.postman.com/)

Browser (for contract development/debugging in Remix)

Code snippets

Simple starter ERC721

```
1
     // SPDX-License-Identifier: MIT
 2
     pragma solidity ^0.8.0;
 3
 4
     import "@openzeppelin/contracts/token/ERC721/extensions/ERC721URIStorage.
 5
     import "@openzeppelin/contracts/utils/Counters.sol";
 6
 7
     contract EncodeToken is ERC721URIStorage {
8
         using Counters for Counters. Counter;
9
         Counters.Counter private _tokenIds;
10
         constructor() ERC721("EncodeToken", "ENC") {}
11
12
         function mintToken(address tokenOwner, string memory tokenURI)
13
14
             public
15
             returns (uint256)
16
         {
             _tokenIds.increment();
17
18
19
             uint256 newItemId = _tokenIds.current();
20
             _mint(tokenOwner, newItemId);
             _setTokenURI(newItemId, tokenURI);
21
22
23
             return newItemId;
24
         }
25
     }
```

Smart contract method call

```
// Library dependency
 1
 2
     const Web3 = require('web3');
 3
 4
    // Smart contract ABI
    const nftAbi = require('./build/contracts/EncodeErc721.json');
 5
 6
 7
    // Initialise web3 library
    const web3 = new Web3("http://127.0.0.1:8545");
8
9
10
     // Set variable here for reuse
11
    const ownerPub = '0x536F8222C676b6566FF34E539022De6c1c22cc06';
12
    // Initialise contract
13
    const encodeNft = new web3.eth.Contract(nftAbi.abi, "0xA97409103E409f93ecl
14
15
16
    (async () => {
17
         // Get contract name
18
         const name = await encodeNft.methods
19
             .name().call();
20
         console.log(name);
21
22
23
        // Get balance
24
         const balance = await encodeNft.methods
25
             .balanceOf(ownerPub).call();
26
27
        // Log balance
        console.log(balance);
28
29 })();
```

Smart contract method send

```
// Library dependency
 1
 2
     const Web3 = require('web3');
 3
 4
    // Smart contract ABI
    const nftAbi = require('./build/contracts/EncodeErc721.json');
 5
 6
 7
    // Initialise web3 library
    const web3 = new Web3("http://127.0.0.1:8545");
8
9
10
     // Set variable here for reuse
    const ownerPub = '0x536F8222C676b6566FF34E539022De6c1c22cc06';
11
12
13
    // Add credentials
    web3.eth.accounts.wallet.add({
14
15
         privateKey: '4e05f623e5e7a057db5b80d8f3ae73f9efac3595ae02efca0df1f0e2!
         address: ownerPub
16
17
     });
18
     // Initialise contract
19
     const encodeNft = new web3.eth.Contract(nftAbi.abi, "0xA97409103E409f93ecl
20
21
    (async () => {
22
23
         // Get contract name
24
         const mint = await encodeNft.methods
25
             .mintToken(ownerPub, "abc.com")
26
             .send({ from: ownerPub, gas: 500000 });
27
        // Log tx info
28
29
         console.log(mint);
30
     })();
```