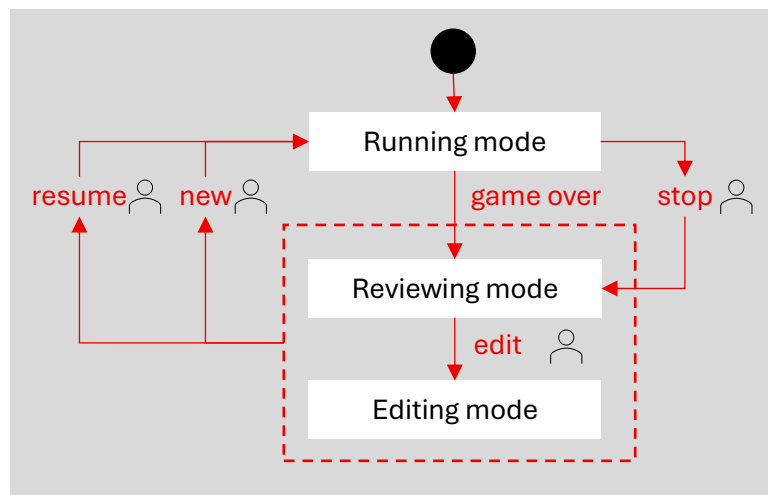
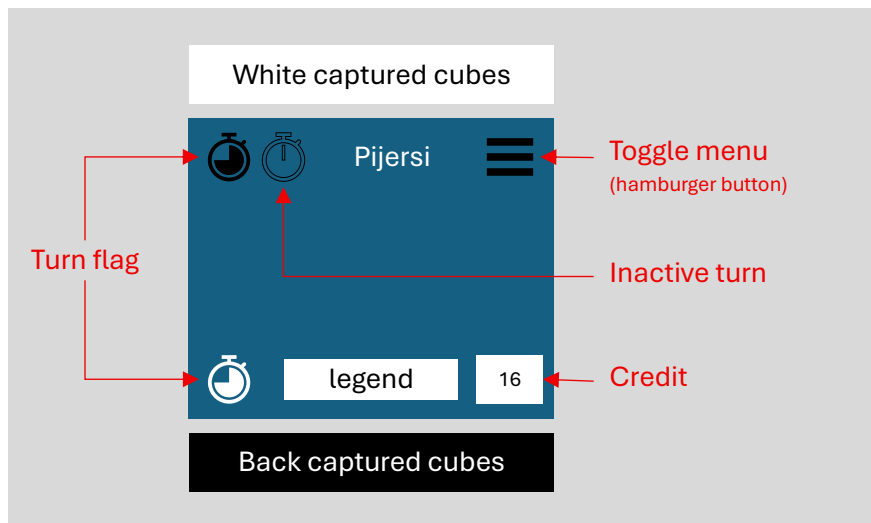


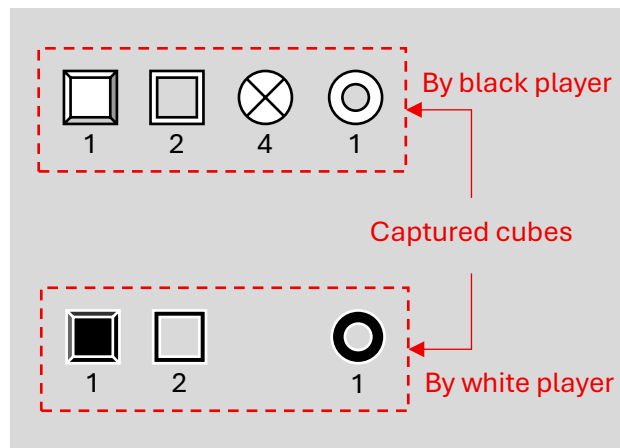
## General layout



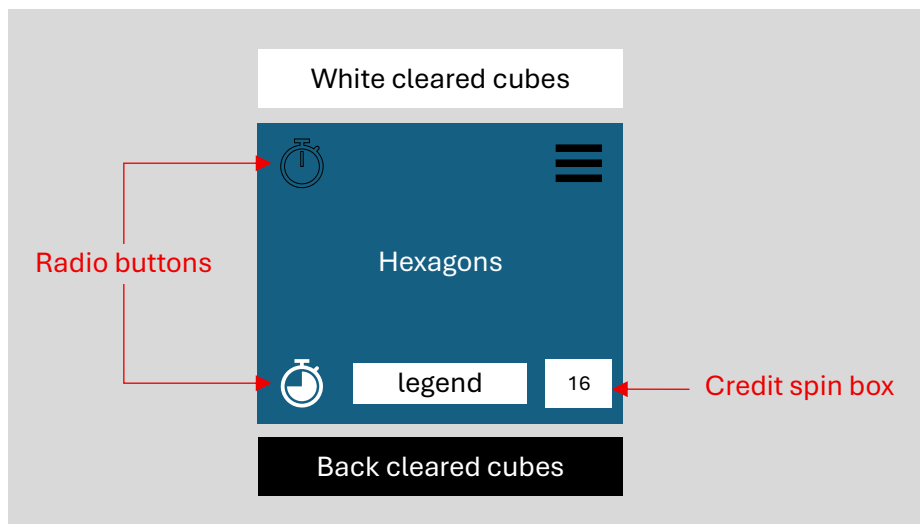
Note: the button “kebab” is reserved for either contextual or secondary menus



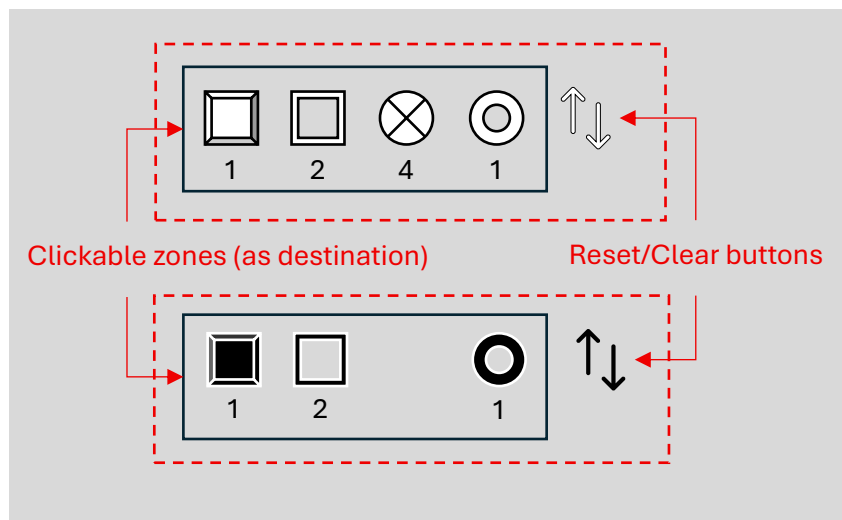
Captured cubes layout



Setting mode layout



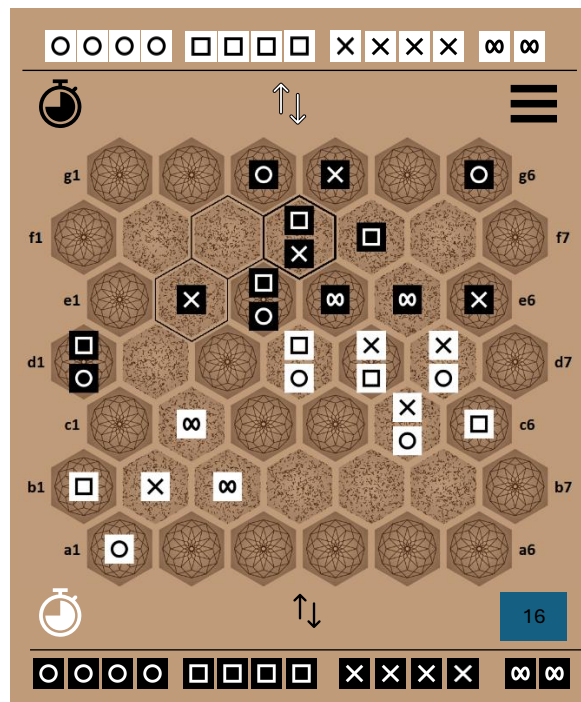
Cleared cube zones in setting mode



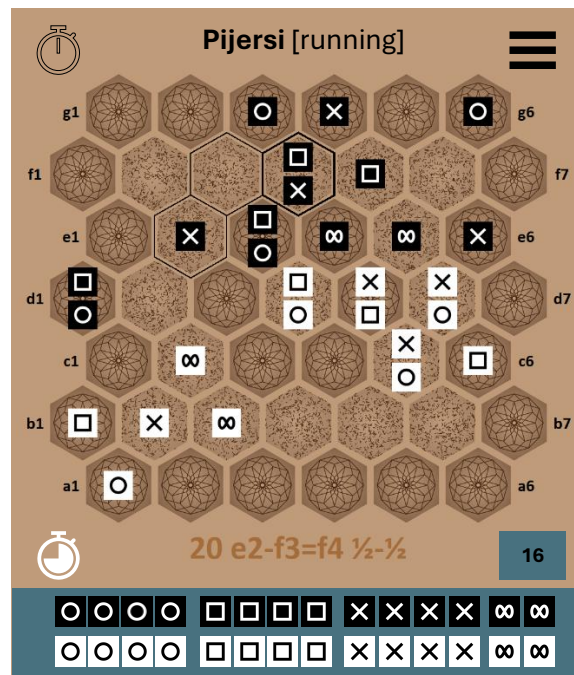
Realistic layout (running mode): up and bottom capture zones



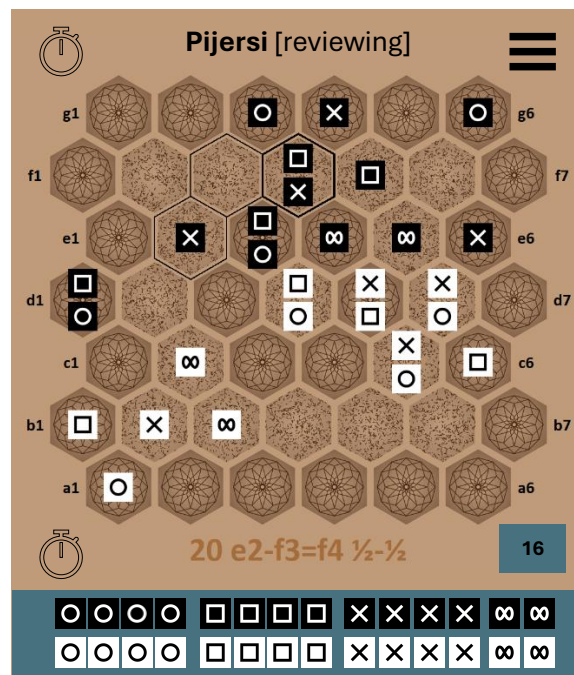
Realistic layout (editing mode): up and bottom capture zones



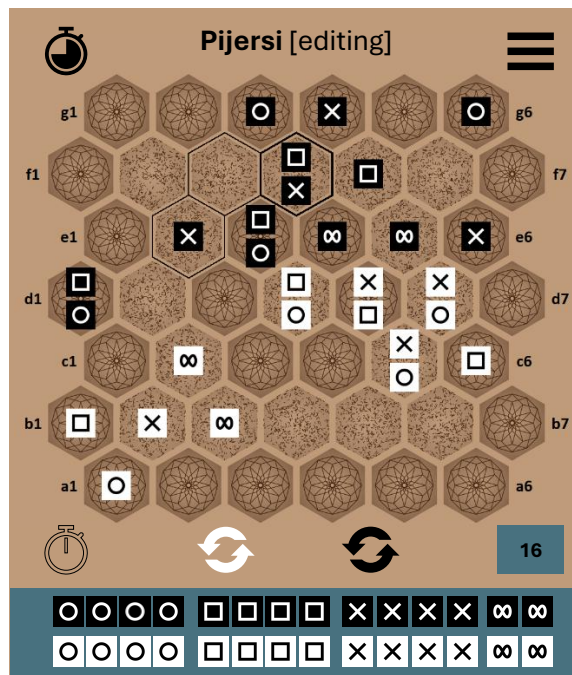
### Realistic layout (running mode): bottom capture zones



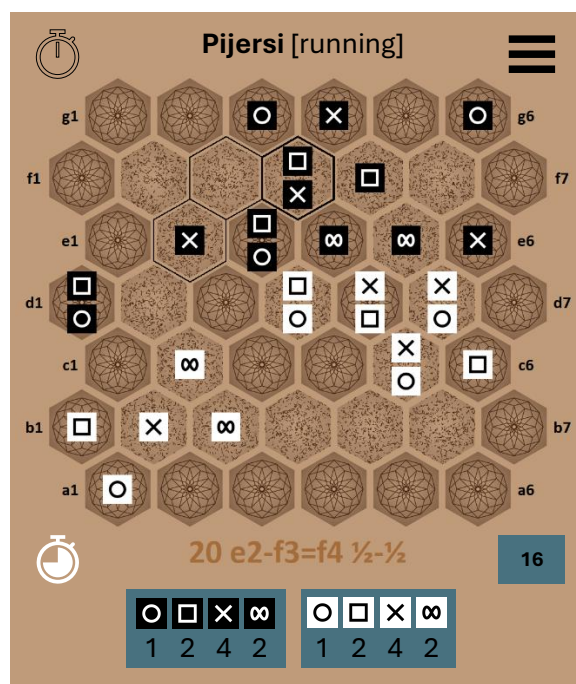
Realistic layout (reviewing mode): bottom capture zones



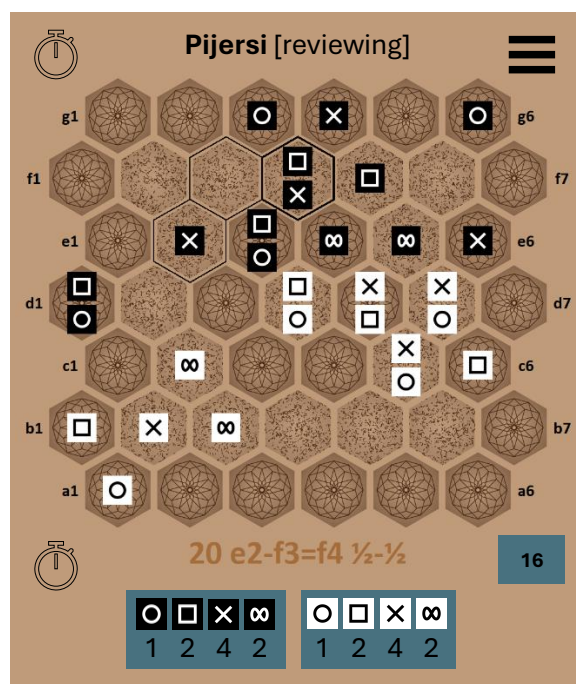
Realistic layout (editing mode): bottom capture zones



Realistic layout (running mode): compact capture zones



Realistic layout (reviewing mode): compact capture zones



Realistic layout (editing mode): compact capture zones

