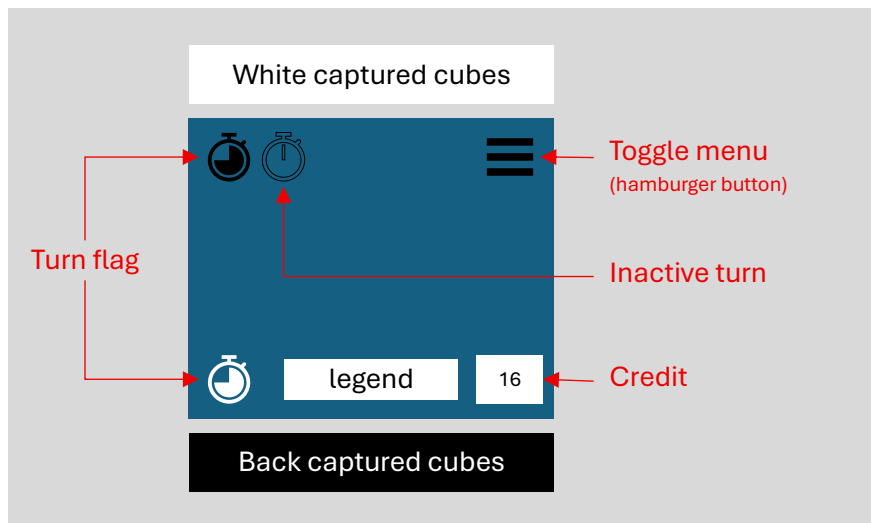


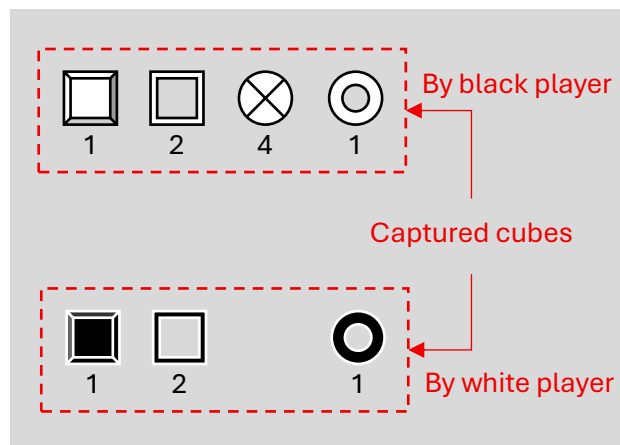
General layout



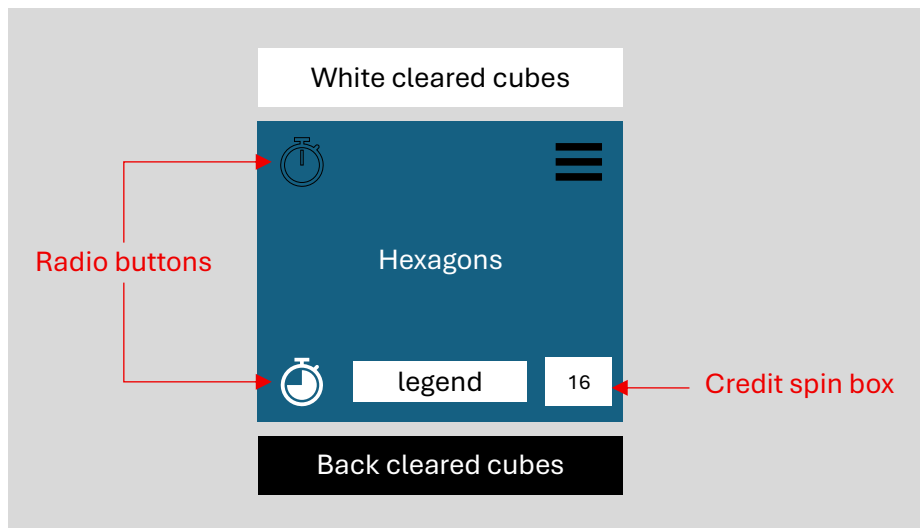
Note: the button “kebab” is reserved for either contextual or secondary menus



Captured cubes layout



Setting mode layout



Cleared cube zones in setting mode

