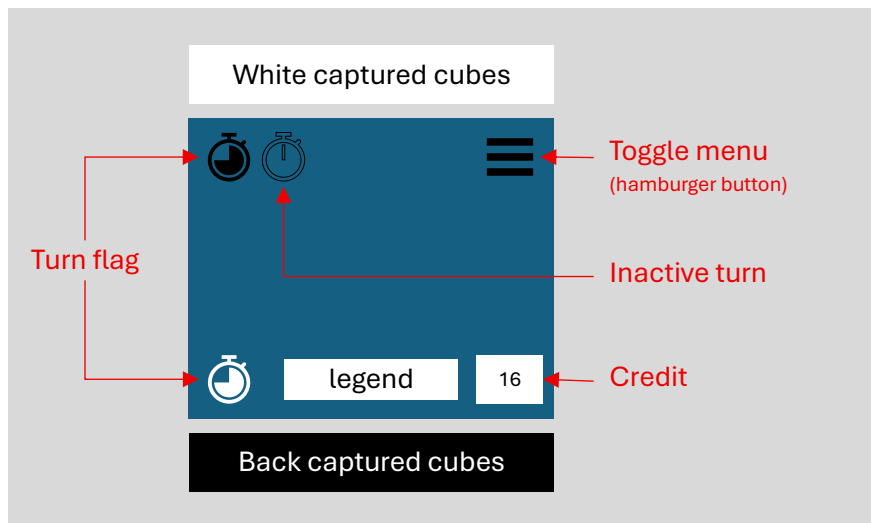


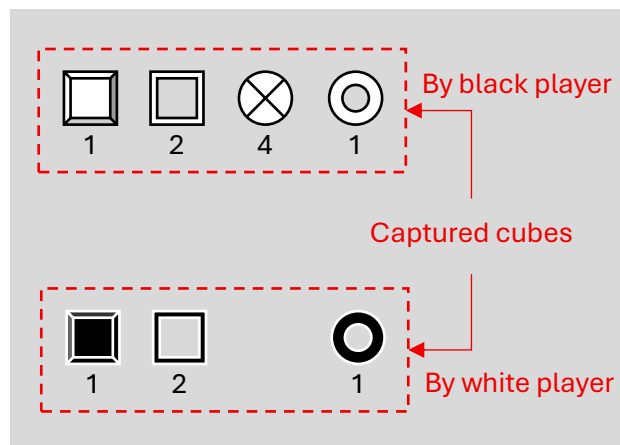
## General layout



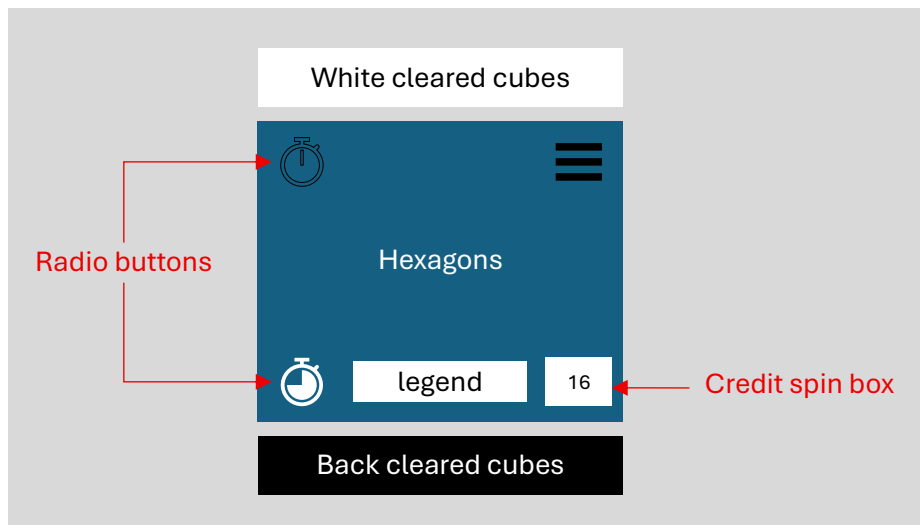
Note: the button “kebab” is reserved for either contextual or secondary menus



## Captured cubes layout



## Setting mode layout



## Cleared cube zones in setting mode

