

MUSS

VOLUME

3

DOCUMENTATION FACILITIES

This section provides facilities for text processing, drawing flowcharts and automatic program generation from encoded flowchart descriptions.

UNIVERSITY OF MANCHESTER

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MUSS

DOC011

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ISSUE 8

1. DOCUMENTATION IMPLEMENTATION DESCRIPTION

Section 1 Version 1

Section 1.1 Descriptive Text Generation

General Description

This section provides a set of simple word processing facilities. The main one TEXT produces well formatted layout from an encoding that intersperses warning sequences with the text.

2. Interfaces

The interface assumed by this section is the MUSS library i.e., it requires commands for manipulating input and output streams and for character input output.

2.1. Hardware Interface

Various output devices suitable for document production are assumed. These must all have a full visual character set. Lineprinters and terminals are suitable but more sophisticated printers such as Diablo and Dot Matrix are also catered for. These must have the following additional characteristics.

- variable character size
- fractional LF
- fractional reverse LF
- underlining

2.2. Software Interface

1) TEXT (INPUT.FILE,OUTPUT.FILE,OUTPUT.DEVICE)

This procedure copies text from an input stream generating a layout suited to the specified type of output device.

2) SPELL (DICTIONARY.FILE.NAME,TEXT.FILE.NAME)

This procedure checks all words in the text file against all words in the dictionary file, producing a list of all words not found in the dictionary on the current file, which may be printed, edited or added to the dictionary as appropriate. SPELL has not yet been implemented.

3. Implementation

3.1. Outline of Operation

The basic mode of operation of TEXT involves copying words from input text to output, starting newlines/newpages as necessary to avoid splitting words across lines and spacing the words across a line to right justify them. If a warning character ('@') is encountered in the input text, the characters which follow are decoded causing a modification to the basic mode of operation. Facilities controlled in this way include indentation, margin and tabulation settings, underlining, centring, forced newlines/pages and gaps for diagrams etc. Tables and diagrams can be built up by this means. In addition library procedures are called directly when "@*" is detected, allowing flowcharts for example to be generated within a document.

3.2. Data Structures

3.2.1. TEXT

DEVNAMES	a vector of 32-bit words containing the names of the output devices.
LSIZES	a vector of integers specifying the number of characters on a line for each device.
PSIZES	a vector of integers specifying the number of lines/page for each device.
SPECIAL	a vector of bytes indicating, for each device, whether it has special hardware characteristics, e.g. 'DS', 'VSP'.
INITSEQ	a vector of bytes used to initialise DIABLO type devices.
HDFORM	a vector of bytes describing the structure of the numbers 0 - 9 and letters A -> Z as produced by the HEADER facility (@H).
BUFF	a vector of bytes which is used to buffer each line of output.

TABLIST	a vector of integers indexed by LPOS specifying, for each output character position, the number of spaces to be output in order to advance to the next tabulation stop.
PAGEMSG	a byte vector used to hold the general heading output at the top of each new page.
PAGEMSGZ	an integer holding the number of bytes in the heading
CHAPSTR	a byte vector holding the current chapter heading
CHAPTER	an integer holding the chapter number.
BUFFPTR	an integer indexing the output buffer BUFF, specifying the position of the last character placed in the buffer.
LPOS	an integer specifying the current character position on the output device, equivalent to BUFFPTR.
DEVNO	an integer indexing the current device, as specified in DEVNAMES.
ULSW	a bit significant word indicating the current underline status. Bit 0 = character underline. Bit 1 = word underline. Bit 2 = line underline.
INSTREAM	an integer specifying the input stream associated with the input text.
OUTSTREAM	an integer specifying the output stream associated with the output text.
OLD.INSTREAM	an integer specifying the input stream selected prior to entering TEXT.
OLD.OUTSTREAM	an integer specifying the output stream selected prior to entering TEXT.
CONTSTR	an integer specifying the output stream number for the contents file.
INDSTR	an integer specifying the output stream number for the index file.
PAGE.GAP	an integer specifying the number of blank lines to be output at the start of a page.
BGAP	an integer variable giving the number of lines to be output at the start of a block.
SGAP	an integer variable giving the number of newlines to be output at the start of a section.
BIND	an integer variable giving the number of spaces of indentation to be output at the start of a new paragraph.
MARGIN	an integer variable giving the number of spaces to be output for the margin.
RMARGIN	an integer specifying the number of spaces in the right hand margin.
NDENT	an integer variable giving the number of spaces to be output for indentation following centring.
LSIZE	an integer variable initialised from LSIZES[DEVNO] giving the number of characters on a line.

PSIZE	an integer variable initialised from PSIZES[DEVNO] giving number of lines on a page.	
SPEC.DEV	an integer variable, initialised from SPECIAL[DEVNO], indicating whether output device has special characteristics. bit 0 indicates variable space capability, bit 1 indicates underline capability, bit 2 indicates half line feed capability.	
HIGHLIGHT	an integer flag which when positive indicates highlighting of the current line.	
PCOUNT	an integer giving the page count.	
LCOUNT	an integer giving the number of lines output on the current page.	
SSW	an integer indicating that a section heading has been specified. Reset by @B.	
DATE	an integer which indicates whether or not the date should appear at the foot of each page.	
INDENT	an integer used to hold the current indentation position.	
HDCHAR	a byte holding the character to be used in generating headings.	
CH	a byte variable used to hold the character currently being processed.	
AT	a byte variable used to hold the character currently being used as the warning sequence character. {@ is the default).	
UP	a byte variable used to hold the character being used as the superscript character. (Default {}).	
DOWN	a byte variable used to hold the character being used as the subscript character. (Default {}).	
TABCH	a byte variable used to hold the character being used as the tabulation character. (Default %).	
USER.FORM	an integer indicating whether the current line is user formatted (bit 0) and whether it is a heading (bit 1).	
U.F.DIAG	an integer indicating the number of lines still required for outputting a user formatted diagram.	
DISPLNS	an integer specifying the number of lines of displaced space/text awaiting output. A positive value indicates displaced space, a negative one displaced text.	
SAVPOS1, 2, 3	32 bit integers used to hold values of the input stream pointer – used during storage & output of displaced text.	
SAVPL1, 2, 3	as above but holding the page, line number of the input stream.	

3.3. Special Notes

None.

4. Compile Jobs

The jobs presented here comprise two compiles for the VAX and one for the PDP11. The VAX jobs compile all the documentation software (TEXT,SPELL,LIST.INDEX,LIST.DICT,LIST.MOD,FLIP,DRAW) together while the PDP11 job cross-compiles only (on VAX for PDP11) the elements contained in this module (TEXT,SPELL,LIST.INDEX,LIST.DICT,LISTMOD). The first of the VAX jobs allows cross-compilation from one version of the system to the other, the second will produce a private library called DOCV in the directory of the calling process for test and development purposes.

4.1. Cross-compile Job for VAX.

This job allows all the documentation software (TEXT,SPELL,LIST.INDEX,LIST.DICT,LISTMOD,FLIP,DRAW) to be cross-compiled from one version to the other. The '?' symbol specified in some of the filenames is a substitute for the version number being compiled to, and will be altered by the actual compile jobs under MUSM to a 1 or 2 prior to entry.

```
::BEGIN COMPD0C
DEFINEOUTPUT 0 DOC3?LOG %2?0
LIB MUTLX3
LIB MUSLX
LIB LIB02X3
LIB VADIR?
ED DOC021/MU6S
(FD/::MU6 /)
E
FLIP 0 1
DOC02
**DI 4 0
MUSL 0 DOC3? %405 16
*TLSEG 0 %0 %7FEA0000 %F(8) 0;
*TLSEG 1 %0 0 %F(7)D 0;
*TLSEG 2 %0 %3B0000 %F(7)D 0;
*TLSEG 3 %0 %3B0000 %F(7)D 0;
*TLSEG 4 %0 %3B0000 %F(7)D 0;
*TLLOAD 1 5;
*TLLOAD 2 3;
*TLLOAD 3 2;
*TLLOAD 4 6;
*INFORM %2400;
```

```
**SELECTINPUT 4
ENDINPUT 4
ED DOC031/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC03
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC041/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC04
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC051/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC05
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC061/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC06
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC071/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC07
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC081/MU6S
(FD?:MU6 /)
E
```

```
FLIP 0 1
DOC08
**DI 4 0
MUSL 0 0 %C00
**SELECTINPUT 4
ENDINPUT 4
ED DOC091/MU6S
(FD::MU6 /)
E
FLIP 0 1
DOC09
**DI 4 0
MUSL 0 0 %C00
**SELECTINPUT 4
ENDINPUT 4
ED EDT021/MU6S
(FD::MU6 /)
E
FLIP 0 1
EDT02
**DI 4 0
MUSL 0 0 %C00
**SELECTINPUT 4
ENDINPUT 4
ED DOC011/MU6S
(FD::MU6 /)
E
FLIP 0 1
DOC01
**DI 4 0
MUSL 0 0 %800
**SELECTINPUT 4
ENDINPUT 4
MERGEDIR VADIR? DOC3? VAXDIR?
STOP
::END COMPDOC
```

4.2. Private Library Compile Job for VAX.

This compiles all the Documentation software (TEXT, SPELL, LIST, INDEX, LIST.DICT, LIST.MOD, FLIP, DRAW, DISPLAY, SCROLL, LEVEL, FLED, XED, VED) into a private library (DOCV) in the directory of the calling process.

```
:BEGIN COMPDOC
DEFINEOUTPUT 0 DOCPLOG %200
ED DOC021/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC02
**DI 4 0
MUSL 0 DOCV %405 16
*TLSEG 0 %0 %1C0000 %200000 0;
*TLSEG 1 %0 0 %F(7)D 0;
```

```
*TLSEG 2 %0 %3B0000 %F(7)D 0;
*TLSEG 3 %0 %3B0000 %F(7)D 0;
*TLSEG 4 %0 %3B0000 %F(7)D 0;
*TLLOAD 1 5;
*TLLOAD 2 3;
*TLLOAD 3 2;
*TLLOAD 4 6;
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC031/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC03
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC041/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC04
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC051/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC05
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC061/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC06
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC071/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC07
```

```
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC081/MU6S
(FD::MU6 /)
E
FLIP 0 1
DOC08
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC091/MU6S
(FD::MU6 /)
E
FLIP 0 1
DOC09
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED EDT021/MU6S
(FD::MU6 /)
E
FLIP 0 1
EDT02
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC011/MU6S
(FD::MU6 /)
E
FLIP 0 1
DOC01
**DI 4 0
MUSL 0 0 %800
**SELECTINPUT 4
ENDINPUT 4
STOP
::END COMPDOCP
```

4.3. Compile Job for PDP11(on VAX).

This job compiles TEXT ,SPELL,LIST.INDEX, LIST.DICT and LIST.MOD for downloading to a PDP11. It produces a code file PDP16 and a monitoring file TEXTPDPLOG.

```
::BEGIN COMPTXTDPDP
DO 0 TEXTPDPLOG %200
```

```
LIB MUSLJ/MUSM
LIB MUTLJ/MUSM
CREATESEGMENT 57 %10000
CREATESEGMENT 58 %10000
CREATESEGMENT 59 %10000
LIB MURDJ/MUSM
LIB FINDN11/MUSM
CREATESEGMENT 20 %10000
LIBRARY PDPDIR/MUSM
ED DOC011/MU6S
(FD::PDP /)
E
FLIP 0 1
DOC01
DI 4 0
TL 4
TLDIRECTORY 5
TLSEG %6000 %2000 32
TLSEG %100 %1FA0 -1
TLSEG %6000 %8000 -2
TLSEG %6000 %8000 -2
TLLOAD 1 5
TLLOAD 2 2
TLLOAD 3 6
MUSL
*INIT 5;
**SELECTINPUT 4
ENDINPUT 4
CHANGESIZE 32 %6000
FILE PDP16 0 32
COPYFILE 0 STRO*
STOP
::END COMPTXTDPDP
```

4.4. Private Library Compile of FLIP for VAX.

This compiles FLIP only into a private library (DOCFLIP) in the directory of the calling process.

```
:BEGIN COMPFLIP3
DEFINEOUTPUT 0 FLIP3LOG %200
ED DOC021/MU6S
(FD7::MU6 ?)
E
FLIP 0 1
DOC02
**DI 4 0
MUSL 0 DOCFLIP3 %405 16
*TLSEG 0 %0 %1C0000 %200000 0;
*TLSEG 1 %0 0 %F(7)D 0;
*TLSEG 2 %0 %3B0000 %F(7)D 0;
*TLLOAD 1 5;
*TLLOAD 2 3;
*INFORM %2400;
**SELECTINPUT 4
```



```
ENDINPUT 4
ED DOC031/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC03
**DI 4 0
MUSL 0 0 %800
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
STOP
::END COMPFLIP3
```

4.5. Cross-compile of FLIP for MC68000 on VAX.

This compiles FLIP.INPUT.TITLE and INPUT.CHART for MC68000 in a file called FLIP5 producing a log-file FLIP5LOG.

```
::BEGIN COMPFLIP5 FOR MC68000
DEFINEOUTPUT 0 FLIP5LOG %200
LIB MUTLX5/MUSM
LIB MUSLX/MUSM
LIB LIB02X5/MUSM
LIB VLIBDIR5/MUSM
ED DOC021/MU6S
(FD?:MU6 /)
E
FLIP 0 1
DOC02
**DI 4 0
MUSL 0 FLOP5 %705 16
**TLSEG 0 %0 %00140000 %F(8) 0
**TLSEG 1 %0 0 %F(7)D 0
**TLSEG 2 %0 %C0000 %F(7)D 0
**TLLOAD 1 5
**TLLOAD 2 3
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC031/MU6S
(FD?:MC68000?)
E
FLIP 0 1
DOC03
**DI 4 0
MUSL 0 0 %800
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
TRANDIR FLOP5 FLIP5 0 %4000
DEL FLOP5
DEL FLOP500
STOP
```

```
::END COMPFLIP5
```

4.6. Cross-compile of TEXT for MC68000 on VAX.

This compiles TEXT, SPELL, LIST.DICT and LIST.INDEX for MC68000 in a file called TEXT5 producing a log-file TEXT5LOG.

```
::BEGIN COMPTXT5 FOR MC68000
DEFINEOUTPUT 0 TEXT5LOG %200
LIB MUTLX5/MUSM
LIB MUSLX/MUSM
LIB LIB02X5/MUSM
LIB VLIBDIR5/MUSM
ED DOC011/MU6S
(FD::MC68000 /)
E
FLIP 0 1
DOC01
**DI 4 0
MUSL 0 TOXT5 %305 16
**TLSEG 0 %0 %00144000 %F(8) 0
**TLSEG 1 %0 0 %F(7)D 0
**TLSEG 2 %0 %C0000 %F(7)D 0
**TLSEG 3 %0 %C0000 %F(7)D 0
**TLLOAD 1 5
**TLLOAD 2 2
**TLLOAD 3 6
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
TRANDIR TOXT5 TEXT5 0 %4000
DEL TOXT5
DEL TOXT500
STOP
::END COMPTXT5
```

4.7. Cross-compile of DRAW for MC68000 on VAX.

This compiles DRAW(for LPT and PLT only) and FLED for MC68000 in a file called DRAW5 producing a log-file DRAW5LOG.

```
::BEGIN COMPDRAW5 FOR MC68000
DEFINEOUTPUT 0 DRAW5LOG %200
LIB MUTLX5/MUSM
LIB MUSLX/MUSM
LIB LIB02X5/MUSM
LIB VLIBDIR5/MUSM
LIB EDT25/MUSM
ED DOC021/MU6S
(FD::MU6 /)
E
FLIP 0 1
DOC02
```

```
**DI 4 0
MUSL 0 DRAW5 %705 16
**TLSEG 0 %0 %00118000 %F(8) 0
**TLSEG 1 %0 0 %F(7)D 0
**TLSEG 2 %0 %C0000 %F(7)D 0
**TLSEG 3 %0 %C0000 %F(7)D 0
**TLSEG 4 %0 %C0000 %F(7)D 0
**TLLOAD 1 5
**TLLOAD 2 3
**TLLOAD 3 2
**TLLOAD 4 6
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC041/MU6S
(FD?:MC68000 ?)
E
FLIP 0 1
DOC04
**DI 4 0
MUSL 0 0 %F00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC051/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC05
**DI 4 0
MUSL 0 0 %F00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC071/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC07
**DI 4 0
MUSL 0 0 %F00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC081/MU6S
(FD?:MC68000 ?)
E
ED
C/PS VEDIT/D/PS/I/LS/
E
FLIP 0 1
DOC08
**DI 4 0
MUSL 0 0 %800
*INFORM %2400;
```

```
**SELECTINPUT 4
ENDINPUT 4
TRANDIR DRAW5 DRAW5 0 %4000
STOP
::END COMPDRAW5 FOR MC68000
```

4.8. Private Library Compile Job for Interactive Draw on VAX.

This compiles all the Interactive Documentation software (DISPLAY, SCROLL, LEVEL, FLED, XEDIT, VEDIT) into a private library (IDRAWP) in the directory of the calling process.

```
:BEGIN COMPIDRAWP
DEFINEOUTPUT 0 IDRAWPLOG %200
ED DOC021/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC02
**DI 4 0
MUSL 0 IDRAWP %405 16
*TLSEG 0 %0 %1C0000 %200000 0;
*TLSEG 1 %0 0 %F(7)D 0;
*TLSEG 2 %0 %3B0000 %F(7)D 0;
*TLSEG 3 %0 %3B0000 %F(7)D 0;
*TLSEG 4 %0 %3B0000 %F(7)D 0;
*TLLOAD 1 5;
*TLLOAD 2 3;
*TLLOAD 3 2;
*TLLOAD 4 6;
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC041/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC04
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC071/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
DOC07
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED DOC081/MU6S
```

(FD::MU6 /)
E
FLIP 0 1
DOC08
**DI 4 0
MUSL 0 0 %C00
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
ED EDT021/MU6S
(FD?:MU6 ?)
E
FLIP 0 1
EDT02
**DI 4 0
MUSL 0 0 %800
*INFORM %2400;
**SELECTINPUT 4
ENDINPUT 4
STOP
::END COMPIDRAWP

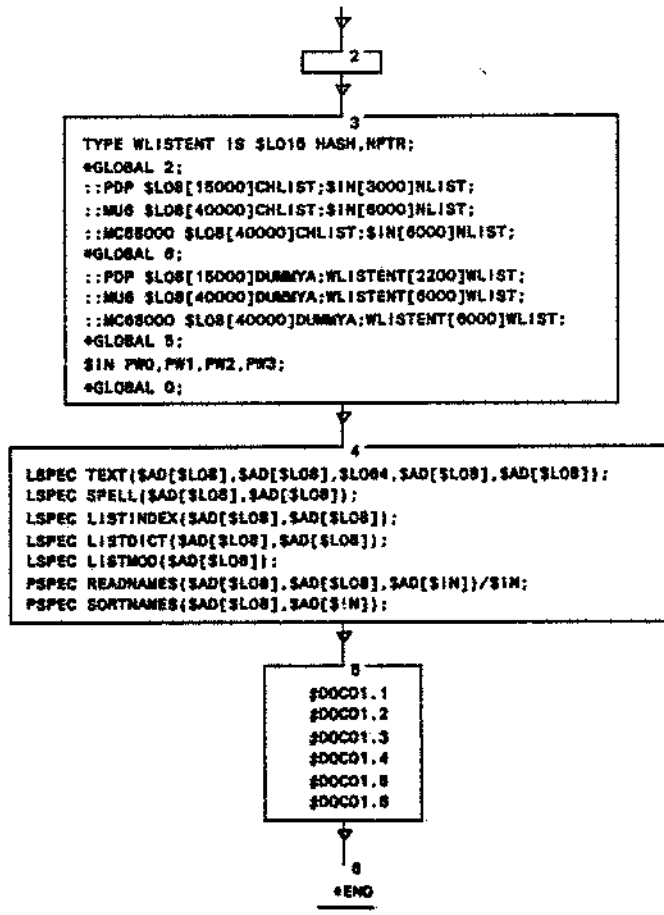
FLOWCHARTS

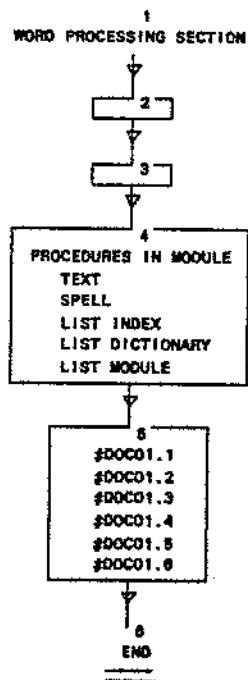
DOC011

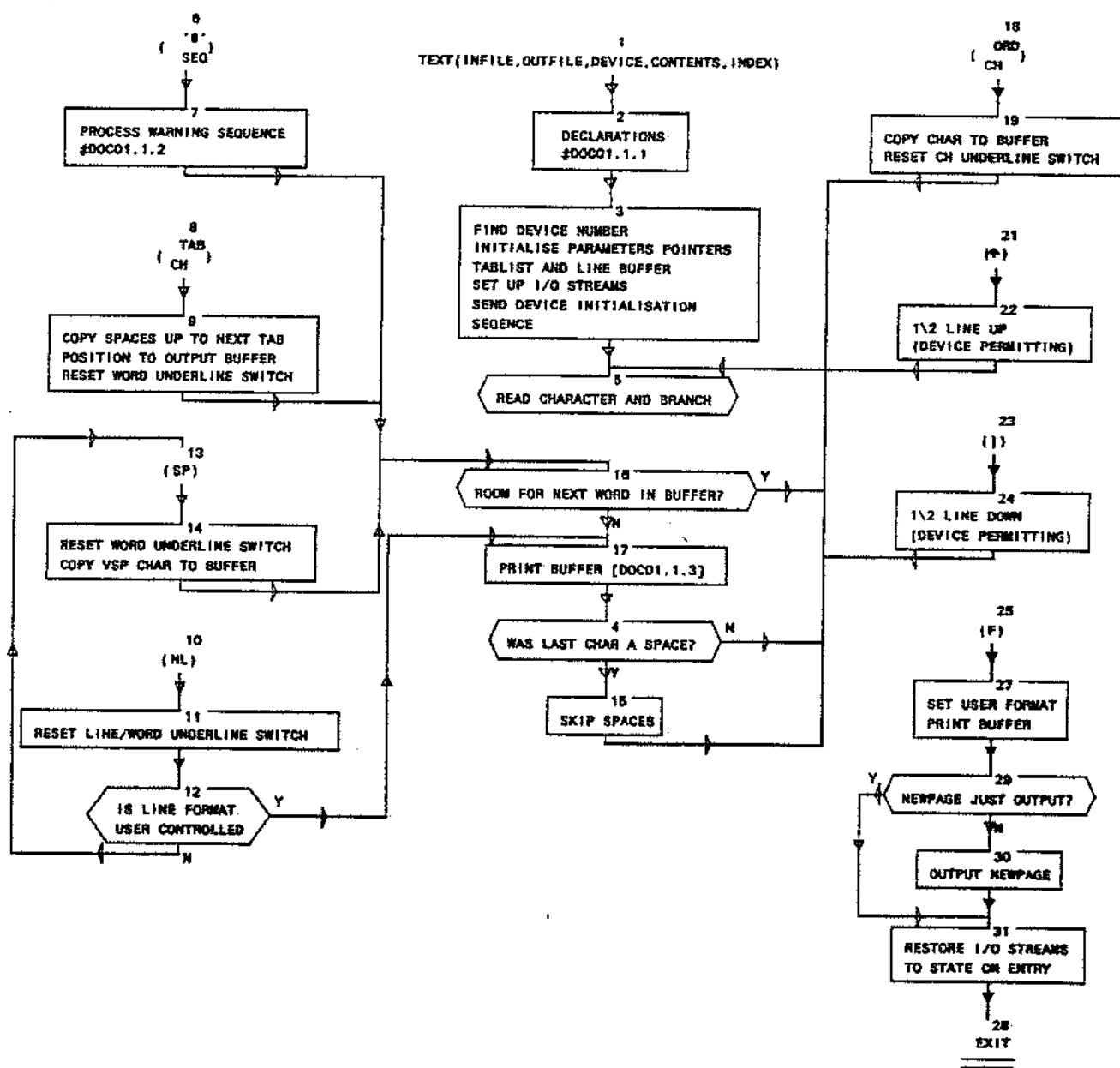
```

1
:: MUB IMPLEMENTATION:
$PS DRAW($AD[$LOB], $AD[$LOB], $IN, $LOB4);
$LS CURRENT.INPUT($IN); $LS CURRENT.OUTPUT($IN);
$LS END.INPUT($IN, $IN); $LS END.OUTPUT($IN, $IN);
$LS DEFINE.INPUT($IN, $AD[$LOB], $IN, $IN)/$IN;
$LS DEFINE.OUTPUT($IN, $AD[$LOB], $IN, $IN, $IN, $IN)/$IN;
$LS SELECT.INPUT($IN);
$LS SELECT.OUTPUT($IN);
$LS INCH($IN);
$LS NEXTCH($IN);
$LS IN($)/ADDR;
$LS INBACKSPACE($IN);
$LS OUTCH($IN);
$LS NEWLINES($IN);
$LS SPACES($IN);
$LS OUT($IN, $IN);
$LS CAPTION($AD[$LOB]);
$LS PPCCMD();
$LS BREAK.OUTPUT($IN);
$LS I.POS($)/$IN32;
$LS I.BPOS($)/$IN32;
$LS SET.I.BPOS($IN32, $IN32);
$LS ISIZE($)/$IN;
$LS TIME.AND.DATE();
$LS LENG($)/$IN;
$LS OUTLINENO($IN32);
$LS INSTR($AD[$LOB])/ $IN;
$LS MAP($IN, $IN, $IN);
$LS CREATE.SEGMENT($IN, $AD);
$LS RELEASE.SEGMENT($IN);
MODULE(TEXT, SPELL, LISTINDEX, LISTDICT, LISTMOD);

```



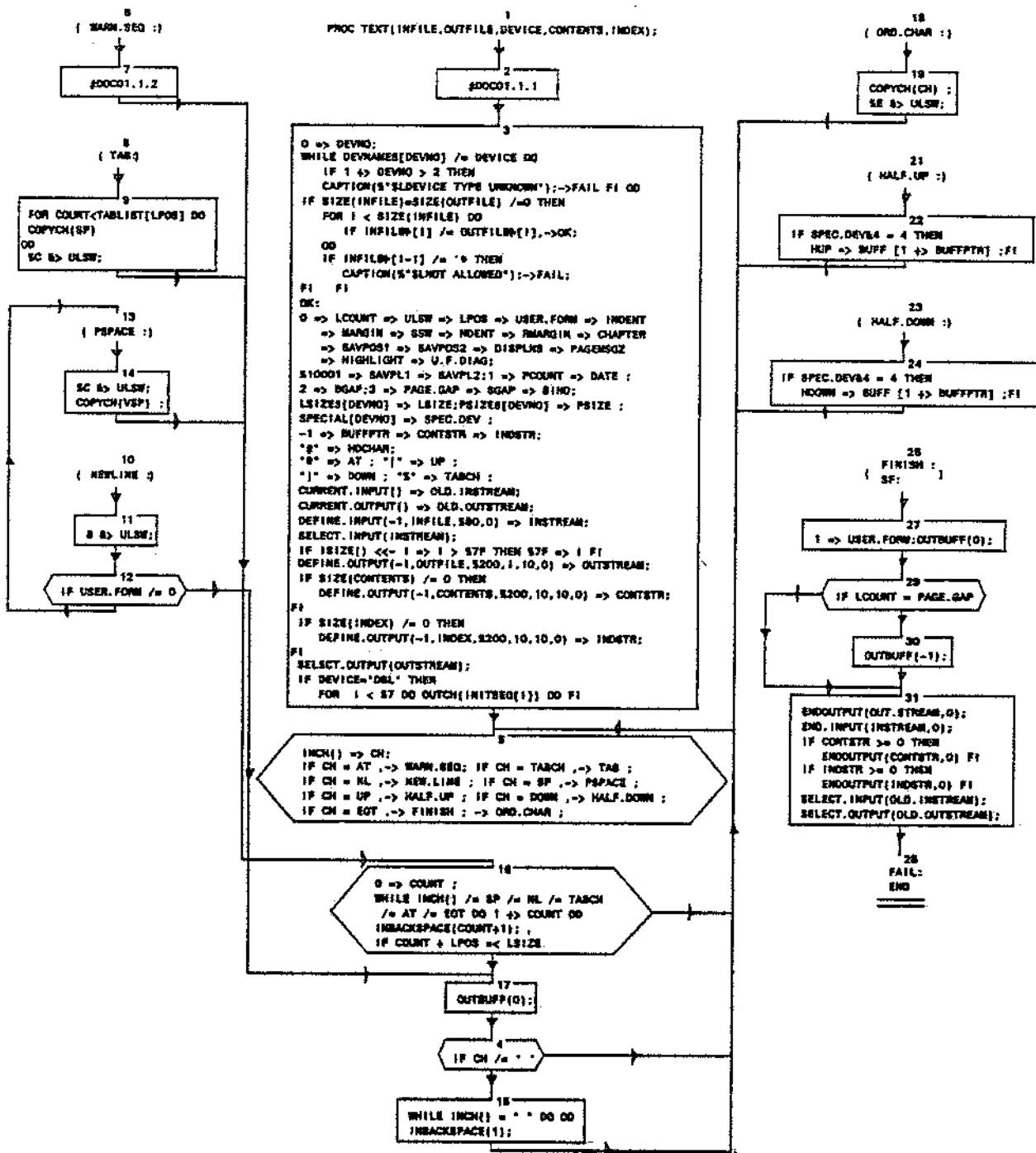




14/08/82

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Figure 2 Y.DOC01100 6 August 1982

DOC01.1(1,8)



1
DECLARATIONS

2
CONSTANTS AND DATAVECS

3
VARIABLES

4
SUBPROCS INCLUDE
FAULT
COPY CHAR TO OUTPUT BUFFER
OUTPUT BUFFER [DOC01.1.3]

1 ::DECLARATIONS

```

2
LITERAL/LOGICALS SP=520,NL=54,EDT=4,BB=8,
HUP=580,HODM=581,VSP=580,UL=53F,HTAB=8:
DATAVEC DEVNAMES(LOGICALS2)
'DBL' 'LPT' 0 END
DATAVEC LSIZES(INTEGER)
70 70 70 END
DATAVEC PSIZES(INTEGER)
60 60 60 END
DATAVEC SPECIAL(LOGICALS)
7 0 0 END
DATAVEC INITSEQ(LOGICALS):
595 582 598 58F 588 598 58E 589
598 588 58F 598 588 598 588 589
598 581 598 588 583 588 581 588
588 580 598 581 588 588 587 598
581 598 588 581 598 581 598 589
588 598 581 598 588 588 598 581
598 588 58F 598 581 598 582 580 588
END
DATAVEC HDFORM(LOGICALS):
8 578 58C 584 584 584 578
8 520 580 580 520 520 580
8 578 584 58 570 580 58C
8 58C 58 588 54 584 578
8 518 528 548 588 58C 58
8 58C 580 578 54 584 578
8 578 584 580 578 584 578
8 58C 54 58 510 520 580
8 578 584 578 584 584 578
8 578 584 57C 54 54 54
8 530 548 584 58C 584 584
8 578 584 578 584 584 578
8 578 584 580 580 584 578
8 578 584 584 584 584 578
8 58C 580 580 580 580 58C
8 58C 580 580 580 580 580
8 578 584 580 58C 584 578
8 584 584 58C 584 584 584
7 578 520 520 520 520 578
8 58C 510 510 510 580 580
8 584 588 580 580 588 584
7 580 580 580 580 580 578
8 584 58C 584 584 584 584
8 578 584 584 584 584 578
8 578 584 578 580 580 580
8 570 588 588 588 588 57C
8 578 584 578 580 588 584
8 578 580 578 54 584 578
7 578 520 520 520 520 520
8 584 584 584 584 584 578
8 584 584 584 584 548 530
8 584 584 584 584 58C 584
8 584 548 530 530 548 584
7 588 580 520 520 520 520
8 58C 58 510 520 580 58C
END

```

```

3
LOGICALS(380) BUFF,TABLIST:
LOGICALS(32) PAGESZ:
LOGICALS(128) CHAPTER:
INTEGER BUFFPTR,LPOS,DEVNO,ULSW,INSTREAM,OUTSTREAM,CONSTR,CNT,
OLD,INSTREAM,OLD,OUTSTREAM,PAGE,GAP,BOAP,SGAP,BIND,INDSTR,HIGHLIGHT,
MARGIN,LSIZE,PSIZE,PCOUNT,LCOUNT,CH,SNW,DATE,INDENT,CHAPTER,SAVING,
J,J,K,COUNT,MOENT,MMARGIN,DISPLN,USER,FORM,PAGESZ,U.F.DIAG,TEMP:
INTEGER3 SAVPL1,SAVPL2,SAVPL3,SAVPOS1,SAVPOS2,SAVPOS3:
LOGICAL SPEC,DEV,AT,UP,DOWN,TABCH,NOCHAR:

```

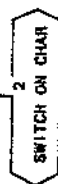
```

4
PSPIC FAULT(INTEGER):
PSPIC COPYCH(LOGICALS):
PSPIC OUTBUFF(INTEGER):

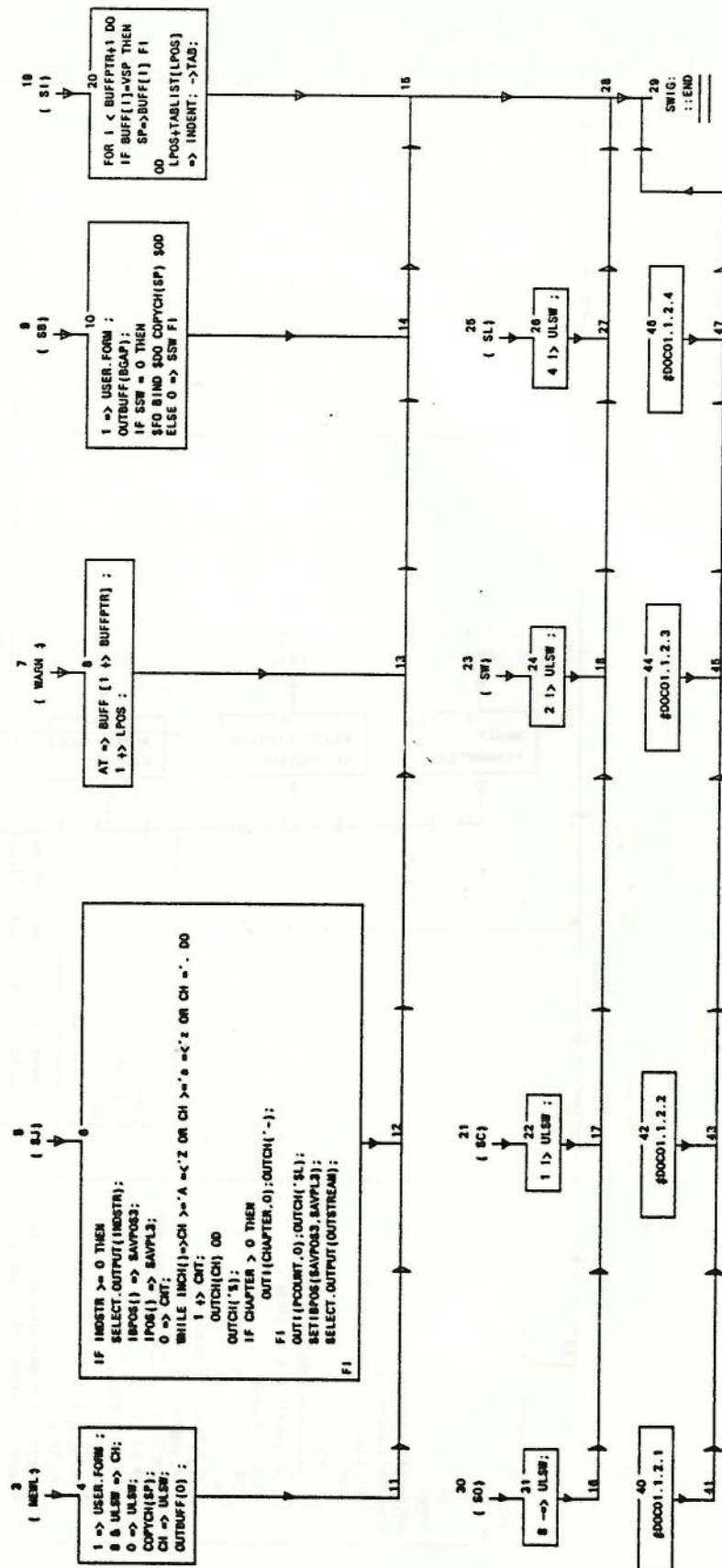
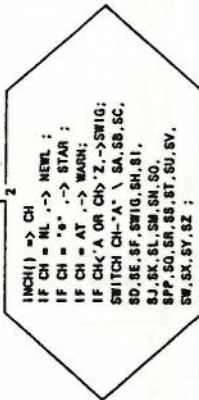
PROC FAULT(N):
NEWLINE(0)
FOR 8 DO OUTCH(" ") DO
OUT(N,8):
END

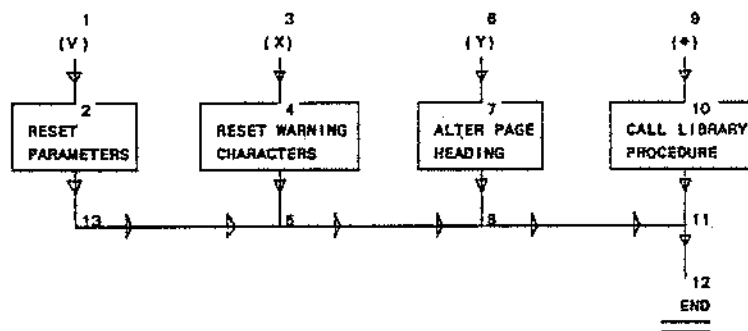
PROC COPYCH(CHAR):
CHAR => BUFF [1 => BUFFPTR]:
1 => LPOS
IF ULSW /= 0 THEN
IF CHAR = VSP THEN
SP => BUFF [BUFFPTR]
FI
IF SPEC.DEV82 /= 0 THEN
88 => BUFF [1 => BUFFPTR]:
UL => BUFF [1 => BUFFPTR]:
FI FI
END
$DOC01.1.3

```



1
::PROCESS WARNING SEQ.

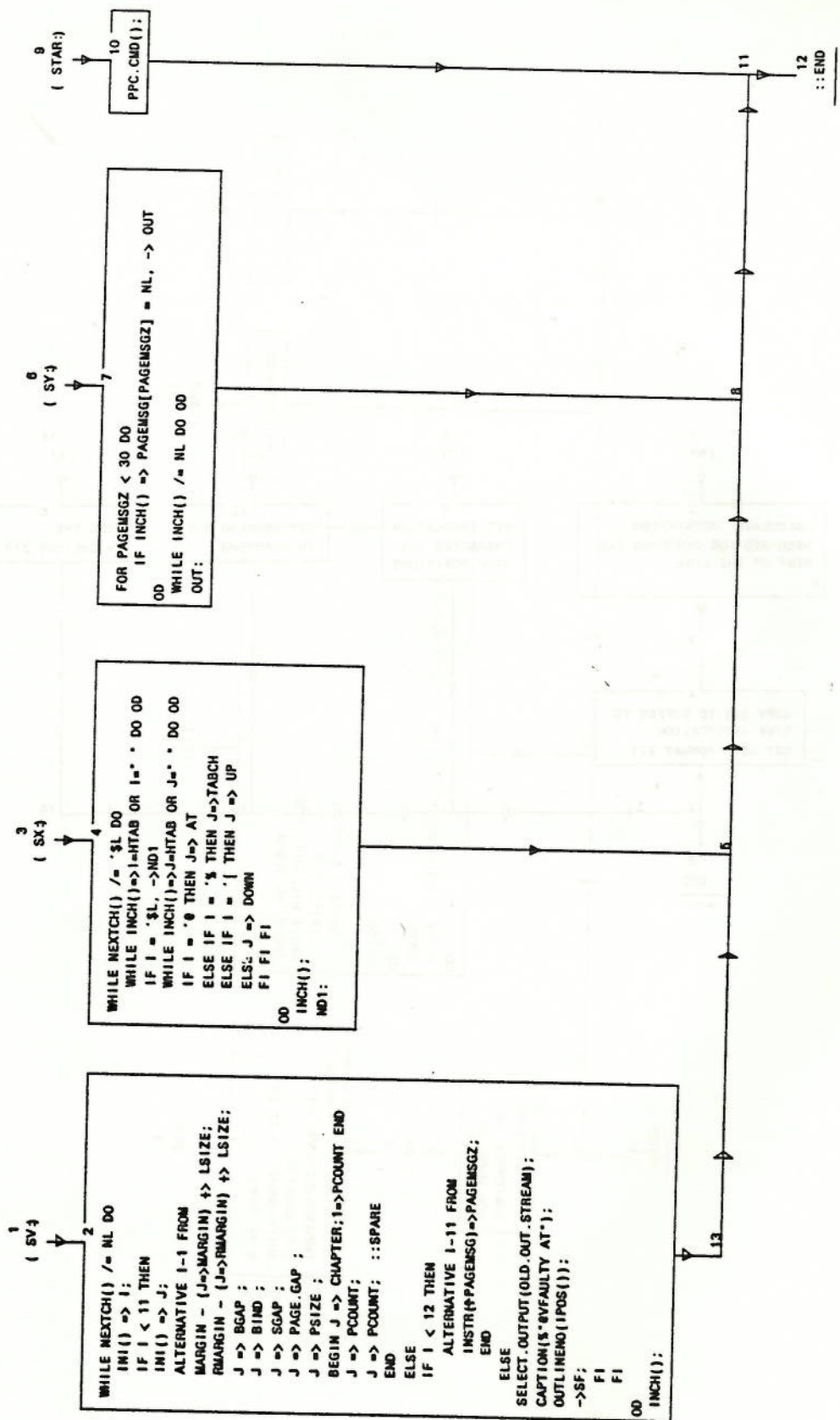


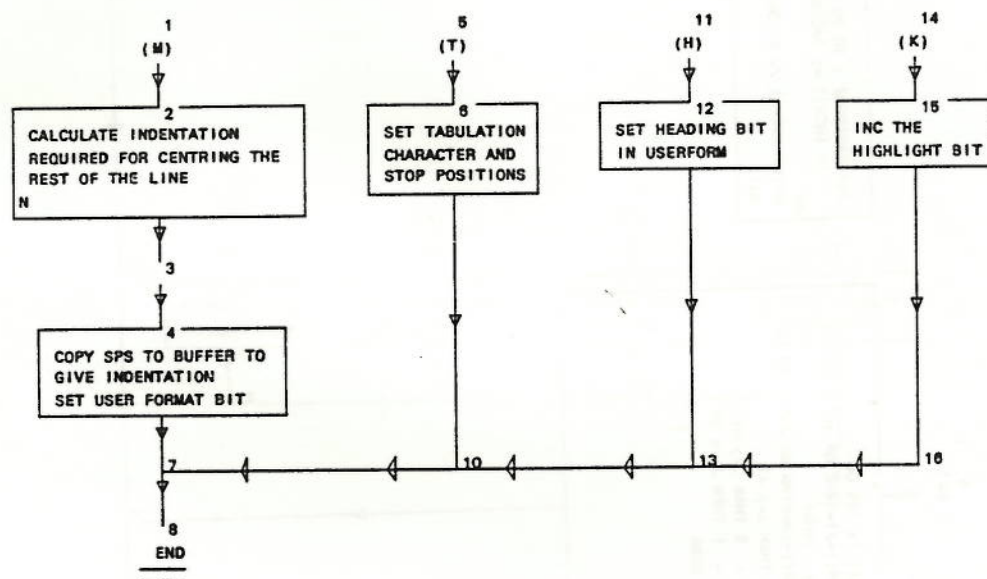


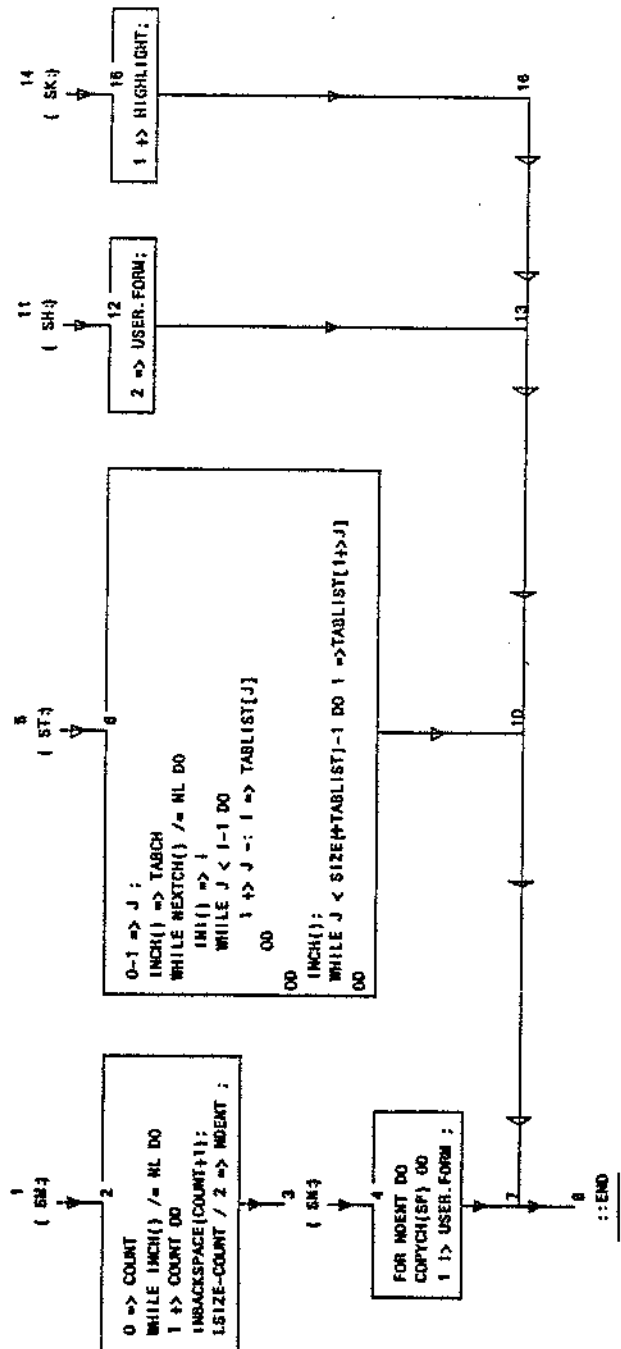
14/08/82

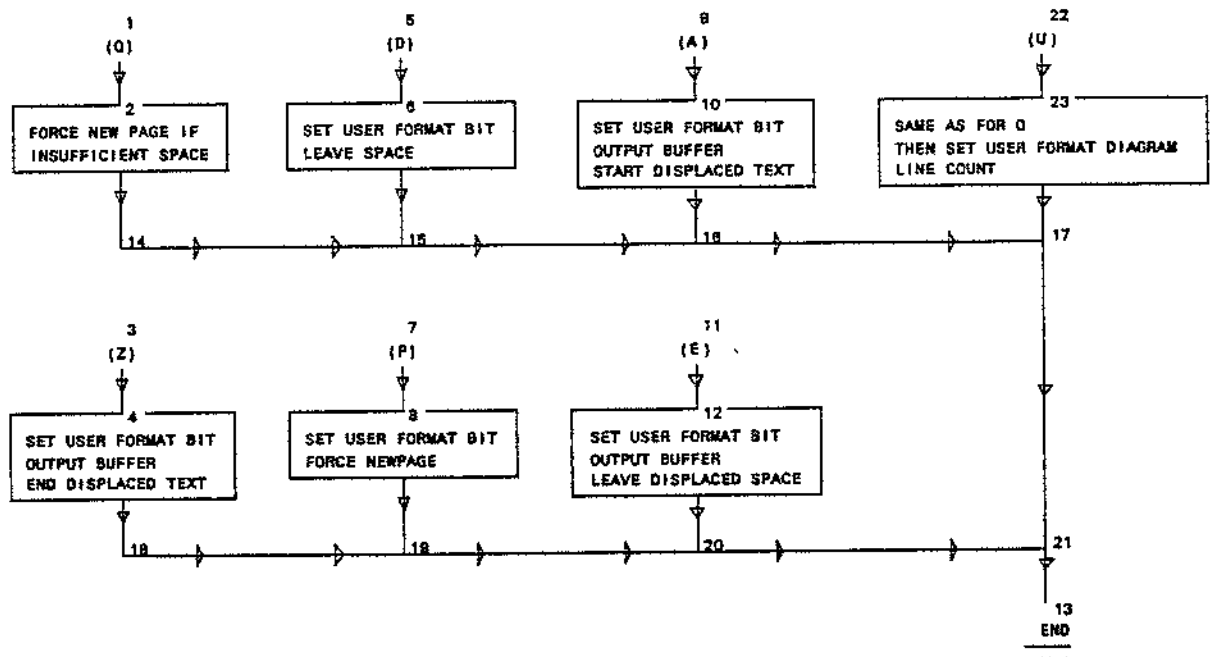
MANCHESTER UNIVERSITY - CONFIDENTIAL
 Figure 5 Y.DOC01100 6 August 1982

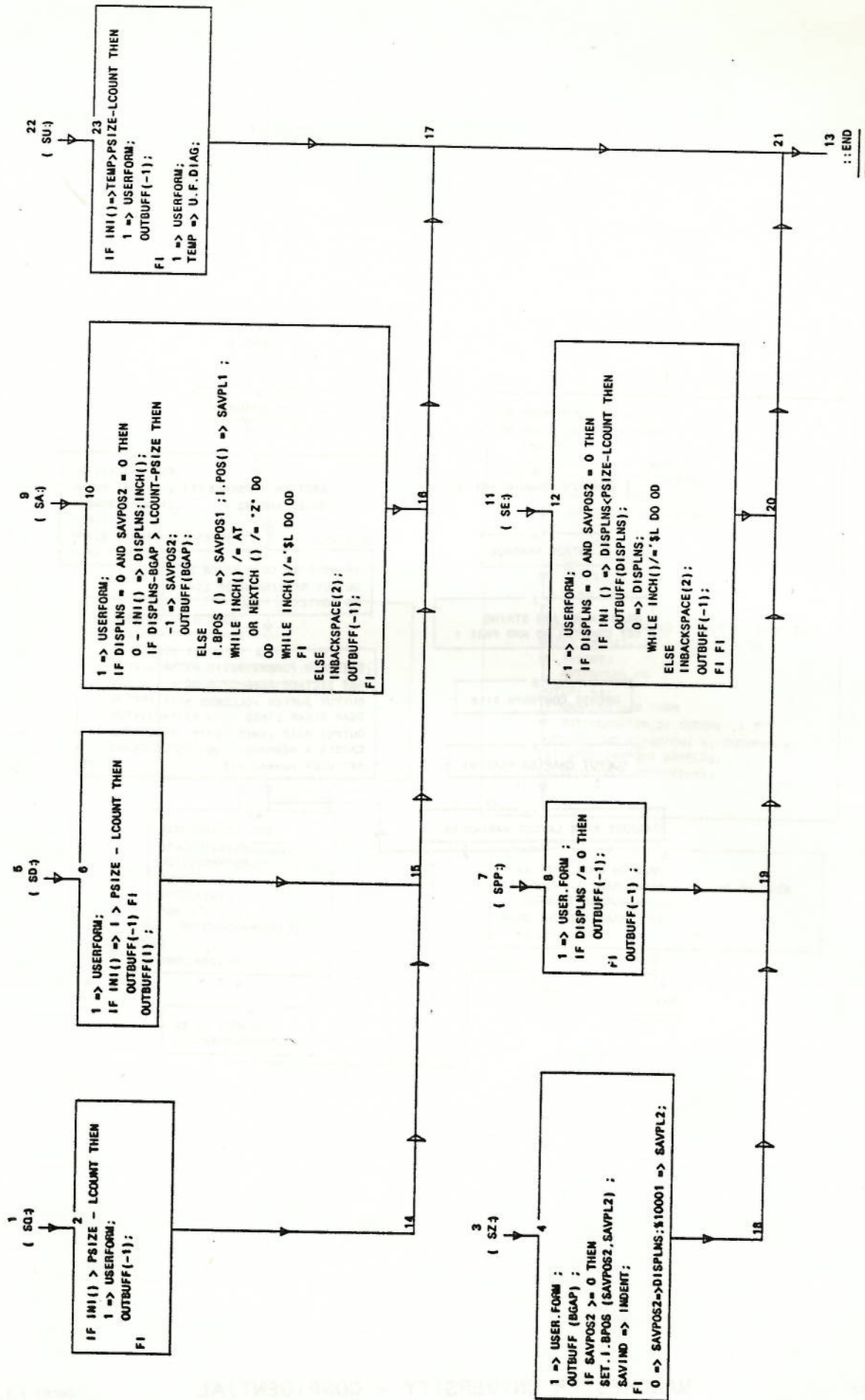
DOC01.1.2.1(1,7)

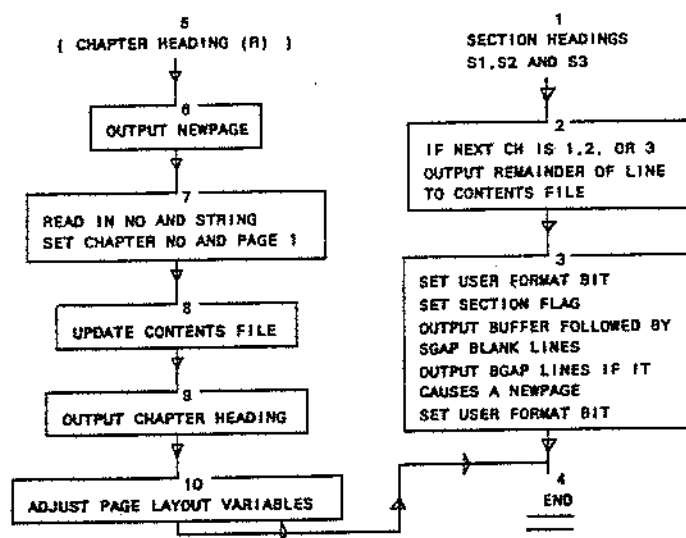


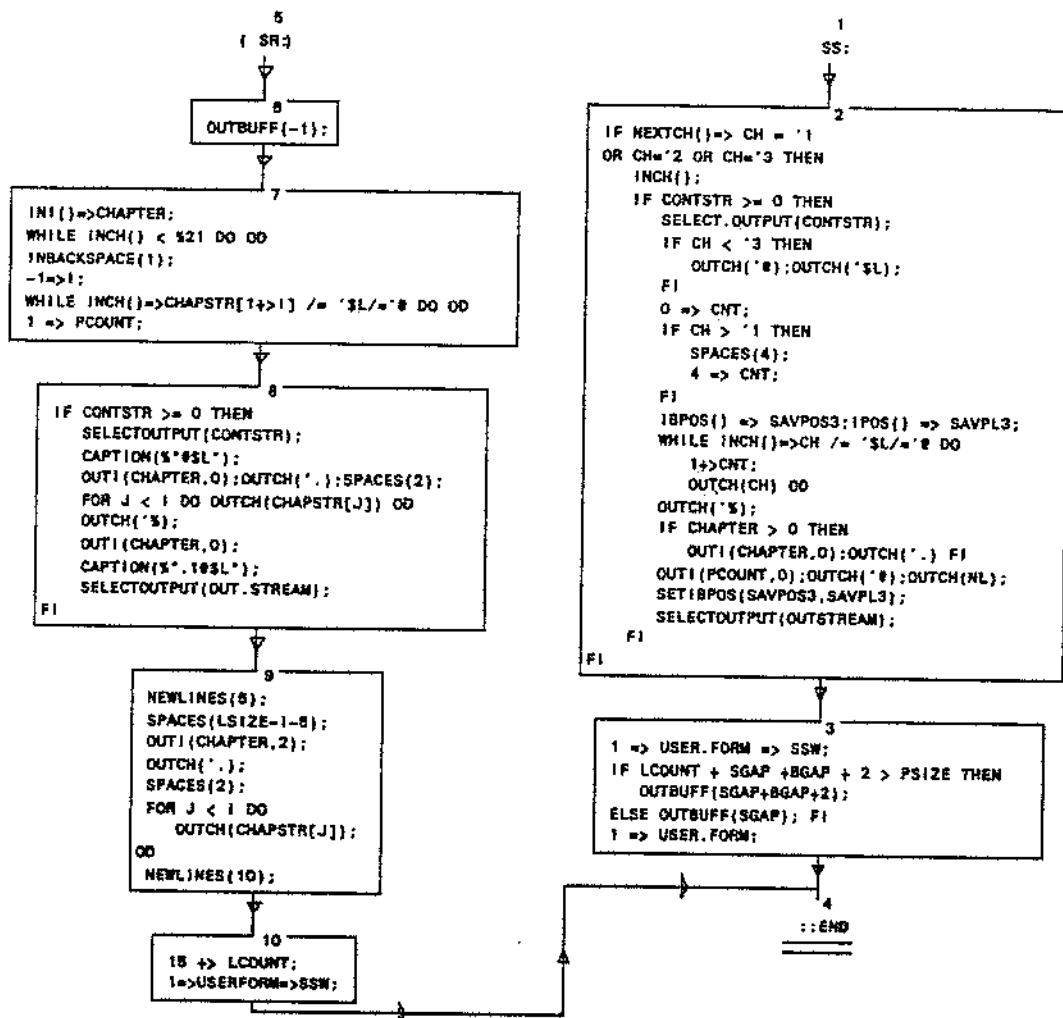


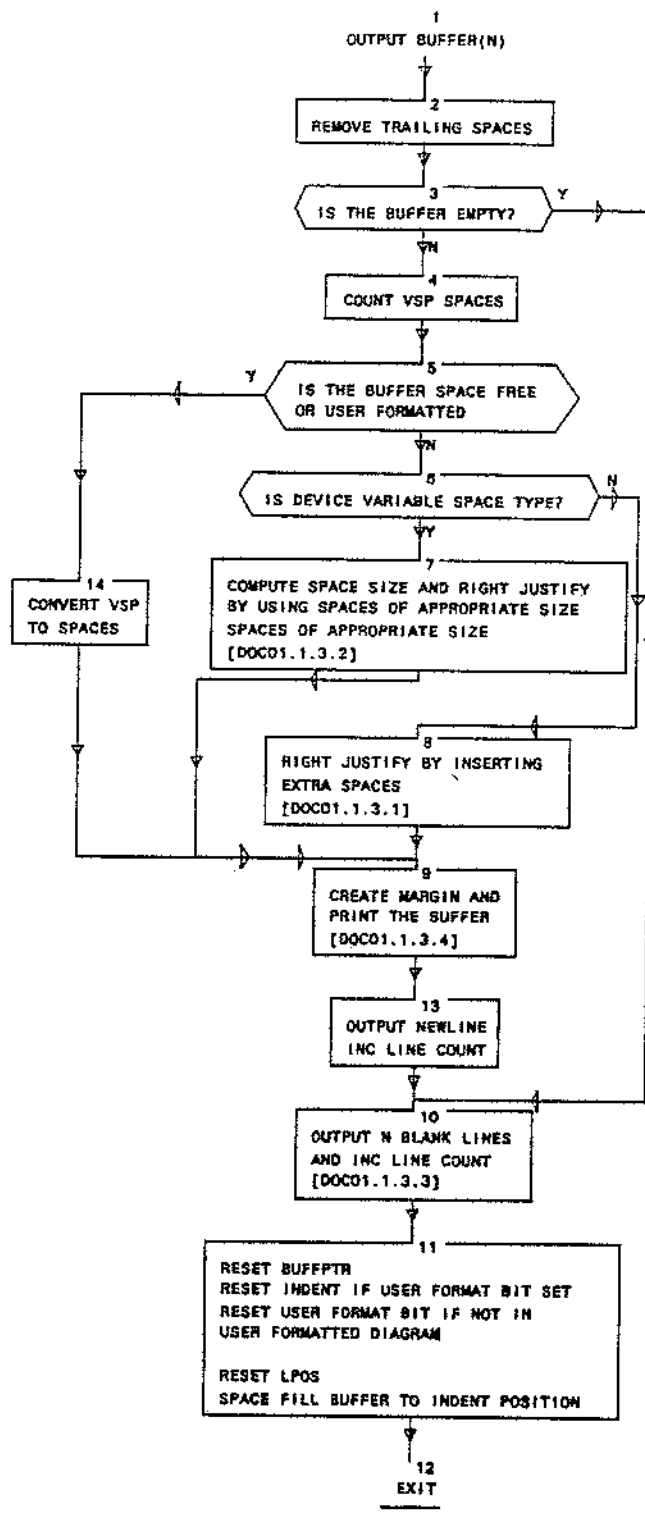


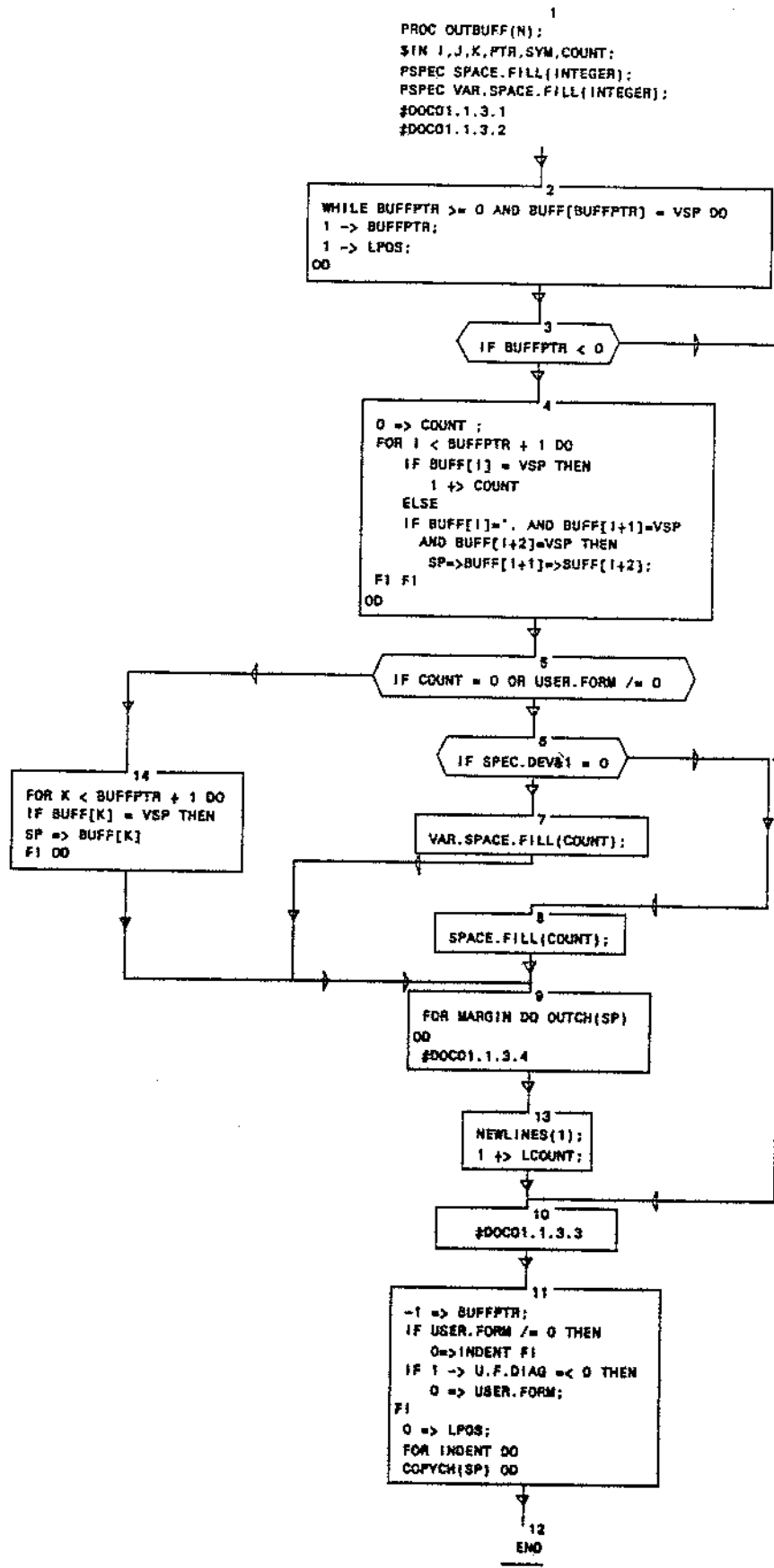


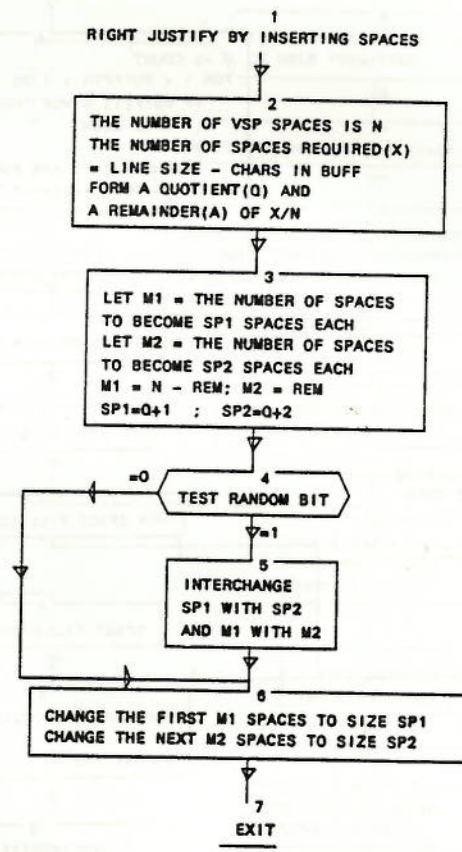








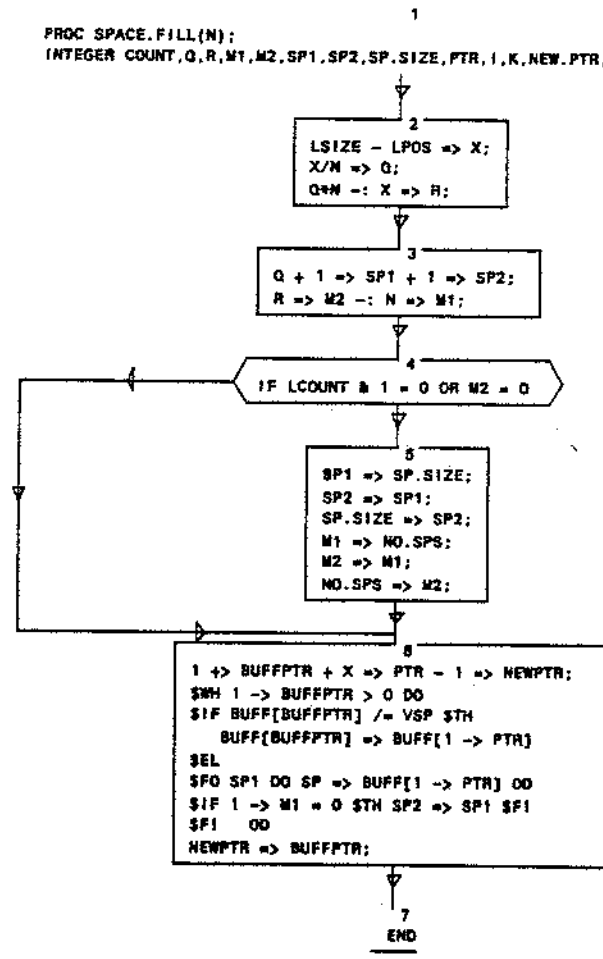


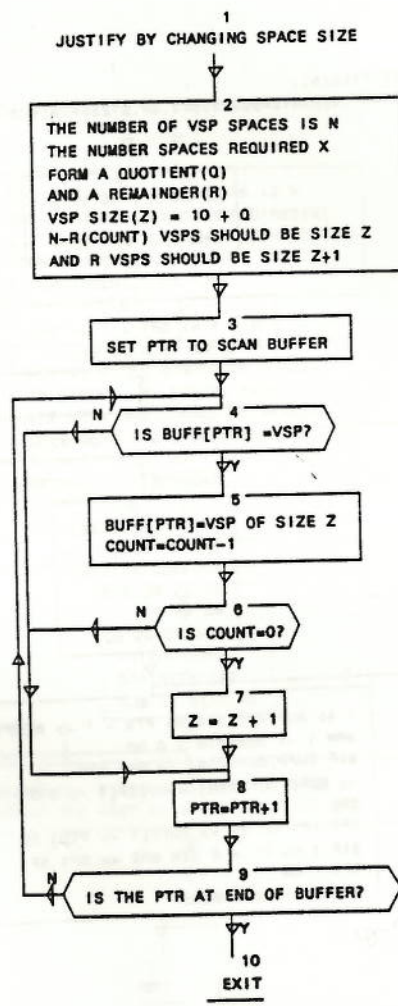


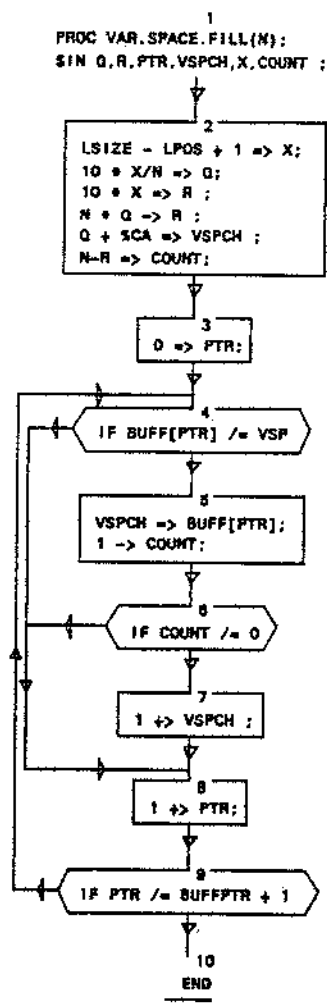
```

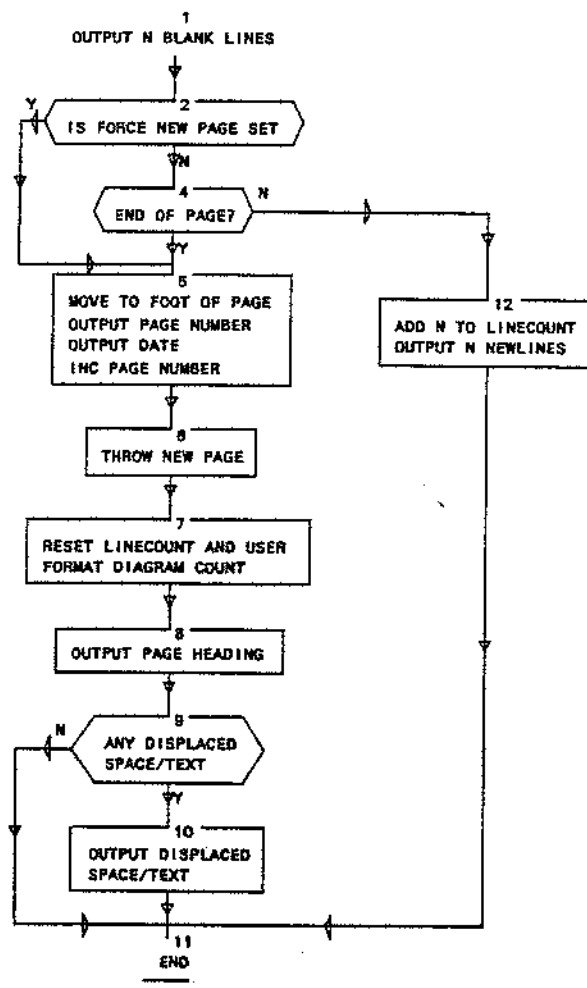
PROC SPACE.FILL(N);
INTEGER COUNT,Q,R,M1,M2,SP1,SP2,SP.SIZE,PTR,I,K,NEW.PTR,NO.SPS,X;

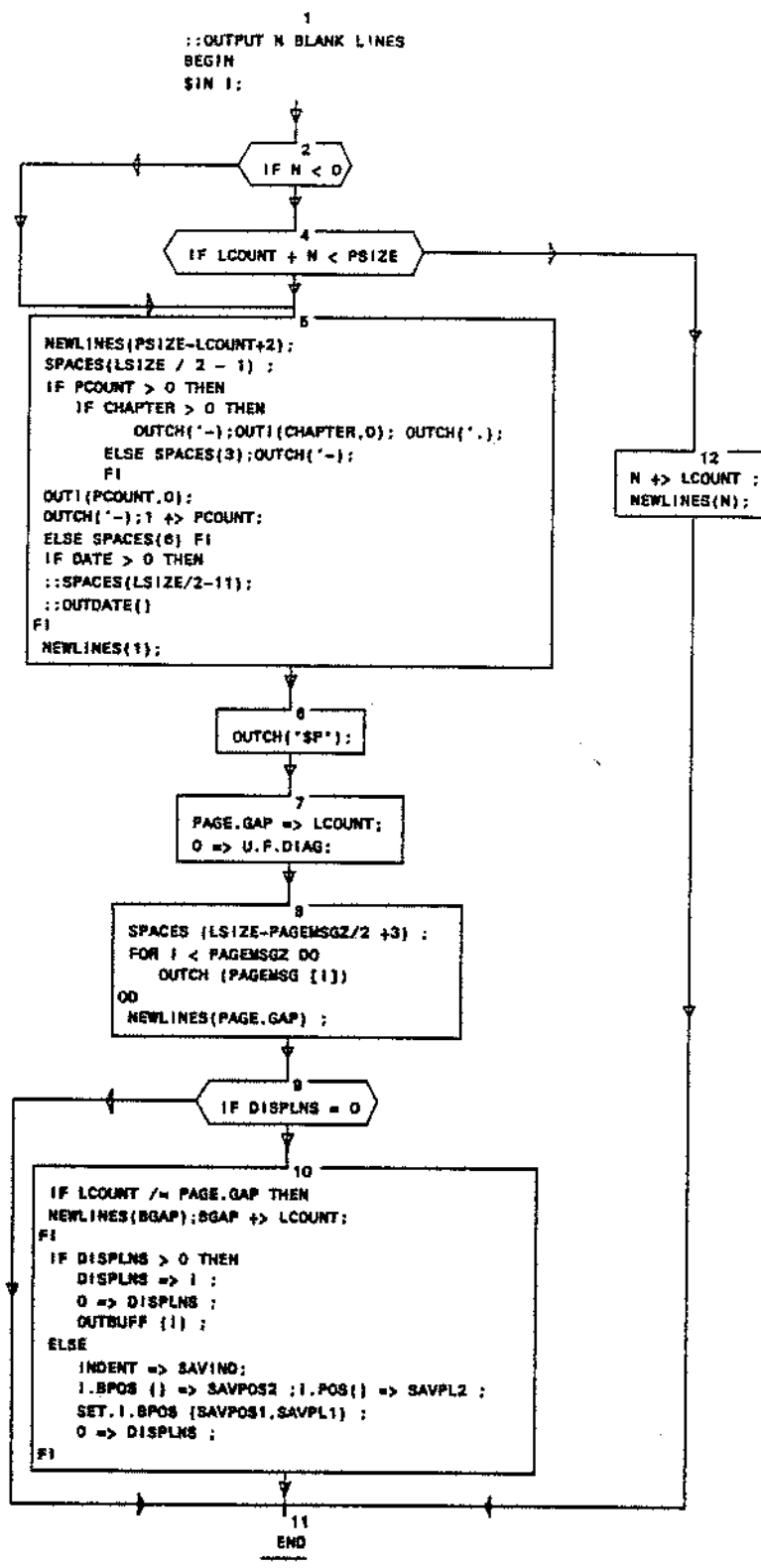
```

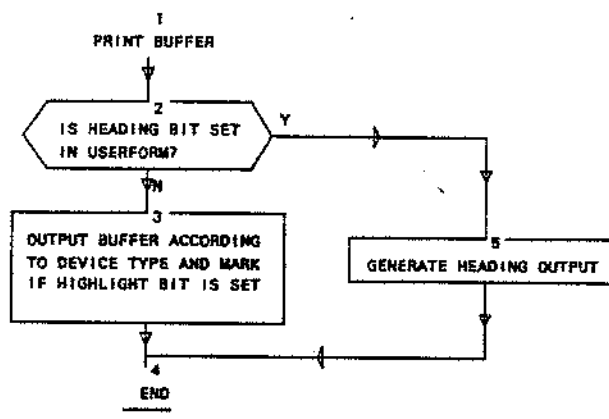








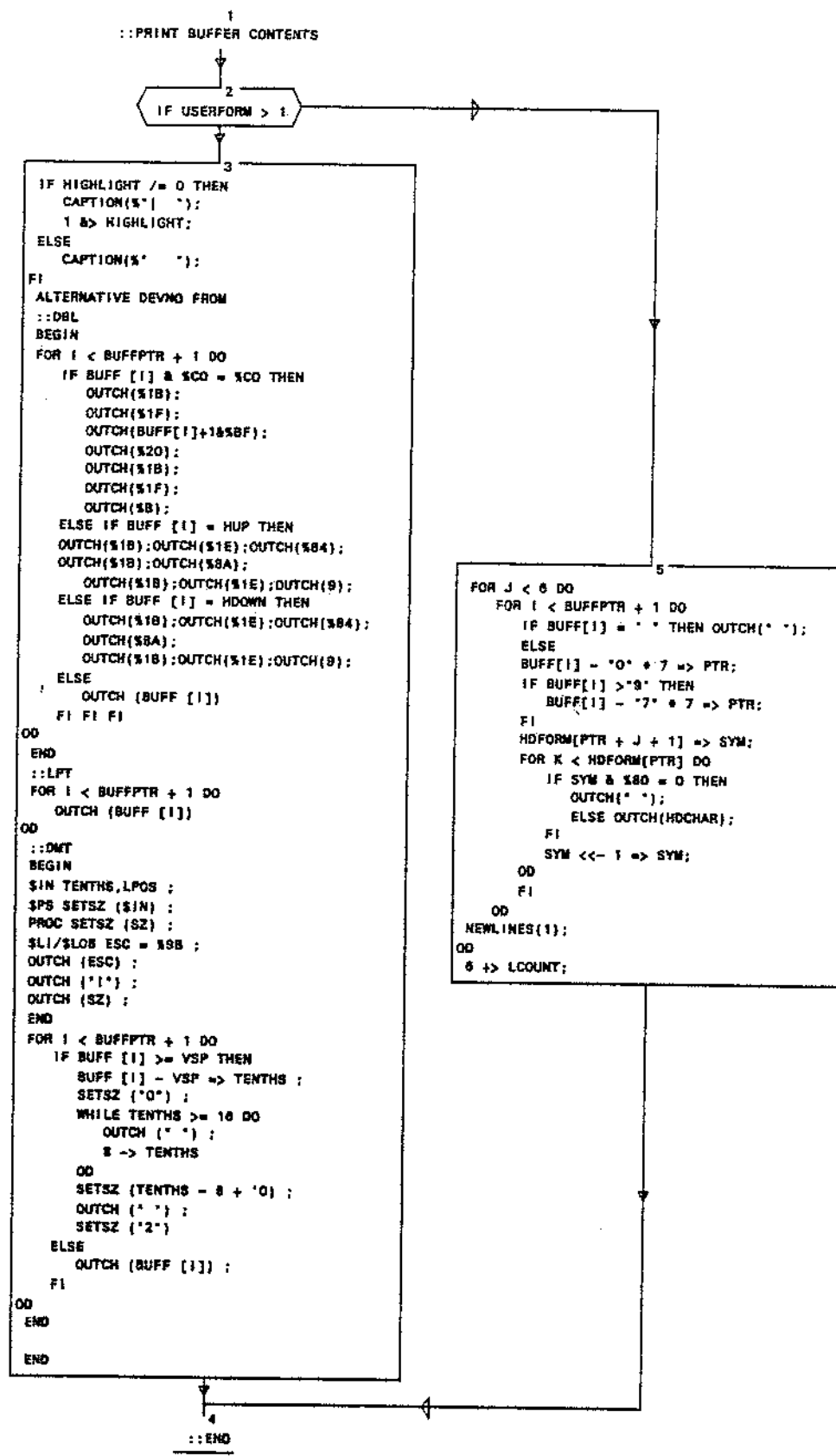


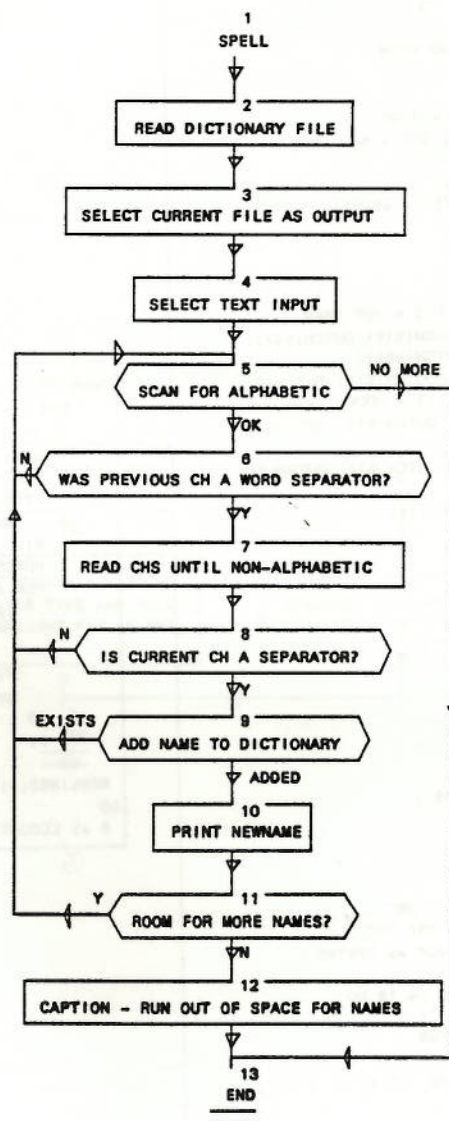


14/08/82

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Figure 13 Y.DOC01101 6 August 1982

DOC01.1.3.4(1,6)

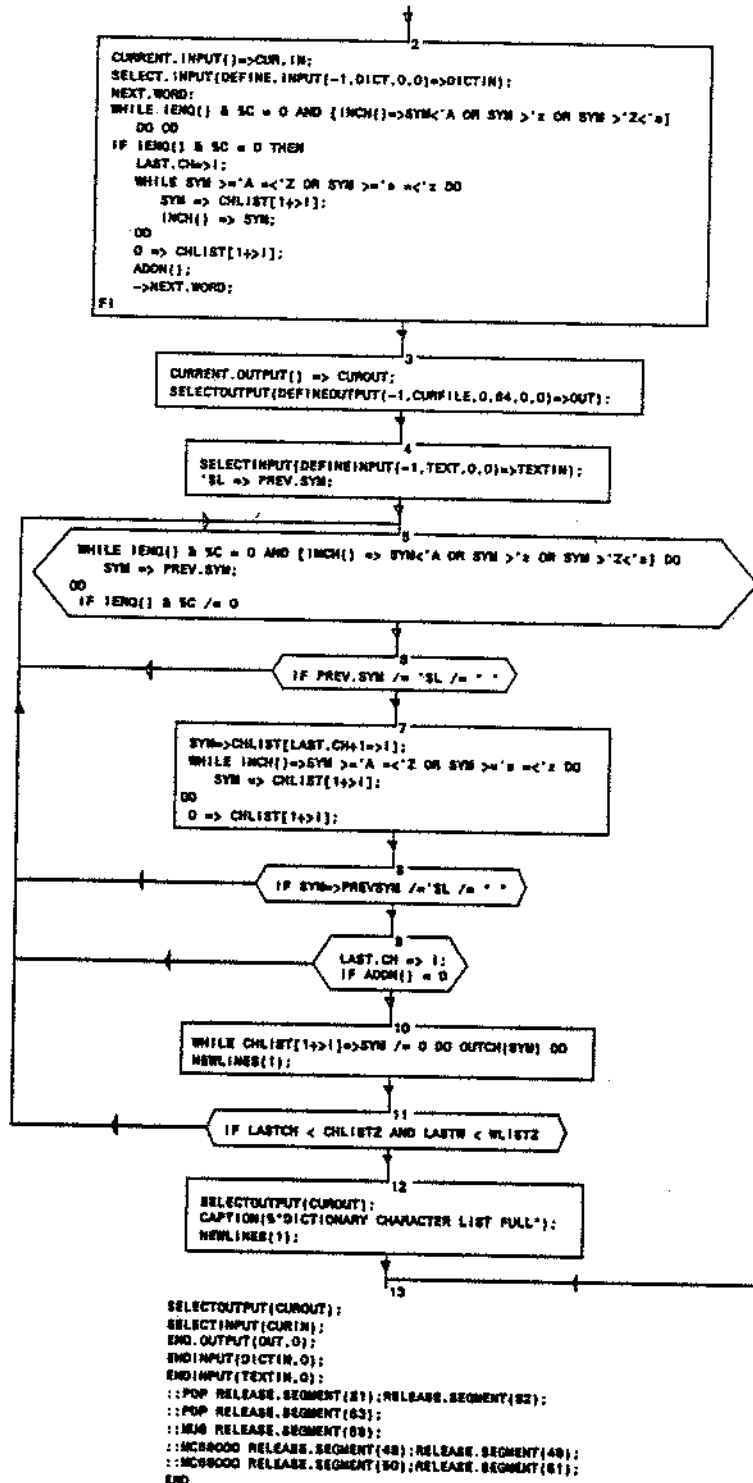


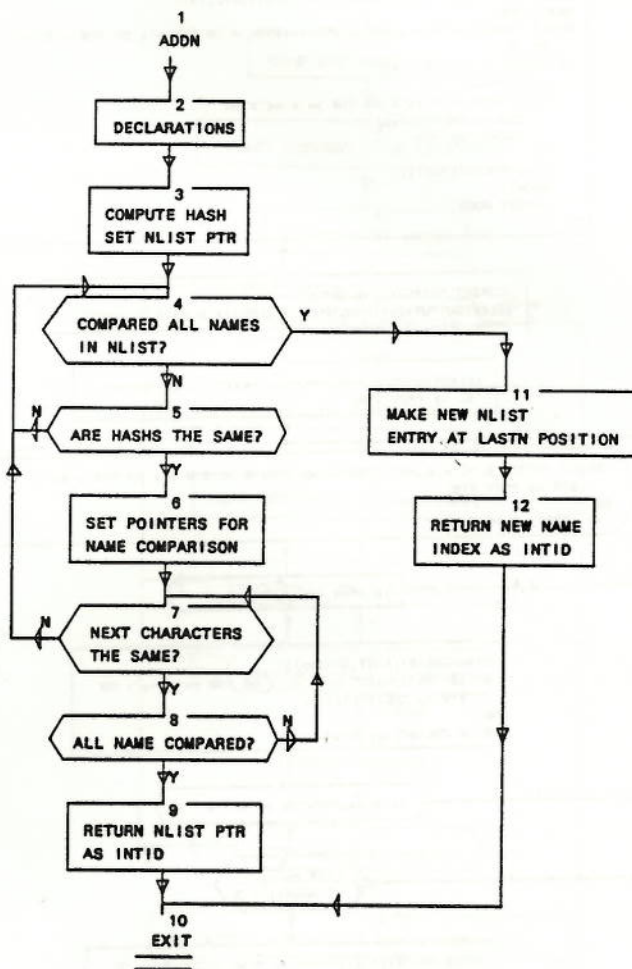


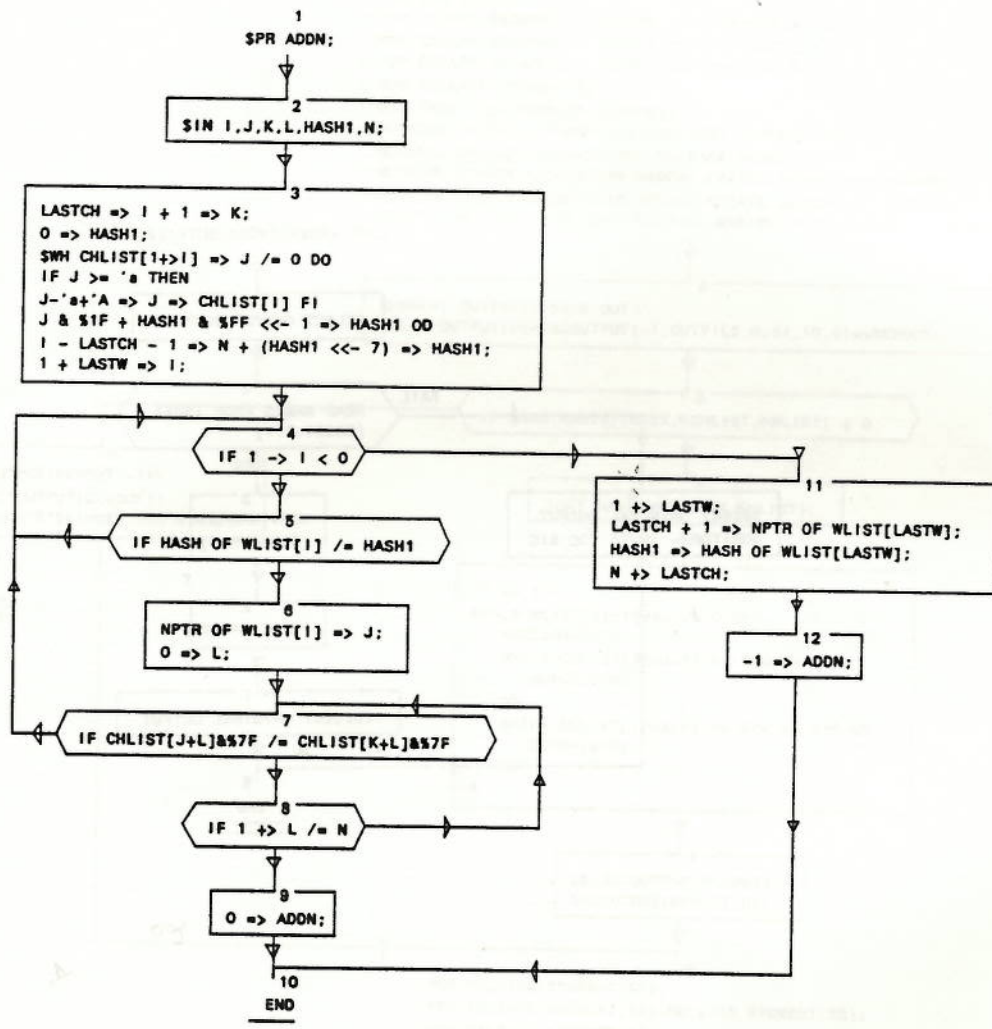
```

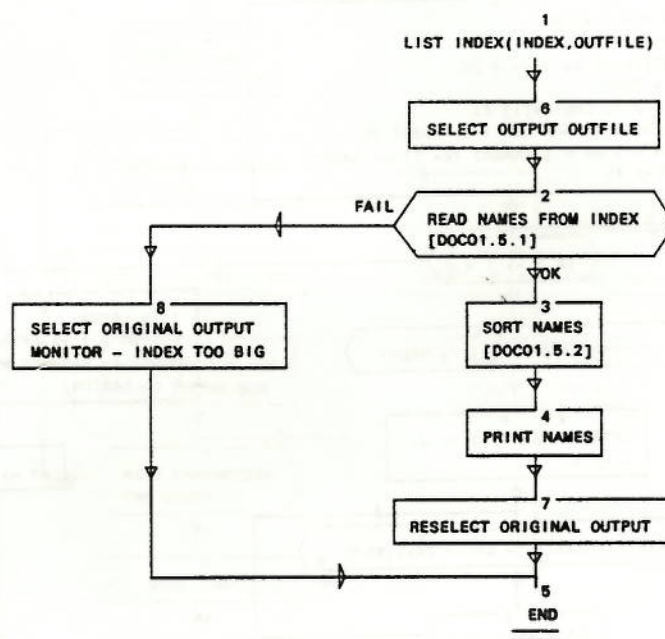
PROC SPELL(DICT,TEXT);
SIM 1,CH,SYM,CURIN,CUROUT,OUT,DICTIN,TEXTIN,PREVSYM,LASTCH,LASTW;
SL1/SAD[SL08] CURFILE = ;
::POP SIM S1,S2,S3;
::POP CREATE.SEGMENT(-1,52000);MAP(PW1=>S1,4,1);
::POP CREATE.SEGMENT(-1,52000);MAP(PW1=>S2,5,1);
::POP CREATE.SEGMENT(-1,52000);MAP(PW1=>S3,6,1);
::MUS RELEASE.SEGMENT(59);
::MUS CREATE.SEGMENT(59,510000);
::MC8000 RELEASE.SEGMENT(48);RELEASE.SEGMENT(49);
::MC8000 RELEASE.SEGMENT(50);RELEASE.SEGMENT(51);
::MC8000 CREATE.SEGMENT(48,54000);CREATE.SEGMENT(49,54000);
::MC8000 CREATE.SEGMENT(50,54000);CREATE.SEGMENT(51,54000);
::MC8000 MAP(48,-1,0);MAP(49,-1,0);MAP(50,-1,0);MAP(51,-1,0);
::POP SL1 CHLISTZ=15000,WL1STZ=2200;
::MUS SL1 CHLISTZ=40000,WL1STZ=6000;
::MC8000 SL1 CHLISTZ=40000,WL1STZ=6000;
-1 => LASTCH => LASTW;
SPS ADDN(1)/SIM;
$DOCO1.2.1

```





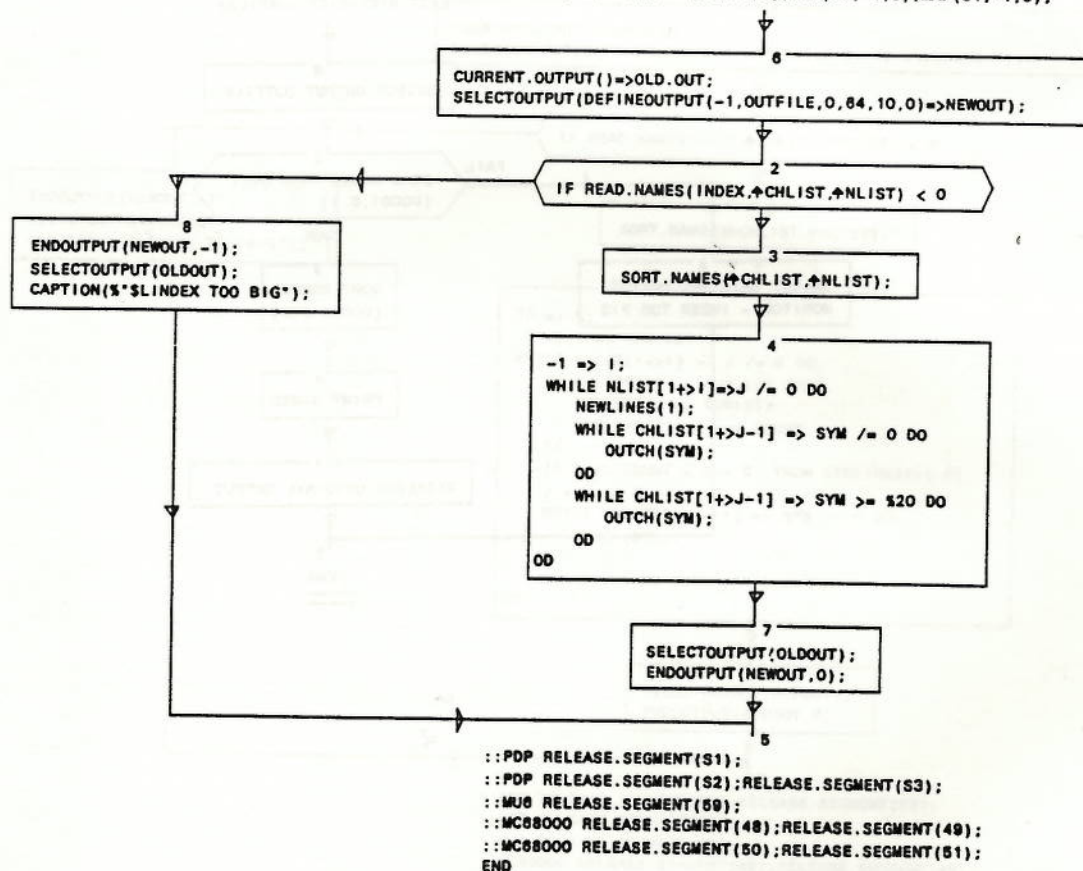


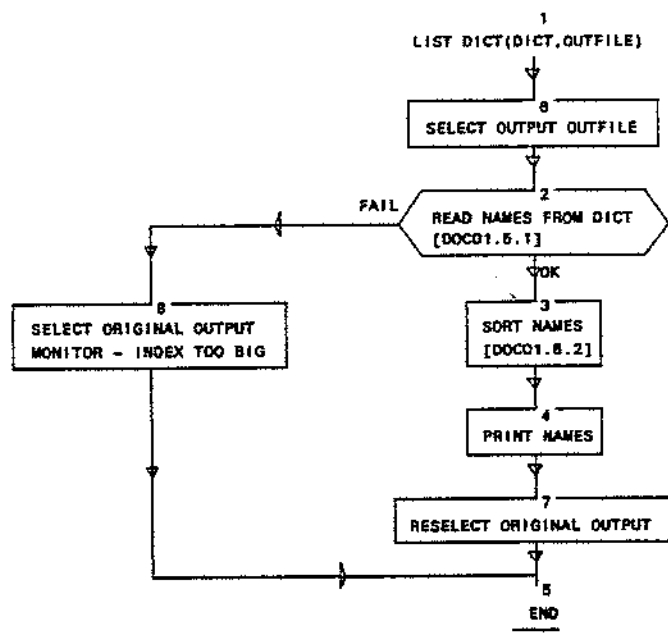



```

1
PROC LIST, INDEX, OUTFILE;
$IN 1, J, SYM, OLDOUT, NEWOUT;
::PDP $IN S1, S2, S3;
::PDP CREATE.SEGMENT(-1, $2000); MAP(PW1=>S1, 4, 1);
::PDP CREATE.SEGMENT(-1, $2000); MAP(PW1=>S2, 5, 1);
::PDP CREATE.SEGMENT(-1, $2000); MAP(PW1=>S3, 6, 1);
::MUS RELEASE.SEGMENT(59);
::MUS CREATE.SEGMENT(59, $10000);
::MC88000 RELEASE.SEGMENT(48); RELEASE.SEGMENT(49);
::MC88000 RELEASE.SEGMENT(50); RELEASE.SEGMENT(51);
::MC88000 CREATE.SEGMENT(48, $4000); CREATE.SEGMENT(49, $4000);
::MC88000 CREATE.SEGMENT(50, $4000); CREATE.SEGMENT(51, $4000);
::MC88000 MAP(48, -1, 0); MAP(49, -1, 0); MAP(50, -1, 0); MAP(51, -1, 0);

```

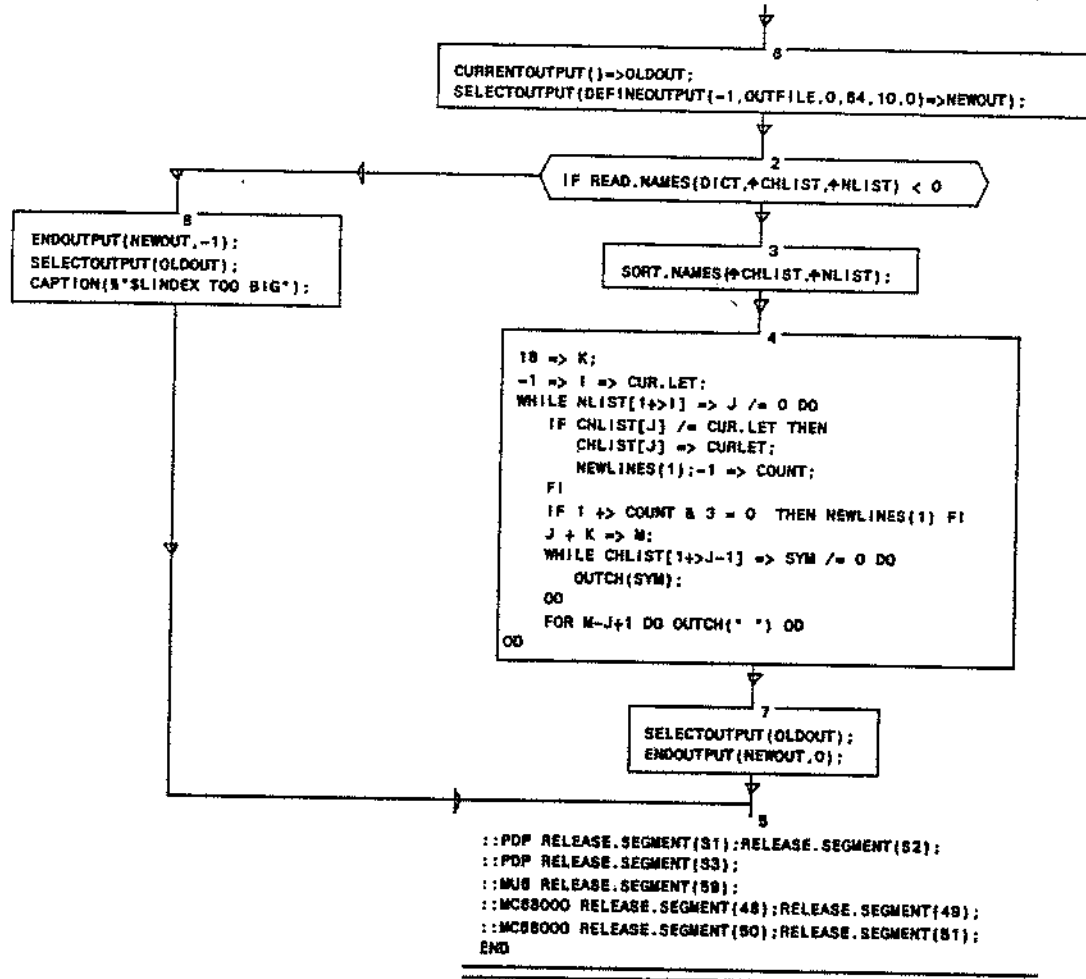


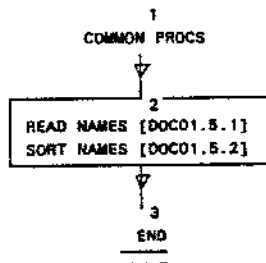


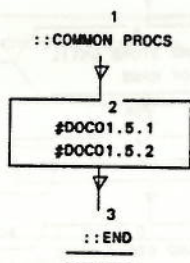
```

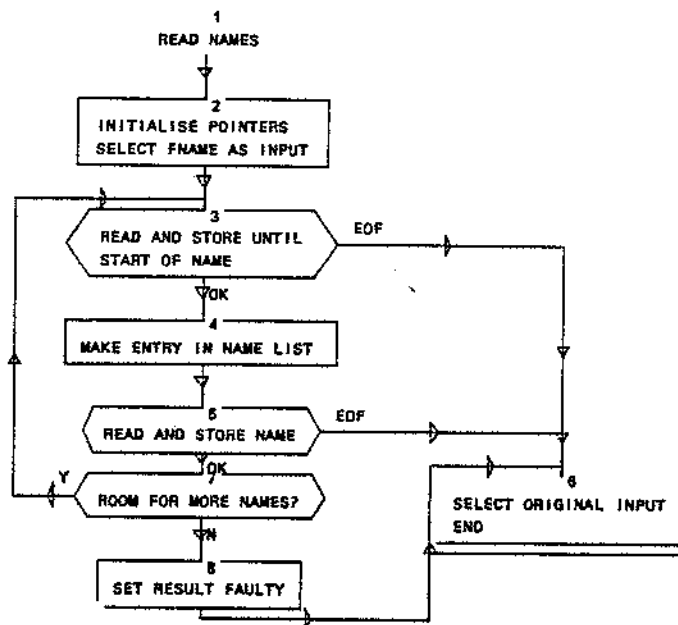
PROC LIST.DICT(DICT,OUTFILE);
  1
  SIN 1,J,K,M,SYM,COUNT,CUR.LET,OLDOUT,NEWOUT;
  ::PDP $IN $1,$2,$3;
  ::PDP CREATE.SEGMENT(-1,$2000);MAP(PW1=>$1,4,1);
  ::PDP CREATE.SEGMENT(-1,$2000);MAP(PW1=>$2,5,1);
  ::PDP CREATE.SEGMENT(-1,$2000);MAP(PW1=>$3,6,1);
  ::MUS RELEASE.SEGMENT(59);
  ::MUS CREATE.SEGMENT(59,$10000);
  ::MC88000 RELEASE.SEGMENT(48);RELEASE.SEGMENT(49);
  ::MC88000 RELEASE.SEGMENT(50);RELEASE.SEGMENT(51);
  ::MC88000 CREATE.SEGMENT(48,$4000);CREATE.SEGMENT(49,$4000);
  ::MC88000 CREATE.SEGMENT(50,$4000);CREATE.SEGMENT(51,$4000);
  ::MC88000 MAP(48,-1,0);MAP(49,-1,0);MAP(50,-1,0);MAP(51,-1,0);

```





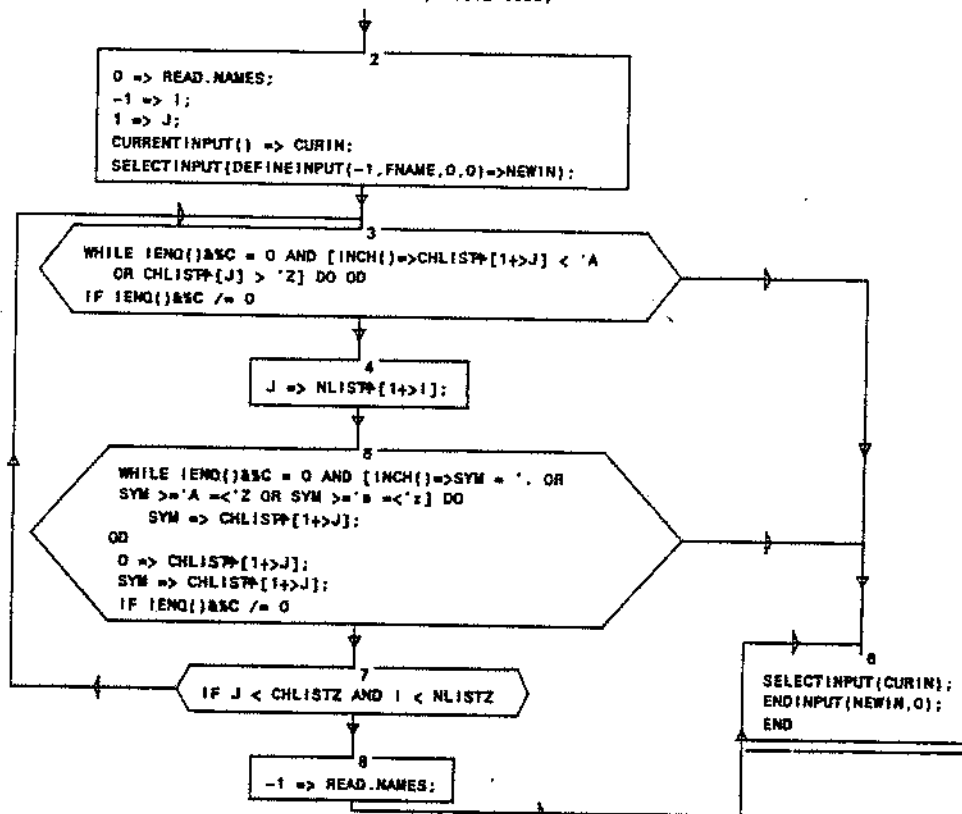


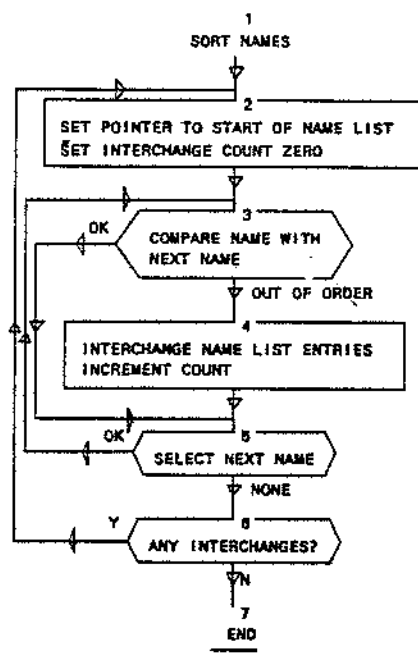


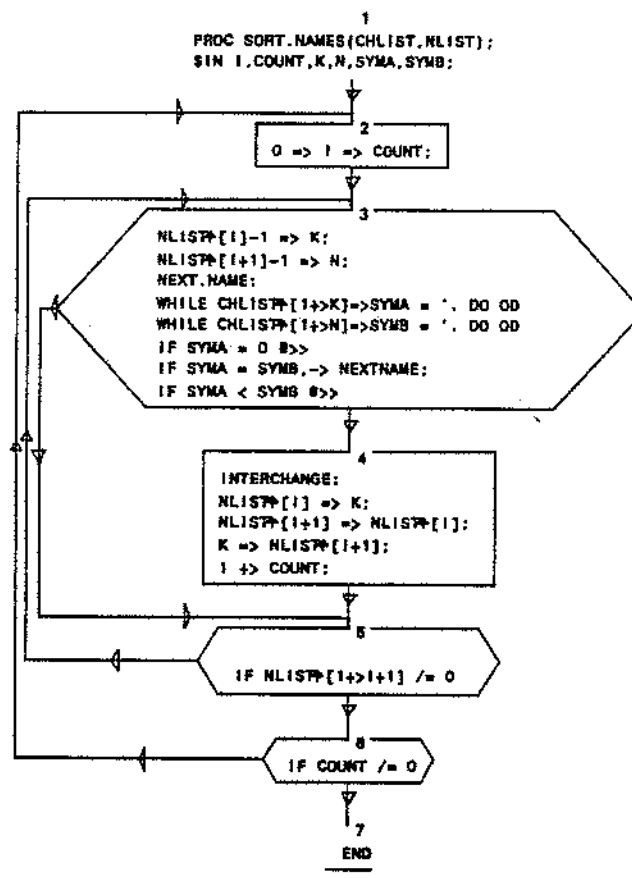
```

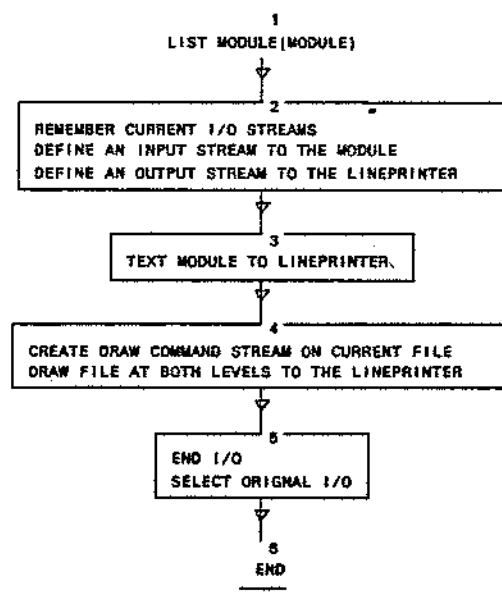
1
PROC READ.NAMES(FNAME,CHLIST,NLIST);
$IN I,J,CURIN,NEWIN,SYM;
::PDP $LI CHLISTZ=15000,NLISTZ=3000;
::MUS $LI CHLISTZ=40000,NLISTZ=8000;
::MC88000 $LI CHLISTZ=40000,NLISTZ=8000;

```









```

1
PROC LISTMOD(FILE);
$IN OLDIN,OLDOUT,NEWIN,NEWOUT,TSTR;
$LI/$AD($LOB) NULL= ;
$LOB(5) ISTR,OSTR;
$DA LPTSTR($LOB)
'L 'P 'T '
END

```

