



BEM VINDOS!
VENTURUS⁴TECH



Módulo IV Internet das Coisas

VENTURUS4TECH

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Agenda

- Internet das Coisas (IoT)
 - Introdução
 - Aplicações
 - Protocolos de comunicação
- Arduino
 - Introdução
 - Placa de desenvolvimento
 - Aplicativo House Control
- Android
 - Aplicativo House Control

Introdução IoT

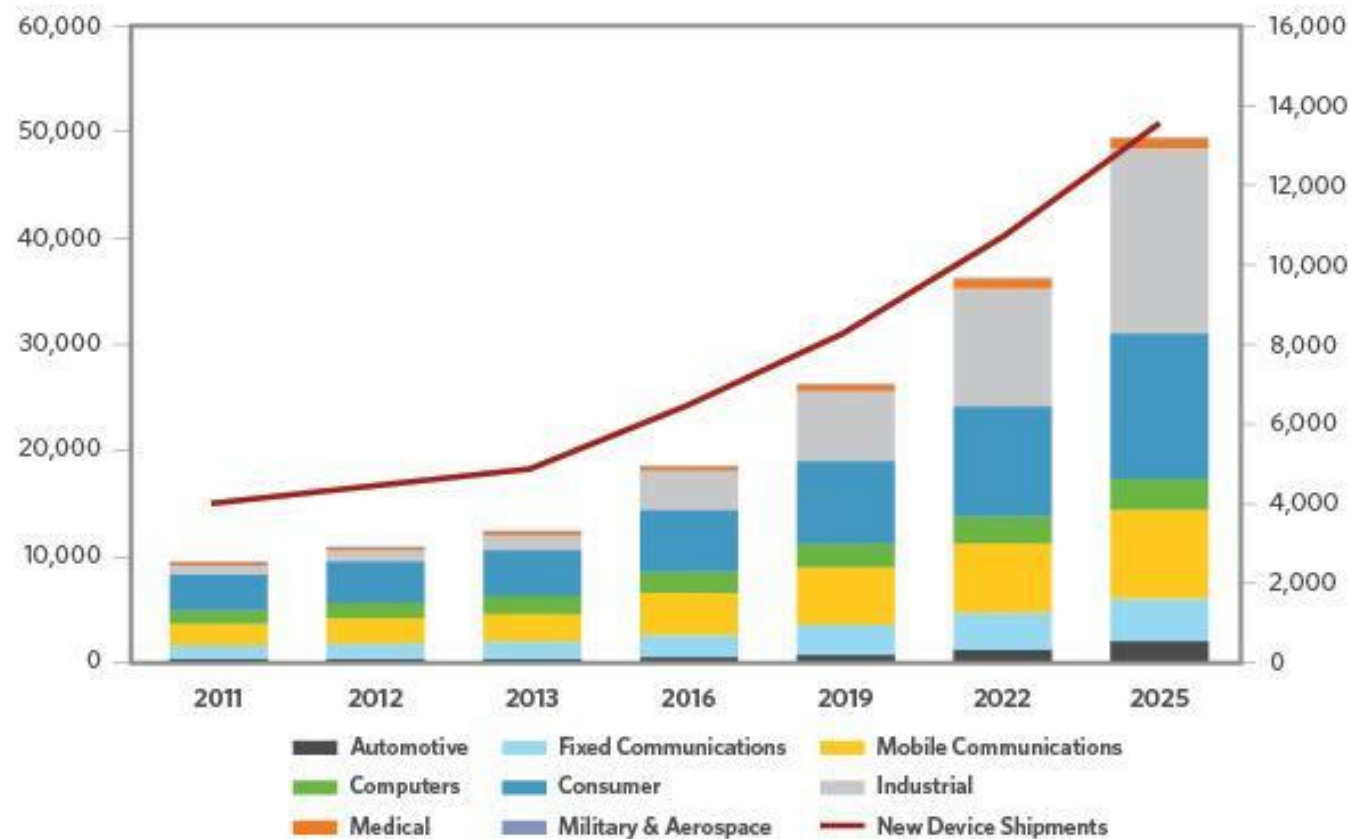
- Gerações:
 - Internet/Conectividade
 - E-commerce
 - Redes sociais
 - Internet das coisas

Introdução IoT

- O que é IoT?
 - É a rede de objetos físicos que possuem tecnologia embarcada para comunicar, captar sinais e interagir consigo mesmos ou com o ambiente externo. (Gartner)
- Termo IoT
 - Criado em 1999 pelo MIT durante necessidade de criar uma rede de devices global (RFID).

Introdução IoT

INTERNET OF THINGS, WORLD, 2011-2025



Source: IHS 2013

INTERNET of THINGS

Smart Cities



- Smart Parking
 - Monitoring of parking spaces availability in the city.
- Structural health
 - Monitoring of vibrations and material conditions in buildings, bridges and historical monuments.
- Noise Urban Maps
 - Sound monitoring in bar areas and centric zones in real time.
- Smartphone Detection
 - Detect iPhone and Android devices and in general any device which works with WiFi or Bluetooth interfaces.
- Traffic Congestion
 - Monitoring of vehicles and pedestrian levels to optimize driving and walking routes.
- Smart Lighting
 - Intelligent and weather adaptive lighting in street lights.
- Waste Management
 - Detection of rubbish levels in containers to optimize the trash collection routes.
- Smart Roads
 - Intelligent Highways with warning messages and diversions according to climate conditions and unexpected events like accidents or traffic jams.

Smart Environment



- Forest Fire Detection
 - Monitoring of combustion gases and preemptive fire conditions to define alert zones.
- Air Pollution
 - Control of CO₂ emissions of factories, pollution emitted by cars and toxic gases generated in farms.
- Landslide and Avalanche Prevention
 - Monitoring of soil moisture, vibrations and earth density to detect dangerous patterns in land conditions.
- Earthquake Early Detection
 - Distributed control in specific places of tremor
- Potable water monitoring
 - Monitor the quality of tap water in cities.
- Chemical leakage detection in rivers
 - Detect leakages and wastes of factories in rivers.
- Pollution levels in the sea
 - Control realtime leakages and wastes in the sea.
- Water Leakages
 - Detection of liquid presence outside tanks and pressure variations along pipes.
- River Floods
 - Monitoring of water level variations in rivers, dams and reservoirs.

Smart Metering



- Smart Grid
 - Energy consumption monitoring and management.
- Tank level
 - Monitoring of water, oil and gas levels in storage tanks and cisterns.
- Photovoltaic Installations
 - Monitoring and optimization of performance in solar energy plants.
- Water Flow
 - Measurement of water pressure in water transportation systems.
- Silos Stock Calculation
 - Measurement of emptiness level and weight of the goods.

Home Automation



- Energy and Water Use
 - Energy and water supply consumption monitoring to obtain advice on how to save cost and resources.
- Remote Control Appliances
 - Switching on and off remotely appliances to avoid accidents and save energy.
- Intrusion Detection Systems
 - Detection of windows and doors openings and violations to prevent intruders.
- Art and Goods Preservation
 - Monitoring of conditions inside museums and art warehouses.

eHealth



- Fall Detection
 - Assistance for elderly or disabled people living independent.
- Medical Fridges
 - Control of conditions inside freezers storing vaccines, medicines and organic elements.
- Sportsmen Car
 - Vital signs monitoring in high performance centers and fields.
- Patients Surveillance
 - Monitoring of conditions of patients inside hospitals and in old people's home.
- Ultraviolet Radiation
 - Measurement of UV sun rays to warn people not to be exposed in certain hours.

Aplicações - Industrial Control

- M2M Applications
 - Machine auto-diagnosis and assets control.
- Indoor Air Quality
 - Monitoring of toxic gas and oxygen levels inside chemical plants to ensure workers and goods safety.
- Temperature Monitoring
 - Control of temperature inside industrial and medical fridges with sensitive merchandise.
- Ozone Presence
 - Monitoring of ozone levels during the drying meat process in food factories.
- Indoor Location
 - Asset indoor location by using active (ZigBee) and passive tags (RFID/NFC).
- Vehicle Auto-diagnosis
 - Information collection from CanBus to send real time alarms to emergencies or provide advice to drivers.

Aplicações - Smart Agriculture

- Wine Quality Enhancing
 - Monitoring soil moisture and trunk diameter in vineyards to control the amount of sugar in grapes and grapevine health.
- Green Houses
 - Control micro-climate conditions to maximize the production of fruits and vegetables and its quality.
- Golf Courses
 - Selective irrigation in dry zones to reduce the water resources required in the green.
- Meteorological Station Network
 - Study of weather conditions in fields to forecast ice formation, rain, drought, snow or wind changes.
- Compost
 - Control of humidity and temperature levels in alfalfa, hay, straw, etc. to prevent fungus and other microbial contaminants.

Segurança

- TV LG
 - Caso de roubo de senha
- Lâmpada Philips Hue
 - Caso do hacker que fez a luz ficar piscando
- Babá eletrônica
 - Espionagem
- Carro conectado
 - Qualquer um sabendo sua rotina e localização

Protocolos IoT

- Principais protocolos de comunicação
 - HTTP (HyperText Transfer Protocol)
 - CoAP (Constrained Application Protocol)
 - AMQP (Advanced Message Queuing Protocol)
 - XMPP (eXtensible Messaging and Presence Protocol)
 - MQTT (Message Queue Telemetry Transport)

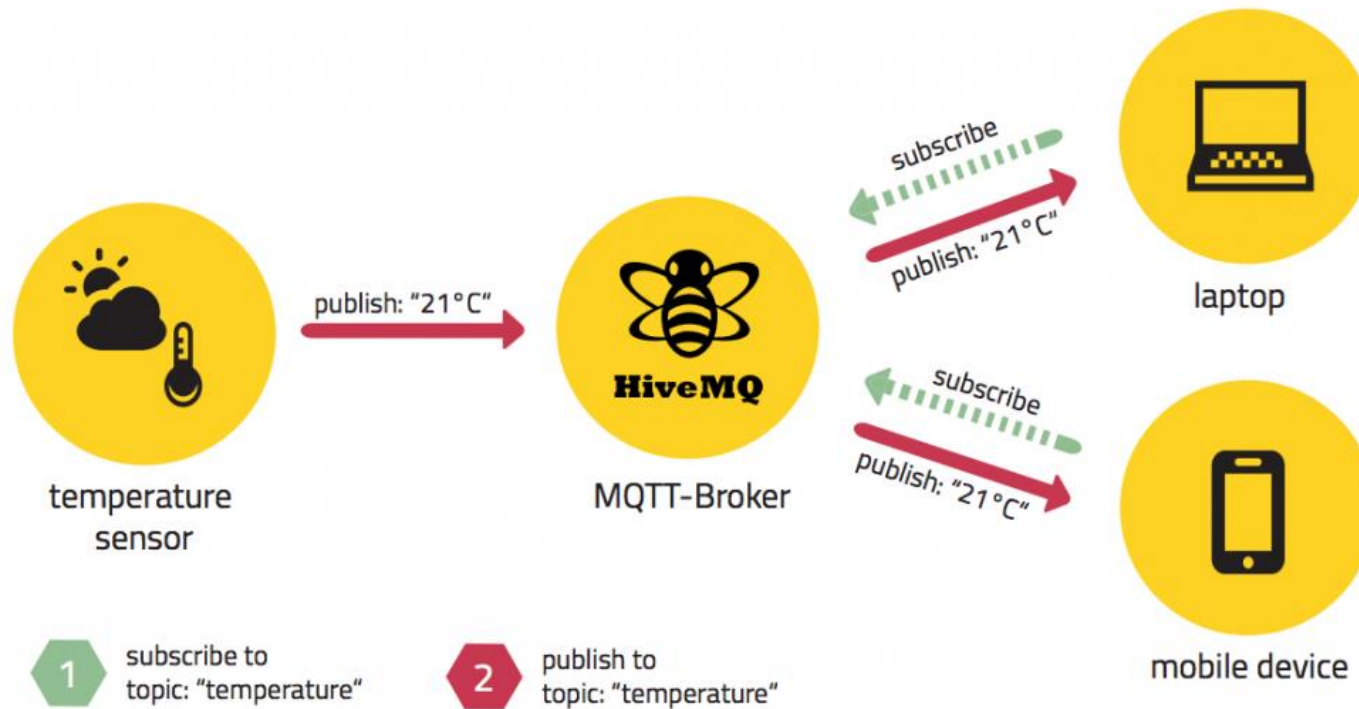
Protocolos IoT - MQTT

- Message Queue Telemetry Transport
 - Criado pela IBM/Arcom em 1999.
 - Publish/Subscribe
 - Simples e leve (poucos kb)
 - Minimiza uso de banda/internet e recursos
 - Possui QoS (garantia de mensagem entregue)
 - Precisa de um Broker para funcionar

Protocolos IoT - MQTT

- Comparado com HTTPS, MQTT:
 - 93 vezes mais eficiente (mais mensagens por intervalo de tempo)
 - 11 vezes menos bateria para transmissão
 - 170 vezes menos para recepção.
 - Garantia de entrega
 - Armazena mensagens não lidas
 - Last will & testament

Protocolos IoT - MQTT



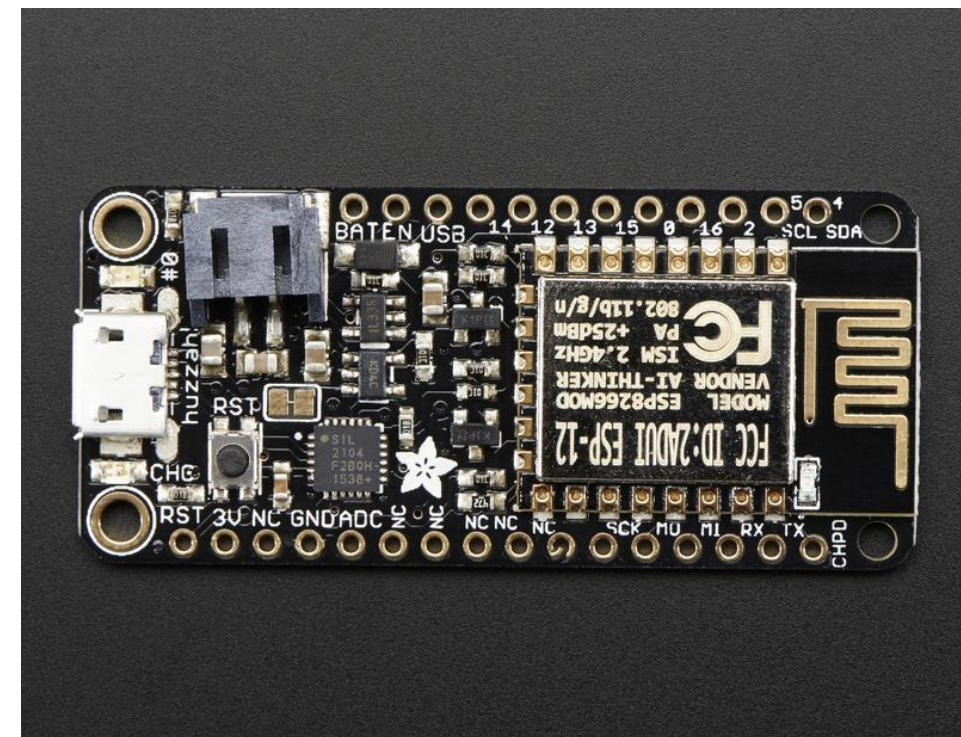


Arduino

- O que é?
 - Hardware
 - Ambiente de desenvolvimento
- Vantagens
 - Prototipagem
 - Open source (hardware e software)
 - Comunidade (wiki, exemplos, dúvidas)

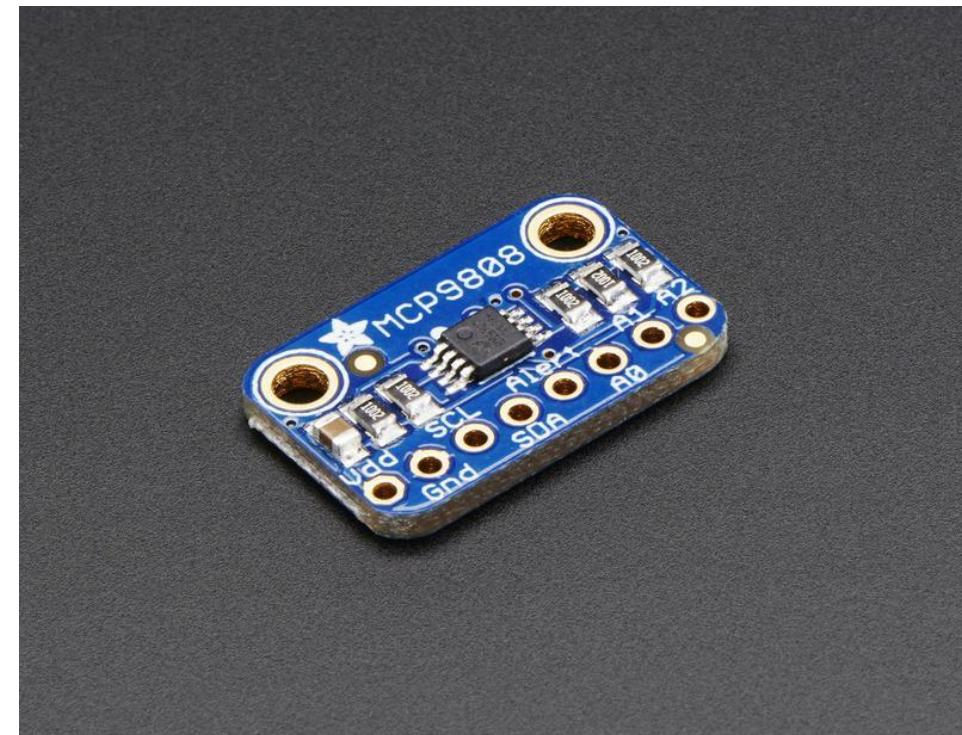
Placas do Curso - ESP8266

- Light as a (large?) feather - 6 grams
- ESP8266 @ 40MHz with 3.3V logic/power
- 4MB of FLASH (32 MBit)
- 3.3V regulator with 500mA peak current output
- CP2104 USB-Serial converter onboard with 921600 max baudrate
- Auto-reset support for getting into bootload mode before firmware upload
- 9 GPIO pins - can also be used as I2C and SPI
- 1 x analog inputs 1.0V max
- Built in 100mA lipoly charger with charging status indicator LED
- Pin #0 red LED for general purpose blinking. Pin #2 blue LED for bootloading debug & general purpose blinking
- Power/enable pin
- Reset button



Placas do Curso - MCP9808

- Simple I2C control
- Up to 8 on a single I2C bus with adjustable address pins
- 0.25°C typical precision over -40°C to 125°C range (0.5°C guaranteed max from -20°C to 100°C)
- 0.0625°C resolution
- 2.7V to 5.5V power and logic voltage range
- Operating Current: 200 μ A (typical)



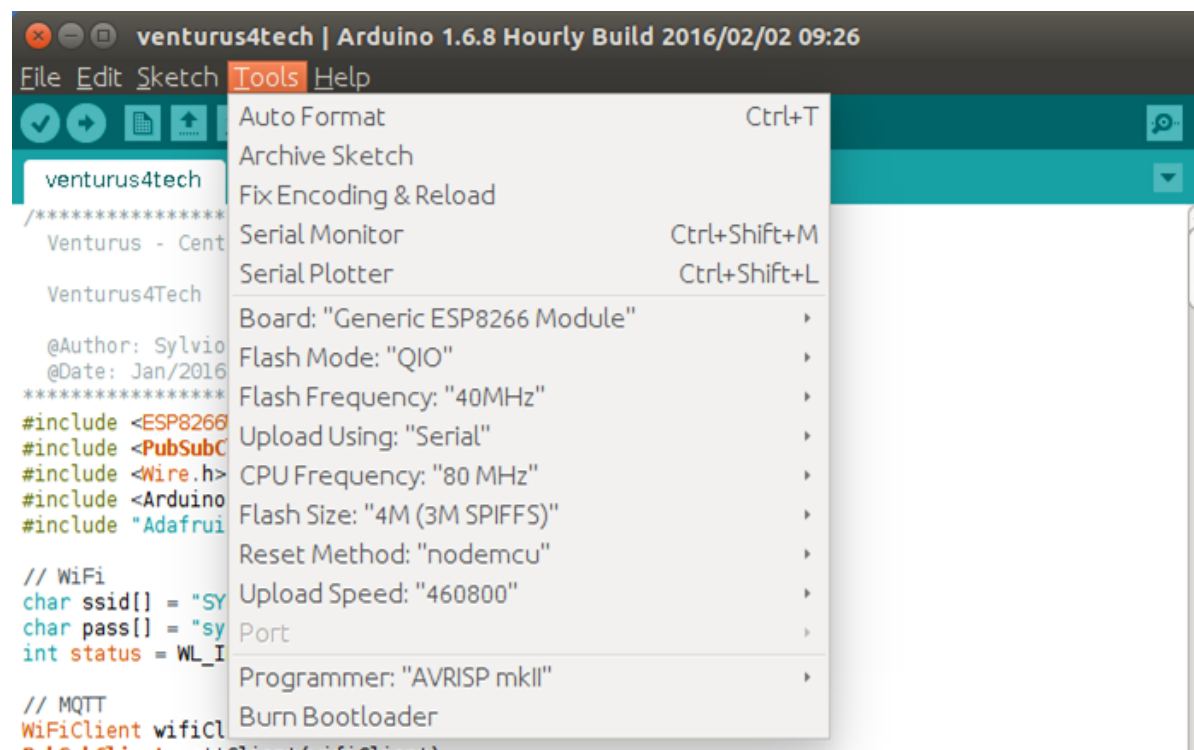


Preparando o ambiente (MAC)

- Instalar FTDI Driver:
 - <https://goo.gl/lXSTRO>
- Adicionar ESP8266 board package:
 - http://arduino.esp8266.com/stable/package_esp8266com_index.json
- Instalar board: Menu Tools/Board/Boards Manager
 - Instalar esp8266
- Adicionar Libraries: Menu Sketch/Include Library/Manage Libraries
 - PubSubClient
 - ArduinoJson
 - Adafruit MCP9808

Configurando a placa ESP8266

- Port:
 - usbserial OU
 - usbmodem



Exemplo 1 - Piscar LED

```
// Setup é executada apenas na inicialização
void setup() {
  pinMode(0, OUTPUT); // configura porta 0 como saída
}
```

```
// Função executada sem parar
void loop() {
  digitalWrite(0, LOW); // liga o LED
  delay(1000);           // aguarda 1 segundo
  digitalWrite(0, HIGH); // desliga o LED
  delay(1000);           // aguarda 1 segundo
}
```

Exemplo 2 - Piscar LED sem bloqueio

```
int ledState = LOW;
```

```
unsigned long previousMillis = 0;
```

```
const long interval = 1000;
```

```
void setup() {  
    pinMode(0, OUTPUT);  
}
```

```
void loop() {  
    unsigned long currentMillis = millis();  
    if(currentMillis - previousMillis >= interval) {  
        previousMillis = currentMillis;  
        if (ledState == LOW) {  
            ledState = HIGH;  
        } else {  
            ledState = LOW;  
        }  
        digitalWrite(0, ledState);  
    }  
}
```

Exemplo 3 - Porta Serial

```
int ledState = LOW;
```

```
unsigned long previousMillis = 0;
```

```
const long interval = 1000;
```

```
void setup() {  
    Serial.begin(115200);  
    pinMode(0, OUTPUT);  
}
```

```
void loop() {  
    unsigned long currentMillis = millis();  
    if(currentMillis - previousMillis >= interval) {  
        previousMillis = currentMillis;  
        if (ledState == LOW) {  
            Serial.println("Desligou LED");  
            ledState = HIGH;  
        } else {  
            Serial.println("Ligou LED");  
            ledState = LOW;  
        }  
        digitalWrite(0, ledState);  
    }  
}
```


Exemplo 4 - WiFi

```
#include <ESP8266WiFi.h>
```

```
// WiFi
```

```
char ssid[] = "WSony_Lab"; // Nome da rede WiFi
```

```
char pass[] = "Wsony2016"; // Senha
```

```
// Declarando funções do código
```

```
void setup_wifi();
```

```
void setup() {  
    pinMode(0, OUTPUT);  
    setup_wifi();  
}
```

```
void setup_wifi() {  
    Serial.println();  
    Serial.print("Conectando ao SSID: ");  
    Serial.println(ssid);  
  
    WiFi.begin(ssid, pass);  
  
    while (WiFi.status() != WL_CONNECTED) {  
        delay(500);  
        Serial.print(".");  
    }  
  
    Serial.println("");  
    Serial.println("Conectado ao WiFi!");  
    Serial.print("Endereço IP: ");  
    Serial.println(WiFi.localIP());  
}
```

Exemplo 4 - WiFi + LED Azul ligado

```
#include <ESP8266WiFi.h>
```

```
// WiFi
```

```
char ssid[] = "WSony_Lab"; // Nome da rede WiFi
```

```
char pass[] = "Wsony2016"; // Senha
```

```
// Declarando funções do código
```

```
void setup_wifi();
```

```
void setup() {  
    pinMode(0, OUTPUT);  
    pinMode(2, OUTPUT);  
    setup_wifi();  
}
```

```
void setup_wifi() {  
    (...)
```

```
    while (WiFi.status() != WL_CONNECTED) {  
        delay(500);  
        digitalWrite(2, !digitalRead(2));  
        Serial.print(".");  
    }
```

```
    digitalWrite(2, LOW);  
    (...)  
}
```