



Sistemas de inteligencia artificial

TP4: Métodos de Aprendizaje NO Supervisado

Grupo 19

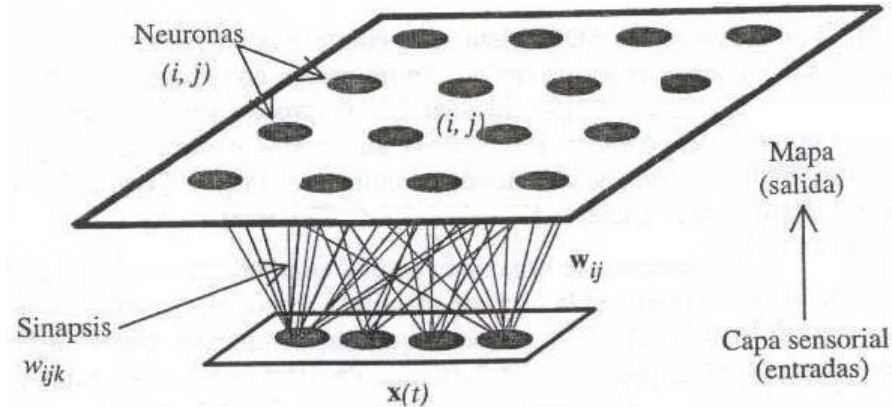
Integrantes:

- Lucas Catolino
- Matias Ricarte

Ejercicio 1.a

Redes de Kohonen

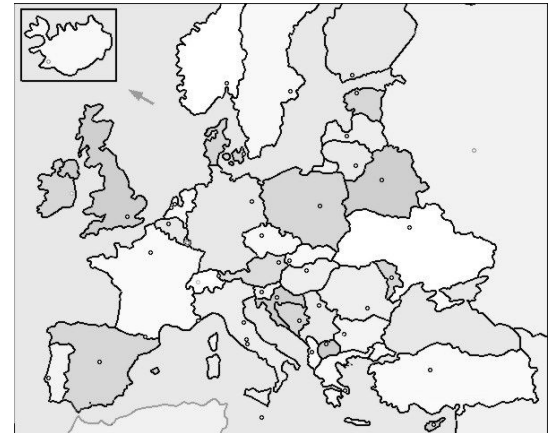
- Las neuronas se conectan consigo mismas positivamente, y con las vecinas negativamente
- Se activa una neurona (aprendizaje competitivo)
- Una sola capa de $k \times k$ neuronas
- Agrupan datos
- Limitaciones:
 - Si la entrada es muy grande es difícil bajar la dimensionalidad
 - Sólo para variables numéricas
 - No existe un criterio para elegir el k



Redes de Kohonen

El problema: dados datos geo-socio-económicos de 28 países europeos, agruparlos por características similares

| | Country | Area | GDP | Inflation | Life.expect | Military | Pop.growth | Unemployment |
|---|----------|--------|-------|-----------|-------------|----------|------------|--------------|
| 0 | Austria | 83871 | 41600 | 3.5 | 79.91 | 0.8 | 0.03 | 4.2 |
| 1 | Belgium | 30528 | 37800 | 3.5 | 79.65 | 1.3 | 0.06 | 7.2 |
| 2 | Bulgaria | 110879 | 13800 | 4.2 | 73.84 | 2.6 | -0.80 | 9.6 |

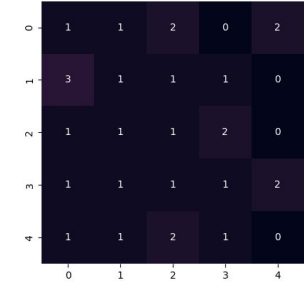


Experimentación

- Encontramos que usar una grilla de $k = 3$ no resultaba en neuronas muertas.
- Elegimos usar $k = 3$ para poder tener más clasificaciones para el conjunto de datos.
- Encontramos que algunos casos con $k = 3$ y una tasa de aprendizaje menor que 0.7 podía ocurrir que al final de las iteraciones existieran neuronas muertas.

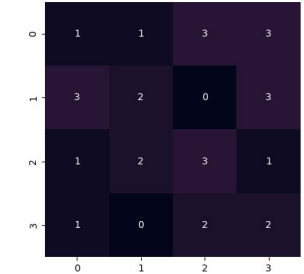
Cantidad de elementos asociados a cada neurona, epoch = 99

$k = 5$



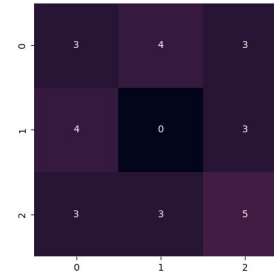
Cantidad de elementos asociados a cada neurona, epoch = 99

$k = 4$



Cantidad de elementos asociados a cada neurona, epoch = 99

$k = 3$
 $n = 0.3$



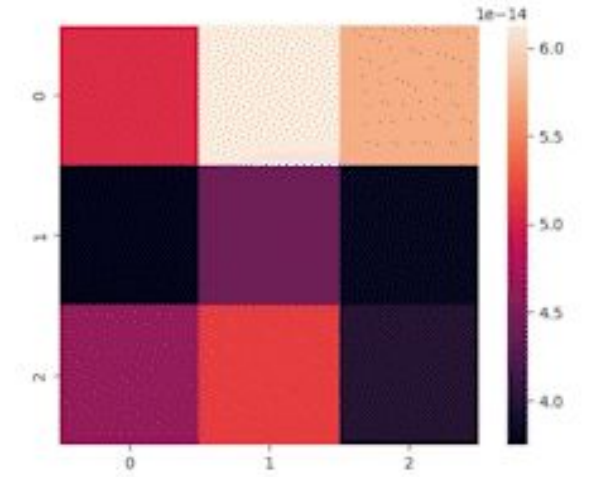
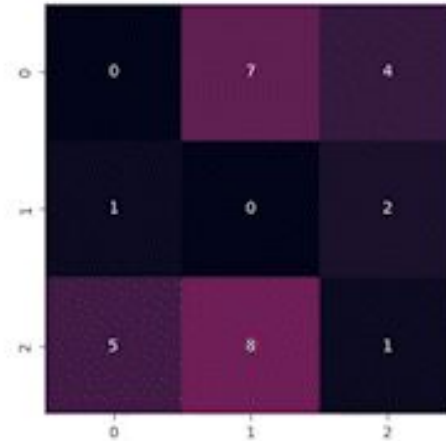
Resultados

Parámetros usados:

- $k=3$
- learning rate = 0.7
- $R = 10$

| | | |
|---|--|---|
| GREECE PORTUGAL SPAIN | FINLAND ITALY U.K. | GERMANY NORWAY SWEDEN |
| CROATIA HUNGARY POLAND | CZECH REPUBLIC IRELAND SLOVENIA | NETHERLANDS SWITZERLAND |
| BULGARIA ESTONIA LATVIA LITHUANIA UKRAINE | SLOVAKIA | AUSTRIA DENMARK BELGIUM ICELAND LUXEMBURG |

Cantidad de elementos asociados a cada neurona, epoch = 0



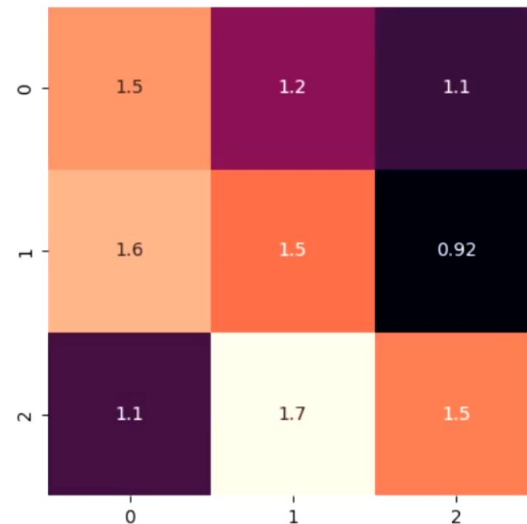
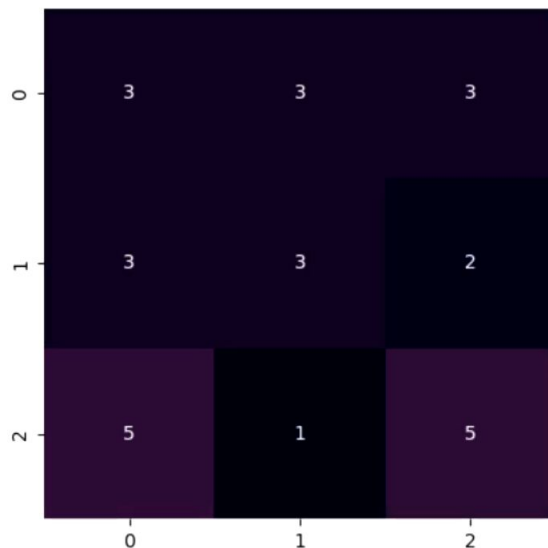
Resultados finales

Parámetros usados:

- $k=3$
- learning rate = 0.7
- $R = 10$

Cantidad de elementos asociados a cada neurona, epoch = 99 Distancia promedio entre neuronas vecinas, epoch = 99

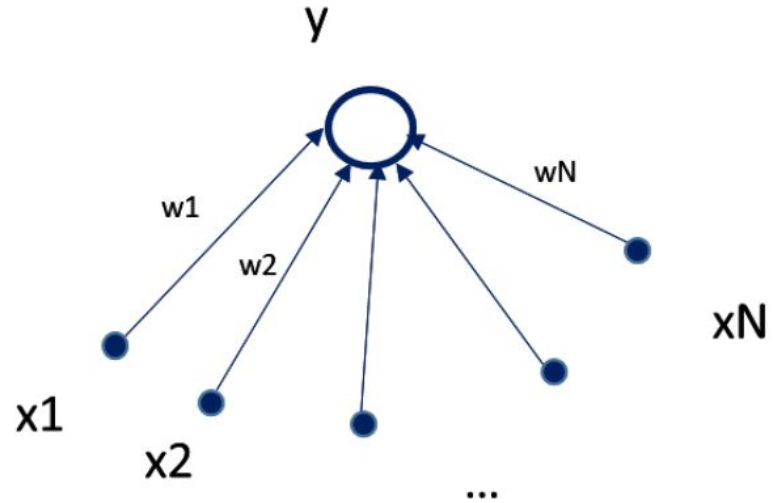
| | | |
|---|--|---|
| GREECE PORTUGAL SPAIN | FINLAND ITALY U.K. | GERMANY NORWAY SWEDEN |
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| BULGARIA ESTONIA LATVIA LITHUANIA UKRAINE | SLOVAKIA | AUSTRIA DENMARK BELGIUM ICELAND LUXEMBURG |



Ejercicio 1.b

Regla de Oja

- Perceptrón lineal simple
- Busca construir la primera componente principal (autovector asociado al mayor autovalor de la matriz de correlaciones)

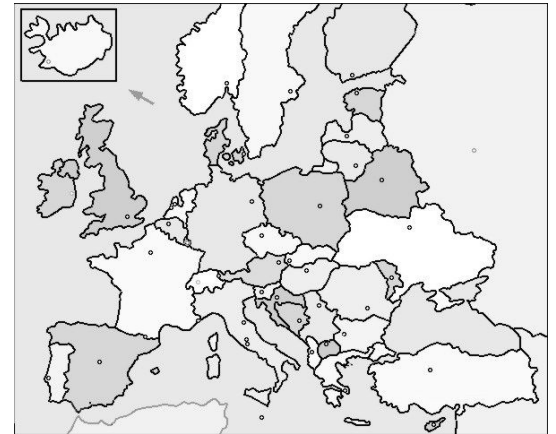


$$y^n = \sum_{j=1}^N w_j^n * x_j^i$$

Regla de Oja

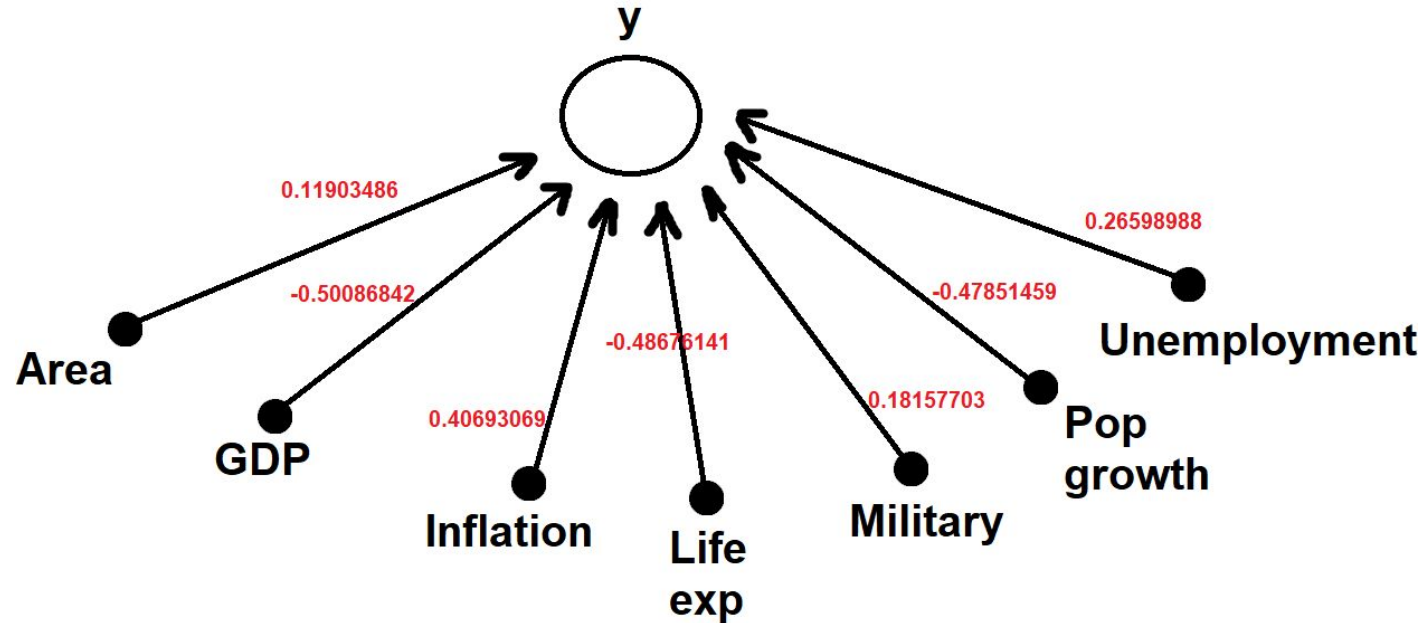
El problema: dados datos geo-socio-económicos de 28 países europeos, calcular la primera componente principal

| | Country | Area | GDP | Inflation | Life.expect | Military | Pop.growth | Unemployment |
|---|----------|--------|-------|-----------|-------------|----------|------------|--------------|
| 0 | Austria | 83871 | 41600 | 3.5 | 79.91 | 0.8 | 0.03 | 4.2 |
| 1 | Belgium | 30528 | 37800 | 3.5 | 79.65 | 1.3 | 0.06 | 7.2 |
| 2 | Bulgaria | 110879 | 13800 | 4.2 | 73.84 | 2.6 | -0.80 | 9.6 |



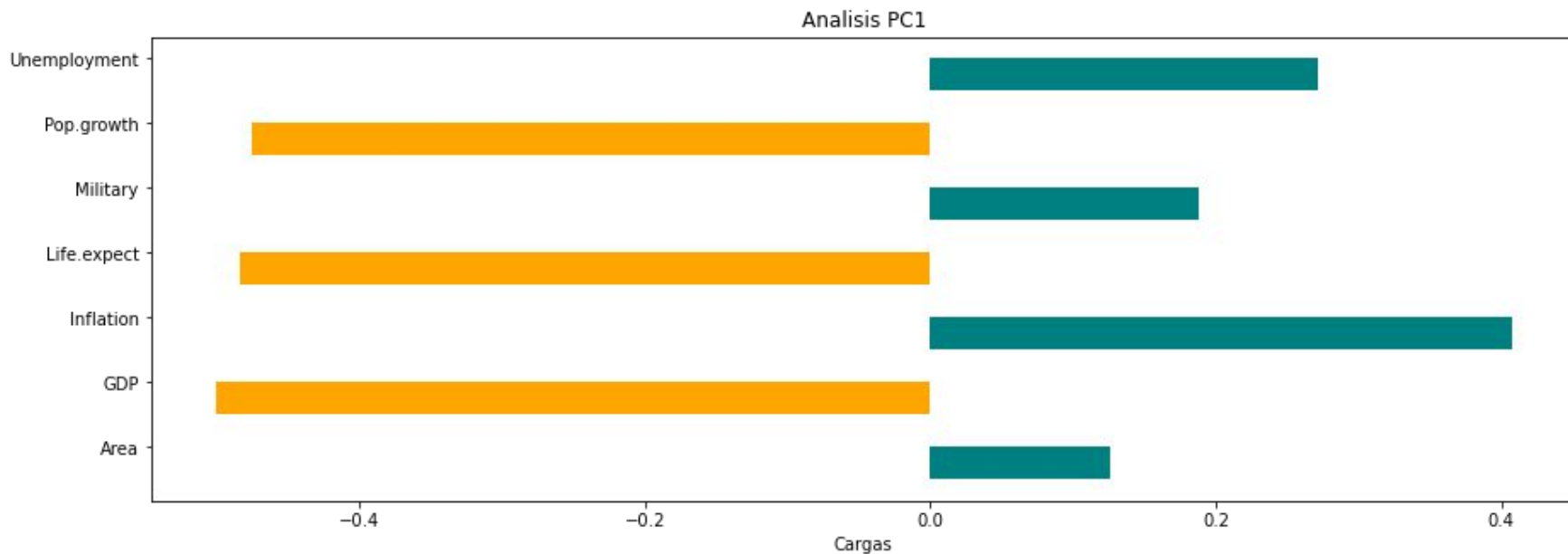
Regla de Oja

Epochs: 5000
Learning rate: 0.0001



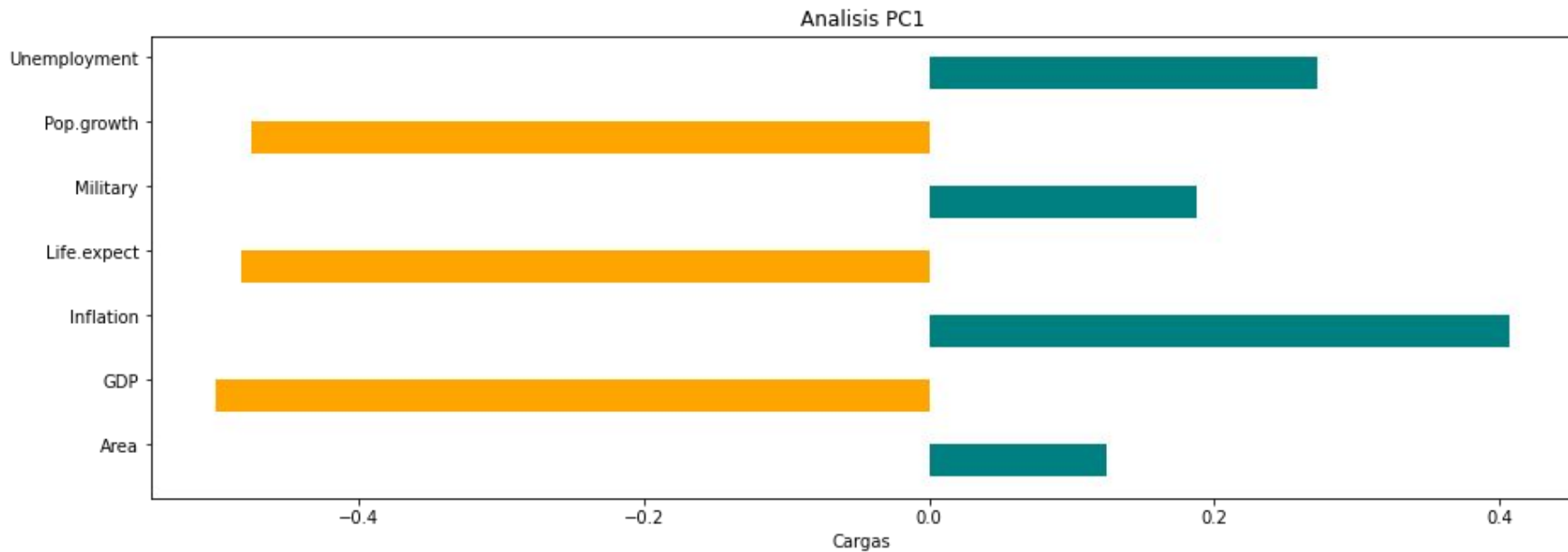
Regla de Oja

Epochs: 5000
Learning rate: 0.0001

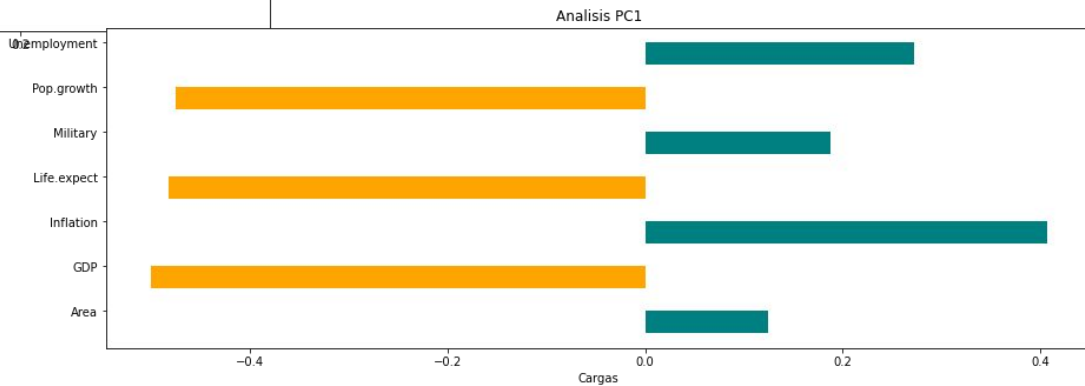
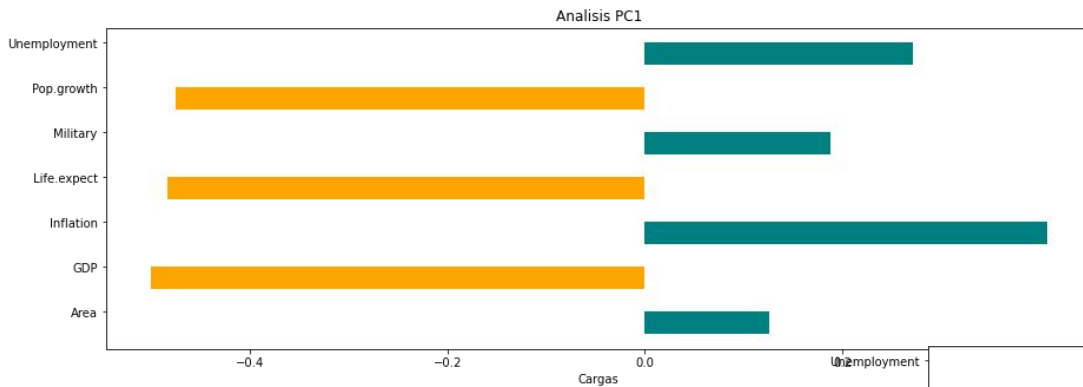




sklearn (PCA)



Regla de Oja vs sklearn (PCA)



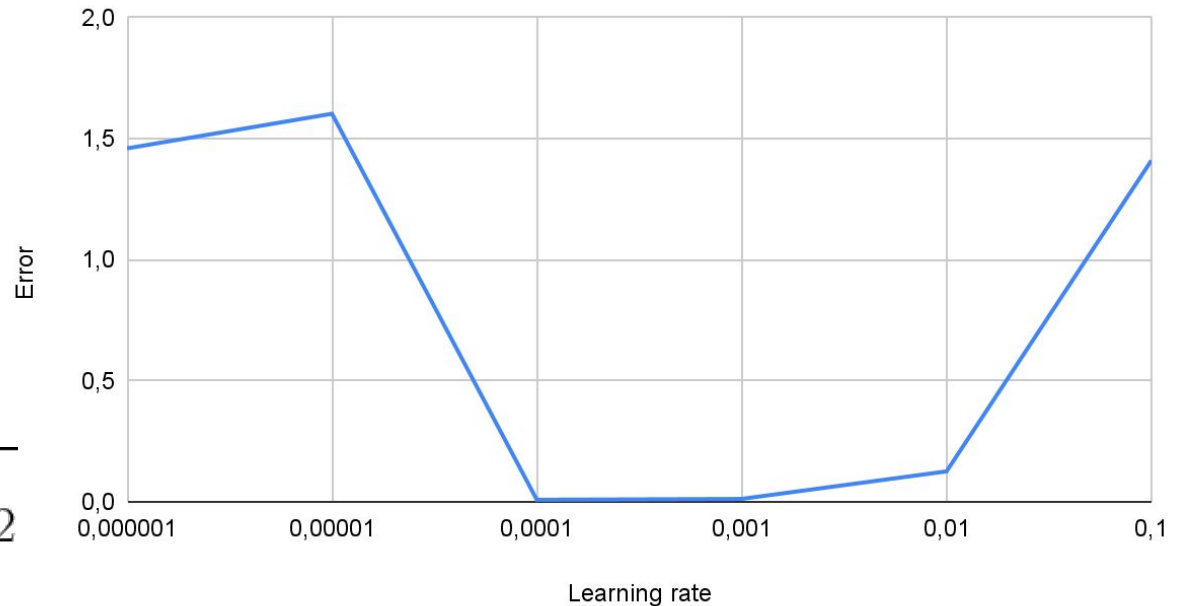
Regla de Oja

| Learning rate | Error |
|---------------|----------------|
| 0,000001 | 1,460024964 |
| 0,00001 | 1,603104589 |
| 0,0001 | 0,008344459362 |
| 0,001 | 0,0120035223 |
| 0,01 | 0,1256710671 |
| 0,1 | 1,410198854 |

Epochs= 1000

$$Error = \sqrt{\sum_{i=1}^7 (W_i - W_i^L)^2}$$

Error vs Learning rate



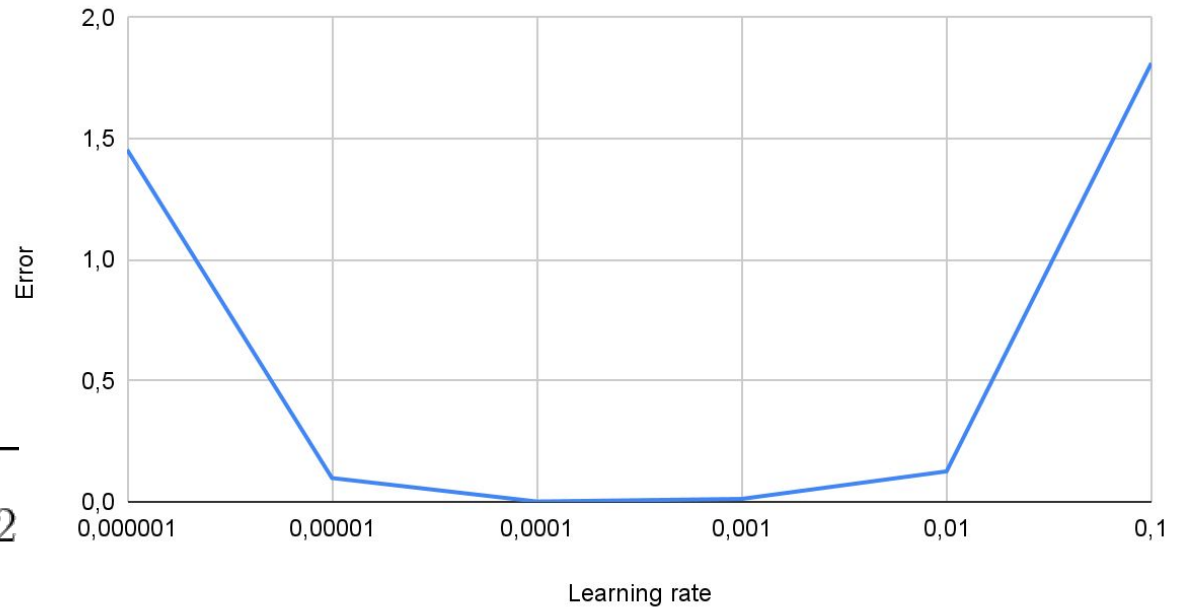
Regla de Oja

| Learning rate | Error |
|---------------|---------------|
| 0,000001 | 1,45466362 |
| 0,00001 | 0,09815249681 |
| 0,0001 | 0,00119472466 |
| 0,001 | 0,0120035223 |
| 0,01 | 0,1256710671 |
| 0,1 | 1,812459308 |

Epochs= 5000

$$Error = \sqrt{\sum_{i=1}^7 (W_i - W_i^L)^2}$$

Error vs Learning rate



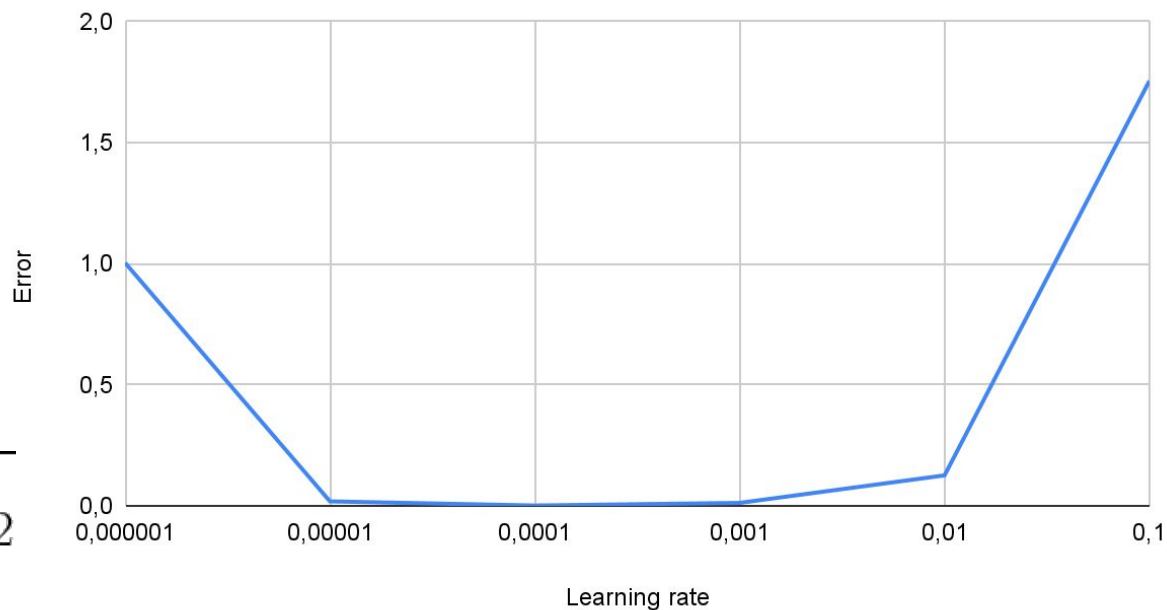
Regla de Oja

| Learning rate | Error |
|---------------|----------------|
| 0,000001 | 1,003595871 |
| 0,00001 | 0,01828034419 |
| 0,0001 | 0,001194724648 |
| 0,001 | 0,0120035223 |
| 0,01 | 0,1256710671 |
| 0,1 | 1,755334835 |

Epochs= 10000

$$Error = \sqrt{\sum_{i=1}^7 (W_i - W_i^L)^2}$$

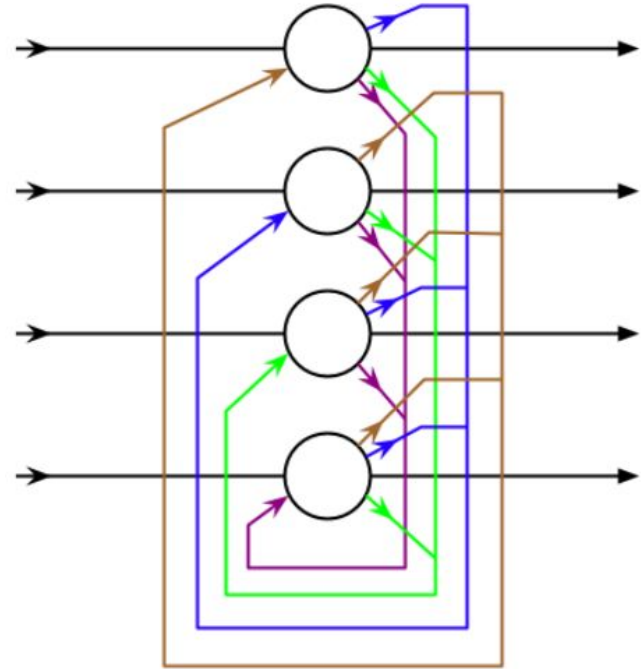
Error vs Learning rate



Ejercicio 2

Redes de Hopfield

- Todas las neuronas conectadas con las otras (menos consigo mismas)
- Salida binaria (activo o no)
- Una sola capa
- Llevan a un patrón
- Limitaciones:
 - Guarda hasta el 15% de la entrada
 - Patrones de referencia aproximadamente ortogonales



Redes de Hopfield

El problema: almacenar 4 patrones de letras de 5x5 (1 o -1), y a partir de una entrada con ruido asociar a un patrón

| | | | | |
|---|----|----|----|----|
| 1 | -1 | -1 | -1 | -1 |
| 1 | -1 | -1 | -1 | -1 |
| 1 | -1 | -1 | -1 | -1 |
| 1 | -1 | -1 | -1 | -1 |
| 1 | 1 | 1 | 1 | 1 |

| | | | | |
|---|----|----|----|----|
| 1 | 1 | 1 | 1 | 1 |
| 1 | -1 | -1 | -1 | 1 |
| 1 | 1 | 1 | 1 | 1 |
| 1 | -1 | -1 | -1 | -1 |
| 1 | -1 | -1 | -1 | -1 |

| | | | | |
|----|----|---|----|----|
| 1 | 1 | 1 | 1 | 1 |
| -1 | -1 | 1 | -1 | -1 |
| -1 | -1 | 1 | -1 | -1 |
| -1 | -1 | 1 | -1 | -1 |
| -1 | -1 | 1 | -1 | -1 |

| | | | | |
|----|----|----|----|----|
| 1 | -1 | -1 | -1 | 1 |
| -1 | 1 | -1 | 1 | -1 |
| -1 | -1 | 1 | -1 | -1 |
| -1 | 1 | -1 | 1 | -1 |
| 1 | -1 | -1 | -1 | 1 |

Ortogonalidad:

- L, X: 1
- L, T: -3
- L, P: -1
- X, T: 1
- X, P: -5
- T, P: 3

Redes de Hopfield

Ruido: 0.2

| | | | | |
|---|----|----|----|---|
| 1 | -1 | -1 | -1 | 1 |
| 1 | -1 | -1 | -1 | 1 |
| 1 | -1 | 1 | -1 | 1 |
| 1 | 1 | -1 | 1 | 1 |
| 1 | -1 | -1 | -1 | 1 |

Entrada sin
ruido

| | | | | |
|----|----|----|----|---|
| 1 | -1 | -1 | -1 | 1 |
| -1 | 1 | -1 | -1 | 1 |
| 1 | -1 | 1 | -1 | 1 |
| 1 | 1 | -1 | 1 | 1 |
| 1 | -1 | -1 | -1 | 1 |

Entrada con
ruido

| | | | | |
|----|----|----|----|----|
| 1 | -1 | -1 | -1 | 1 |
| 1 | 1 | -1 | 1 | -1 |
| -1 | -1 | 1 | 0 | -1 |
| -1 | 1 | -1 | 1 | -1 |
| 1 | -1 | -1 | -1 | 1 |

Época 1

| | | | | |
|----|----|----|----|----|
| 1 | -1 | -1 | -1 | 1 |
| -1 | 1 | -1 | 1 | -1 |
| -1 | -1 | 1 | -1 | -1 |
| -1 | 1 | -1 | 1 | -1 |
| 1 | -1 | -1 | -1 | 1 |

Época 2

| | | | | |
|----|----|----|----|----|
| 1 | -1 | -1 | -1 | 1 |
| -1 | 1 | -1 | 1 | -1 |
| -1 | -1 | 1 | -1 | -1 |
| -1 | 1 | -1 | 1 | -1 |
| 1 | -1 | -1 | -1 | 1 |

Época 3: patrón
estabilizado

Redes de Hopfield

Ruido: 0.4

| | | | | |
|---|----|----|----|---|
| 1 | -1 | -1 | -1 | 1 |
| 1 | -1 | -1 | -1 | 1 |
| 1 | -1 | 1 | -1 | 1 |
| 1 | 1 | -1 | 1 | 1 |
| 1 | -1 | -1 | -1 | 1 |

Entrada sin
ruido

| | | | | |
|----|----|----|----|----|
| 1 | -1 | -1 | 1 | 1 |
| -1 | -1 | -1 | -1 | 1 |
| 1 | 1 | 1 | 1 | -1 |
| 1 | -1 | -1 | 1 | 1 |
| 1 | -1 | 1 | 1 | 1 |

Entrada con
ruido

| | | | | |
|---|----|----|----|----|
| 1 | 1 | 1 | -1 | -1 |
| 1 | -1 | -1 | -1 | 1 |
| 1 | 1 | -1 | 1 | 1 |
| 1 | -1 | -1 | -1 | -1 |
| 1 | 1 | -1 | -1 | -1 |

Época 1

| | | | | |
|---|----|----|----|----|
| 1 | 1 | 1 | 1 | 0 |
| 1 | -1 | -1 | -1 | 1 |
| 1 | 1 | 0 | 1 | 1 |
| 1 | -1 | -1 | -1 | -1 |
| 1 | -1 | -1 | 1 | -1 |

Época 2

| | | | | |
|---|----|----|----|----|
| 1 | 1 | 1 | 1 | 1 |
| 1 | -1 | -1 | -1 | 1 |
| 1 | 1 | 1 | 1 | 1 |
| 1 | -1 | -1 | -1 | -1 |
| 1 | -1 | -1 | -1 | -1 |

Época 3

| | | | | |
|---|----|----|----|----|
| 1 | 1 | 1 | 1 | 1 |
| 1 | -1 | -1 | -1 | 1 |
| 1 | 1 | 1 | 1 | 1 |
| 1 | -1 | -1 | -1 | -1 |
| 1 | -1 | -1 | -1 | -1 |

Época 4: patrón
estabilizado

Redes de Hopfield

Ruido: 0.6

| | | | | |
|---|----|----|----|---|
| 1 | -1 | -1 | -1 | 1 |
| 1 | -1 | -1 | -1 | 1 |
| 1 | -1 | 1 | -1 | 1 |
| 1 | 1 | -1 | 1 | 1 |
| 1 | -1 | -1 | -1 | 1 |

Entrada sin
ruido

| | | | | |
|----|----|----|----|----|
| -1 | -1 | 1 | -1 | 1 |
| 1 | 1 | 1 | 1 | 1 |
| -1 | 1 | 1 | 1 | -1 |
| 1 | 1 | -1 | 1 | -1 |
| 1 | 1 | -1 | -1 | -1 |

Entrada con
ruido

| | | | | |
|----|----|----|----|---|
| -1 | 1 | -1 | 1 | 1 |
| -1 | 1 | -1 | 1 | 1 |
| 1 | 1 | 1 | 1 | 1 |
| -1 | 1 | -1 | 1 | 1 |
| 1 | -1 | -1 | -1 | 1 |

Época 1

| | | | | |
|----|----|----|----|----|
| -1 | -1 | 1 | -1 | 1 |
| -1 | 1 | -1 | 1 | 1 |
| -1 | 1 | 1 | 1 | 1 |
| -1 | 1 | -1 | 1 | 1 |
| 1 | -1 | -1 | -1 | -1 |

Época 2

| | | | | |
|----|----|----|----|---|
| -1 | 1 | -1 | 1 | 1 |
| -1 | 1 | 0 | 1 | 1 |
| -1 | 1 | 1 | 1 | 1 |
| -1 | 1 | 1 | 1 | 1 |
| -1 | -1 | -1 | -1 | 1 |

Época 3

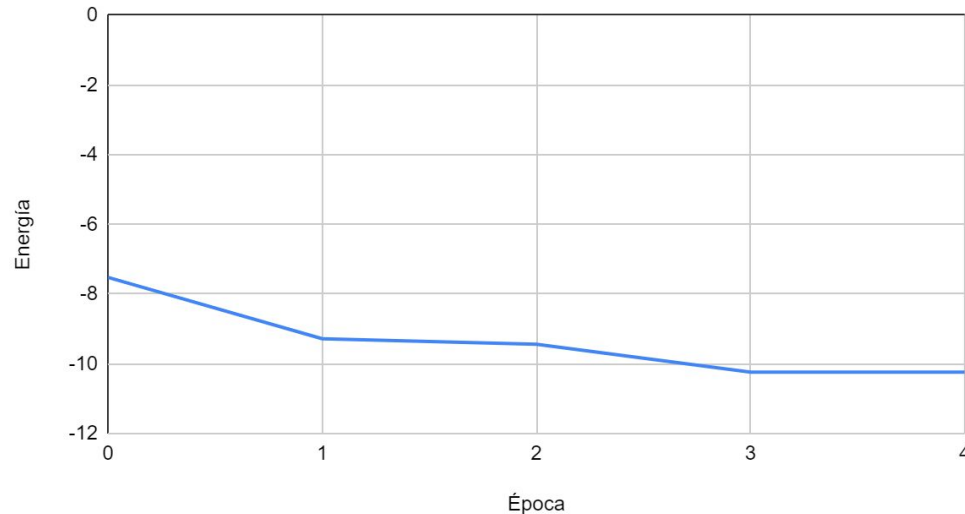
| | | | | |
|----|----|----|----|----|
| -1 | 1 | 1 | 1 | 1 |
| -1 | 1 | 1 | 1 | 1 |
| -1 | 1 | 1 | 1 | 1 |
| -1 | 1 | 1 | 1 | 1 |
| -1 | -1 | -1 | -1 | -1 |

| | | | | |
|----|----|----|----|----|
| -1 | 1 | 1 | 1 | 1 |
| -1 | 1 | 1 | 1 | 1 |
| -1 | 1 | 1 | 1 | 1 |
| -1 | 1 | 1 | 1 | 1 |
| -1 | -1 | -1 | -1 | -1 |

Época 5: estado
espúreo

Redes de Hopfield

Energía frente a Época



Patrón entrante: T con ruido 0.3

Hopfield demostró que la red converge ya que la energía decrece, y los mínimos locales son patrones

Un estado espúreo es un mínimo (local) en la función de energía

$$H = - \sum_{j>i} w_{ij} S_i S_j$$



Muchas gracias

Grupo 19

Integrantes:

- Lucas Catolino
- Matias Ricarte