



Current State	Input	Next State	Output
Ready	mouse down	clicking	“”
	mouse up	none	none
	mouse drag	none	none
	ESC	none	none
Clicking	mouse down	none	none
	mouse up	clicked	“Clicked”
	mouse drag	dragging	“Dragging” + Drags Cube
	ESC	cancelled	“Cancelled”
Clicked	mouse down	clicking	“”
	mouse up	none	none
	mouse drag	none	none
	ESC	none	none
Cancelled	mouse down	clicking	“”
	mouse up	none	none
	mouse drag	none	none
	ESC	none	none
Dragging	mouse down	none	none
	mouse up	dropped	“Dropped”
	mouse drag	none	Drags Cube
	ESC	cancelled	“Cancelled” + Returns cube to original position
Dropped	mouse down	clicking	“”
	mouse up	none	none
	mouse drag	none	none
	ESC	none	none