

# Lucas Emanuel Figueiredo da Silva

## Skills

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React; Node.js; Typescript; Next.js; React Native; JavaScript; HTML; CSS; Sass; Bootstrap; Tailwind; Hooks; GitHub; Photoshop.

## Projects

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### Pomodoro App | React; Typescript; Styled-components

Application for creation and management of tasks with timer. | [lucastheldl.github.io/ignitePomodoro/](https://lucastheldl.github.io/ignitePomodoro/)

- Makes use of Reducer and React Context
- Saves the time cycle of tasks
- Stores cycles of tasks in the browser

### Mini-blog | React; Context; Router; CSS; JavaScript; Firebase

Blog to sign-up and create posts. | [lucastheldl.github.io/React-MiniBlog/](https://lucastheldl.github.io/React-MiniBlog/)

- Uses the firestore to storage data
- Sign in and sign up using Firebase
- Possibility of creating, editing and deleting posts

### Pokedex | React; Context; Router

Application that works as a list of pokemons. | [lucastheldl.github.io/ReactPokedexV2/](https://lucastheldl.github.io/ReactPokedexV2/)

- Get data from API
- Stores data in the browser
- Displays statistics of pokemons using CSS graph

## Education and Languages

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- Studying digital game development
- Advanced english
- Graphic design course
- HTML, CSS, React js, React Native and Node.js courses

## Personal

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- I am a person in constant search for knowledge and challenges
- Passionate about learning and creating new things, always perfecting and searching solutions even if they seem impossible
- Anime fan, game developer and illustrator in my free time