LUCAS EMANOEL FIGUEIREDO DA SILVA

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SKILLS

React; Node.js; Typescript; Next.js; React Native; JavaScript; HTML; CSS; Sass; Bootstrap; Tailwind; Hooks; GitHub; Photoshop.

PROJECTS

Pomodoro App | React; Typescript; Styled-components

Application for creation and management of tasks with timer.

- Makes use of Reducer and React Context
- Saves the time cycle of tasks
- Stores cicles of tasks in the browser

lucastheldl.github.io/lgnitePomodoro/

Mini-blog | React; Context; Router; CSS; JavaScript; Firebase

Blog to sign-up and create posts.

- Uses the firestore to storage data
- Sign in and sign up using Firebase
- Possibility of creating, editing and deleting posts

lucastheldl github io/React-MiniBlog/

Pokedex | React; Context; Router

Application that works as a list of pokemons.

- Get data from API
- Stores data in the browser
- Displays statistics of pokemons using CSS graph

lucastheldl.github.io/ReactPokedexV2/

EDUCATION AND LANGUAGES

• Studying digital game development at Estácio de Sá University | April 2021 - finish to dec. 2023

<u>Skills</u>

(Unity, Unreal, C#, Javascript)

• Studying specialization in React, Node and JS by Rocketseat | June 2023

Skills

(React, React Native, Node.js, Next.js)

• Graphic Design and Photoshop course on Udemy

(concluded)

Advanced English.

PERSONAL

- I am a person in constant search for knowledge and challenges.
- Passionate about learning and creating new things, always perfecting and searching solutions even if they seem impossible.
- •Anime fan, game developer and illustrator in my free time.