

# LUCAS EMANOEL

## FULLSTACK DEVELOPER

I've been a game developer since 2018, and I currently focus on building modern web applications with an emphasis on elegant interfaces, high performance, and industry best practices.

My specialties are **React**, **Next.js**, **TypeScript**, and **Node.js**.

## | EXPERIENCE

► [Tucupy Tecnologia](#): **Dev Web** | 2024 - 2025

I worked as a **web** developer, creating modern and responsive interfaces for **web** and **mobile**, as well as implementing **backend** solutions according to product needs.

### Some Projects I've Worked On:

- Membership Website and CMS for Clube do Remo.
- Website and backend for [Maratona da Amazônia](#)
- Website [Fonseca Brasil](#) and [Global Discounting](#)

► [Tickzi](#): **Dev Frontend** | Feb-2025 - Sep-2025

I worked as a **frontend** developer, creating, integrating, and maintaining new screens and features for the company's **website**, **CMS**, and **mobile** platforms.

## | CONTACT

Portifólio: [next-frontend-portfolio.vercel.app](https://next-frontend-portfolio.vercel.app)

GitHub: [github.com/LucasFigueiredo504](https://github.com/LucasFigueiredo504)

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## | TECHNOLOGIES

Node.js, [Next.js](#), React, React Native, Typescript, Javascript, Tailwind, CSS in JS, Git/Github, MongoDB, PostgreSQL, Docker, Vitest, CSS, HTML.

## | EDUCATION AND LANGUAGES

### • Estácio de Sá University

Development of Digital Games | April, 2021 – July, 2024

Skills: Unity; Unreal; C#; Javascript

### • Educational Institution: Rocketseat

Specialization in React, Node, and JavaScript | June 2023

Skills: React; React Native; Node.js; Next.js; Typescript;

### • Fluent in English