

LUCAS GARIADOR

Unity Developer

I am a passionate 29-year-old developer with 2 years of experience in the field of video game development using C# and Unity. My professional journey has been marked by a profound commitment to creating engaging and creative experiences within the world of video games.

During my time working with Unity, I have enjoyed exploring the creative possibilities the platform offers and have acquired solid skills in creating immersive and functional games. From designing gameplay mechanics to optimizing performance, I take pride in having contributed to the development of several successful projects.

EXPERIENCIA LABORAL

PROFESSIONAL SKILLS

C#
C++
C
Node.JS
Visual Studio
Firebase
.Net
MySQL

Game Developer

Boxitsoft Company. June 2022 - Present.

- Error correction.
- Feature implementation.
- Code optimization.
- Cloud service backend.

Freelance Programmer

Plataforma Fiverr. Julio 2017 a junio 2019.

- Script correction.
- System programming for video games.
- Prototype creation.

PERSONAL SKILLS

Self-taught
Organized
Teamwork
Logical thinking
Proactive

EDUCATION

UTN - RESISTENCIA. 2020. Video Game Development Course.

UTN - Mar del Plata 2018-2020. University Technician in Programming (Incomplete).

LANGUAGES

Spanish Native
English Advance C-2

CONTACT INFO

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