Lucas Jin

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Projects

Lips Lips Revolution - Hack the North 11

Sept 2024

- Created a lip syncing game with a userbase of over 50 people using the Symphonic Labs Mamo API and OpenAI embedding models.
- Reduced latency from 30 seconds to 7 seconds by reverse-engineering the Mamo API with websockets.
- Utilized Next.js for rapid full stack development and QR codes and MongoDB for user authentication/tracking.

Pixel Pets Plugin - Obsidian 🗹

Jun 2024 - Present

- Developed a custom Obsidian plugin using **Typescript** that spawns animated pixel pets with **1000+** downloads.
- Engineered a **class-based** animation system using custom **CSS** properties and DOM manipulation to support multiple pets and persist state across sessions.
- o Integrated ESBuild to bundle external dependencies like sprite sheets for plugin architecture compatibility

Discord Attendance Bot - FRC 8729 ☑

Nov 2024 - Present

- Utilized the **Discord API** with a **SQLite database** and **Python** to track attendance of a team with **90+ members** with a clock-in/clock-out mechanism.
- Integrated a custom calendar format attendance spreadsheet with the **Sheets API** for more accessibility.

Drama Production Manager

Dec 2024 - June 2025

- Developed a web application to automate attendance tracking and scheduling for school drama productions (estimated 100+ users) for ICS4U project using a PERN stack.
- Utilized **Docker** and **Agile development** for more efficient collaboration and quicker deployment.

Skills

Languages: Javascript/Typescript, Python, SQL

Frameworks, APIs and Services: React.js, Next.js, Node.js, Express, Firebase, MongoDB, PostgresSQL

Tools/Skills: Github, Git, VSCode, LATEX, Docker, Agile development

Experience

Programming Intern

Remote

STEM-E

Sept 2024 - July 2025

- Used a **FERN** stack to automate the processing of **1000+** volunteers.
- Followed an agile methodology with user stories and DoD criteria to manage a quality project workflow.
- Automated timesheet creation via Google Sheets API integration, eliminating 100% of manual setup.

Software Team Lead 🗹

Ottawa, Ontario

FRC Team 8729 - Sparkling Youth Robotics Club

June 2023 - June 2025

- Instructed 19 software members in the development of a command based robot using Java and OOP principles.
- Integrated **computer vision** pipelines and **PID tuning** with hardware systems, improving response speed by **3x**.

Software Team Lead / Mechanical Member 🗹

Ottawa, Ontario

 $Vex\ Team\ 50226A$ - $Merivale\ Vex\ Robotics$

Oct 2023 - Feb 2025

- \circ Developed autonomous and teleoperated functionality despite hardware limitations using C++ and OOP.
- Gained hands-on experience with **pneumatics** and designing custom mechanisms, including a conveyor belt **gearbox**.

Education

University of Waterloo, Waterloo, Ontario

Sept 2025 - Present

BCS, Honours Computer Science with Co-op

• Clubs: Computer Science Club Web Committee Executive

Awards

- o René Descartes National Scholarship and President's Scholarship of Distinction (\$22k)
- Overall Track 1st Place \$1000 (Hack404 July 2025) 🗹
- ∘ (Solo) Best Pitch (Terrahacks 2025 Aug 2025) 🗹
- ∘ Best Use of MongoDB Atlas (Hack the North 11 Sept 2024) ∠
- o (Solo) Best Home Track Project (Lazy Hacks Dec 2024)
- o FRC Team 8729 Division Champion (FIRST Ontario Provincial Championship Technology Apr 2024)