# Lucas Jin

# Education

# University of Waterloo, Waterloo, Ontario

Sept 2025 - Present

BCS, Honours Computer Science with Co-op

• Clubs: Biomechatronics Exo Software Lead, CS Club Web Committee Executive, Wat.AI FlockRL Machine Learning Engineer

# **Projects**

#### Lips Lips Revolution - Hack the North 11 🗹

Sept 2024

- Created a lip syncing game with a userbase of over 50 people using the Symphonic Labs Mamo API and OpenAI embedding models.
- Reduced latency from 30 seconds to 7 seconds by reverse-engineering the Mamo API with websockets.
- Utilized **Next.js** for rapid full stack development and QR codes and **MongoDB** for user authentication/tracking.

#### Pixel Pets Plugin - Obsidian 🗹

Jun 2025 - Present

- Developed a custom Obsidian plugin using Typescript that spawns animated pixel pets with 1000+ downloads.
- Engineered a **class-based** animation system using custom **CSS** properties and DOM manipulation to support multiple pets and persist state across sessions.
- Integrated ESBuild to bundle external dependencies like sprite sheets for plugin architecture compatibility.
- Implemented a **deployment pipeline** with Github Actions to automate new update releases.

#### Discord Attendance Bot - FRC 8729

Nov 2024 - Present

- Utilized the **Discord API** with a **SQLite database** and **Python** to track attendance of a team with **90+ members** with a clock-in/clock-out mechanism.
- Integrated a custom calendar format attendance spreadsheet with the **Sheets API** for more accessibility.

### Drama Production Manager 🗹

Dec 2024 - June 2025

- Built a **PERN** stack web application to automate attendance tracking and scheduling for drama productions, implementing **RESTful** routes following the **MVC** design pattern.
- Utilized Docker and Agile development for more efficient collaboration and quicker deployment.

#### Experience

#### Programming Intern

Remote

STEM-E

Sept 2024 - July 2025

- Developed a full-stack application using a **FERN** stack to automate onboarding for 1000+ volunteers.
- Automated timesheet creation for each volunteer via Sheets API, saving 5 hours of manual setup per week.
- Followed an agile methodology with user stories and DoD criteria to manage a quality project workflow.

# Software Team Lead 🗹

Ottawa, Ontario

FRC Team 8729 - Sparkling Youth Robotics Club

June 2023 - June 2025

- $\circ$  Instructed 19 software members in the development of a command based robot using **Java** and **OOP** principles.
- Integrated computer vision pipelines and PID tuning with hardware systems, improving response speed by 3x.

#### Software Team Lead / Mechanical Member 🗹

Ottawa, Ontario

Vex Team 50226A - Merivale Vex Robotics

Oct 2023 - Feb 2025

- Developed autonomous and teleoperated functionality despite hardware limitations using C++ and OOP.
- o Gained hands-on experience with **pneumatics** and designing custom mechanisms, including a conveyor belt **gearbox**.

# Technical Skills

Languages: Javascript/Typescript, Python, SQL

Frameworks, APIs and Services: React.js, Next.js, Node.js, Express, Firebase, MongoDB, PostgresSQL, OpenAI API Tools/Skills: Github, Git, VSCode, LATEX, Docker, Agile development

# Awards

- o René Descartes National Scholarship and President's Scholarship of Distinction (\$22k)
- Overall Track 1st Place \$1000 (Hack404 July 2025)
- o (Solo) Best Pitch (Terrahacks 2025 Aug 2025)
- Best Use of MongoDB Atlas (Hack the North 11 Sept 2024) 🗹
- ∘ (Solo) Best Home Track Project (Lazy Hacks Dec 2024) 🗹
- o FRC Team 8729 Division Champion (FIRST Ontario Provincial Championship Technology Apr 2024)