[3]:	880029 100000 consumer 49999 880030 100000 consumer 50000 880031 rows × 7 columns data.groupby(["Bufsize", "PC_c	1000+1000 True 1000+1000 True 1000+1000 True config", "Is_fa	uniforr uniforr uniforr uniforr Size Acces	n 41 n 34 n 0	Prod_or_cons	"]).count()	
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[4]: :[4]:		produce onfig", "Is_fo	er 50001 50 air", "Randon as Size Acces	001	Prod_or_cons	", "Size", "Acc	cesses"]).
	100000 1000+1000 True unife 880031 rows × 0 columns Teraz postaramy się przedstawić wszystk producenci i konsumenci).	orm produce		48 38 35 35 0	przedstawienia i	mamy 16 konfigur	acji (razy 2 k
13]: 14]: 108	<pre>for info, group_data in tmp_da data_to_draw.append((info,</pre>	ize", "PC_con: ta: group_data))		r", "Randor	ization", "P	rod_or_cons"])	
	<pre># plt.figure(figsize=(10,5 plt.show()) def draw(draw_data, index, mul print("Configuration numbe print("Buffer size: " + st print("Type: " + str(draw_ print("PC Config: " + str(print("Is buffer fair: " + print("Distribution: " + s print("Number of buckets: min_size = 0 max_size = 5000 interval_size = 100 if draw_data[0][0] > 10000 interval_size = 1000</pre>	tiplier=1, pr. r " + str(inder(draw_data[0]) data[0][4])) draw_data[0][5 str(draw_data[0]) tr(draw_data[0]) tr(draw_data[0])	ex+1)) [0])) 1])) a[0][2])) 0][3]))	se):			
	<pre>if interval_size == 100:</pre>	pd.cut(draw_dabin')["Accesse ,a) ne są dla 50 kube	ata[1]['Size es"].sum()				
	1. Producenci Zaczniemy od narysowania wszystkich w draw (data_to_draw[1], 1) draw (data_to_draw[3], 3) draw (data_to_draw[5], 5) draw (data_to_draw[7], 7) draw (data_to_draw[9], 9) draw (data_to_draw[11], 11) draw (data_to_draw[13], 13) draw (data_to_draw[15], 15) draw (data_to_draw[17], 17) draw (data_to_draw[17], 17) draw (data_to_draw[17], 17) draw (data_to_draw[21], 21) draw (data_to_draw[23], 23) draw (data_to_draw[25], 25)	ykresów pudełko	owych dla produ	icentów (16 w	/kresów).		
	draw(data_to_draw[27], 27) draw(data_to_draw[29], 29) draw(data_to_draw[31], 31) Configuration number 2 Buffer size: 10000 Type: producer PC Config: 100+100 Is buffer fair: False Distribution: irregular Number of buckets: 50.0						
	Configuration number 4 Buffer size: 10000 Type: producer PC Config: 100+100 Is buffer fair: False Distribution: uniform Number of buckets: 50.0		(sses			
	18400 - 18200 - 18100 - 18000 -						
	Configuration number 6 Buffer size: 10000 Type: producer PC Config: 100+100 Is buffer fair: True Distribution: irregular Number of buckets: 50.0 2000 1800 1400			esses			
	Configuration number 8 Buffer size: 10000 Type: producer PC Config: 100+100 Is buffer fair: True Distribution: uniform Number of buckets: 50.0		(
	58800 - 58600 - 58400 - 58200 -		Acr	esses			
	Configuration number 10 Buffer size: 10000 Type: producer PC Config: 1000+1000 Is buffer fair: False Distribution: irregular Number of buckets: 50.0						
	Configuration number 12 Buffer size: 10000 Type: producer PC Config: 1000+1000 Is buffer fair: False Distribution: uniform Number of buckets: 50.0						
	6050 - 6000 - 5950 - 5900 - 5850 - 5800 - Configuration number 14 Buffer size: 10000		Acce	sses			
				o o o			
	Configuration number 16 Buffer size: 10000 Type: producer PC Config: 1000+1000 Is buffer fair: True Distribution: uniform Number of buckets: 50.0			esses			
	39800 - 39400 - 39200 - Configuration number 18 Buffer size: 100000 Type: producer PC Config: 100+100		Acce	esses			
	Is buffer fair: False Distribution: irregular Number of buckets: 50.0 10000 - 9000 - 8000 - 7000 - 5000 - 4000 - 3000 -			0			
	Configuration number 20 Buffer size: 100000 Type: producer PC Config: 100+100 Is buffer fair: False Distribution: uniform Number of buckets: 50.0		Acc	esses			
	20700 - 20600 - Configuration number 22 Buffer size: 100000 Type: producer PC Config: 100+100 Is buffer fair: True Distribution: irregular		Acci	resses			
	Number of buckets: 50.0 9000 - 8000 - 7000 - 5000 - 4000 - 3000 -						
	Configuration number 24 Buffer size: 100000 Type: producer PC Config: 100+100 Is buffer fair: True Distribution: uniform Number of buckets: 50.0		Acce	sses			
	Configuration number 26 Buffer size: 100000 Type: producer PC Config: 1000+1000 Is buffer fair: False Distribution: irregular Number of buckets: 50.0			esses			
	6000 - 5000 - 4000 - 2000 - 1000 - Configuration number 28						
	Configuration number 28 Buffer size: 100000 Type: producer PC Config: 1000+1000 Is buffer fair: False Distribution: uniform Number of buckets: 50.0						
	Configuration number 30 Buffer size: 100000 Type: producer PC Config: 1000+1000 Is buffer fair: True Distribution: irregular Number of buckets: 50.0			sses			
	80000 - 70000 - 60000 - 50000 - 30000 - 20000 - 20000 - 20000 - 20000 - 20000 Type: producer PC Config: 1000+1000		Acc	o o o			
	Is buffer fair: True Distribution: uniform Number of buckets: 50.0 39600 - 39200 -			0			
	Na pierwszy rzut oka widać, że dla dystry Przyjrzyjmy się teraz bliżej poszczególny Wielkość bufora draw(data_to_draw[1], 1) draw(data_to_draw[17], 17) print('	m parametrom.	udełka są zazwy				
	Configuration number 2 Buffer size: 10000 Type: producer PC Config: 100+100 Is buffer fair: False Distribution: irregular Number of buckets: 50.0 1600 - 1400 - 1200 -						
	Configuration number 18 Buffer size: 100000 Type: producer PC Config: 100+100 Is buffer fair: False Distribution: irregular Number of buckets: 50.0		Acce				
	9000 - 8000 - 7000 - 5000 - 4000 - 3000 - 2000 -			O O O - 			
	Configuration number 6 Buffer size: 10000 Type: producer PC Config: 100+100 Is buffer fair: True Distribution: irregular Number of buckets: 50.0 2000 1800 1400						
	1200 - 1000 - 800 - 600 - 400 - Configuration number 22 Buffer size: 100000 Type: producer PC Config: 100+100 Is buffer fair: True Distribution: irregular Number of buckets: 50.0		Acce				
	9000 - 8000 - 7000 - 6000 - 5000 - 4000 - 3000 -			sses			
	draw(data_to_draw[9], 9) print(' print(' draw(data_to_draw[5], 5) draw(data_to_draw[13], 13) Configuration number 2 Buffer size: 10000 Type: producer	nie (oczywiście z	ednia ilość dost przeskalowanie	ępów do bufo m).			
	Configuration number 10 Buffer size: 10000 Type: producer PC Config: 1000+1000 Is buffer fair: False Distribution: irregular Number of buckets: 50.0		Acce	sses			
	4000 -		(sses			
	Configuration number 6 Buffer size: 10000 Type: producer PC Config: 100+100 Is buffer fair: True Distribution: irregular Number of buckets: 50.0 2000 1800 1400			· · · · · · · · · · · · · · · · · · ·			
	Configuration number 14 Buffer size: 10000 Type: producer PC Config: 1000+1000 Is buffer fair: True Distribution: irregular Number of buckets: 50.0		Acce				
	16000 - 14000 - 12000 - 10000 - 8000 - 6000 - 4000 -	nn:	Acco	o o o	Óv	/c→+ · '	- ;-
	draw(data_to_draw[5], 5) print(' print('	ny	czywiście z prze	eskalowaniem)			

Configuration number 4 Buffer size: 10000 Type: producer PC Config: 100+100 Is buffer fair: False Distribution: uniform Number of buckets: 50.0 18400 18300 18200 18100 18000 17900 Accesses Configuration number 8 Buffer size: 10000 Type: producer PC Config: 100+100 Is buffer fair: True Distribution: uniform Number of buckets: 50.0 59000 58800 58600 58400 58200 58000 Accesses Wniosek: Wariant sprawiedliwy (co ciekawe) pozwala zwiększyć średnią ilość dostępów do bufora. Kształt wykresu jest całkiem podobny - ilość buforów rozkłada się zatem stosunkowo podobnie (oczywiście z przeskalowaniem). Dystrybucja draw(data_to_draw[1], 1, print_more = True) In [109... draw(data_to_draw[3], 3, print_more = True) print('----print('----draw(data_to_draw[5], 5, print_more = True) draw(data_to_draw[7], 7, print_more = True) Configuration number 2 Buffer size: 10000 Type: producer PC Config: 100+100 Is buffer fair: False Distribution: irregular Number of buckets: 50.0 1600 1400 1200 0 1000 0 800 600 400 Accesses 1600 1400 1200 1000 800 600 400 (0/1001) NEW ORGAND ORG Configuration number 4Buffer size: 10000 Type: producer PC Config: 100+100 Is buffer fair: False Distribution: uniform Number of buckets: 50.0 18400 18300 18200 18100 18000 17900 Accesses 18400 18300 18200 18100 18000 17900 (0) (ministration designation of the contraction of Configuration number 6 Buffer size: 10000 Type: producer PC Config: 100+100 Is buffer fair: True Distribution: irregular Number of buckets: 50.0 2000 1800 1600 1400 1200 0 1000 800 600 400 Accesses 2000 1800 1600 1400 1200 1000 800 600 400 (0/11115) ÎN BOĞĞ OĞDOĞĞ OĞDOĞ ÇATIN ÇILDIN ÇILDIN ÇILDIN KALIN ÇILDIN KALIN ÇILDIN ÇI Configuration number 8 Buffer size: 10000 Type: producer PC Config: 100+100 Is buffer fair: True Distribution: uniform Number of buckets: 50.0 59000 58800 58600 58400 58200 58000 Accesses 59000 58800 58600 58400 58200 58000 [00] TO CONTROL OF THE PROPERTY OF THE PROPERT Wniosek: Rozkład równomierny pozwolił nam BARDZO MOCNO zwiększyć średnią ilość dostępów do bufora. Kształt wykresu jest zupełnie inny - wynika to z tego, że przy rozkładzie równomiernym więcej wartości jest dopuszczonych (a więc pudełko większe). Pomocniczy wykres pokazuje, że faktycznie rozkład w jednym wypadku jest równomierny a w drugim mniejsze liczby mają większe prawdopodobieństwo. 2. Konsumenci Zaczniemy od narysowania wszystkich wykresów pudełkowych dla konsumentów (16 wykresów). In [111... draw(data_to_draw[0], 0) draw(data_to_draw[2], 2) draw(data_to_draw[4], 4) draw(data_to_draw[6], 6) draw(data_to_draw[8], 8) draw(data_to_draw[10], 10) draw(data_to_draw[12], 12) draw(data_to_draw[14], 14) draw(data_to_draw[16], 16) draw(data_to_draw[18], 18) draw(data to draw[20], 20) draw(data to draw[22], 22) draw(data to draw[24], 24) draw(data_to_draw[26], 26) draw(data_to_draw[28], 28) draw(data to draw[30], 30) Configuration number 1Buffer size: 10000 Type: consumer PC Config: 100+100 Is buffer fair: False Distribution: irregular Number of buckets: 50.0 0 1600 1400 1200 0 1000 800 600 400 Accesses Configuration number 3 Buffer size: 10000 Type: consumer PC Config: 100+100 Is buffer fair: False Distribution: uniform Number of buckets: 50.0 18400 18300 18200 18100 18000 17900 Accesses Configuration number 5 Buffer size: 10000 Type: consumer PC Config: 100+100 Is buffer fair: True Distribution: irregular Number of buckets: 50.0 2000 1750 1500 1250 0 0 1000 750 500 Accesses Configuration number 7Buffer size: 10000 Type: consumer PC Config: 100+100 Is buffer fair: True Distribution: uniform Number of buckets: 50.0 58800 58600 58400 58200 58000 57800 Accesses Configuration number 9 Buffer size: 10000 Type: consumer PC Config: 1000+1000 Is buffer fair: False Distribution: irregular Number of buckets: 50.0 5000 4000 0 3000 0 2000 1000 Accesses Configuration number 11 Buffer size: 10000 Type: consumer PC Config: 1000+1000 Is buffer fair: False Distribution: uniform Number of buckets: 50.0 6100 6050 6000 5950 5900 5850 5800 5750 5700 Accesses Configuration number 13 Buffer size: 10000 Type: consumer PC Config: 1000+1000 Is buffer fair: True Distribution: irregular Number of buckets: 50.0 18000 16000 14000 12000 0 10000 0 0 8000 6000 4000 Accesses Configuration number 15Buffer size: 10000 Type: consumer PC Config: 1000+1000 Is buffer fair: True Distribution: uniform Number of buckets: 50.0 40200 40000 39800 39600 39400 Accesses Configuration number 17 Buffer size: 100000 Type: consumer PC Config: 100+100 Is buffer fair: False Distribution: irregular Number of buckets: 50.0 10000 9000 8000 7000 6000 0 5000 0 4000 3000 2000 Accesses Configuration number 19 Buffer size: 100000 Type: consumer PC Config: 100+100 Is buffer fair: False Distribution: uniform Number of buckets: 50.0 21100 21000 20900 20800 20700 20600 20500 20400 Accesses Configuration number 21 Buffer size: 100000 Type: consumer PC Config: 100+100 Is buffer fair: True Distribution: irregular Number of buckets: 50.0 10000 0 9000 8000 7000 6000 5000 0 0 4000 3000 2000 Accesses Configuration number 23Buffer size: 100000 Type: consumer PC Config: 100+100 Is buffer fair: True Distribution: uniform Number of buckets: 50.0 0 62600 62400 62200 62000 61800 61600 61400 0 Accesses Configuration number 25 Buffer size: 100000 Type: consumer PC Config: 1000+1000 Is buffer fair: False Distribution: irregular Number of buckets: 50.0 0 7000 6000 5000 0 4000 3000 2000 1000 Accesses Configuration number 27 Buffer size: 100000 Type: consumer PC Config: 1000+1000 Is buffer fair: False Distribution: uniform Number of buckets: 50.0 3850 3800 3750 3700 3650 Accesses Configuration number 29 Buffer size: 100000 Type: consumer PC Config: 1000+1000 Is buffer fair: True Distribution: irregular Number of buckets: 50.0 100000 -90000 80000 70000 60000 0 50000 0 0 40000 30000 20000 Accesses Configuration number 31 Buffer size: 100000 Type: consumer PC Config: 1000+1000 Is buffer fair: True Distribution: uniform Number of buckets: 50.0 39600 39400 39200 39000 38800 Accesses Na pierwszy rzut oka widać, że dla dystrybucji uniform pudełka są zazwyczaj większe i nie mają (lub mają mało wartości odstających). Przyjrzyjmy się teraz bliżej poszczególnym parametrom. Wielkość bufora In [113... draw(data_to_draw[0], 0) draw(data_to_draw[16], 16) print('---print('----print('----draw(data_to_draw[4], 4) draw(data_to_draw[20], 20) Configuration number 1 Buffer size: 10000 Type: consumer PC Config: 100+100 Is buffer fair: False Distribution: irregular Number of buckets: 50.0 1600 1400 1200 0 1000 800 600 400 Accesses Configuration number 17 Buffer size: 100000 Type: consumer PC Config: 100+100 Is buffer fair: False Distribution: irregular Number of buckets: 50.0 10000 0 9000 8000 7000 6000 0 5000 4000 3000 2000 Configuration number 5 Buffer size: 10000 Type: consumer PC Config: 100+100 Is buffer fair: True Distribution: irregular Number of buckets: 50.0 2000 1750 1500 1250 0 0 1000 750 500 Accesses Configuration number 21 Buffer size: 100000 Type: consumer PC Config: 100+100 Is buffer fair: True Distribution: irregular Number of buckets: 50.0 10000 9000 8000 7000 6000 0 5000 0 4000 3000 2000 Accesses Wniosek: Czym większa większość bufora tym większa średnia ilość dostępów do bufora. Kształt wykresu jest jednak bardzo podobny ilość buforów rozkłada się zatem podobnie (oczywiście z przeskalowaniem). **PC Config** draw(data_to_draw[0], 0) In [114... draw(data_to_draw[8], 8) print('----print('----print('----draw(data_to_draw[4], 4) draw(data_to_draw[12], 12) ${\tt Configuration\ number\ 1}$ Buffer size: 10000 Type: consumer PC Config: 100+100 Is buffer fair: False Distribution: irregular Number of buckets: 50.0 1600 1400 1200 0 1000 0 800 600 400 Accesses Configuration number 9 Buffer size: 10000 Type: consumer PC Config: 1000+1000 Is buffer fair: False Distribution: irregular Number of buckets: 50.0 0 5000 4000 0 3000 2000 1000 Accesses Configuration number 5Buffer size: 10000 Type: consumer PC Config: 100+100 Is buffer fair: True Distribution: irregular Number of buckets: 50.0

2000

1800

1600

1400

1200

1000

800

600

400

0

0

0

Accesses

