

## Combinatorics

- mathematics of counting things / arrange objects in certain condition.
  - ↳ different combinations.

A B C D etc.  
B A C D  
C A B D.

## Factorials

$$n! = n \cdot (n-1) \cdot \dots \cdot 3 \cdot 2 \cdot 1$$

$$\text{eg: } 5! = 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1$$

$$0! = 1$$

$$\frac{16!}{14! \cdot 3!} = \frac{16 \cdot 15}{3 \cdot 2 \cdot 1} = 40.$$

$$\frac{(n+1)!}{(n-1)!} = \frac{(n+1) \cdot n \cdot \cancel{(n-1)!}}{\cancel{(n-1)!}} = n^2 + n$$

## Fundamental Counting Principle (Basic counting principle)

Suppose:	chicken salad	chips	water
	Beef salad	fries	coke.
	salmon salad	onion rings	

3 choices  $\times$  3 choices  $\times$  2 choices = 18 different combinations.

Total no. of outcomes =  $a \times b \times c \times \dots$

$a, b, c, \dots$  = ways of doing things.

\* Events must not be dependant on each other.

if events are dependant: Addition principle must be used

eg: 2 pants 4 shirts

M

A

L.

B

C

D

A, B, C

A, B, C, D.

if wear M pants, cannot wear shirt D.

Total outcomes =  $(1 \times 3) + (1 \times 4) = 7$  outcomes possible.

## Permutations

- how many ways to arrange something / satisfy particular condition.
- order is important. eg: lock combination vs ingredients in bowl  
(order matters) (order doesn't matter)  
combination.

### case 1: repetition exist

safe lock : 4 digits  $\frac{10}{\quad} \frac{10}{\quad} \frac{10}{\quad} \frac{10}{\quad}$

$n^r$ ,  $n$  = different choices.  $4 - 4$  repetitions.

$r$  = repetition.

= 10

$\hookrightarrow$  10 digits

### case 2: repetition not allowed

$n!$ ,  $n$  = no. of choices.

- once choice used, total number of choices reduce by 1.

$\therefore n!$

$P(n, r) = \frac{n!}{(n-r)!}$ ,  $n$  = No. of choices / elements  
 $r$  = No. of options selected.

eg: out of  $n$  choices, only  $r$  choices are selected.

## Combinations

- like permutation but order does not matter.

eg: lottery, order of no. does not matter.

### case 1: repetition not allowed

$$C(n, k) = \frac{n!}{k!(n-k)!}$$

$n$  = No. of elements / choices

$k$  = No. of things selected.

13 of 16 balls selected

### case 2: repetition allowed

$$C(n, k) = \frac{(k+n-1)!}{k!(n-1)!}$$

eg: donut shop.

5 different types.  $n=5$

choose 3.  $k=3$ .

Total combination possible

## Pigeonhole Principle

- used extensively in a lot of domains of mathematics.

- if  $n$  items put into  $m$  containers,  $n > m$ , at least one container must contain  $> 1$  item.

eg 1. of usage:

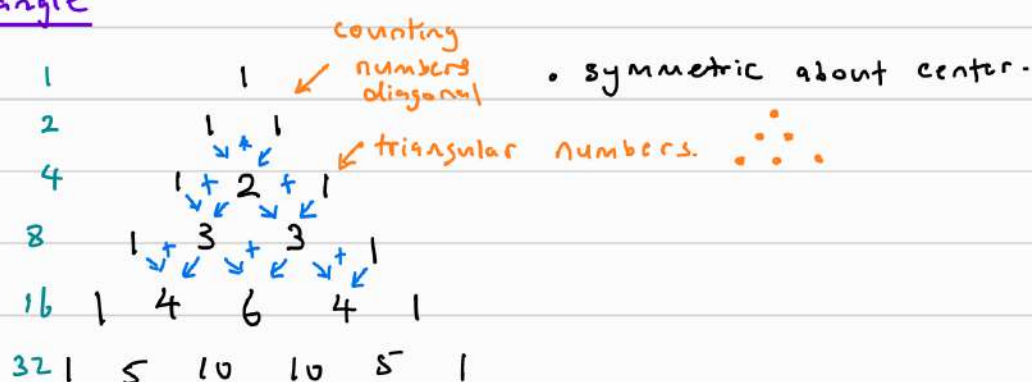
Suppose cabinet with Blue & Green gloves.



Minimum no. of gloves to draw to get matching pair = 3.

eg 2:  $\sqrt{366}$  people needed to get duplicate birthday  
At least.

## Pascal Triangle



### combination result from Pascal Triangle:

$$C(n, k) = \frac{n!}{k!(n-k)!} \quad (\text{repetition not allowed})$$

suppose  $n = 4$

$k = 2$

