```
Base 10 123.52
 102 10' 100 10" positional weights,
   (1 x 102) + (2 x 101) + (3 x 100) + (5- x 10-1) + (2 x 10-2)
  Base 2 - 0 & 1
   1011.11
   23 22 21 20 2 2 2
    2 + 0 + 1 + 2 + 2 + 2 + 2 - 1
 Base 16 - 0 to 9, A to F
   6 F 9 F
   Conversion
   Step 1: Transform number to base 10 (if not in base 10).
   ster 2: list out required positional weights
     eg: if bare 2 \rightarrow 2^{8} z^{7} 2^{6} 2^{5} 2^{4} \dots 2^{6}
      for 356.
                         256, 128, 64, 32, 10.
   Step 3: Fill in digits & subtract from number.
    Linal digits will be the converted number.
           L digits must be valid in given number system.
                i.e cannot have 22 for base 2 weights
  Binary - Hex rls
   if in binary: Group 4 bits & convert to hex equivalent.
   if in hex: convert hex digit in 4 digit binary equivalent.
  Binary - potal 115
   if in binary: Group 3 bits & convert to octal equivalent.
   if in octal: convert octal disit in 3 disit binary equivalent
  Hex 4> octal
   if tex : convert to binary , group in 3s, convert to octal digits.
    if octal: convert to binary, group in 4s, convert to hex digits
    * Add '0' as required.
 Diminished radix complement (1-1 complement)
eg: N = 134. 45610 (n oligits m fractional oligits
 r = 10 (base 10) (r -1) = 9
   3 -3
10 - 10 - 134.456 = 865.543
```

Find the 1's complement, r=2 - if given N is binary, must convert to obtained

for range - N. Then convert back

```
r's complement & given no.
   r's complement = r - N
                      2 given base
 eg: N= 0.3244 10 , r conflement = 10 - 0.3244
    N= 23.12, complement = 10 - 23.12
                             = 76.88
  N = 10112 , waplement = 24 - 10112
                                                    2's complement
                            = 16 - 1110
                            = 5,0 = 01012
Purpose of complements
 · in digital circuits, its faster to subtract by adding complements than by performing
  the subtraction.
 · 2 type of complements.
    1) R's complement (10's & 2's complement)
       2) (R-1) 's complement (9's & 1's complement)
                                    (R-1)'s complement
  R's complement
                                     9's 2 1's
  י וט 'ג פ צ'טו
  · addition per normal
                                        same
  · B - P = a + (- b)
                                       Same.
                                           N1 - N2 = N1 + ( 1 - - - - N2)
 N, -N2 = N, - N2
         =N, + (r - N2)
                                                  =(N, -Nz) + (r^-r-~)
                                                   if N1 - N2 20 : + 1 to LSB
         = (N, - N2) + c ^
                                             N_1 - N_2 \ge 0: ans in M_1 - N_2 = N_1 + N_2 form
         if M1 - N2 >0 : ignore carry.
         if N. - Nz 20; and should be
                      in complement
Octal subtraction
N1 = 7526, N2 = 3142 (5-1)'s complement
step 1: Find N2 = 7777 - 3142
     = 4635 - 6_8 + 5_8 = (1 \times 8)_8 + 3_8.
2: N<sub>1</sub> + N<sub>2</sub> = 7526
4635
                   4363 =
    3: +1 +0 LSB = 4364
Hexa decimal subtraction (r-1)'s complement
```

No. of integer digits.

2) And 1 to 153 > 2 C 40

N, = ABED , N2 = IFAD , NZ = FFFF

Pata Representation

) N, + N2 = + E 052

· unsigned is for the numbers only (in the no. no need SMF) · signed magnitude form (SMF): MSB: 0 >> the 1 > - ve

```
1'6 > 6'5
 · signed 2's complement = 1's c + 1 to LSB.
 eg: +10 = 0 10 10 lunsigned).
      -10 = 1 (1010) (SMF)
      =10 = 1(0101) (1'SC) : flip magnitude Lits.
      -10 = 1 (0110) (2'5c); 1'8c +1 to LSB.
R's complement subtraction (2's complement)
N, = 7510 = 10010112 = 0 1001011
N2 = 2510 = 00 11 00 1 00 1 00 1
1'sc for 2500 = 1 1100110
2'sc for 2500= 1'sc + 1 to LSB = 1 1100111
 N_1 + N_2 = 0 | 1001011
       ignore carry since No -N2 >0.
                                         Mon-weighted will
Weighted code
 · each binary digit assigned a weight
                                         · value not dependant on
                                          positional weights
 23 22 2 20
                                         eg: excess - 3, gray codes.
  positional
8 4 21 code., nicights.
 Also have 2421, 5211, 5421,
        4221, 3321 etc.
eg: 810 for 5211
           1110
            5+2+1=810
                             / eg: 9010 = 1001 0000
BCD (0 - 9),
 · representing each decimal digit 0 to 9 using binary equivalent
Excess -3 (3-12)
 · Add 3.0 to BCD, represent in binary (for each BCD)

eg: 0000 0011
```

· signed 1's complement: MSB: 1 → -ve, Magnitude lits '0's > '1's