

Class MainWindow.AlienBulletPair

Namespace: [Space Invader WPF](#)

Assembly: Space_Invader_WPF.dll

List qui contient l'association des alienBullet graphique et logique

```
public class MainWindow.AlienBulletPair
```

Inheritance

[object](#) ← MainWindow.AlienBulletPair

Inherited Members

[object.Equals\(object\)](#), [object.Equals\(object, object\)](#), [object.GetHashCode\(\)](#), [object.GetType\(\)](#), [object.MemberwiseClone\(\)](#), [object.ReferenceEquals\(object, object\)](#), [object.ToString\(\)](#).

Properties

AlienBullet

```
public Bullet AlienBullet { get; set; }
```

Property Value

[Bullet](#)

NewAlienBullet

```
public Rectangle NewAlienBullet { get; set; }
```

Property Value

[Rectangle](#)