03/11/2023 19:16 Class App

## **Class App**

Namespace: <u>Space Invader WPF</u>
Assembly: Space\_Invader\_WPF.dll

Interaction logic for App.xaml

public class App : Application, IQueryAmbient

## **Inheritance**

<u>object</u> ← <u>DispatcherObject</u> ← <u>Application</u> ← App

## **Implements**

**IQueryAmbient** 

## **Inherited Members**

<u>Application.FindResource(object)</u>, <u>Application.GetContentStream(Uri)</u>, <u>Application.GetCookie(Uri)</u>,

<u>Application.GetRemoteStream(Uri)</u>, <u>Application.GetResourceStream(Uri)</u>,

<u>Application.LoadComponent(object, Uri)</u>, <u>Application.LoadComponent(Uri)</u>,

<u>Application.OnActivated(EventArgs)</u>, <u>Application.OnDeactivated(EventArgs)</u>,

Application.OnExit(ExitEventArgs),

<u>Application.OnFragmentNavigation(FragmentNavigationEventArgs)</u>,

<u>Application.OnLoadCompleted(NavigationEventArgs)</u>,

Application.OnNavigated(NavigationEventArgs),

<u>Application.OnNavigating(NavigatingCancelEventArgs)</u>,

<u>Application.OnNavigationFailed(NavigationFailedEventArgs)</u>,

<u>Application.OnNavigationProgress(NavigationProgressEventArgs)</u>,

<u>Application.OnNavigationStopped(NavigationEventArgs)</u>,

Application.OnSessionEnding(SessionEndingCancelEventArgs),

<u>Application.OnStartup(StartupEventArgs)</u>, <u>Application.Run()</u>, <u>Application.Run(Window)</u>,

<u>Application.SetCookie(Uri, string)</u>, <u>Application.Shutdown()</u>, <u>Application.Shutdown(int)</u>,

<u>Application.TryFindResource(object)</u>, <u>Application.Current</u>, <u>Application.MainWindow</u>,

Application. Properties, Application. Resource Assembly, Application. Resources,

Application.ShutdownMode, Application.StartupUri, Application.Windows, Application.Activated,

Application.Deactivated, Application.DispatcherUnhandledException, Application.Exit,

Application. Fragment Navigation, Application. Load Completed, Application. Navigated,

Application. Navigating, Application. Navigation Failed, Application. Navigation Progress,

Application.NavigationStopped, Application.SessionEnding, Application.Startup,

<u>DispatcherObject.Dispatcher</u>, <u>object.Equals(object)</u>, <u>object.Equals(object, object)</u>,

object.GetHashCode() , object.GetType() , object.MemberwiseClone() ,

object.ReferenceEquals(object, object), object.ToString()