

Rocket Uniface Library 10.4

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while

Define a while/endwhile loop.

```
while ( Condition)
   ... one or more ProcScript statements ...
endwhile
```

Example

```
while (FIELD.ENT != vValue) & ($status >= 0))
do something
endwhile
```

Parameters

Table: Parameters

Parameter	Data Type	Description
Condition	Boolean	Expression that evaluates to a Boolean. Uniface converts any data types specified in the expression to boolean data types For more information, see the "Type Conversion" and "Operators" topics.

Return Values

None

Use

Allowed in all component types.

Description

The while statement loops through all the following ProcScript statements (up to the associated endwhile) as long as *Condition* is evaluated as TRUE (that is, nonzero).

The endwhile statement causes an implicit goto to the associated while statement. When Condition is FALSE (that is, 0), Uniface continues with the statements (if any) following the associated endwhile.

It is advisable to indent all statements between the while and corresponding endwhile.

If only one ProcScript statement is required for the while block, that statement can appear on the same line as the while instruction. In this case, do not include an endwhile. (Do not use one-line while statements, because they make ProcScript difficult to read and maintain.)

Use the break statement to terminate a while loop early.

Conditional statements such as if/endif, while/endwhile, and repeat/until can be nested up to 32 levels.

Example: Using while

The following example shows the use of the while statement:

```
; this code selects the occurrence of F2.E1
; that matches NAME NM
if (F2.E1 != NAME NM)
$CURR_OCC$ = $curocc
$NAME$ = NAME_NM
$COUNTER$ = 1
setocc "E1", $COUNTER$
while ((F2.E1 != NAME) & (status >= 0))
COUNTER$ = (COUNTER$ + 1)
setocc "E1", $COUNTER$
endwhile
if ($status < 0)
message "%%$NAME$ is not available."
setocc "E1", $CURR_OCC$
return (-1)
endif
endif
$prompt = F2.E1
```

Related concepts

Conditions

Operators

<u>selectcase</u>

break