# How to play:

* Press Z to dash
* X to attack
* ↑ to jump
* ← → to move
* ↓ to fall or wallslide down faster
* Hold arrow key towards the wall direction to slide down the wall. Press ↑ while wallslide will start jumping up the wall.
* While wallsliding, hold Z to grab onto the wall and stay still. While doing so, arrow key to the other direction + ↑ will make the character leap towards to other side.
* While dashing, there will be an I-frame. Attacks hitting the player during this time will recover Health and Energy instead.
* Hitting an enemy will recover some Health. Killing them will recover even more Health.