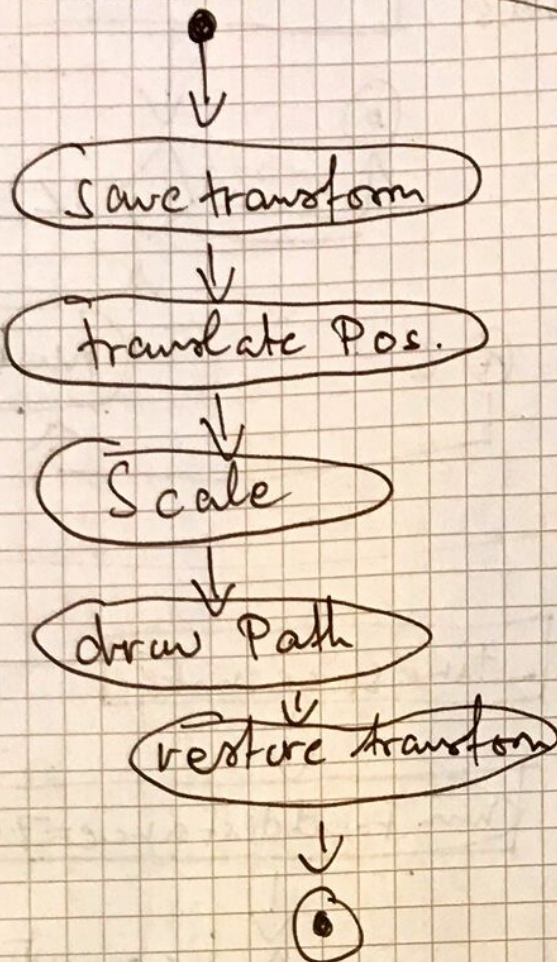
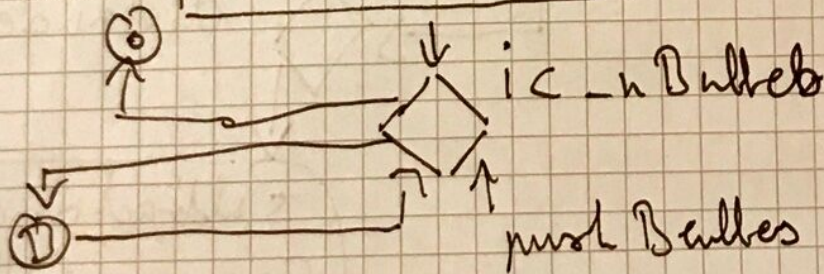


draw



draw Bubbles

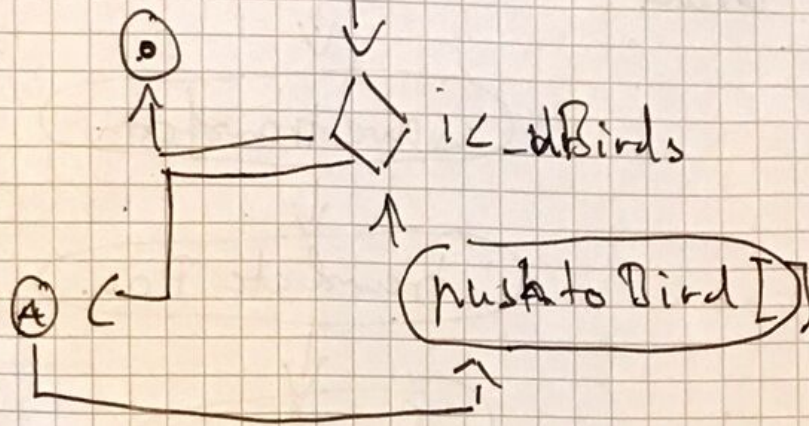
n bubbles: number





draw Birds

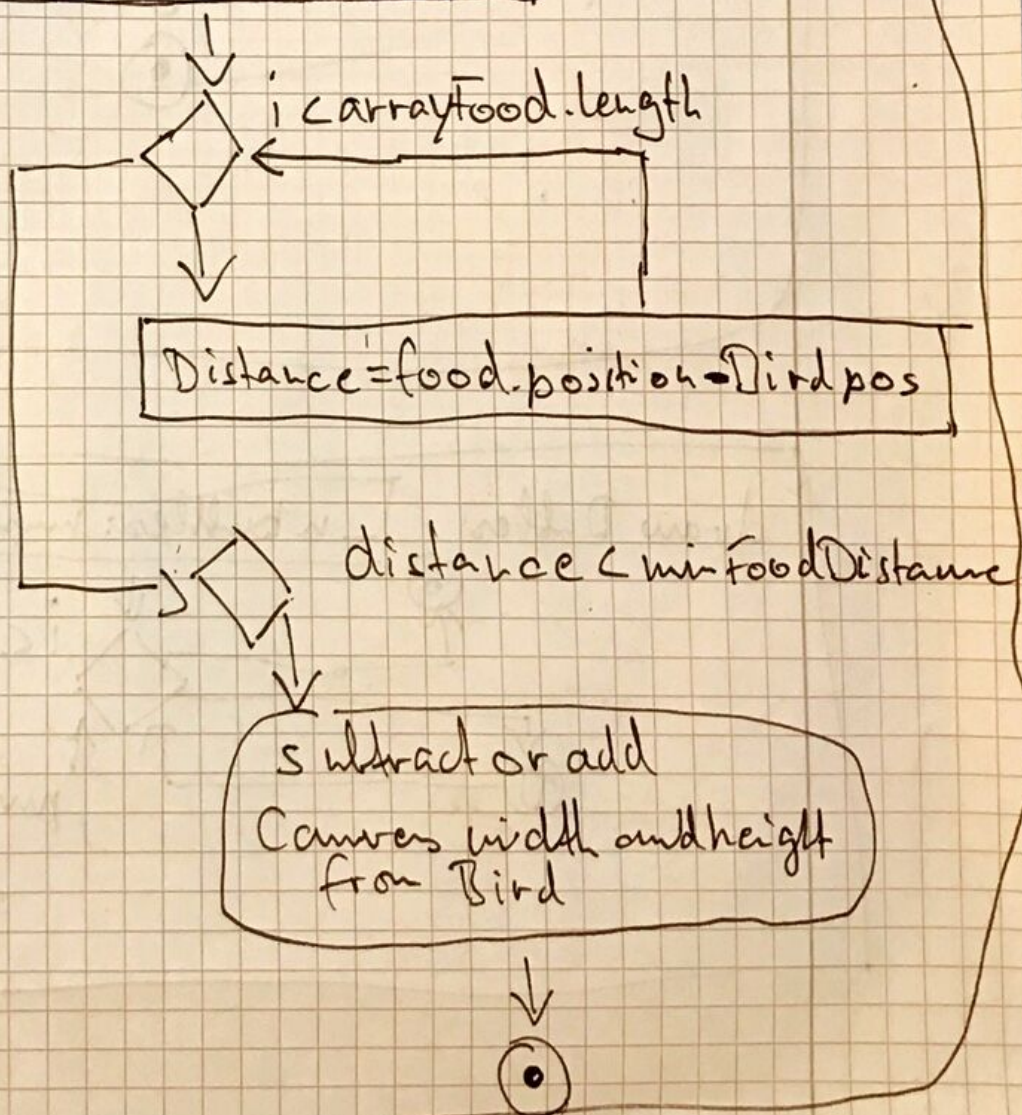
nBirds: number



move

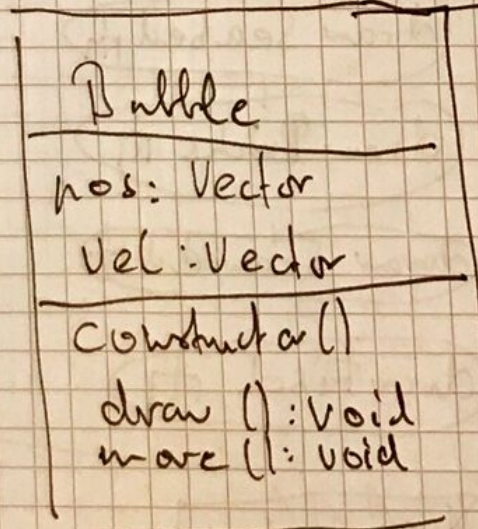
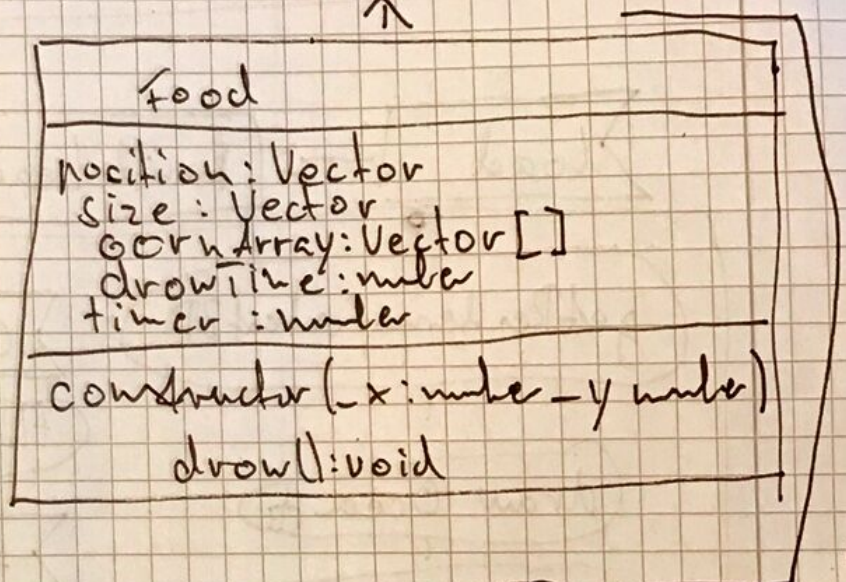
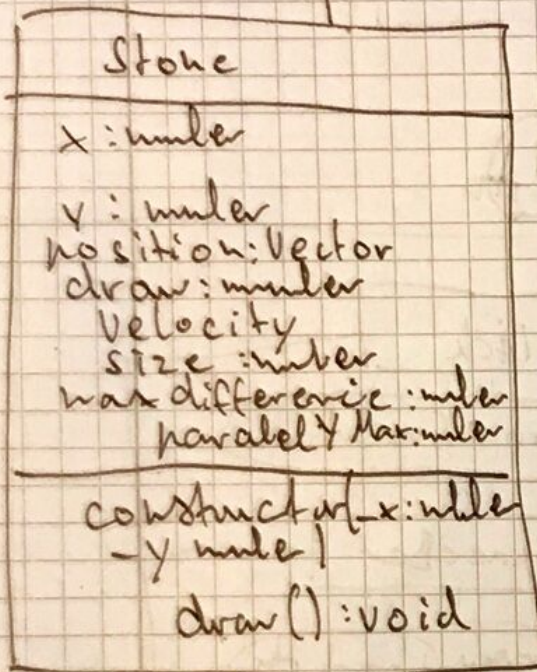
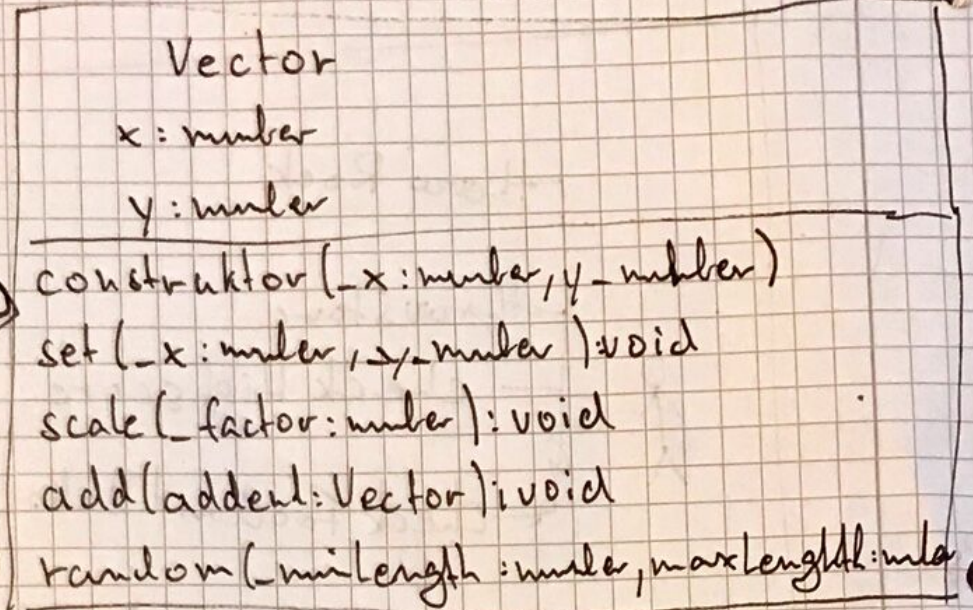
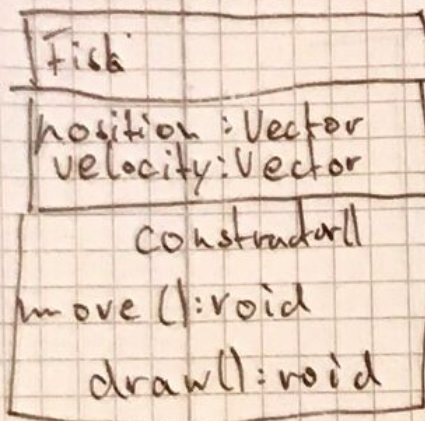
timeslice: number

min Food distance = 70



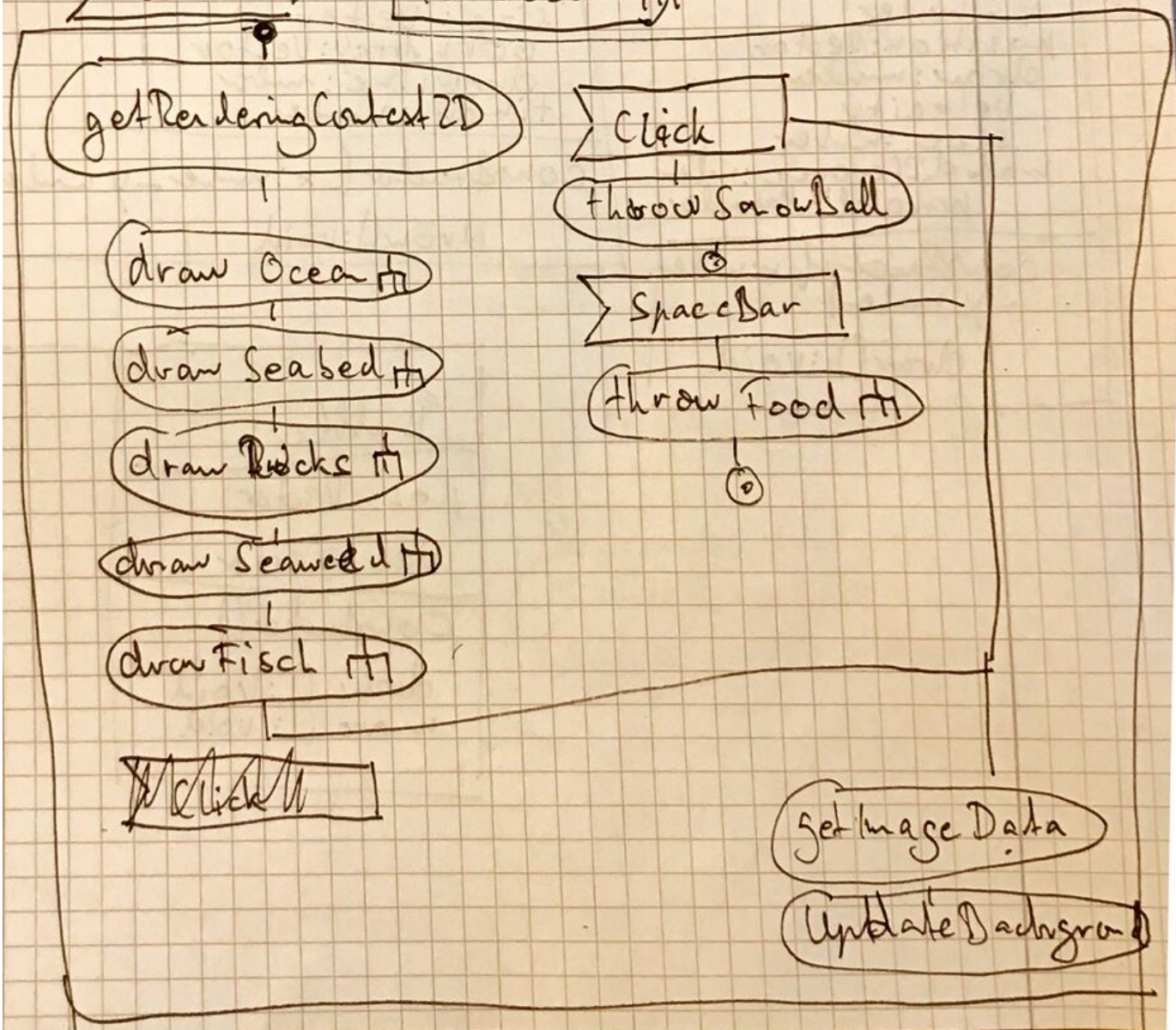
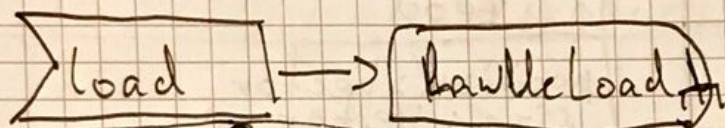
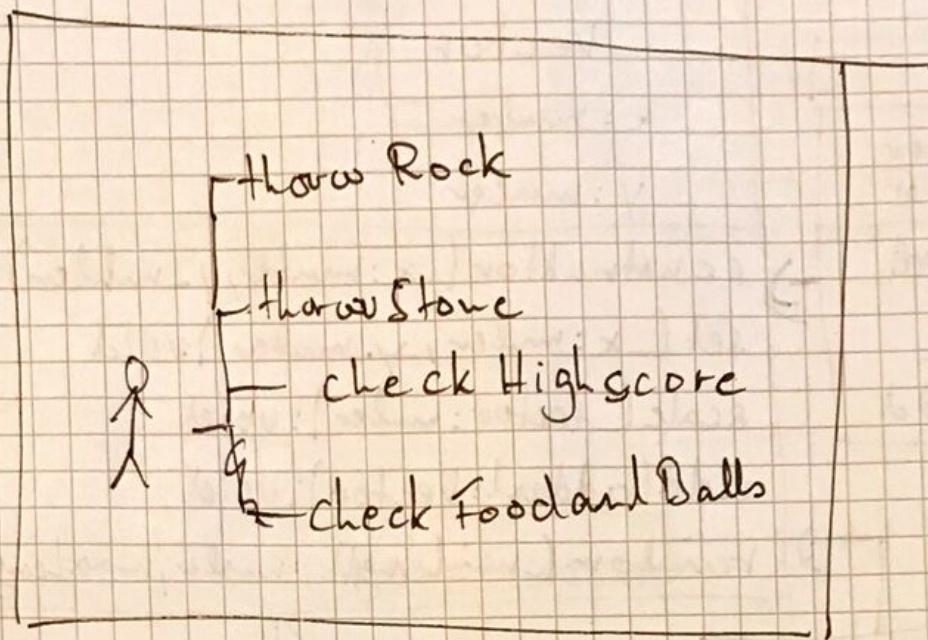


# Klassen diagramm



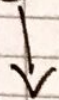


# Use cases





⑧



```
x = 800 * Math.random()
y = 600 * -11
```



set Position to x, y



set Vel. and Vector





