

LUCAS NEMETH

WEB DEVELOPER

CONTACT ME

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PROFILE SUMMARY

I am a recent graduate of Juno College's immersive Bootcamp. I am passionate about problem solving, am quick to learn, and I love collaborating and working in teams.

PAST EDUCATION

Juno College

Immersive Front-End Development Bootcamp (2020)

Accelerated Web Design and Javascript (2019)

Humber College

Diploma of Visual and Digital Arts (2013-2015)

Mohawk College

Certificate of Art and Design Foundations (2011-2012)

PROFESSIONAL SKILLS

- HTML
- CSS / SCSS
- JavaScript / JQuery
- ReactJS
- Photoshop
- Illustrator
- Procreate

RECENT PROJECTS

Owlbears and Goblins: Monster Arena

Paired Programming Javascript game using the Dungeons and Dragons API to gather the stats of the playable monsters.

- [Github Repo.](#)
- [Live Link](#)

Adventure Base

React project using React as a means to record progress for the users tabletop gaming characters.

- [Github Repo](#)
- [Live Link](#)

WORK EXPERIENCE

Technical Support Representative

ecobee (2017-2019)

- Provide technical support to various ecobee customers, troubleshoot customer's technical problems.
- Collaborated within a team environment
- Assumed substitute Team Lead responsibilities

Customer Service Representative

Beer Store (2015-2017)

- Studied a vast amount of information to assist customers on their purchases
- Showed the importance of multitasking, especially when working alone

OTHER EXPERIENCE

Marketing and Media Curator

Riff and Riot Exhibition | 2015

Video Game Designer/ Graphic Artist

-Great Canadian Appathon | 2014
-Global Game Jam | 2015