

HABUIAH

User Manual

Installation

You have two options to play our game, by the .exe or compile it in an IDE.

Compiling :

To be able to compile you have to install SDL and SDL_Mixer on your IDE (in our case it was CodeBlocks). You can easily find some tutorial to install these tools, we put in our project's folder the files you'll need to do it.

Once you done it, you can compile our main.c and play.

Executing :

It's the easiest way to play Habuiah, you can find a .exe in our project's folder, double click on it (on a Windows OS) to discover the genius...

How to play ?

You'll arrive first to the Main Menu, you can click on Play or Exit if you are not brave enough...

Congratulation, you decided to play after all, then you have to wake up Habuiah who is sleeping in his lamp, try to rub it...

Habuiah is waken up ! Now he'll ask you some questions about someone you're thinking about. You just have to click on the right answer. Careful ! He's never wrong, don't try to fool him. You'll never succeed anyway.

Once he found out who you're thinking about, he'll show you a picture of the person. Now you can try to fool him again in a new game or leave the game and let him rest.

Have fun !

The Habuiah Team