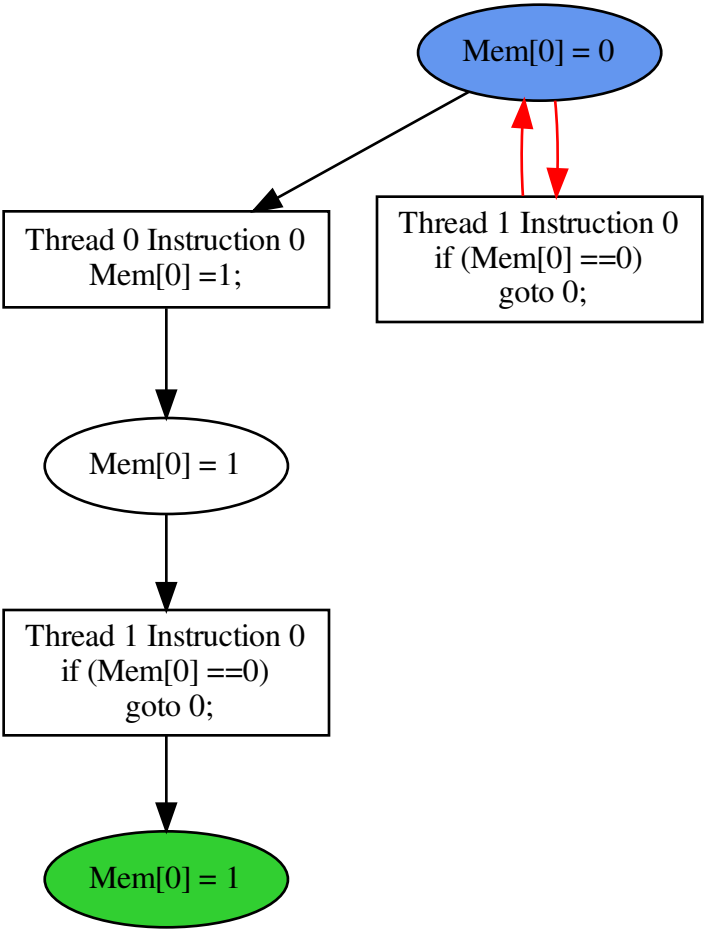
Mem[0] = 0
Thread 0 Instruction 0
Mem[0] =1;
Thread 1 Instruction 0
if (Mem[0] ==0)
goto 0;
Mem[0] = 1
Thread 1 Instruction 0
if (Mem[0] ==0)
goto 0;
Mem[0] = 1