

*EPIDEMIA*



# ***SPLASH ARTE DA TELA INICIAL DO JOGO***





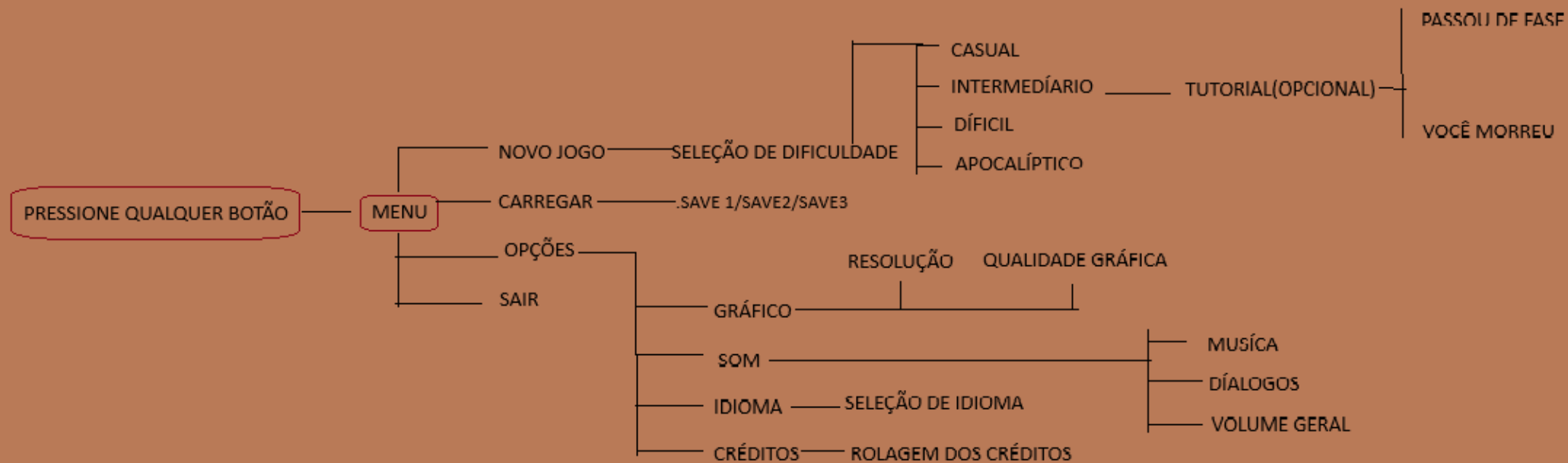
# REPRESENTAÇÃO VISUAL DAS INTERFACES.



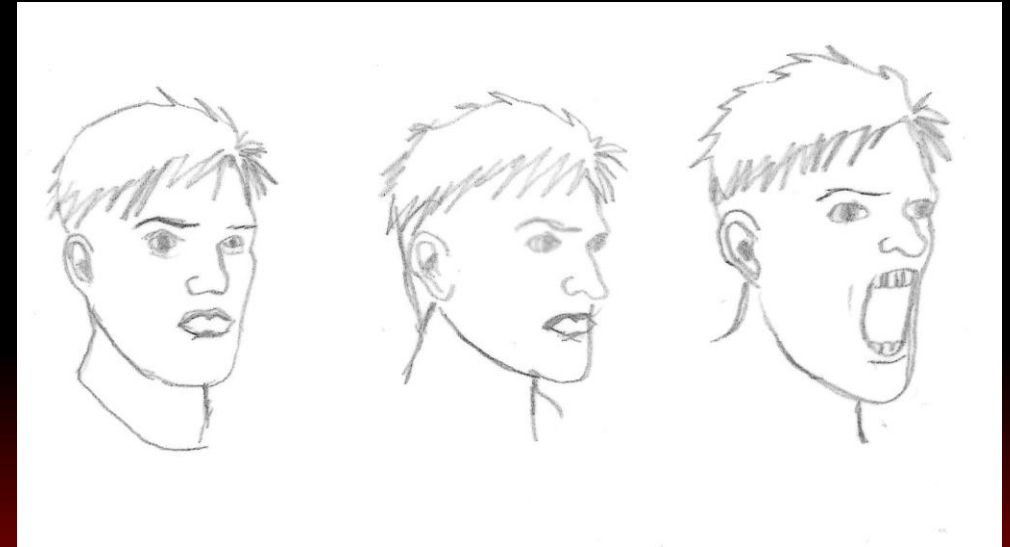
# REPRESENTAÇÃO VISUAL DAS INTERFACES.



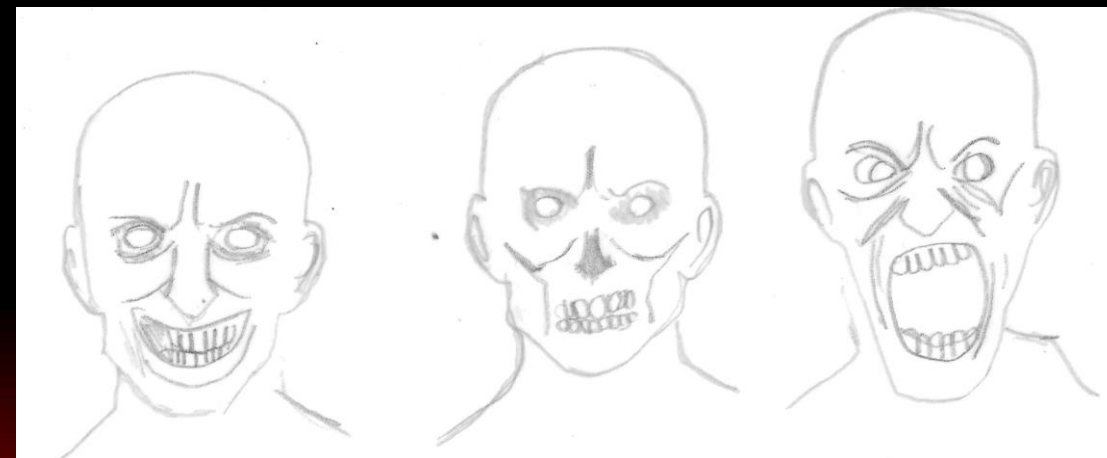
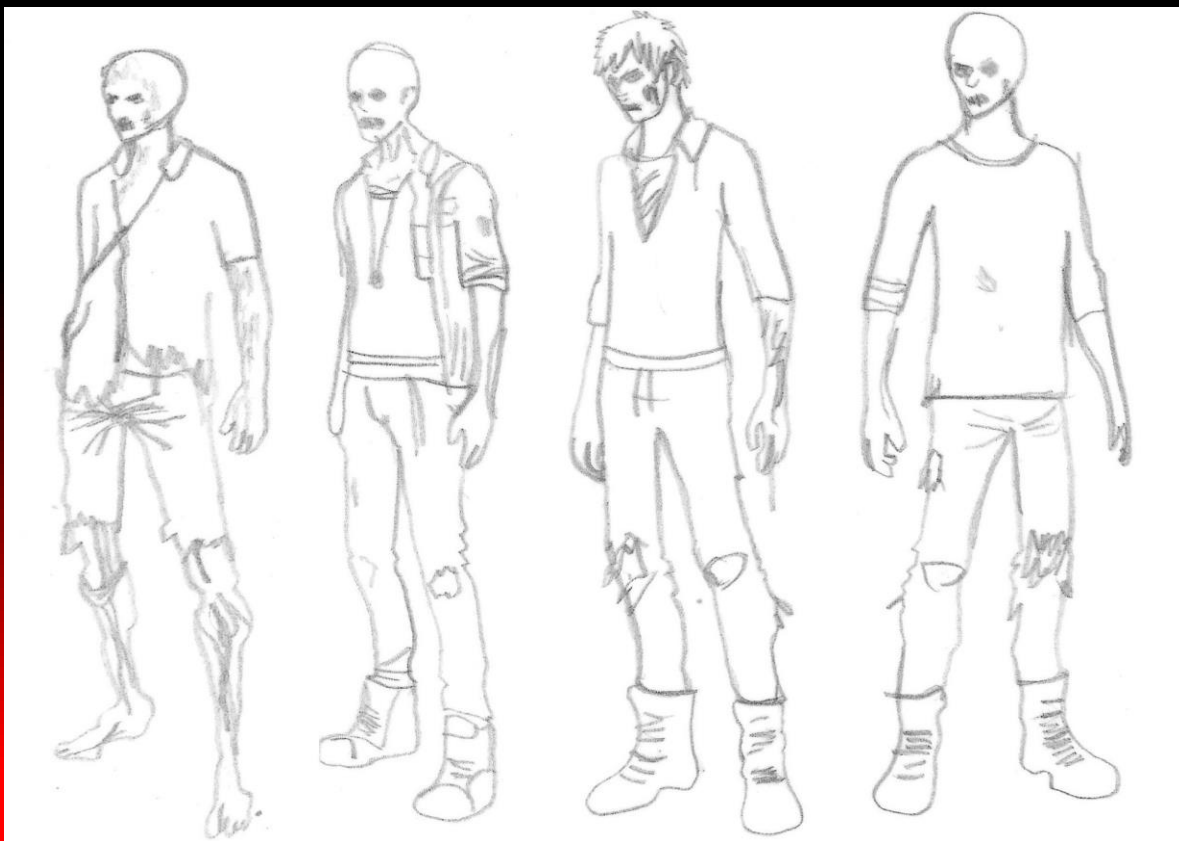
# FLUXO DO JOGO



# ***CRIAÇÃO- EVOLUÇÃO DO HERÓI***

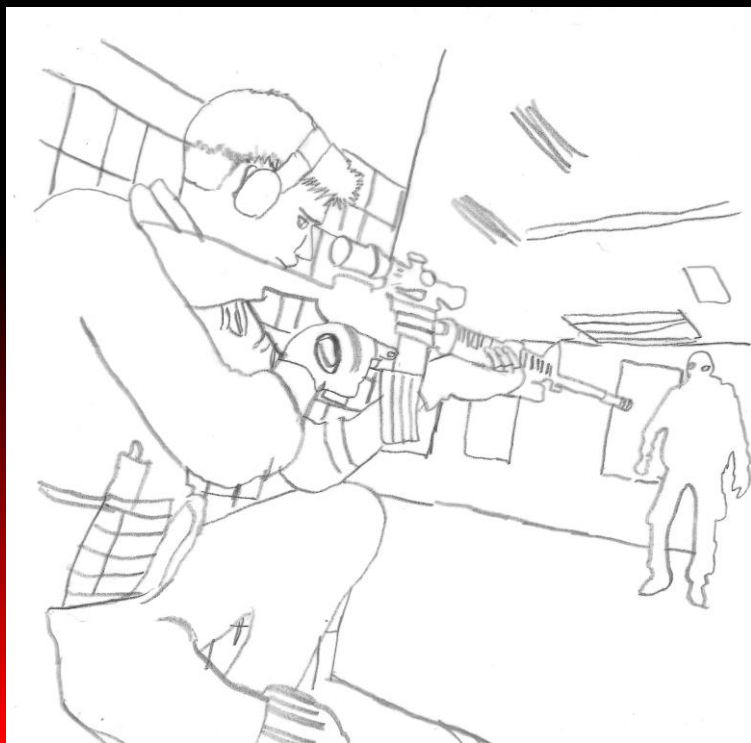


# ***CRIAÇÃO- EVOLUÇÃO DO VILÃO***



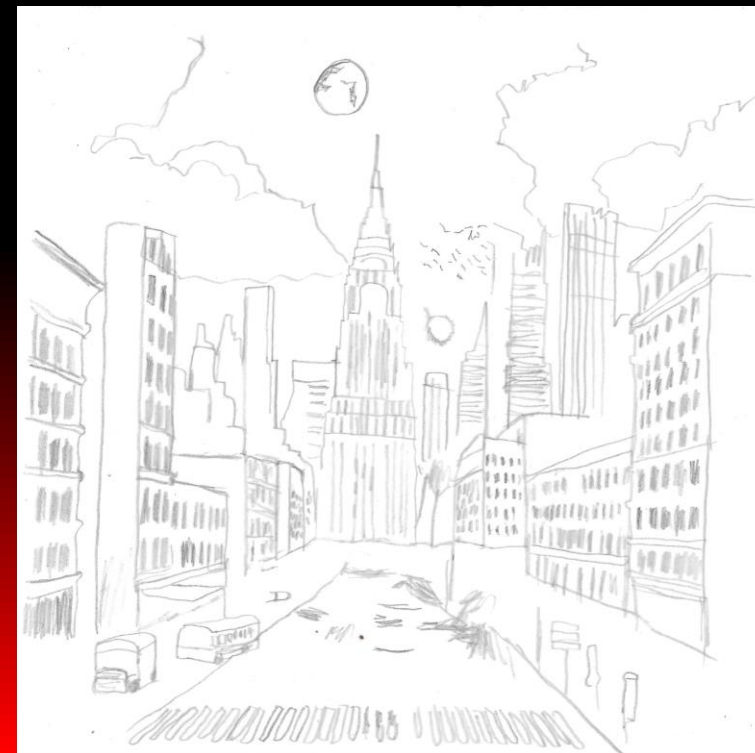
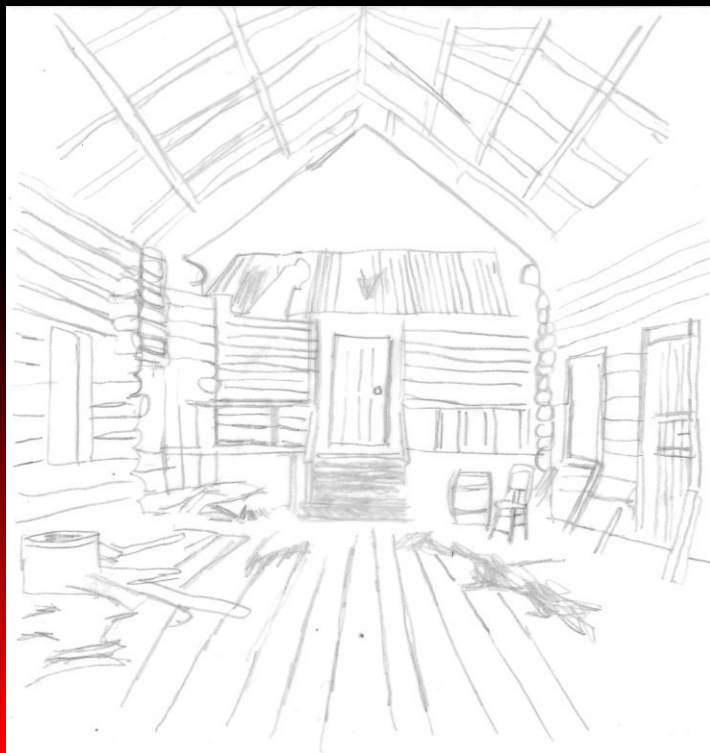


# JOGABILIDADE PRINCIPAL

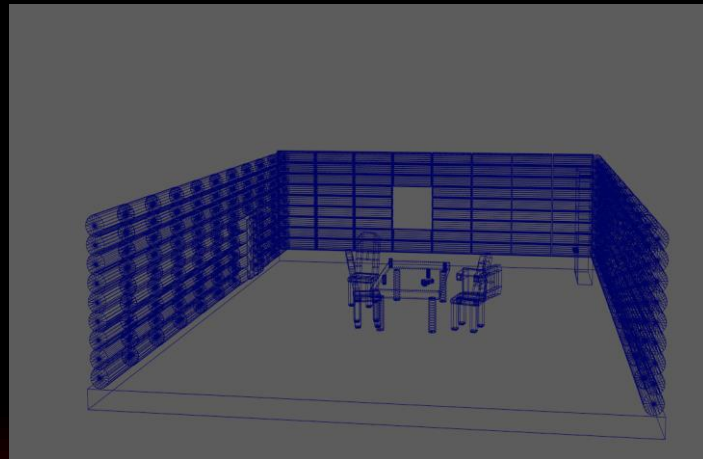




# ***CRIAÇÃO DO CENÁRIO***



# PRODUÇÃO 3D



# PRODUÇÃO LOGO

