LUCAS CASTRO

As the technical lead on dozens of projects in the last 5 years, my philosophy has been to challenge my team, build trust, and help others achieve success.

To accomplish these goals, I have set an uncompromising vision based on client needs and objectives; trusted that my team would rise up to that challenge; led by example with savvy decision-making, accountability, and expertise; and taken opportunities to mentor and pair-program with my teammates.









LucasUnplugged.com







BV02

Full-Stack Developer

Aug. 2014 - Current

During my time at bv02, I have continued to improve my technical skills under a phenomenal Technical Director, and applied my passion toward internal improvements and delivering wins for the company and my teammates. Some of my accomplishments include:

- Architecting solutions (vision, scoping, pricing, and roadmaps);
- Acting as the tech lead for numerous projects;
- Organizing and leading a task force for improving internal culture and processes;
- Leading paired programming sessions with teammates;
- Assessing opportunities, and pitching solutions to clients;
- Engaging in regular leadership meetings to discuss vision, values, and processes;

KEY RESULTS

- Rescued a major project with leadership & vision;
- Was Tech Lead on 11 projects and products:
- Completed Accessibility training from WCAG working group expert;
- Established scope and pricing for 9 projects;
- Created and maintained a kanban dashboard for managing initiatives;
- Organized and led internal improvements task force;
- · Conducted 6 recruitment and exit interviews

ECH

LAMP	HTML5	CSS3 +	SASS	Javascript + jQuery
Grunt	Salesforce	SVN	Git	WordPress + Drupal

UNIFORGE

Director, Design & Development

Aug. 2010 - Aug. 2014

UniForge gave me an excellent opportunity to grow, from a junior design and development professional, to leading a team of three to five production staff. Along the way, I was challenged in numerous ways, including:

- Improving my technical and design skills;
- Mentoring teammates to develop their skills;
- Managing team's tasks;
- Implementing tools and processes to increase productivity;
- Strategizing solutions to clients' business problems.

KEY RESULTS

- · Managed the development and production of 2 physical products;
- Trained and mentored 7 team members on design & development;
- Established processes for version control, project management, and communications;
- · Defined conventions for design and front-end/back-end development;
- Managed over 40 projects for dozens of clients.

IAMP HTML5 WordPress + Drupal CSS3 + SASS Bootstrap

Javascript + ¡Query Adobe Suite Git

CREATIVE UNITY

Graphic & Web Designer

Jul. 2007 - Aug. 2010

Creative Unity provided me with an opportunity for early growth in both the areas of design and development. With continuous practice and refinement of my craft, I was successfully able to create branding and print materials such as logos, letterheads, and brochures; design web sites using Adobe Photoshop; and code websites in Adobe Dreamweaver, using PHP, HTML, CSS, and Javascript.

KEY RESULTS

- Learned the basics of layout, an how to work with print;
- Improved upon my knowledge of web development foundations.

CANADIAN BANK NOTE

Sales Service Manager

Feb. 2008 - Apr. 2009

My first taste of the business world, and first chance to experience the well defined processes of a larger company, was at the Canadian Bank Note Company. As a Sales Service Manager, I was able to coordinate design, pricing, scheduling and approvals between internal departments; act as a liaison between the client and various internal departments; and meet with clients in three continents to establish system requirements, including business rules of ID systems.

KEY RESULTS

- Learned to work in a larger, processdriven organization;
- Learned how to co-ordinate with a plethora of stakeholders.

OCDSB

Teaching Assistant

Nov. 2005 - May. 2007

During my university years, I worked as a teaching assistant in JK to grade 6 classes. Tutoring children is not only a rewarding experience, but a learning opportunity. It forces you to boil down concepts into the simplest terms possible, to maximize the student's ability to absorb the content.

My duties included tutoring children in literacy through assisted reading and discussion, and assessing and reporting on the children's development.

KEY RESULTS

- · Learned how to mentor patiently;
- · Learned to assess development.

REFERENCES

Lisa Larochelle

Project Manager, bv02

lisalaro@gmail.com

Marquis Côté

President, UniForge marquis@uniforge.com

Patrice Hall

Lead Strategist, bv02 patriceghall@yahoo.ca

EDUCATION B.A., English - University of Ottawa, 2007.

Completed courses in C/C++, Pascal, VBA, and Technical Report Writing.

LANGUAGES Fluent in English and Portuguese.

Knowledgeable in French and Italian.

RECENT SPEAKING What is SASS? And Why You Should Be SASSy — Ottawa, 2015

VOLUNTEERING Mentored at multiple workshops with *Ladies Learning Code*.

Designed websites for Women of Hope, and for Accessibility for Government Online.

Volunteered with Games for All at the Ottawa Children's Festival.

Donated blood through Canadian Blood Services.

FAVOURITE CAUSES Gender equality (particularly in the tech world).

Economic equality.

Political reform.