Yusheng Chu

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EDUCATION

Bachelor of Computing, Queen's University, Kingston ON

Expected graduation 2026

- Computer Science with a focus on AI
- GPA: 3.8
- Placed on the Dean's Honour List: Recognized for academic excellence.
- Relevant Coursework: Data Structures and Algorithms, Artificial Intelligence, Machine Learning, Database Management Systems, Operating Systems, Software Engineering Technical Skills

SKILLS

Programming Languages: Python, Java, C/C++, R, JavaScript, SQL

Web Technologies and Frameworks: HTML, CSS, Flask, React, Node.js, Figma

Databases: SQLite, MySQL

Testing Frameworks: unittest, Selenium

Tools and Platforms: Git, VS Code, PyCharm, Eclipse, Matlab, Visual Studio, Windows Powershell, Mac Terminal

Language: English, Mandarin

COMPUTING EXPERIENCE

Information Technology Support Engineer Intern, *SHEIN Ltd.*

Guangzhou, China

June 2- Aug. 2024

- **Equipment Maintenance:** Responsible for daily maintenance and scheduled upkeep of computers, projection systems, and multimedia systems, ensuring smooth operation and resolving related technical issues.
- **Software Management:** Implemented multimedia teaching software setup, updates, configuration, and maintenance to ensure software environment meets working requirements.
- Fault Handling: Conducted effective fault analysis on computers and projectors to address and resolve technical issues, minimizing teaching interruptions.
- Technical Support: Provided support by setting up and maintaining projection systems and remote printing.
- System Optimization: Assisted in improving the efficiency and stability of working devices by identifying and solving technical bottlenecks.
- Network Security: Monitored network equipment and implemented a data backup and recovery plan to ensure network security and data reliability.
- Document Management: Updated manuals for multimedia system usage, enabling faster troubleshooting.

SOFTWARE DEVELOPMENT PROJECTS

Airline Ticket Booking Website

Oct. 2024 – Dec. 2024

- Developed a full-featured airline ticket booking website using **Python**, **Flask**, and **SQLite**.
- Implemented user authentication functionalities including sign up, log in, and password reset with secure hashing.
- Enabled users to search flights, book tickets, make payments, and cancel bookings through an intuitive interface.
- Integrated payment processing simulation to handle transactions securely.
- Conducted comprehensive testing using unittest, integration tests, and Selenium to ensure reliability and accuracy.
- Optimized database queries and application logic, improving page load times by 40%.
- Deployed the application on a local server for demonstration purposes.

Personal Web Page Jan. 2023 – Apr. 2023

- Developed a personal website using **HTML**, **CSS**, and **JavaScript** to showcase portfolio and projects.
- Implemented responsive design for compatibility across various devices and screen sizes.
- Integrated backend functionalities using Node.js and Express.js for form submissions and data handling.
- Deployed the website on Google Cloud Platform, ensuring high availability and scalability

Gomoku Game Development

Sept. 2023 - Dec. 2023

- Created a two-player Gomoku game using Java and Java Swing for GUI development.
- · Implemented game logic and an AI opponent using the Minimax algorithm with alpha-beta pruning.
- Optimized code to enhance performance, resulting in a 30% reduction in processing time.
- Conducted user testing sessions to improve user interface and overall user experience