



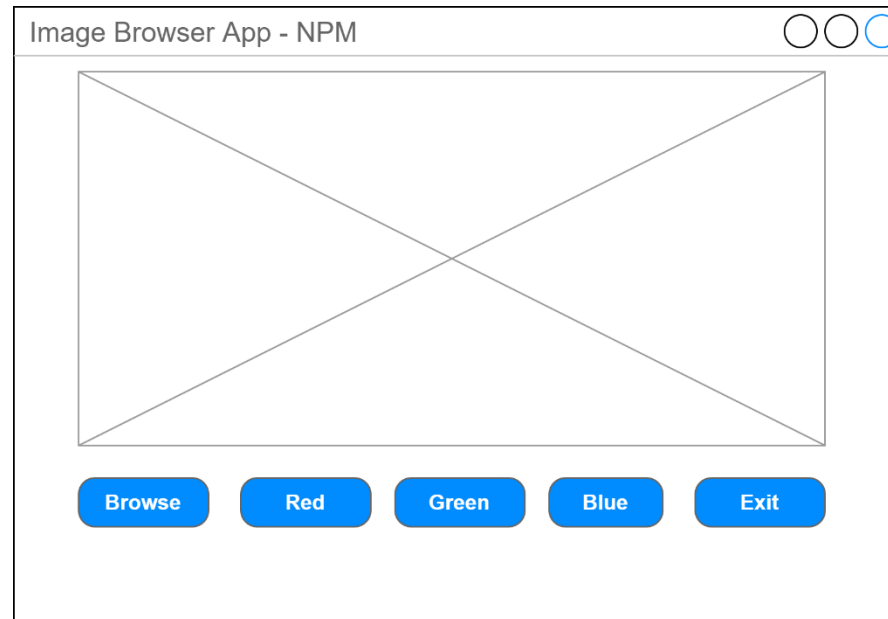
**Lembar Kerja Mahasiswa**  
**Mata Kuliah Pengolahan Citra Digital Praktik (203311-20)**  
**Program Studi Informatika**  
**Fakultas Sains & Teknologi – Universitas Teknologi Yogyakarta**

**Identitas Mahasiswa**

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**Soal 1.**

Berdasarkan demo di kelas, tambahkan fitur pada aplikasi *image browser* sehingga aplikasi dapat menampilkan citra pada layer Red, layer Green, dan layer Blue melalui button seperti pada gambar di bawah!



**Hasil Script**

//tuliskan script python Anda di sini

```
from tkinter import *
from tkinter import filedialog
import os
```

```
import tkinter as tk
from PIL import Image, ImageTk
import numpy as np
import cv2 as cv

fln = None

def showImage():
    global fln

    fln = filedialog.askopenfilename(initialdir=os.getcwd(), title="Select Image File",
                                     filetypes=(
                                         ("JPG File", "*.jpg"),
                                         ("PNG File", "*.png"),
                                         ("All Files", "*.*"))
                                     )

    print("Image path : ", fln)
    img = Image.open(fln)

    imgTk = ImageTk.PhotoImage(img)
    lbl.configure(image=imgTk)
    lbl.image = imgTk

def showRed():
    global fln

    img = Image.open(fln)

    for x in range(img.size[0]):
        for y in range(img.size[1]):
            r,g,b = img.getpixel((x,y))
            img.putpixel((x,y), (r, 0, 0))

    imgTk = ImageTk.PhotoImage(img)
    lbl.configure(image=imgTk)
    lbl.image = imgTk
```

```
def showGreen():
    global fln

    img = Image.open(fln)

    for x in range(img.size[0]):
        for y in range(img.size[1]):
            r,g,b = img.getpixel((x,y))
            img.putpixel((x,y), (0, g, 0))

    imgTk = ImageTk.PhotoImage(img)
    lbl.configure(image=imgTk)
    lbl.image = imgTk

def showBlue():
    global fln

    img = Image.open(fln)

    for x in range(img.size[0]):
        for y in range(img.size[1]):
            r,g,b = img.getpixel((x,y))
            img.putpixel((x,y), (0, 0, b))

    imgTk = ImageTk.PhotoImage(img)
    lbl.configure(image=imgTk)
    lbl.image = imgTk

if __name__ == '__main__':
    root = Tk()

    frm = Frame(root)
    frm.pack(side=BOTTOM, padx=15, pady=15)

    lbl = Label(root)
```

```
lbl.pack()

btn = Button(frm, text="Browser Image", command=showImage)
btn.pack(side=tk.LEFT)

btn2 = Button(frm, text="Red", command=showRed)
btn2.pack(side=tk.LEFT, padx=10)

btn2 = Button(frm, text="Green", command=showGreen)
btn2.pack(side=tk.LEFT, padx=10)

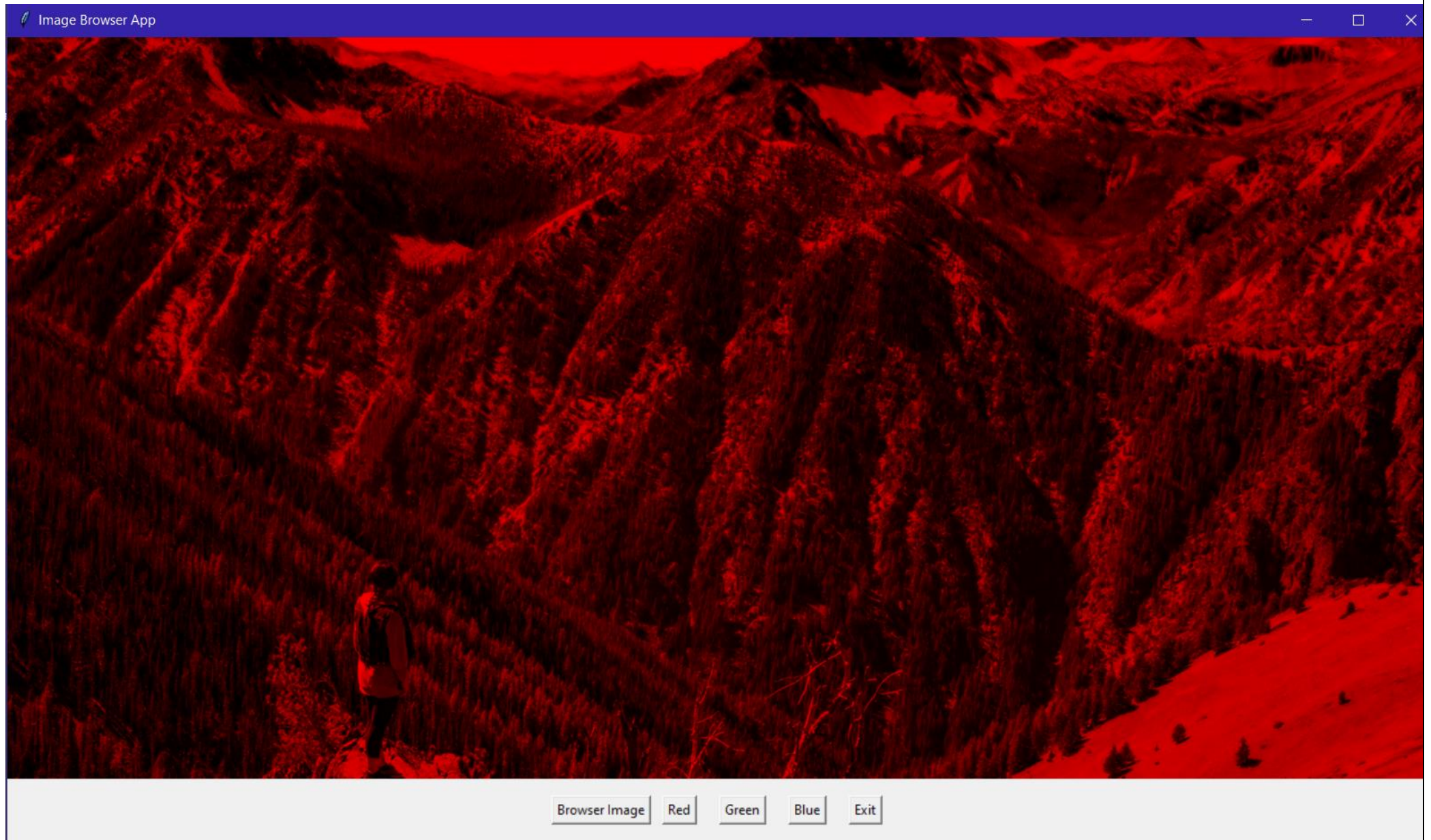
btn2 = Button(frm, text="Blue", command=showBlue)
btn2.pack(side=tk.LEFT, padx=10)

btn2 = Button(frm, text="Exit", command=lambda: exit())
btn2.pack(side=tk.LEFT, padx=10)

root.title("Image Browser App")
root.geometry("1280x720")
root.mainloop()
```

**Hasil Running – setelah button Red di-klik**

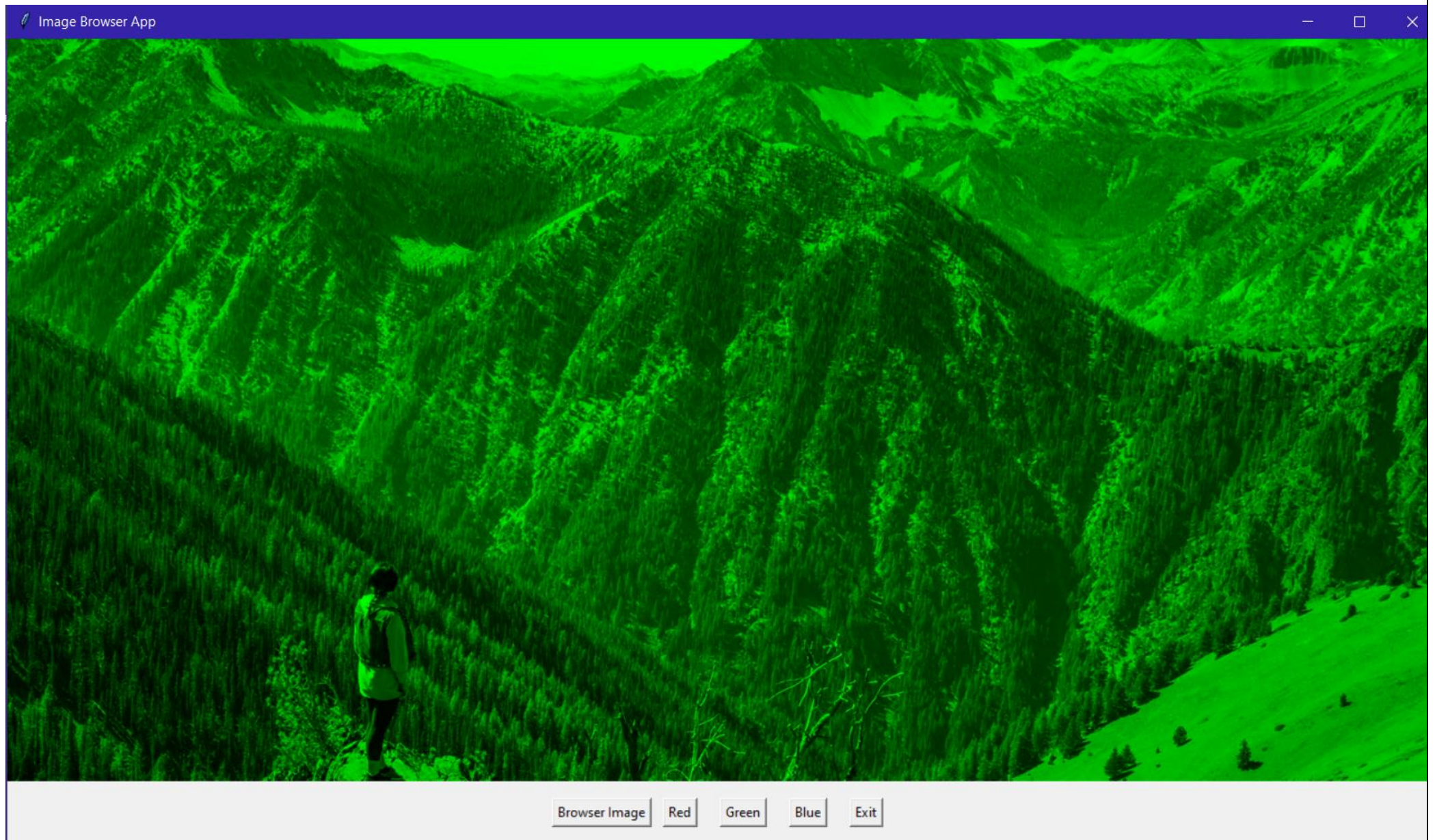
//paste-kan tampilan aplikasi Anda di sini





**Hasil Running – setelah button Green di-klik**

//paste-kan tampilan aplikasi Anda di sini





**Hasil Running – setelah button Blue di-klik**

//paste-kan tampilan aplikasi Anda di sini

