Luis Miguel Báez

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EDUCATION

Bogotá, Col Universidad Nacional de Colombia

2016-2022

Bachelor of Engineering - BE - Systems and Computer Engineering

TECHNICAL EXPERIENCE

Software Engineer Intern at IBM

Jul 2021 - Dec 2021

- I managed to optimize a database replication process that took 12 hours to 1 hour.
- I managed to solve the foreign key conflict for the replication of a very large relational database by applying the topological ordering algorithm.

Projects:

Quick Test CLI Jun 2021 - Present

CLI for Stress Testing in Competitive Programming

See Project: github.com/LuisMBaezCo/quicktest

• I was able to automate a tedious process such as testing the correctness and efficiency of algorithms with a CLI that performs stress tests for competitive programming competitions.

C++ Algorithm Snippets

Jul 2020 - Present

Set of algorithms and data structures implemented in C++ for use in competitive programming.

See Project: github.com/LuisMBaezCo/cpp-algorithm-snippets

- I implemented some advanced algorithms and data structures in C++ using the OOP paradigm and the functional paradigm.
- I created a python script to generate the snippets compatible with VSCode and Vim.

LANGUAGES AND TECHNOLOGIES

Programming Languages

- C++ (Intermediate)
- **Python** (Intermediate)
- **Rust** (Intermediate)
- Java (Intermediate)
- Javascript Node.js (Intermediate)

Technologies

- **Git** (Intermediate)
- Unix (Intermediate)
- **SQL** (Intermediate)
- Kubernetes (Basic)

HONOR AND AWARD

Hackathons:

2rd Place Ironhacks Competition 2018 (RCODI Purdue University) May-Jul 2018 It was a programming hackathon among the students of the UNAL organized by Purdue University. I created an application with Javascript that used the Google Map API to visualize around 100,000 data using statistical theory to analyze the data.