PRIMA FINAL PROJECT

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GO SHOPPING

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CONCEPT

Go Shopping is a Jump and Run game, where you go around and collect groceries. You have to follow your shopping list while doing that. There's a little ghost that you should avoid. If you smooth him to often it's gonna be game over.

CONTROLS

You control the character by using "w" and "d" or the arrow keys to move left and right. Space is used to jump.

VIRTUAL USER INTERFACE

On the top left there is a grocery list that indicates the groceries the player has to collect.

The hearts on the top right indicate the lives the player has left.







GRAPHICS



SPRITE SHEETS



















