

Feedback from users

Ask students review on time management apps.

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Test time management apps to see what works and not.

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Do research on online feedback for problems with apps.

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Advertisement/marketing

Target ad's to students

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Partner with student influencers

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Partner with schools to provide info on the product in orientation/resource guides.

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Offer incentives for those who share the product.

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Hurdles/things in the way

Making the application

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Cost of marketing/making

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Lack of resources to make product

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Available time to make product

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Students to actually use the application.

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Product ideas

Website with info on the best apps/ or best aspects of apps.

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Reward system for keeping up with tasks

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System that not only reminds to do a task but also prioritizes taking breaks.

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System that Prioritizes important tasks to get done.

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Platform application type

Application for mobiles and computers.

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Integrate with school system/platform that imports classes and due dates.

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Future implementation/Growth

Future integration into large corporation and companies.

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Technology stack

Programming languages for Website and mobile app.
Web:HTML
Mobile/app: Java,Python

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