Datawarehousing para datos genéticos, socioeconómicos y fenotípicos, con visualización 3D

SciPy 2018

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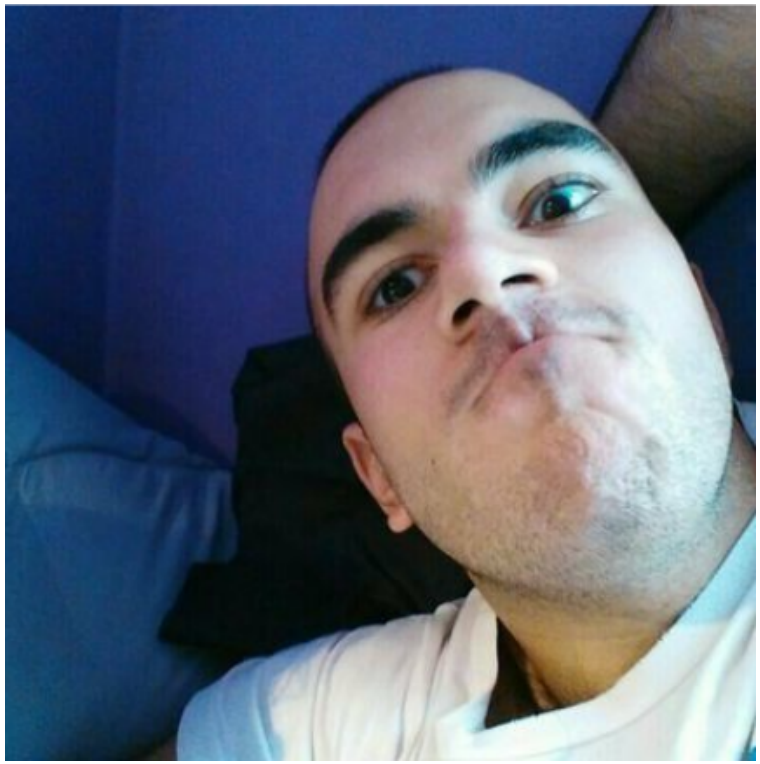
Roadmap

- ✓ Introduction 👋👋
- ✓ A little bit of software engineering 👨‍💻👨‍🔬
  - What we did
  - Why we did it that way
  - How we did it
- ✓ Demo time 😎🚀🔥
- ✓ Conclusions 🤔
- ✓ The end 🙏

whoami



Linux, Python, and Javascript

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Linux and Python. FP enthusiast

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Both students at **UNPSJB, Trelew**

Getting in context

- **IPCSH-CONICET** studies how traditions, manners, and ancestry heritage relate themselves with medical interest physical variables.
- **RAICES Project** (**IPCSH-CONICET**) aims to build a Patagonian *biobank* (a genetic data bank)
- It is intended to help futures applications and design of public health politcs

Getting in context (cont.)

- RAICES Project sampling consists of a poll made to the volunteers (people who have been born in Argentina) and others several different exams
- These polls were (and still are) completed via a Google Form 👀 and then exported to a `xls` (Excel file)
- The exams also output their own files

CENPAT Internship

- This work comes out as a internship at CENPAT-CONICET
- Researchers of the project needed a software to handle all that data and files 😱
- That is where we come on in! To develop a datawarehouse and a web application to fulfill their need

Design decisions 📐

- Web application
- REST Architecture 🏗
- noSQL Database (Mongo)

Development

- Datawarehouse (Python 🐍 + Mongo = Mongoengine FTW)
- Pandas 🐼 for data processing
- DRF + Vue.js
- THREE.js 👁
- Bokeh 📊

IT'S DEMO TIME

Conclusions & Resolutions

- You will have to integrate your frontend applicaciont with your API sooner or later 🤷
  - Decoupled architectures generates **coupling** if there is **a lack of communication** between both development teams 🙊
- Working with files and REST it is not the happiest thing to do (it was not for us at least)

Conclusions & Resolutions (cont.)

- If you get to work with 3D visualization, keep an eye on the following
  - Size and scale of your mesh
  - Camera and mesh position and angle
  - **Lighting** (if you are working with textures also)

I would like to know some more about it, please

- This slides - `https://github.com/LucianoFromTrelew/scipy2018-raices-dw.git`
- RAICES Project - `https://twitter.com/raices_proyecto`
- IPCSH - `https://ipcsh.conicet.gov.ar/`
- CENPAT - `http://www.cenpat-conicet.gob.ar/`

I listen to your questions 🤠

The end 

- ¡Muchas gracias!
- ¡Muito obrigado!
- Thank you very much!