Robert Watkins Jr.

961 Tonquin Ave SW,
Ocean Shores, WA 98569

Cell: 360-627-0744
Son, Gentleman, Father, Tinkerer, and Scholar.
-Tis a foul wind that blows no minds-
Robert.G.Watkins@WSU.edu

SUMMARY

I strive to acquire knowledge and wisdom in a productive environment dedicated to providing quality content through a rigorous process of personal excellence, academic integrity, and the rigors of the scientific method. Being a "Jack of All Trades" kind of person I have the flexibility to enter any team setting and adapt quickly to meet project demands. With the development of AI and automated systems I am charting a new chapter in my life to find purpose in serving the greater good in my society at home and abroad. Many of my unique life experiences draw me towards conflict resolution, diplomacy, and investment in the American Dream.

EDUCATION

Pine Technical College, Pine City MN -- Information Processing, 2001

Clark College, Vancouver WA -- A+/Computer Science, 2010

Washington State University BA: Sociology Major (Epistemology) Political Science Minor (Space Fairing Societies) - Graduation in 2026

EXPERIENCE

Owner/Lead Project Manager, Lucid Technologies of Washington State
Vancouver, WA — 2008-Current

The primary function of Lucid Technologies is to research and develop human-in-the-loop closed habitation systems for extraplanetary life. We work with local builders in meeting energy efficient building envelope design and research alternative building substrates to be used in future cost and energy efficient structures.

Future developments are targeting space platforms, colony ship development, and future planetary habitation for colonization.

SKILLS

Logically minded critical thinker with an eye for details. An analytical mind highlights one who strives to find the "Zen" in every project. I have a strong technical background with over twenty years of business. The most valuable skill is my ability to adapt to change, improvise to leverage resources, and the spirit to overcome any obstacles.

Planning Objectives

- Develop a successful B-Corp oriented startup nationally.
- Develop support among the international space community.
- Develop an Earth side testing area for systems development.
- Develop the Astral Swarm Harvester program for resource acquisition and development of future space structures.

Walmart Electronics Department Technician
Aberdeen, WA — 2019-2020

Provide dedicated customer service for the store's electronics department, sales, customer service and electronics maintenance and repair. This was a support role for the community during the COVID-19 pandemic to help keep critical services open. Provided excellence of care and customer service for electronic customers through listening and social networking skills. Enhanced sales through continued and reliable customer relations and management readiness preparation and planning.

Accomplishments

- Successfully completed management training and moved up to middle management of the department.
- Stopped computer crime and illegal computer utilization at the store (Crypto miners running in background of displays).
- Created and implemented a risk management plan that reduced the use of computers for sexually explicit content, vulnerable youth/adult abuse and random viral load caching.

Owner/Lead Project Manager, Lucid Studios.
Vancouver, WA — 2008-2017

Finding a place to construct games is a very complex discipline requiring intellectual protections, network bandwidth, render farming, and much more. I developed Lucid Studios to be the jumping point for new and emerging video game developers to have a place to meet, network and get access to industry leading hardware and software. We provided hands-on training for Art, Sound, Lighting, Animation, Level Design, Character Development, and Storyboarding a game project from start to finish. Located in a cozy computer repair shop in downtown Vancouver Washington on the major bus transit line for ease of access to the community.

Accomplishments

- Partnered with PAGDIG (Portland Area Game Developer Interest Group) from Portland State University.
- Member of the IGDA (International Game Developers Association).
- Completed over 2220 hours of tutoring, testing, and development support.
- Participated in the E-Cycle program taking in over 148 tons of electronic recycling and waste to be disposed of property.

Data Analyst, Crossmark
Portland, OR — 2009-2010

Digitally managed time, audits, and work tasks; remotely completed data collection; Performed data collection and audits on site during public site hours of operation; On call for urgent data analysis and corrupted data recovery.

Accomplishments

- Performed over 1130 audits flawlessly.
- Data retrieval relevance was over 98th percentile.
- Performed all emergency on call exercises.
- Managed work hours to distribute overtime work evenly across the monthly schedule.

Sanitation Specialist Asst. Mgt., Pacific Coast Fruit Co.
Portland, Or — 2008-2009

Worked in and managed a cleaning crew of seven to perform a complete decontamination cleaning of all production-floor and fixtures. Maintained chemicals, cleaning utilities and fixtures as needed. Trained day, swing, and night shifts for the high rate of turnover due to the physically and mentally demanding work of industrial sanitation.

Accomplishments

- Started as a simple sanitation worker and excelled to be considered for assistant management within 4 months.
- Performed all work I expected my crew to perform leading by example not from the back lines, promoting above peers.

Volunteering:

- Systems Migration and Server upgrading for Learning Avenues Child Care Center of Vancouver WA. Platform migrated from Windows XP to Windows Server Professional 2000.
- Instructed Project Management and Game Development Process for Lucid Students (nonprofit) helping student project managers learn to better plan and coordinate their workflow and milestones for production and budgeting.
- "O.N.E! Oh No Eighteen!" Youth readiness volunteering for Lutheran Social Services, Duluth MN.
- Professional Alpha/Beta tester 1996 - Present; titles such as Asheron's Call to current games like Planetside 2, Firefall and Rift Planes of Telara.
- Casual Blogger and V-Blooger on Youtube 2011 - Present; creating guides, walkthroughs, and articles on games trending in the market. Promoted articles are paid works. I completed twenty-one articles of which nineteen are promoted.
- "Y.E.S. Washington," (Youth Empowerment Services) is a community outreach program from Lucid Technologies that targets youth ages eighteen to twenty-five for life coaching, counseling, and basic needs such as food, clothing, and housing.
- I am also a peer counselor for federal and state felons reentering the community and are experiencing transitional issues, and preparing them for a masonic oriented rehabilitation as "Initiates of the Flame, Keepers of the Faith, and Holders of the Sacred Keys."

Licenses, Accreditations, Certifications:

- Boy Scouts of America: Troop 492 - Cascade Pacific Council (Life Scout) 1984 - 1994 .
- High School Graduate 1994 (1 year early) Hibbing High School.
- Driver's License - 1996 - present.
- Completed Minnesota GED 2000.
- Coordinated expanded religious services to include Wicca, Asatru, Native American, Zen Buddhism, and the Siddha Yoga prison project for the Minnesota DOC - 2000.
- Tutored Prison Adult Basic Education GED program at MCF Moose Lake MN 2000-2005.
- Information Processing (Occupational Certification) - 2001.
- A+ Certification - 2002 - 2004.
- Credentials of Ministry, Universal Life Church Seattle WA- 2002.
- Doctorate of Divinity (All Religions)- 2002 - 2008.
- Microcomputer Repair and Help Desk - 2004 - 2016.
- IGDA International Game Developers Association (www.igda.org) member 2008 - Present.
- Founder: Lucid Studios IGDA peer group Portland OR 2008 - 2015.
- Director of Operations Lucid Technologies of Washington State 2010 - Present.
- Washington State University BA: Sociology Major (Epistemology) Political Science (Space Faring Civilizations) current undertaking.