```
% Importing data from excel file
filename=input('ENTER EXCEL FILE LOCATION WITH FILENAME\n','s')
```

```
filename =
'data.xlsx'
```

data = readtable(filename)

 $data = 3 \times 4 table$

	x1	x2	х3	t
1	1	0	1	-1
2	0	-1.0000	-1	1
3	-1	-0.5000	-1	1

```
% Initialization
eta = input('Enter the learning rate (η): ')
```

eta = 0.1000

```
weight = [1 -1 0]
```

weight = 1×3 1 -1 0

```
xtrain = [data.x1 data.x2 data.x3]'
```

```
xtrain = 3×3

1.0000 0 -1.0000

0 -1.0000 -0.5000

1.0000 -1.0000 -1.0000
```

target = data.t

```
target = 3×1
-1
1
```

```
% Size of input training set
size_x = size(xtrain);
row_x = size_x(1,1)
```

 $row_x = 3$

```
col_x = size_x(1,2)
```

 $col_x = 3$

```
% Building Algorithm Logic
count = 0;
y(row_x,1) = zeros;
while true
    weight_old = weight
    i = mod(count,row_x) + 1; % i = mod(count/3) + 1 gives repeating value 1,2,3,1,2,3,1,2...
    y(i) = sign(weight * xtrain(:,i));
    r = target(i,:) - y(i);
    fprintf('y(%d) - target(%d) = %.3f', i,i,r)
    if y(i) ~= target(i,:) % not equal in MATLAB is ~= not !=
        fprintf('Updating Weight:')
        temp = eta * (target(i,:) - y(i)) * xtrain(:,i); % Calculating #w
        weight_new = weight' + temp;
        weight = weight new';
    else
        fprintf('No change in Weight\n')
    end
    weight
    % Condition for closing loop
    if ((target(1,:)==y(1))&&(target(2,:)==y(2))&&(target(3,:)==y(3)))
        if (weight_old == weight)
            break;
        end
    else
        count = count + 1
    end
end
```

```
weight_old = 1 \times 3
     1 -1
y(1) - target(1) = -2.000
Updating Weight:
weight = 1 \times 3
    0.8000 -1.0000
                       -0.2000
count = 1
weight_old = 1 \times 3
    0.8000 -1.0000
                         -0.2000
y(2) - target(2) = 0.000
No change in Weight
weight = 1 \times 3
    0.8000 -1.0000
                        -0.2000
count = 2
weight_old = 1 \times 3
    0.8000 -1.0000
                        -0.2000
y(3) - target(3) = 2.000
Updating Weight:
weight = 1 \times 3
    0.6000 -1.1000
                       -0.4000
count = 3
weight_old = 1 \times 3
    0.6000 -1.1000
                       -0.4000
y(1) - target(1) = -2.000
Updating Weight:
weight = 1 \times 3
```

```
0.4000 -1.1000 -0.6000
count = 4
weight_old = 1 \times 3
    0.4000 -1.1000
                        -0.6000
y(2) - target(2) = 0.000
No change in Weight
weight = 1 \times 3
    0.4000
            -1.1000
                        -0.6000
count = 5
weight_old = 1 \times 3
   0.4000 -1.1000
                      -0.6000
y(3) - target(3) = 0.000
No change in Weight
weight = 1 \times 3
    0.4000 -1.1000
                        -0.6000
count = 6
weight_old = 1 \times 3
    0.4000 -1.1000
                      -0.6000
y(1) - target(1) = 0.000
No change in Weight
weight = 1 \times 3
    0.4000 -1.1000
                      -0.6000
```

```
% Final result display
fprintf('\nTotal iteration : %d \n', count)
```

Total iteration : 6

```
fprintf('Final Weight:')
```

Final Weight:

weight'

ans = 3×1

0.4000

-1.1000

-0.6000