

Interviewee:

Daniel Hawkins, age 21, male, does not play games.

Main Menu:

Clicked instruction first,
Like the transition,
Likes the sound effects,

Tutorial:

Bit quick jumps from 1 thing to the next
Thinks the moving mid air works well

Level 1:

Jarring from the lack of reeling in animation
Thinks he has to catch 15 fish, then realizes some are worth more.
Distance of cast is fine
Took 3 tries

Level 2:

"Oh its an ice scene"
Took 6 attempts and didn't complete
Feels the distance is a bit short, keeps being a bit shy of the fish.

Go back to the main Menu, does it good.

REDO level 2:

Didn't make it to level 3.

Level 3:

Frustrated at not seeing the fish.
Darkness makes it more annoying
Did not pick up on the changing water opacity, adds difficulty but does not make it more interesting.