

Game Evaluation Questions

Overall game

- What's your overall impression of this game?

Good.

- Do you think the game is fun or enjoyable?

Yes.

Key element / rules

- Is the key element of the game (fishing) clear to you?

Yes

- Are the game rules clear and easy to understand?

Yes

- Do you notice that different kinds of fish are allocated with different scores? Do you think it's intuitive or better to specifically tell you before the game?

Yes, you know it intuitively when you saw fishes in different sizes.

- Do you know the detection radius of fish (probably need explanation) changes with levels?

No

Game playing

- Is it challenging to catch the fish?

It's ok.

- What do you feel about the rod casting? Is it easy to control?

Easy to control but hard to anticipate its target position.

- Did you make any mistake while playing the game?

Yes

- Is it easy to recover from the mistake?

Yes

- Do you feel more confident to catch fish during the game play?

Yes

- Do you think the character is easy to control and interaction is smooth?

Yes

Tutorial

- What do you think about tutorial level?

Easy

- Do you think it's a good way to teach you about this game?

Yes

- Does the tutorial teach you enough skills / rules to proceed with the game?

Yes

Level and difficulty

- Do you feel the game is challenging for you?

Not before level 2

- What do you think about the difficulty of each level?

Level 2 is so hard

- Any level you think would be better if making it easier / harder?

Level 2 should be easier

- How's the time limit for each level?

OK

- Which do you think is harder between catching fish and running out of time?

Running out of time.

UI

- Do you like the interface of this game? If yes, which aspect of it specifically?

Yes, all aspects.

- What do you think about the main menu and level selection UI? Is it clear and easy to understand?

Yes

- What do you feel about the button layout in each level?

Good

- Is the return button at the upper right corner confusing?

A little bit, but OK

- Do you think the return button should be integrated within the resume pop up window?

Yes.

Experience

- What do you feel after playing the game?

60 marks are not easy to get.

- Did you have fun with this game?

Yes

- Does it give you a satisfying feeling of accomplishment when you complete the game?

I didn't complete it since level 2 is so hard