

Interviewee:

Millie Iles, female, age 21, plays games

Main Menu:

Doesn't think there is a run through

Confused what Level 0 is.

Doesn't think the instructions button is needed and is confusing how it is there twice.

Tutorial:

Clicked cast took quickly no dialog popped -> add delay

Think had to get that specific fish.

Score timer went away too quickly. (suggestion have next button)

Can't reach the fish.

Didn't hear fish bite.

Doesn't think the sound of the bite is good

Level 1:

Casted next to fish, and got frustrated that it didn't bite.

Found the first level hard, still trying to get your bearings
(from the looks you have to cast in front)

Thinks little fish should be easier, but didn't see any difficulty increase

Level 2:

Not using the in air maneuver.

Is enjoying the last few seconds and trying to catch the last one

Confused about falling off the iceberg

Thinks level should be slippery so that falling off occurs more and the line should be reset.

Learned that little fish aren't really worth.

Splash effect for fish bite.

Finds the falling off irritating.

Is laughing

Level 3:

No fish

Completed night level easier.

Suggestions:

make Ice level 3 and slipping makes it hard.