Tuesday, April 2, 2024 11:02 AM

Informal description of deterministic TM:

\* The input string is initially written on the beginning of the tape. Also, the start state is S and the head is positioned on the left-endmarker. \* Depending on current state and the symbol written below the head, the machine act: (i) it writes a new symbol under the head (ii) it moves the head one step either to left or right. (zzi) it updates the state. \* There are two special states, 4r and 9t. As soon as we go to these states, the machine halts and accepts (for 9t) or rejects

(for 9r) the input string. \* Sometimes the machine loops forever.

But what languages can be described by a TM? It turns out that even by a 11... to defenition of a if we change the defenition of a TM somewhat drastically, it will still have the same power.

\* TMs with two tape

\* TMs with infinite tape

\* TM with infinite tape

from lett and right.

\* C++ language, python, ...

\* \L - calculus.

\* Post systems

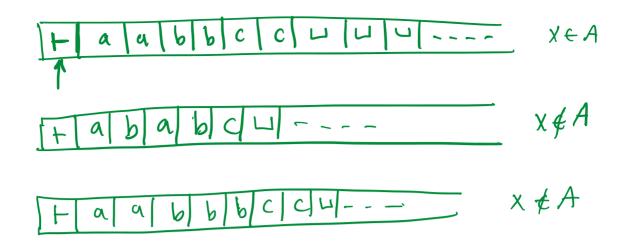
\* M- recursive functions

All of these are powerful enough to simulate each other, and they captain the intuitive notion of computation. You can have a universal Turing Machine that simulates other TMs (or even other notions of computation).

Deterministic TM:

A deterministic TM is 9-tuple  $M = (Q, Z, \Gamma, +, U, \delta, s, q, q)$  where: Q: finite set of states Z: 2 2 input symbols M: tape symbols, ECT □ ∈ Γ - Z: blank symbol ⊢ ∈ Γ- ≥: left-endmarker s e Q: start state fr eQ: reject " It ta : accept ?. S: Qx T -> Qx Tx {L, R} Tre gluays assume & satisfies 44€Q, S(4,+)= (4', 1, 1) for some q'EQ

Example: A= {a b c c : n>.3



High-level idea:

x First go one pass over the input and check if  $x \in L(a*b*c*)$  otherwise reject x.

\* Do multiple passes over the input. In each pass, replace one "a", one "b", one "c" with "#".

\* Accept x if "a", "b", and "c" run out on the same pass.

P= {asbsc, 11, +, +} (otherwise reject)