

Summary and reflection of Module 2

Summary

I learned a lot about network application architectures in Module 2, with a particular emphasis on the Peer-to-Peer (P2P) and Client-Server models. I studied their architectures, their communication protocols, and the challenges of maintaining these systems. The module distinguished clearly between the benefits and drawbacks of each design by highlighting the situations in which it is most useful.

Client-Server Architecture: Clients ask servers for resources or services, and servers respond. This is known as the client-server architecture. For instance, your browser (client) asks a web server for web pages when you visit a website. For centralized control and management, like databases or web services, this design works well.

Peer-to-peer (P2P) Architecture: P2P networks, on the other hand, divide up the work among peers, with each peer having the ability to function as a client or a server. File-sharing networks such as BitTorrent serve as an example, where users download files from one another instead of a central server. Although this approach is robust and scalable, its decentralized structure can make it more difficult to administer.

In addition, I looked into inter-process communication (IPC), focusing on the function of sockets and APIs in enabling communication among processes on a network. Understanding how networked applications maintain data interchange and communication—a crucial component of designing and debugging network-based systems—was made possible thanks to this part.

Sockets: On a network, sockets serve as endpoints for data transmission and reception. For example, your email client connects to the email server via a socket when you send an email. Sockets are essential to network programming because they guarantee dependable data delivery.

The HTTP protocol was a large portion of the module. I gained knowledge about the way web clients and servers communicate, the statelessness of HTTP, and the differences between non-persistent and persistent connections. This information laid a strong basis for web development and network administration and is essential for comprehending how web pages are requested and served.

HTTP Protocol: I gained knowledge about how web clients and servers communicate, how stateless HTTP is, and how non-persistent and persistent connections differ. In order to improve performance, persistent connections reuse the same connection for many requests, whereas non-persistent connections create a new connection for each HTTP request/response combination, such as when loading individual images on a webpage.

Furthermore, the Domain Name System (DNS) was thoroughly covered throughout the module. I looked at its hierarchy and dispersed structure as well as the procedures that translate an IP address from a hostname. It was also interesting to understand the distinctions between recursive and iterative DNS inquiries, as this provided insights into the effective and precise resolution of DNS queries.

DNS: DNS converts domain names that are readable by humans, such as `www.example.com`, into IP addresses, such as `192.0.2.1`. This is an iterative or recursive process that involves making hierarchical queries to DNS servers.

In a recursive inquiry, the DNS server fully resolves the query on behalf of the client; in an iterative question, the DNS server responds by referring the user to another server.

In addition to these fundamental subjects, the session covered the fundamentals of network security, emphasizing the value of encrypting data transfers and guarding against frequent dangers such as DNS spoofing and man-in-the-middle attacks. This component is essential for creating safe network applications and preserving the confidentiality and integrity of data.

Network security involved knowing how to safeguard data transfer through authentication and encryption. For example, HTTPS (HTTP Secure) encrypts data between the client and server using SSL/TLS protocols, guaranteeing data integrity and privacy.

All in all, this module has proven to be really helpful. I now have a strong foundation in internet architecture and protocols, which is helpful for creating effective network applications and comprehending how people interact with the online. My recently gained knowledge is directly useful for activities like online communication optimization, secure and dependable network service implementation, and network troubleshooting. My comprehension has greatly improved as a result of this lesson, which has also helped me get ready for more difficult subjects in networking and application development.

Reflection

Gaining a thorough understanding of various network architectures and the HTTP protocol is the module's most important lesson. Particularly helpful have been learning about P2P and Client-Server architectures as well as the HTTP protocol's functioning in a client-server context. This information offers a deeper understanding of the interactions between different network components and the data transfer process across the internet.

The course expanded on my prior understanding of fundamental computer networks by providing a more thorough look at data transport mechanisms, web client-server interactions, and host inter-process communication. It seems like piecing together a complicated puzzle because these pieces fit together perfectly with what I previously understood.

This lesson, in my opinion, was created by the course developers to give students a basic understanding of how the internet functions. Anyone working in information technology or computer science has to know this information. It gives me the abilities I need to optimize online communications, solve network problems, and put safe, dependable network services into place. Not only is academic knowledge stressed, but real-world application in practical settings is as well. A vital first step in becoming a skilled network engineer or web developer is completing this subject.

The introduction to network security was also a useful addition. Protecting data integrity and privacy requires an understanding of fundamental network security concepts like authentication and encryption. This information is especially crucial because network application security is getting harder to achieve and cyber threats are always changing.

My understanding was solidified by the practical exercises and hands-on experiences that were provided throughout the module. Socket programming, network configuration, DNS lookups, and other tasks helped close the knowledge gap between theoretical concepts and practical applications. These exercises improved my knowledge of technology and gave me greater confidence when it came to managing network-related tasks.

The gap between theory and practice was filled up by tasks like configuring DNS servers, simulating HTTP queries, and creating programs to create socket connections. These exercises improved my technical proficiency and gave me more self-assurance when it came to managing network-related chores.

To sum up, this module has improved my understanding of network architecture and internet protocols considerably. It has given me a solid foundation for a future in network engineering or web development and equipped me for more advanced networking and application development issues. The knowledge I've acquired from this course will be extremely helpful as I continue to research networking and work toward becoming a skilled and productive professional.

Some external resources I used

1. GeeksforGeeks. (2022, September 5). *Application layer in OSI model*. GeeksforGeeks.

<https://www.geeksforgeeks.org/application-layer-in-osi-model/>

2. Wikipedia contributors. (2024, May 18). *Application layer*. Wikipedia.

https://en.wikipedia.org/wiki/Application_layer

3. Kirvan, P., & Froehlich, A. (2022, March 22). *application layer*. Networking.

<https://www.techtarget.com/searchnetworking/definition/Application-layer>