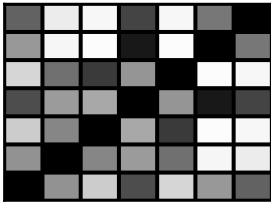
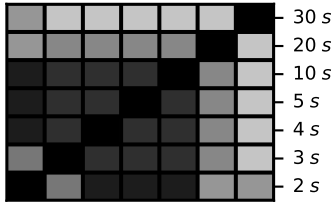


LSTM Twice  
 $R^2$  (%)



x and y offset



Speed, heading, and time