

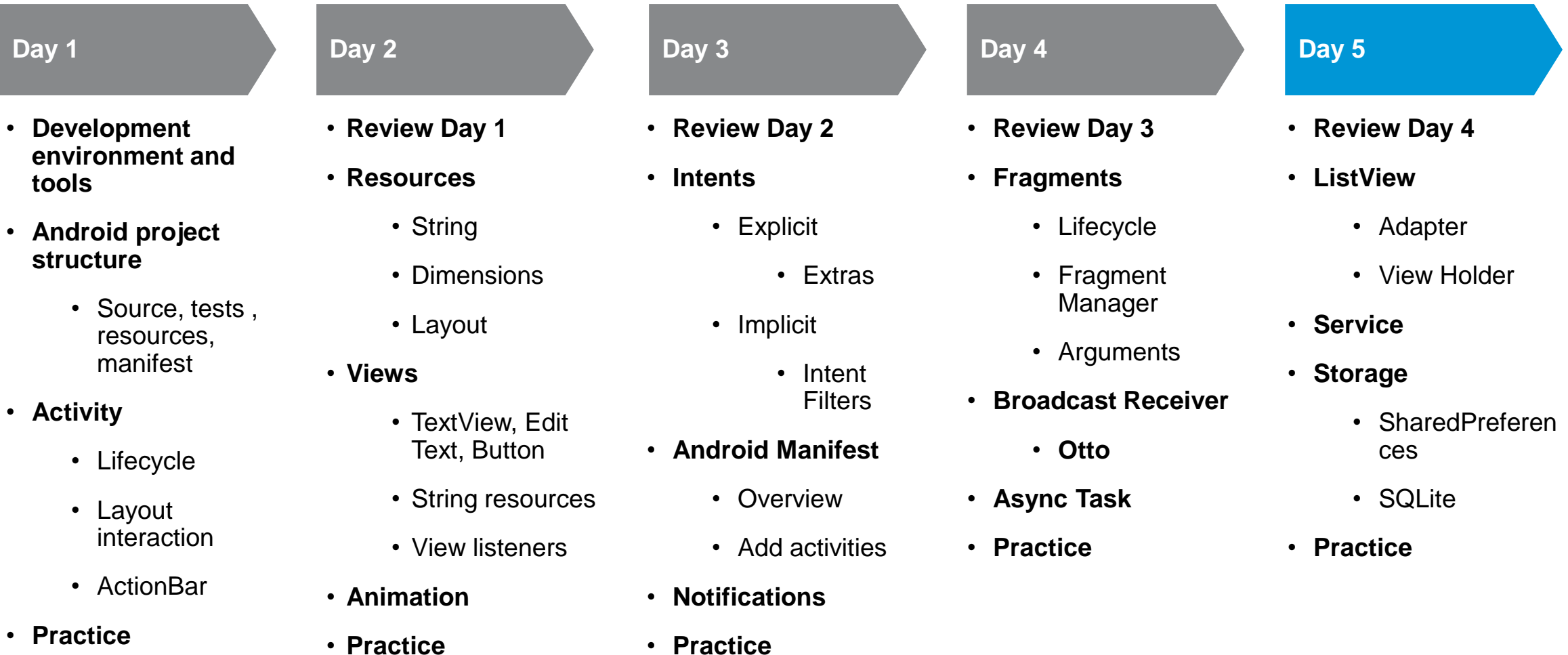


Android Course Day 5

Lucio Cossio

Luis Mazoni

Course Agenda

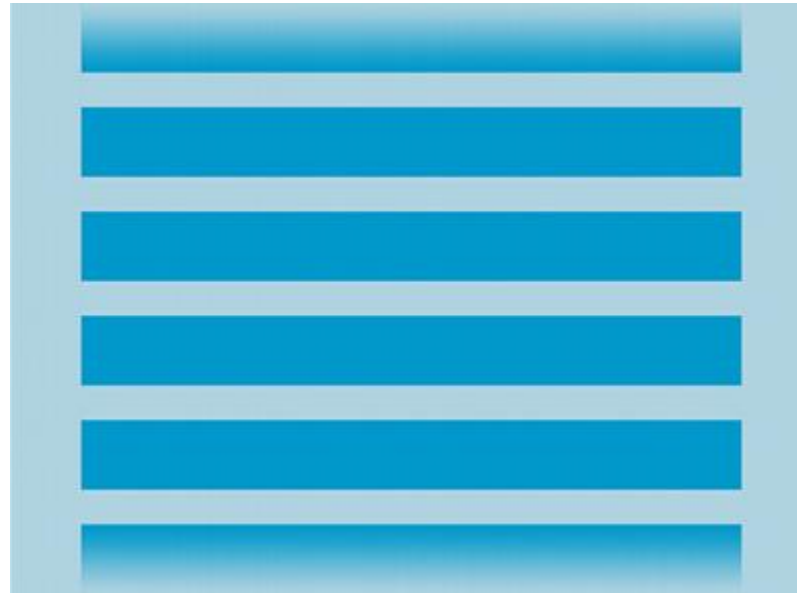


Review day 4

- **Fragments**
- **Broadcast Receivers**
 - **Otto**
- **Async Tasks**

ListView

- ListView is a view group that displays a list of scrollable items. The list items are automatically inserted to the list using an Adapter that pulls content from a source such as an array or database query and converts each item result into a view that's placed into the list.



Adapter - ArrayAdapter

- Use this adapter when your data source is an array. By default, ArrayAdapter creates a view for each array item by calling toString() on each item and placing the contents in a TextView.

```
ArrayAdapter<String> adapter = new ArrayAdapter<String>(this,  
    android.R.layout.simple_list_item_1, myStringArray);
```

```
ListView listView = (ListView) findViewById(R.id.listview);  
listView.setAdapter(adapter);
```

Custom Adapter

- We can extend an arrayadapter and use a custom layout
- Layout:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content" >

    <ImageView
        android:id="@+id/icon"
        android:src="@drawable/ic_launcher" >
    </ImageView>
    <TextView
        android:id="@+id/label"
        android:textSize="20px" >
    </TextView>
</LinearLayout>
```

Custom Adapter

```
public class MySimpleArrayAdapter extends ArrayAdapter<String> {
    private final Context context;
    private final String[] values;

    public MySimpleArrayAdapter(Context context, String[] values) {
        super(context, R.layout.rowlayout, values);
        this.context = context;
        this.values = values;
    }

    @Override
    public View getView(int position, View convertView, ViewGroup parent) {
        LayoutInflater inflater = (LayoutInflater) context
            .getSystemService(Context.LAYOUT_INFLATER_SERVICE);
        View rowView = inflater.inflate(R.layout.rowlayout, parent, false);
        TextView textView = (TextView) rowView.findViewById(R.id.label);
        ImageView imageView = (ImageView) rowView.findViewById(R.id.icon);
        textView.setText(values[position]);
        imageView.setImageResource(R.drawable.ok);
        return rowView;
    }
}
```

View Holder

- To improve performance on a ListView you should use the View Holder pattern.

```
@Override
public View getView(int position, View convertView, ViewGroup parent) {
    View rowView = convertView;

    if (rowView == null) {
        LayoutInflater inflater = context.getLayoutInflater();
        rowView = inflater.inflate(R.layout.rowlayout, null);

        ViewHolder viewHolder = new ViewHolder();
        viewHolder.text = (TextView) rowView.findViewById(R.id.TextView01);
        viewHolder.image = (ImageView) rowView
            .findViewById(R.id.ImageView01);
        rowView.setTag(viewHolder);
    }

    ViewHolder holder = (ViewHolder) rowView.getTag();
    String s = names[position];
    holder.text.setText(s);
    holder.image.setImageResource(R.drawable.ok);
    return rowView;
}
```


Practice: Movie search



Services

- A Service is an application component that can perform **long-running operations in the background** and does not provide a user interface. Another application component can start a service and it will continue to run in the background even if the user switches to another application.
- Additionally, a component can bind to a service to interact with it and even perform interprocess communication (IPC).
- For example, a service might handle network transactions, play music, perform file I/O, or interact with a content provider, all from the background.

Services

A service can essentially take two forms:

- **Started:** a service is "started" when an application component (such as an activity) starts it by calling `startService()`. **Once started, a service can run in the background indefinitely, even if the component that started it is destroyed.** Usually, a started service performs a single operation and does not return a result to the caller. For example, it might download or upload a file over the network. When the operation is done, the service should stop itself.

Services

- **Bound:** A service is "bound" when an application component binds to it by calling `bindService()`. A bound service offers a client-server interface that **allows components to interact with the service**, send requests, get results, and even do so across processes with interprocess communication (IPC). **A bound service runs only as long as another application component is bound to it.** Multiple components can bind to the service at once, but when all of them unbind, the service is destroyed (unless the service was also started by `startService()`).

Services

- A service should be declared in the manifest:

```
<manifest ... >
    ...
    <application ... >
        <service android:name=".ExampleService" />
        ...
    </application>
</manifest>
```

- Starting a service:

```
Intent intent = new Intent(this, HelloService.class);
startService(intent);
```

Services

```
public class HelloIntentService extends IntentService {  
    public HelloIntentService() {  
        super("HelloIntentService");  
    }  
  
    /**  
     * The IntentService calls this method from the default worker thread with  
     * the intent that started the service. When this method returns, IntentService  
     * stops the service, as appropriate.  
     */  
    @Override  
    protected void onHandleIntent(Intent intent) {  
        // Normally we would do some work here, like download a file.  
        // For our sample, we just sleep for 5 seconds.  
        long endTime = System.currentTimeMillis() + 5*1000;  
        while (System.currentTimeMillis() < endTime) {  
            synchronized (this) {  
                try {  
                    wait(endTime - System.currentTimeMillis());  
                } catch (Exception e) {  
                }  
            }  
        }  
    }  
}
```

Storage - options

- Shared Preferences
- Internal Storage
- External Storage
- SQLite Databases
- Network Conneciton

SharedPreferences

- The SharedPreferences class provides a general framework that allows you to save and retrieve persistent key-value pairs of primitive data types. You can use SharedPreferences to save any primitive data: booleans, floats, ints, longs, and strings. This data will persist across user sessions (even if your application is killed).

```
SharedPreferences settings = getSharedPreferences(PREFS_NAME, 0);  
boolean silent = settings.getBoolean("silentMode", false);
```

```
SharedPreferences settings = getSharedPreferences(PREFS_NAME, 0);  
SharedPreferences.Editor editor = settings.edit();  
editor.putBoolean("silentMode", mSilentMode);  
editor.commit();
```


Sqlite – ActiveAndroid

- ActiveAndroid is an active record style ORM.
- Define your model:

```
@Table(name = "Categories")
public class Category extends Model {
    @Column(name = "Name")
    public String name;
}

@Table(name = "Items")
public class Item extends Model {
    @Column(name = "Name")
    public String name;

    @Column(name = "Category")
    public Category category;
}
```

Sqlite – ActiveAndroid

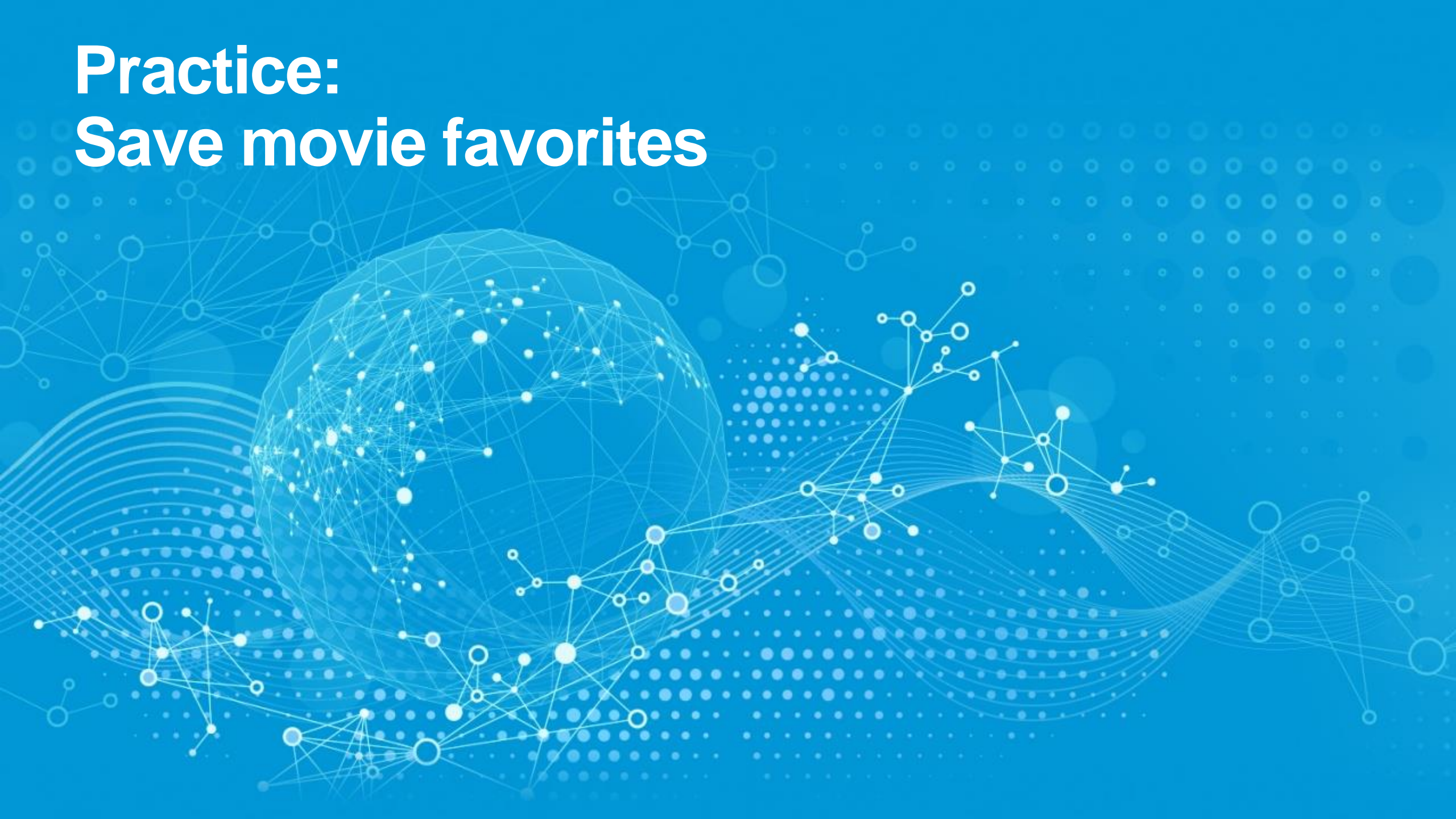
- Save Models:

```
Category restaurants = new Category();  
restaurants.name = "Restaurants";  
restaurants.save();  
Item item = new Item();  
item.category = restaurants;  
item.name = "Outback Steakhouse";  
item.save();
```

- Query Models

```
public static List<Item> getAll(Category category) {  
    return new Select()  
        .from(Item.class)  
        .where("Category = ?", category.getId())  
        .orderBy("Name ASC")  
        .execute();  
}
```

Practice: Save movie favorites





Thank you

Lucio Cossio

Luis Mazoni