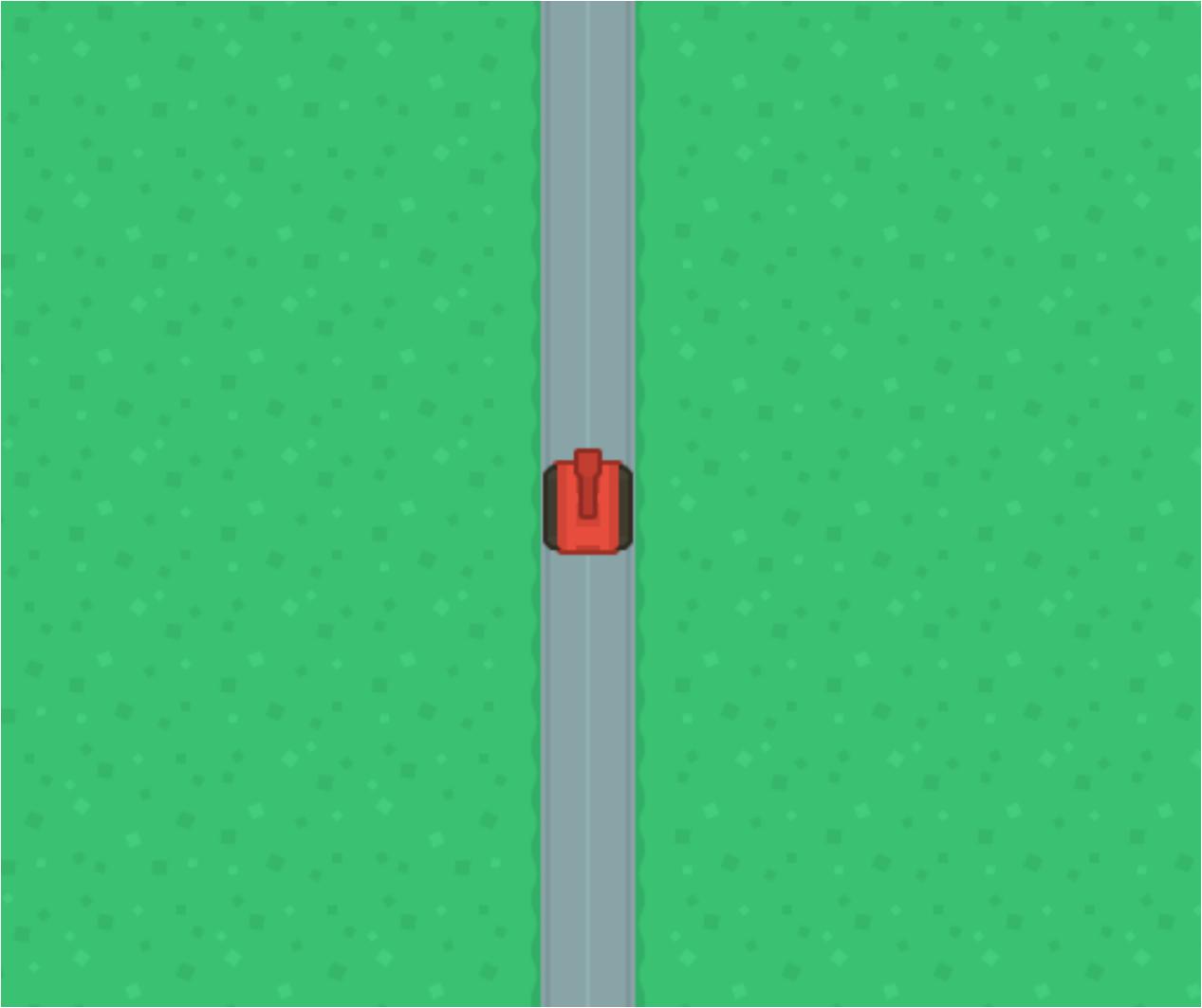
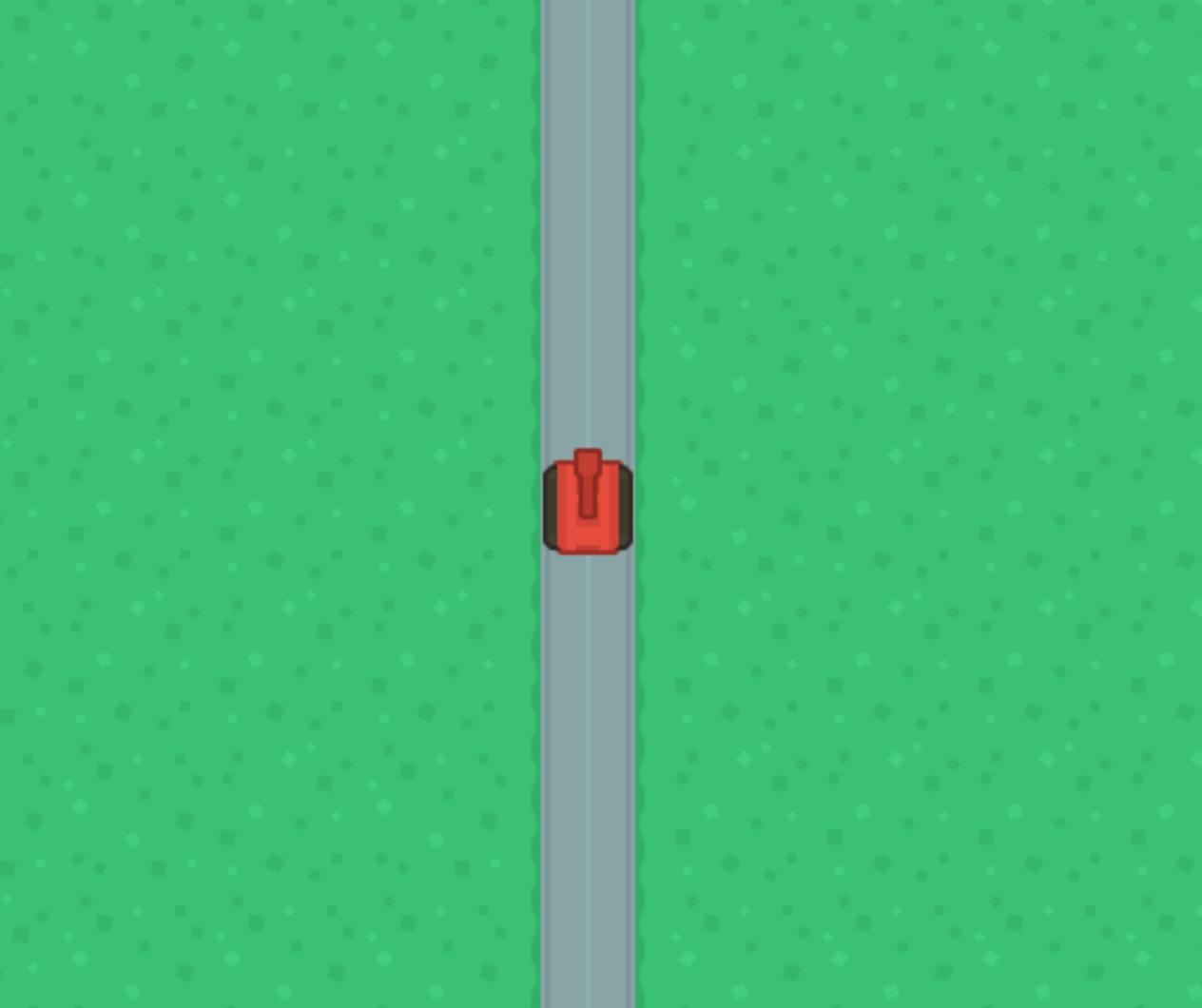


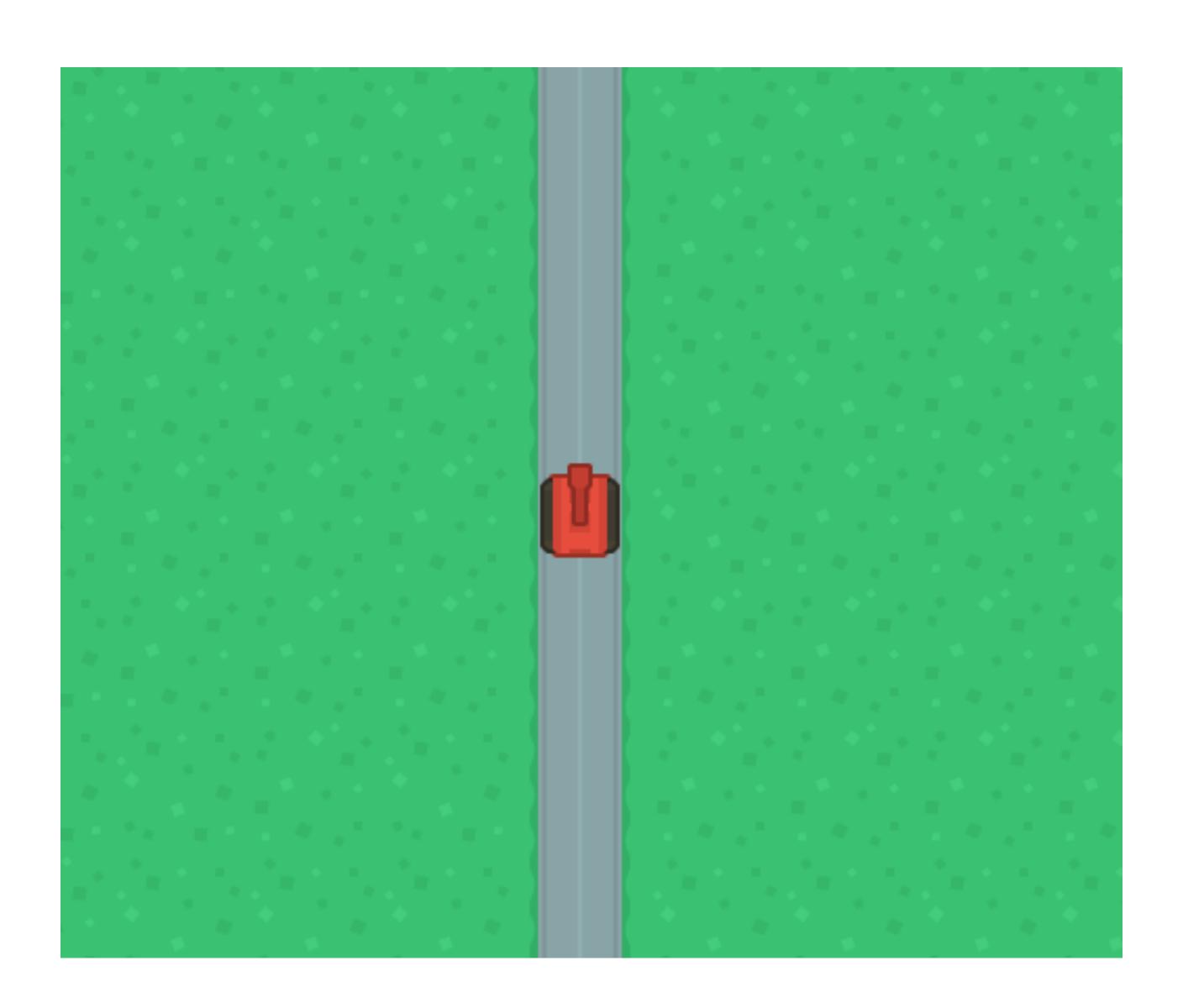
EXAMPL

ANIMATIONS





ANIMATIONS



BUNNYMARK

- cart/amethyst-bunnymark
- In can render 109,800 bunny sprites
- Godot3 max is 60,120
- This is not totally fair, but is promising
- A lot of room for improvement